

BAB V

KESIMPULAN DAN SARAN

5.1 Kesimpulan

Hasil pengolahan dan pengujian data yang didapat pada eksperimen, perbedaan pengaruh kompleksitas situs web hanya terjadi pada 4 dari 6 tugas yang diujikan. Dari keempat tugas yang berpengaruh, hasil yang memenuhi teori beban kognitif yang diterapkan pada penelitian (Wang dkk., 2014) sebelumnya ialah pada tugas 1 dan tugas 5 yaitu tugas mengamati halaman awal situs, dan menghubungi penjual. Dimana, situs Tokopedia yang memiliki kompleksitas lebih tinggi memiliki durasi pengerjaan tugas, jumlah fiksasi, durasi fiksasi yang lebih tinggi.

Sedangkan untuk tugas 2, tugas 3, tugas 4, dan tugas 6 tidak memenuhi teori beban kognitif karena durasi pengerjaan, jumlah fiksasi, dan durasi fiksasi dari kedua situs tidak memiliki perbedaan yang signifikan. Untuk tugas 2, tugas 3, dan tugas 4 yang merupakan tugas dengan kompleksitas menengah dan tinggi dari hasil data fiksasi kedua situs, hasil pengaruh dari kompleksitas tugas terhadap aktivitas pengguna ternyata tidak signifikan. Yang berarti situs dengan kompleksitas tugas tinggi memiliki sedikit pengaruh terhadap kompleksitas desain yang berdampak pada aktivitas pengguna. Dengan kata lain semakin kompleks desain suatu situs web, belum tentu memberikan dampak buruk terhadap beban kognitif pengguna, akan tetapi bisa saja

menambah efisiensi penggunaan fitur pada situs web *ecommerce*.

Melalui hasil analisis heatmap, berdasarkan data jumlah fiksasi dan durasi fiksasi, objek dengan bentuk elemen gambar mempengaruhi persebaran titik fokus pengguna. Hal ini juga menunjukkan bahwa elemen gambar mempengaruhi beban kognitif pengguna karena waktu yang lebih lama dibutuhkan untuk memproses informasi. Untuk jenis halaman yang memiliki elemen gambar banyak, fokus perhatian pengguna tidak hanya fokus dengan satu objek, akan tetapi dengan acak teralihkan oleh gambar lainnya.

5.2 Saran

Saran untuk penelitian selanjutnya:

1. Jumlah responden untuk pengambilan data *eye tracker* bisa lebih banyak lagi, untuk menghindari data yang rusak yang tidak dapat digunakan
2. Perangkat lunak untuk pengambilan data dari *eye tracker* dapat dikembangkan dengan tampilan GUI dan peningkatan fitur untuk memperoleh durasi tugas sehingga tidak terbatas hanya data timestamp, dan kemampuan untuk menangkap data tidak hanya berdasarkan luas layar akan tetapi mencakup ukuran halaman situs web.

Saran yang dapat diberikan untuk pengembang situs web *ecommerce* :

1. Perancangan antarmuka yang baik dapat dilakukan dengan melakukan riset dengan menggunakan metode *eye tracking*.
2. Selain mempertimbangkan tata letak produk, iklan, dan komponen *ecommerce*. Performa dari fitur fungsional seperti melakukan login pengguna, dan pemesanan dapat ditingkatkan untuk membuat nyaman pengguna dan memberikan waktu yang efisien saat menggunakan fitur *ecommerce*, sehingga waktu yang dimiliki konsumen untuk melihat produk lebih banyak daripada waktu yang dipakai untuk menggunakan fitur pada *ecommerce*.

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1. Lampiran Form Responden





SURVEY PENGGUNA E-COMMERCE dan E-LEARNING (kuliah.uajy.ac.id)

* Required

Biodata Responden

Semua data yang anda kirimkan akan dijamin kerahasiaannya dan hanya digunakan untuk keperluan penelitian.

Nama Lengkap *

Your answer

Usia *

Your answer

Jenis Kelamin *

- Laki-laki
 Perempuan

Fakultas *

- FE
 FTI
 FTB
 FH
 FT
 FISIP

NPM *

Your answer

Nomor Ponsel/Whatsapp *

Your answer

ID LINE *

Your answer



BACK

NEXT

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Never submit passwords through Google Forms.

2. Lampiran Lembar Persetujuan dan Inform Consent



Lembar Persetujuan & Informed Consent

Deskripsi Eksperimen

Terima kasih telah bersedia meluangkan waktu Anda dalam eksperimen ini. Penelitian ini bertujuan untuk mengetahui Pergerakan mata untuk penganalisaan usability menggunakan eye tracking. Partisipasi Anda bersifat sukarela tidak ada paksaan dari pihak manapun bagi Anda untuk mengikuti maupun menyelesaikan proses pengambilan data. Anda diperbolehkan untuk berhenti selama eksperimen ini berlangsung apabila merasa terganggu dengan proses pengambilan data. Anda akan tetap menerima reward dari eksperimenter meskipun tidak menyelesaikan tugas.

Tugas Partisipan

Anda diminta untuk menyelesaikan tugas yang diberikan untuk menggunakan Situs E-Commerce (OLX dan Tokopedia) dan E-Learning Situs Kuliah Atma aya Yogyakarta yang ditampilkan di layar monitor. Saat melakukan tugas tersebut, data pergerakan mata direkam melalui Eye tracker (Tobi), Eye Overlay gaze (Tobi) dan Webcam. Akan ada pembatasan waktu untuk setiap tugas yang diberikan, Anda diharapkan menyelesaikan tugas yang ada sesuai kemampuan Anda. Anda juga diminta untuk mengisi kuesioner yang dilakukan pada akhir sesi.

Keuntungan Bagi Partisipan

Anda akan mendapatkan kompensasi atas waktu Anda berupa fee berupa Snack dan Pulsa Sebesar Rp 25.000,00- yang diberikan pada akhir eksperimen.

Resiko yang Mungkin Terjadi

Resiko fisik yang mungkin terjadi dari eksperimen ini termasuk ketidaknyamanan yang mungkin Anda rasakan karena pergerakan yang dibatasi selama eksperimen. Resiko lain yang mungkin terjadi adalah keterkejutan terhadap stimulus pada saat menyelesaikan Tugas yang diberikan selama eksperimen, Anda diminta untuk memberikan informasi pada eksperimenter apabila memiliki permasalahan spesifik terhadap permasalahan yang dimiliki terkait gangguan mata.

Saya memahami hal-hal diatas dan setuju untuk berpartisipasi.

Nama Terang :
Email :

Silahkan menghubungi eksperimenter Apabila ada pertanyaan terkait studi ini atau tertarik dengan rangkuman hasil penelitian.

Bernadeta Tyas Malinda (Informatika UAJY)
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Aloysius Gonzaga (Informatika UAJY)
aigonps@gmail.com

Yohanes Rizky Gumilir (Informatika UAJY)
yorigum@gmail.com

3. Lampiran Kontrak Kerja Penelitian



KONTRAK KERJA PENELITIAN TUGAS AKHIR

Yang bertanda tangan di bawah ini,

Nama : Ir. Djoko Budiyanto Setyohadi M.Eng. , PhD
NPP/NIDN : 08.93.463 / 0513096501

Selaku ketua tim Penelitian Kompetitif UAJY tahun anggaran 2018 dengan judul "Identifikasi Aspek Penerimaan Dan Perancangan Visual elearning Bagi Pengguna Yang Mempunyai Gangguan Penglihatan" sebagai pemberi tugas

dan

Nama : Yohanes Rizky Gumilir
No. Mahasiswa : 140707644

Selaku mahasiswa sebagai penerima tugas sbb:

- a. Melakukan data collection data eyetracker
- b. Melakukan analisa beban cognitive dan kompleksitas ecommerce berdasar data eyetracker

sepakat untuk melakukan kontrak kerja yaitu sebagai anggota tim peneliti dengan penyusunan tugas akhir dengan ketentuan sebagai berikut:

1	Mahasiswa menandatangani kontrak kerja dan kesepakatan pemberian tugas pekerjaan terkait penelitian sebagai topik penyusunan tugas akhir.
2	Masa kerja mahasiswa selama 6 (enam) bulan setelah penandatanganan kontrak.
3	Mahasiswa terlibat aktif dalam pelaksanaan penelitian sesuai dengan topik tugas akhir yang telah disepakati dengan pemberi tugas.
4	Mahasiswa wajib memberikan laporan kemajuan tugas akhir maupun pelaksanaan penelitian minimal satu minggu sekali sesuai jadwal yang disepakati dengan pemberi tugas.
5	Mahasiswa berhak menerima subsidi biaya tugas akhir sebesar Rp 800.000 (delapan ratus ribu rupiah) dipotong pajak sesuai ketentuan yang berlaku dan sertifikat sebagai anggota tim peneliti dari Fakultas Teknologi Industri UAJY.
6	Hasil skripsi menjadi milik tim peneliti

Demikian isi kontrak kerja ini, semoga dapat dipergunakan sebagaimana mestinya, dan masing-masing pihak yang terlibat akan menunaikan kewajibannya hingga selesai.

Disetujui

Yogyakarta, 14 Maret 2018

Pemberi Tugas,

Ir. Djoko Budiyanto Setyohadi M.Eng. , PhD



Penerima Tugas,

Yohanes Rizky Gumilir

4. Lampiran Instruksi Tugas Responden



INSTRUKSI TUGAS EKSPERIMEN EYE TRACKER

Pada tahap ini responden diminta untuk mengakses halaman yang berkaitan dengan tugas dalam eksperimen pada situs Ecommerce dengan menggunakan akun milik pribadi.

Peraturan yang perlu diperhatikan selama melaksanakan tugas yang ada :

1. **Tidak diperbolehkan** melakukan gerakan yang berlebihan (Geleng-geleng kepala, menggeser-geser kursi, dll).
2. **Tidak diperbolehkan** untuk mengakses situs website lain, selain yang diberikan oleh eksperimenter.

Untuk mengerjakan tugas, dimohon untuk **membaca** dan **lakukan** perintah di bawah ini dengan **cermat** dan baik.

Langkah Awal Pengambilan Data

- 1) Buka Program “**EyeTrackerConsole.Exe**” yang terdapat di desktop untuk mulai melakukan tugas.
- 2) Perhatikan perintah yang ada di layar monitor . Isi nama file dengan format “**NamaAnda_NoResponden_Ecommerce**”
Contoh: Yohanes_01_Ecommerce.
- 3) Perhatikan perintah yang ada di layar monitor
- 4) Tekan Enter untuk memulai tugas. Jendela program “**EyeTrackerConsole.Exe**” akan secara otomatis minimize.

Eksperimen pada Situs OLX.co.id

- 1) Buka Browser Google Chrome, kemudian buka halaman OLX dengan URL: **<https://olx.co.id>**
- 2) Amati situs OLX yang sudah terbuka secara keseluruhan.
 - 3) Jika sudah cukup melakukan pengamatan, buka halamam **login** olx dengan URL : **<https://olx.co.id/masuk>**
 - 4) Kemudian lakukan Login dengan akun OLX anda. Jika Anda belum memiliki akun, silahkan menggunakan akun berikut:

- a. Email: partisipanet@gmail.com
 - b. Pass: sayapartisipan
- 5) Setelah berhasil login, silahkan kembali ke halaman awal (<https://olx.co.id>). Kemudian lakukan pencarian barang dengan keyword: **“WD Passport 1 UTB by ETSHP research”**
 - 6) Lakukan pengamatan pada hasil pencarian. Pastikan akun penjual ialah “ET Shop Research”.
 - 7) Buka iklan barang yang sudah ditemukan, lakukan pengamatan pada halaman detail barang.
 - 8) Jika sudah cukup melakukan pengamatan. Hubungi penjual melalui fitur chat dengan mengirimkan pesan dengan format: **“Saya <<Nama Lengkap>> sudah melakukan Eksperimen.”**
Contoh: saya Yohanes sudah melakukan Eksperimen
 - 9) Setelah berhasil mengirimkan pesan, lakukan Logout melalui menu profil.
 - 10) Selanjutnya lakukan langkah eksperimen pada situs tokopedia.com

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Eksperimen pada Situs Tokopedia.com

- 1) Buka Browser Google Chrome, kemudian buka halaman OLX dengan URL: **<https://Tokopedia.com>**
- 2) Amati situs TOKOPEDIA yang sudah terbuka secara keseluruhan.
- 3) Jika sudah cukup melakukan pengamatan, buka halaman **login** Tokopedia dengan URL : **<https://Tokopedia.com/login/>**
- 4) Kemudian lakukan Login dengan akun TOKOPEDIA anda. Jika Anda belum memiliki akun, silahkan menggunakan akun berikut:
 - a. Email: partisipanet@gmail.com
 - b. Pass: sayapartisipan

- 5) Setelah berhasil login, silahkan kembali ke halaman awal (<https://Tokopedia.com>). Kemudian lakukan pencarian barang dengan keyword: **“WD Passport 1 TB by ETSHOP research”**
- 6) Lakukan pengamatan pada hasil pencarian. Pastikan akun penjual ialah “ET Shop Research”.
- 7) Buka iklan barang yang sudah ditemukan, lakukan pengamatan pada halaman detail barang.
- 8) Jika sudah cukup melakukan pengamatan. Hubungi penjual melalui fitur chat dengan mengirimkan pesan dengan format: **“Saya <<Nama Lengkap>> sudah melakukan Eksperimen.”**
Contoh: saya Yohanes sudah melakukan Eksperimen
- 9) Setelah berhasil mengirimkan pesan, lakukan Logout melalui menu profil.
- 10) Selanjutnya buka kembali program **“EyeTrackerConsole.exe”** yang sudah dibuka sebelumnya, kemudian tekan **ENTER** untuk menyelesaikan pengambilan data Ecommerce

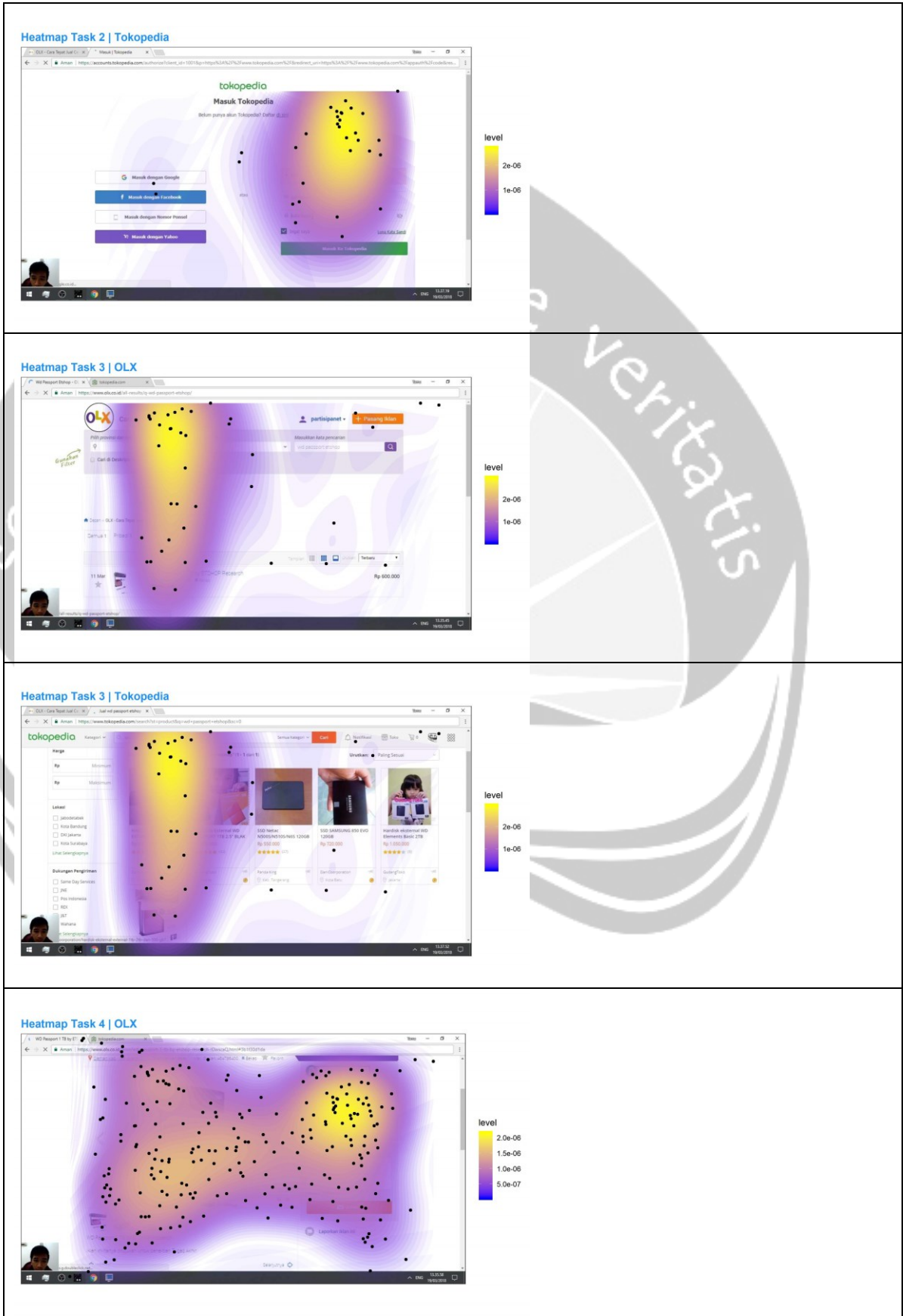
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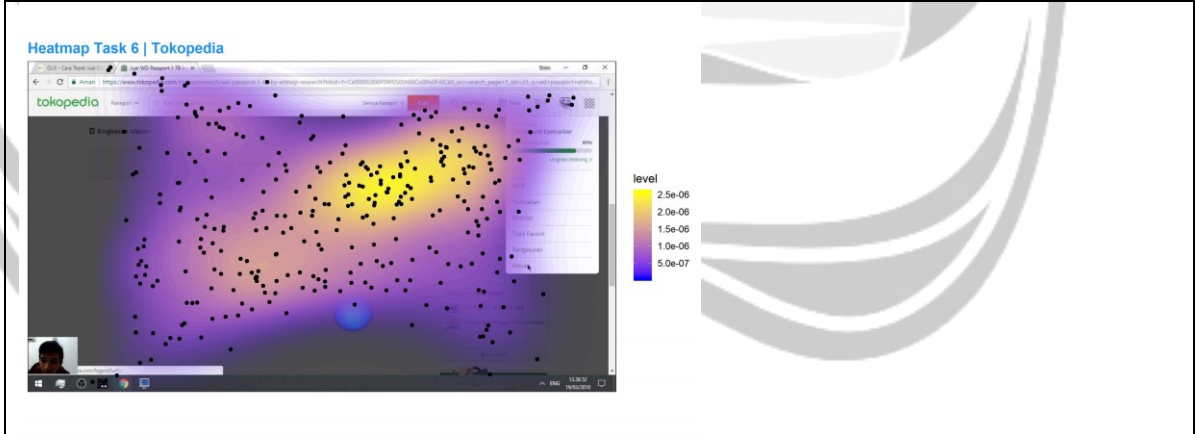
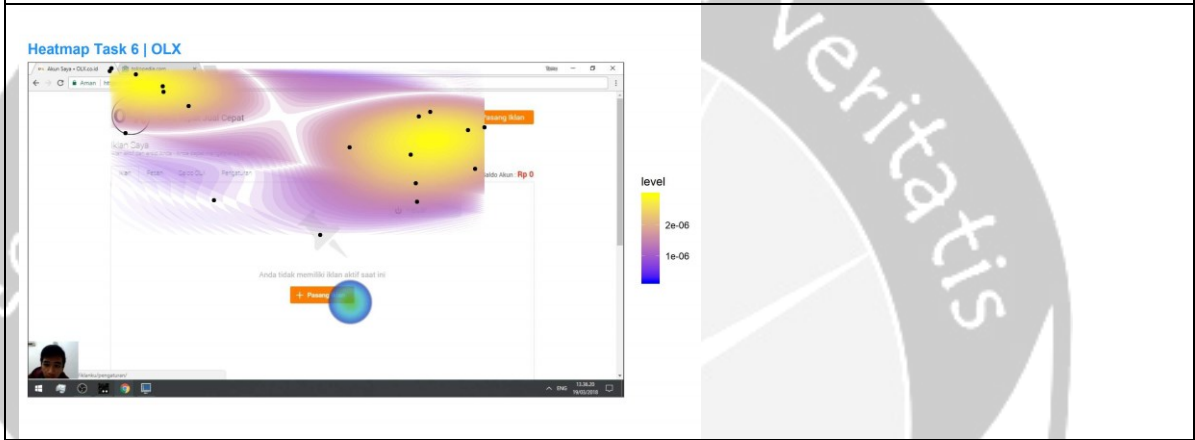
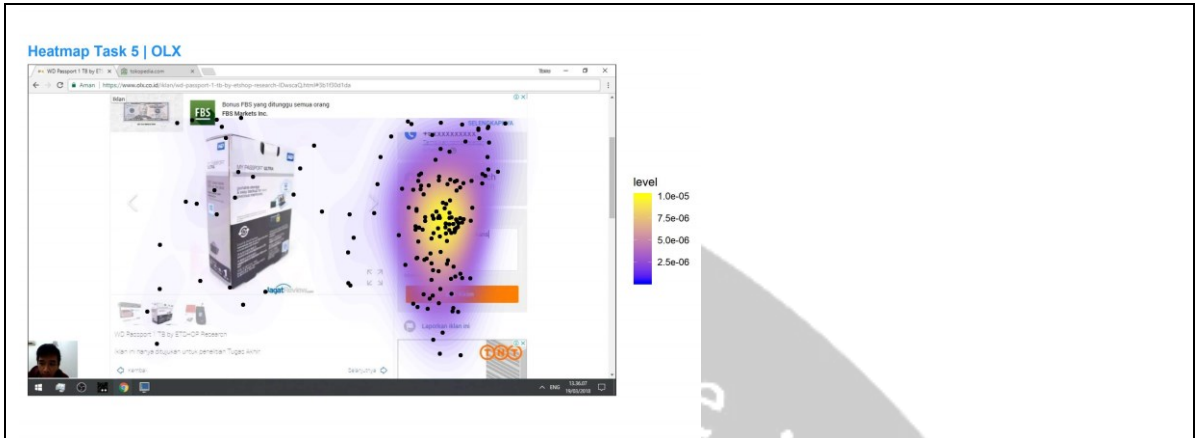
5. Lampiran Heatmap Responden



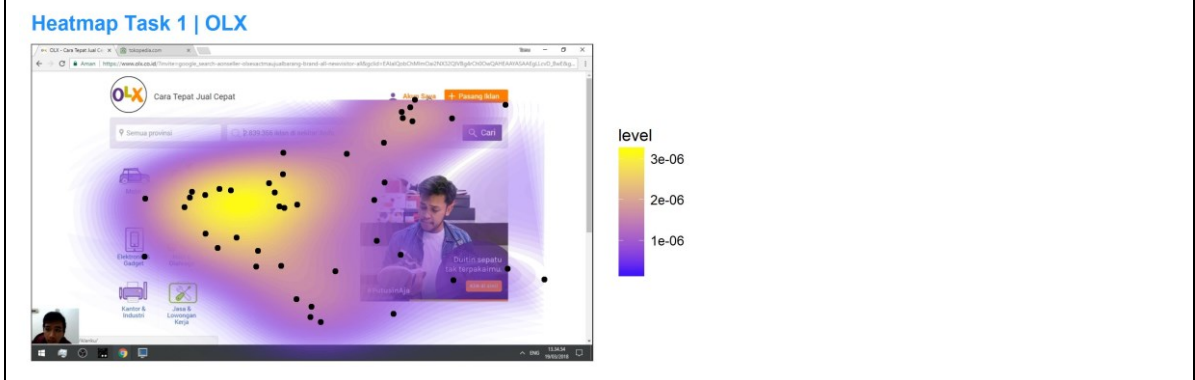
Heatmap Responden 1



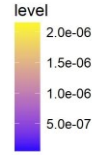
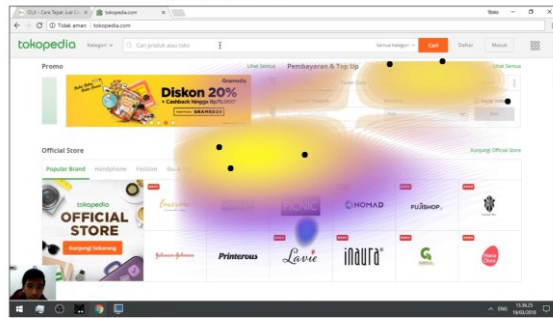




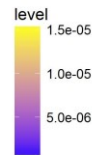
Heatmap Responden 2



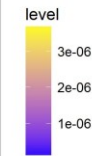
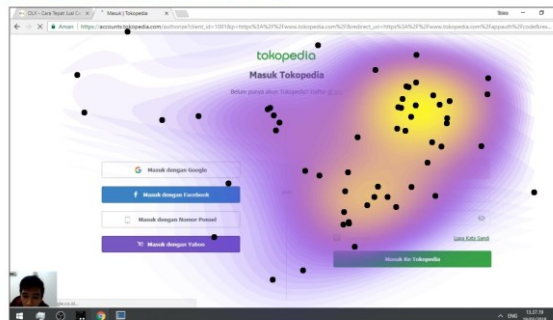
Heatmap Task 1 | Tokopedia



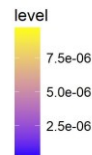
Heatmap Task 2 | OLX



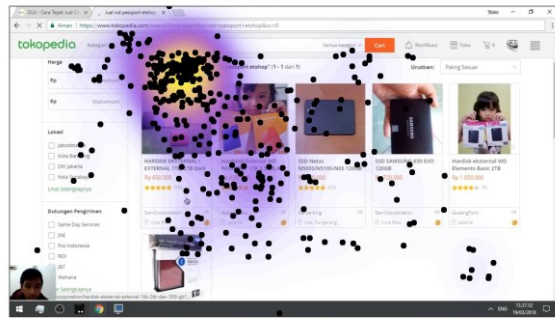
Heatmap Task 2 | Tokopedia



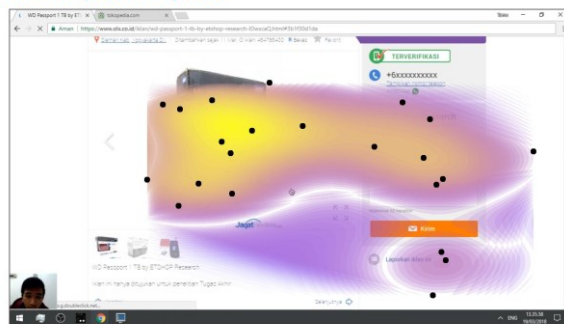
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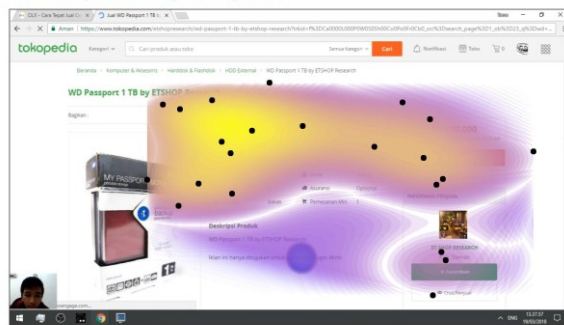
Heatmap Task 3 | Tokopedia



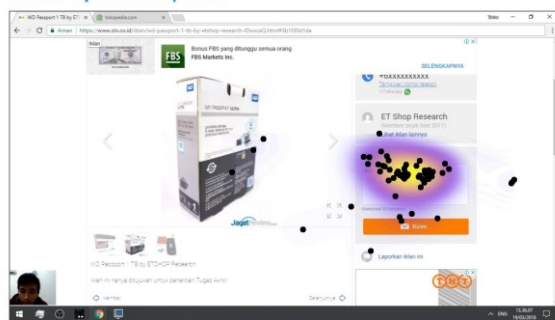
Heatmap Task 4 | OLX



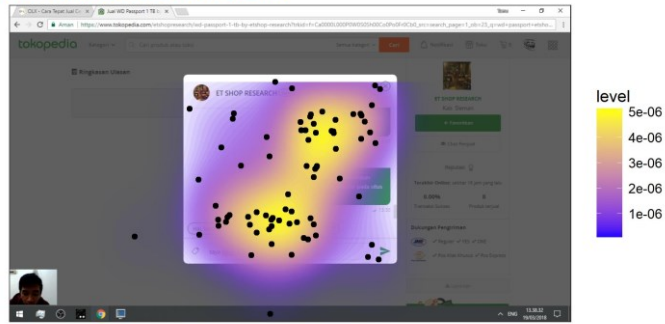
Heatmap Task 4 | Tokopedia



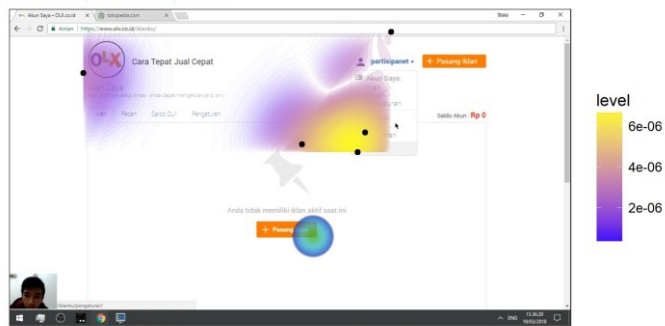
Heatmap Task 5 | OLX



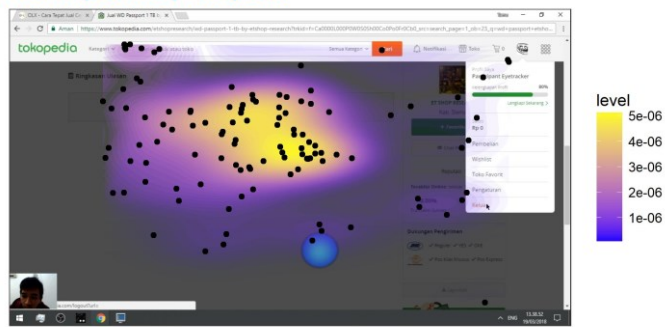
Heatmap Task 5 | Tokopedia



Heatmap Task 6 | OLX

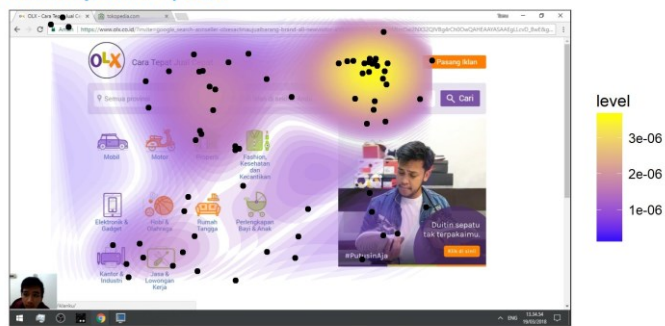


Heatmap Task 6 | Tokopedia



Heatmap Responden 3

Heatmap Task 1 | OLX



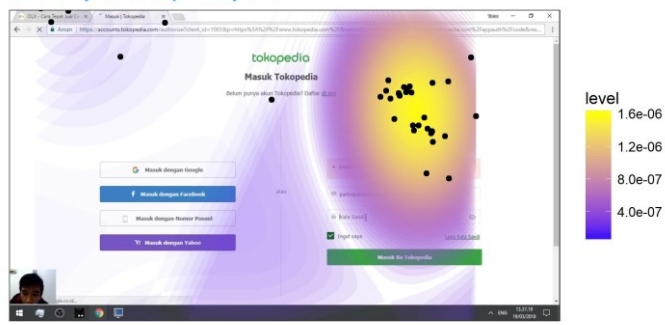
Heatmap Task 1 | Tokopedia



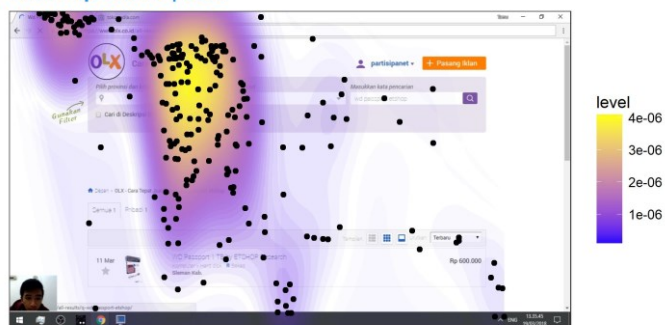
Heatmap Task 2 | OLX



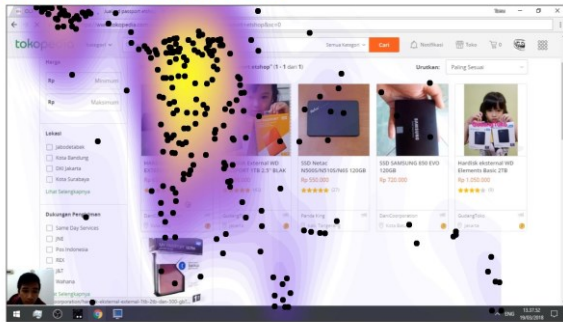
Heatmap Task 2 | Tokopedia



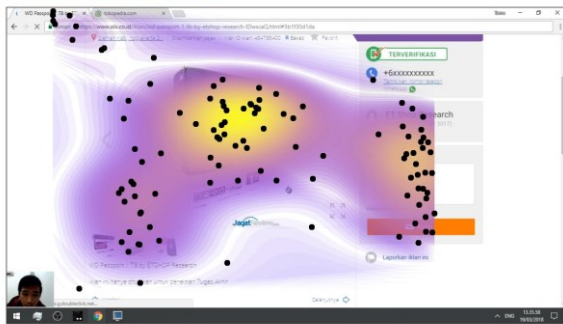
Heatmap Task 3 | OLX



Heatmap Task 3 | Tokopedia



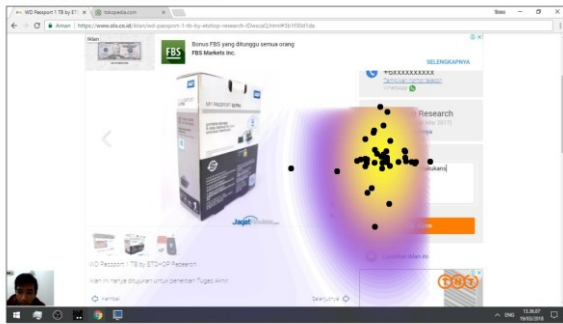
Heatmap Task 4 | OLX



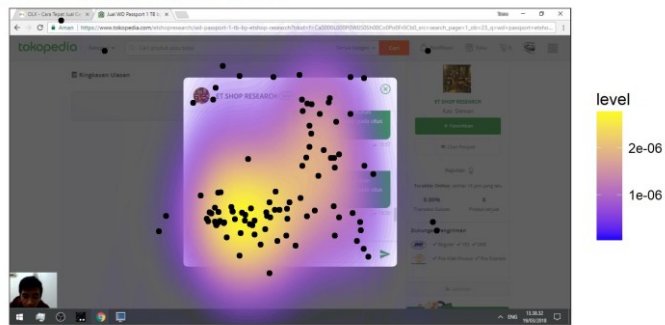
Heatmap Task 4 | Tokopedia



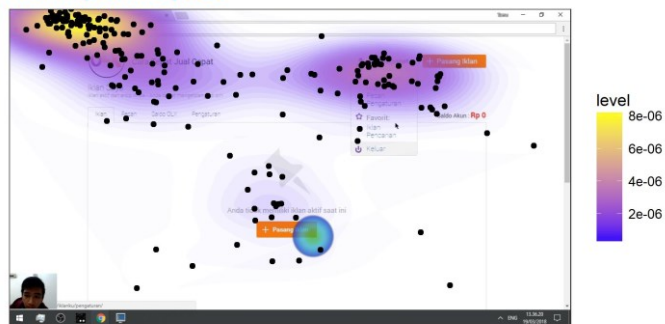
Heatmap Task 5 | OLX



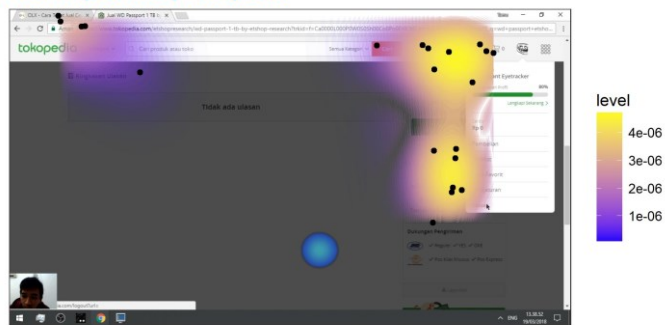
Heatmap Task 5 | Tokopedia



Heatmap Task 6 | OLX

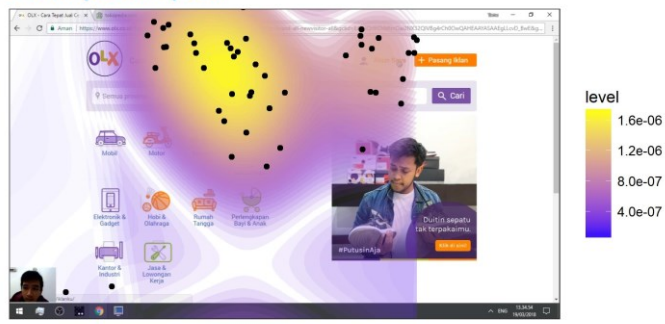


Heatmap Task 6 | Tokopedia

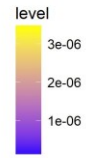


Heatmap Responden 4

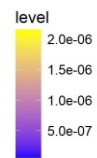
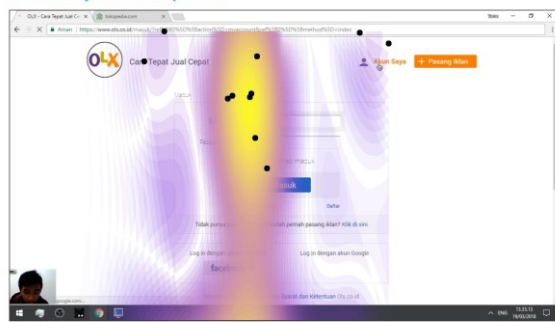
Heatmap Task 1 | OLX



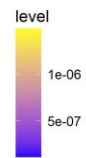
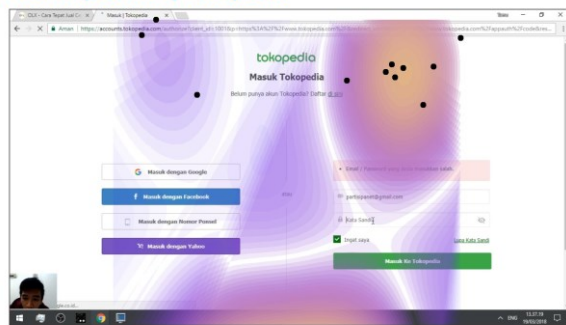
Heatmap Task 1 | Tokopedia



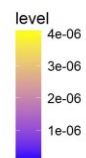
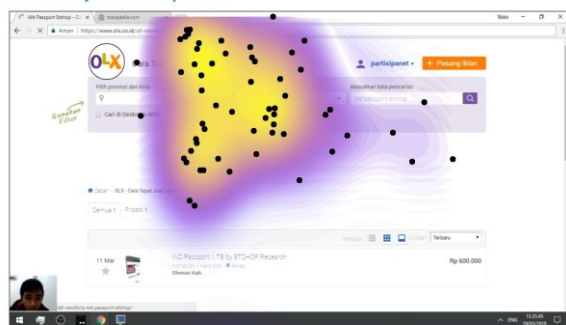
Heatmap Task 2 | OLX



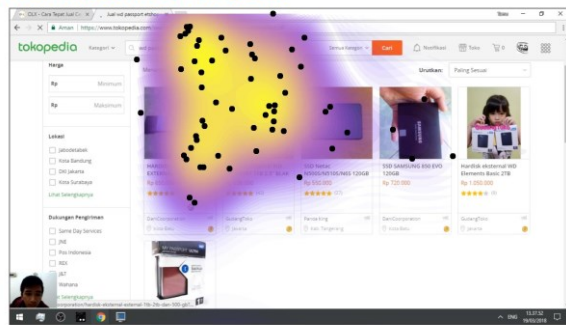
Heatmap Task 2 | Tokopedia



Heatmap Task 3 | OLX



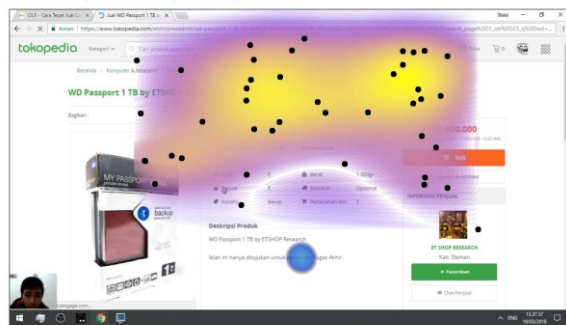
Heatmap Task 3 | Tokopedia



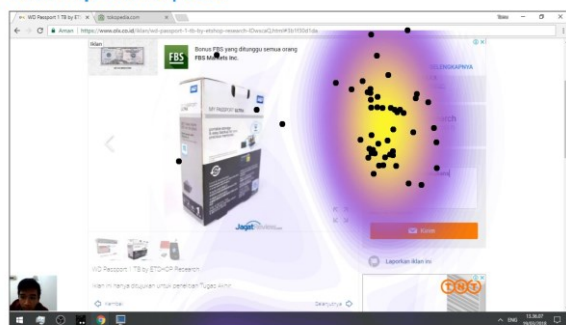
Heatmap Task 4 | OLX



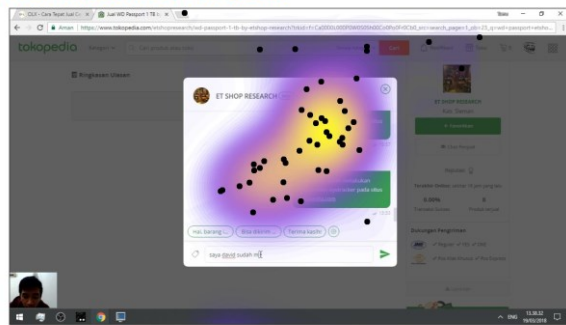
Heatmap Task 4 | Tokopedia



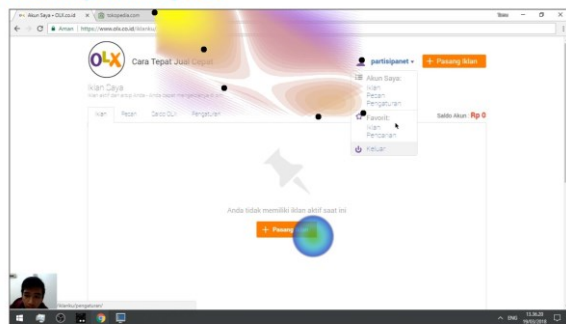
Heatmap Task 5 | OLX



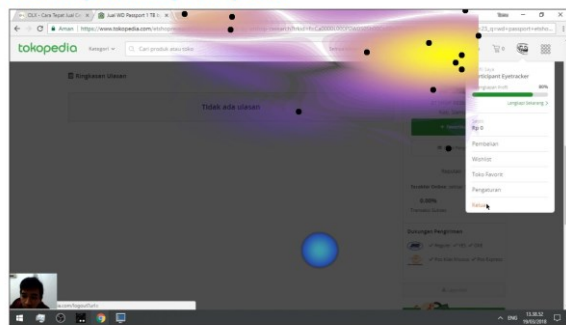
Heatmap Task 5 | Tokopedia



Heatmap Task 6 | OLX

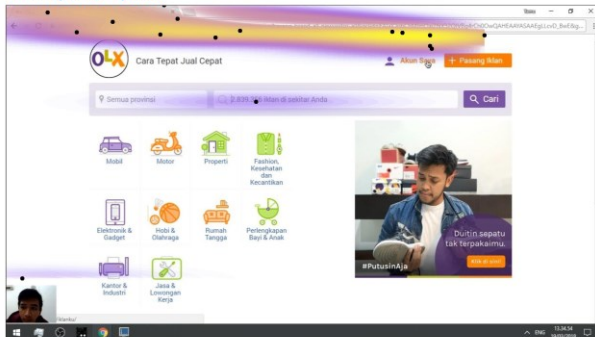


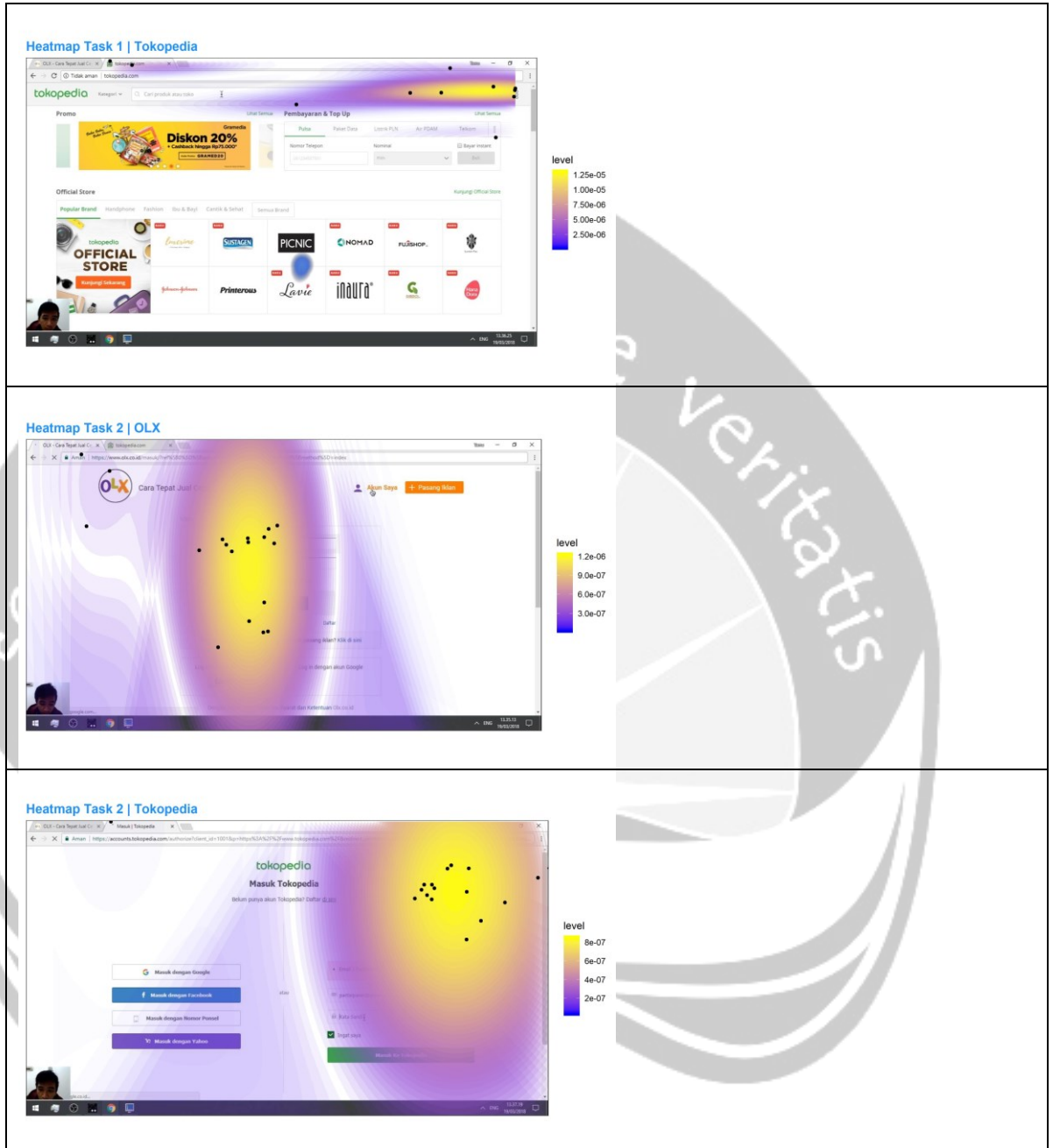
Heatmap Task 6 | Tokopedia

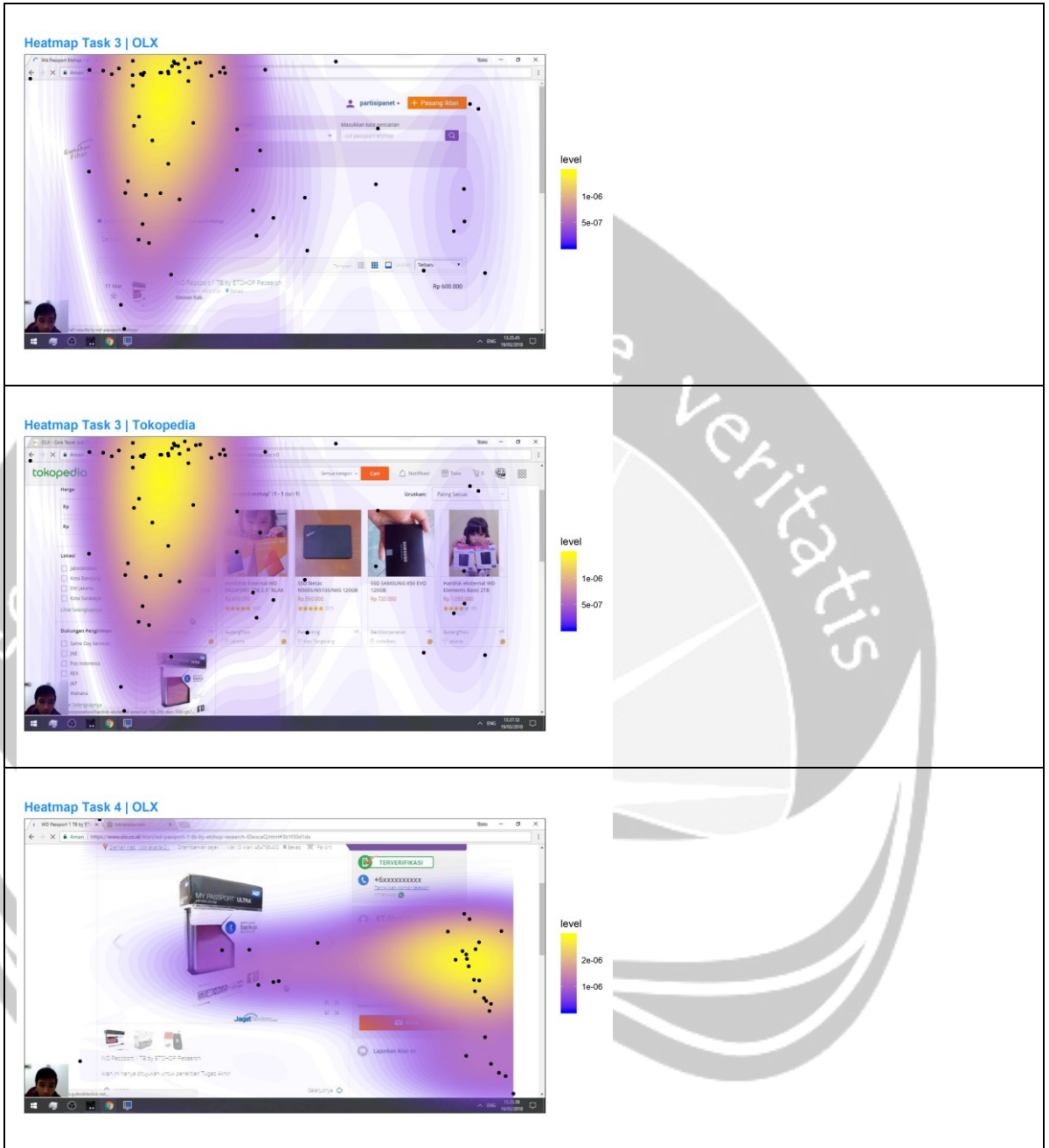


Heatmap Responden 5

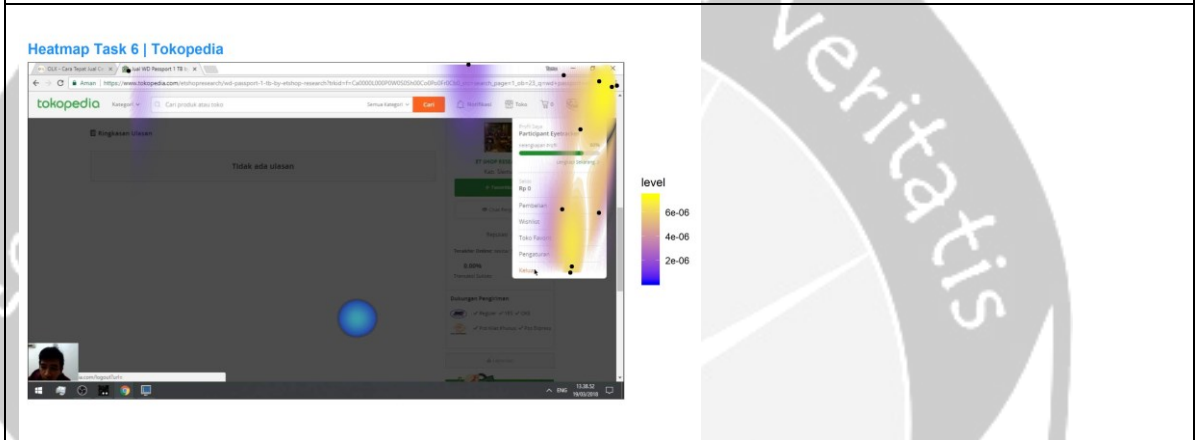
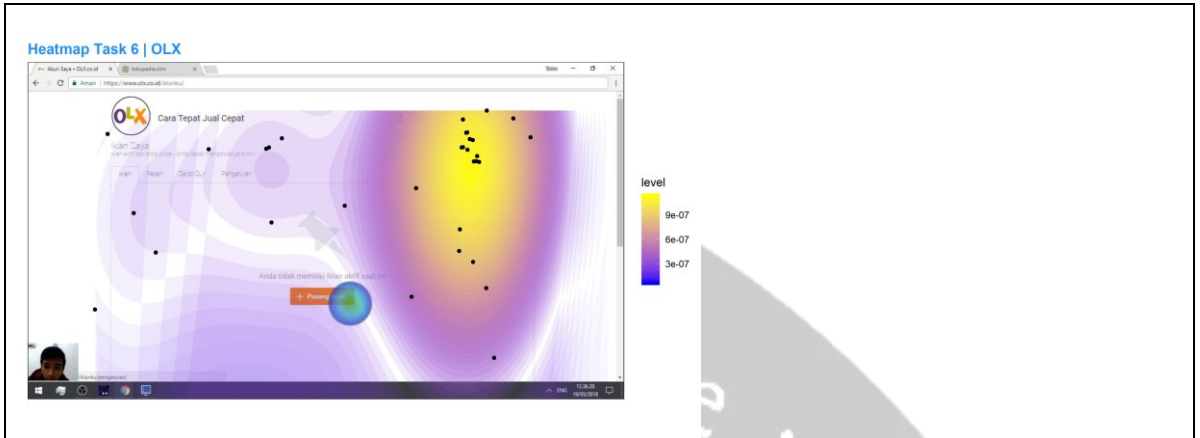
Heatmap Task 1 | OLX



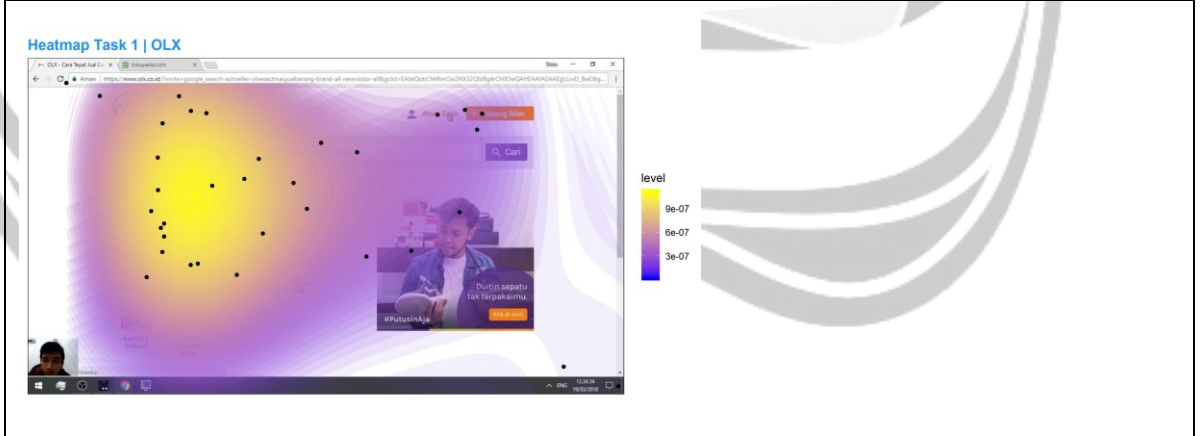


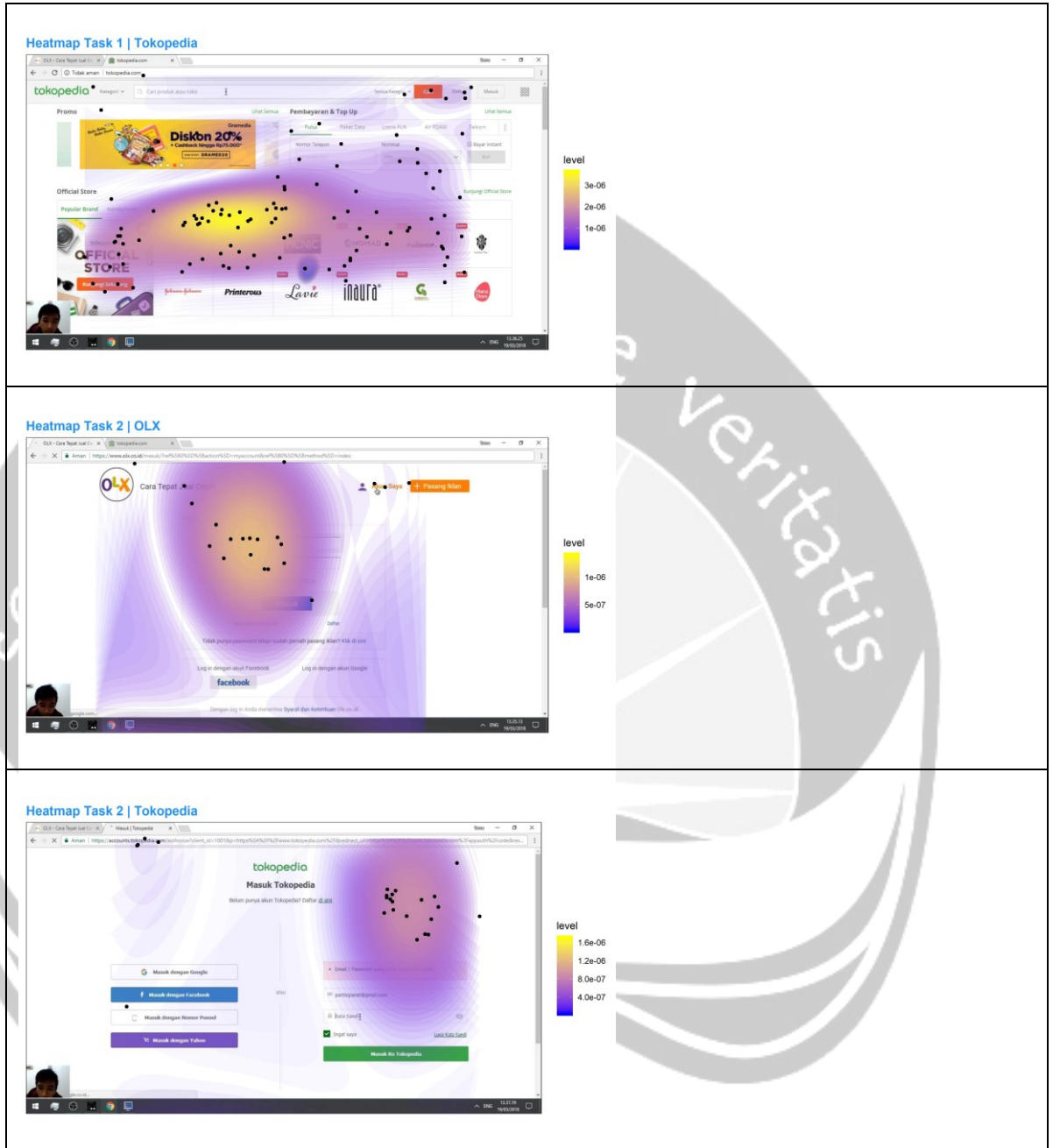


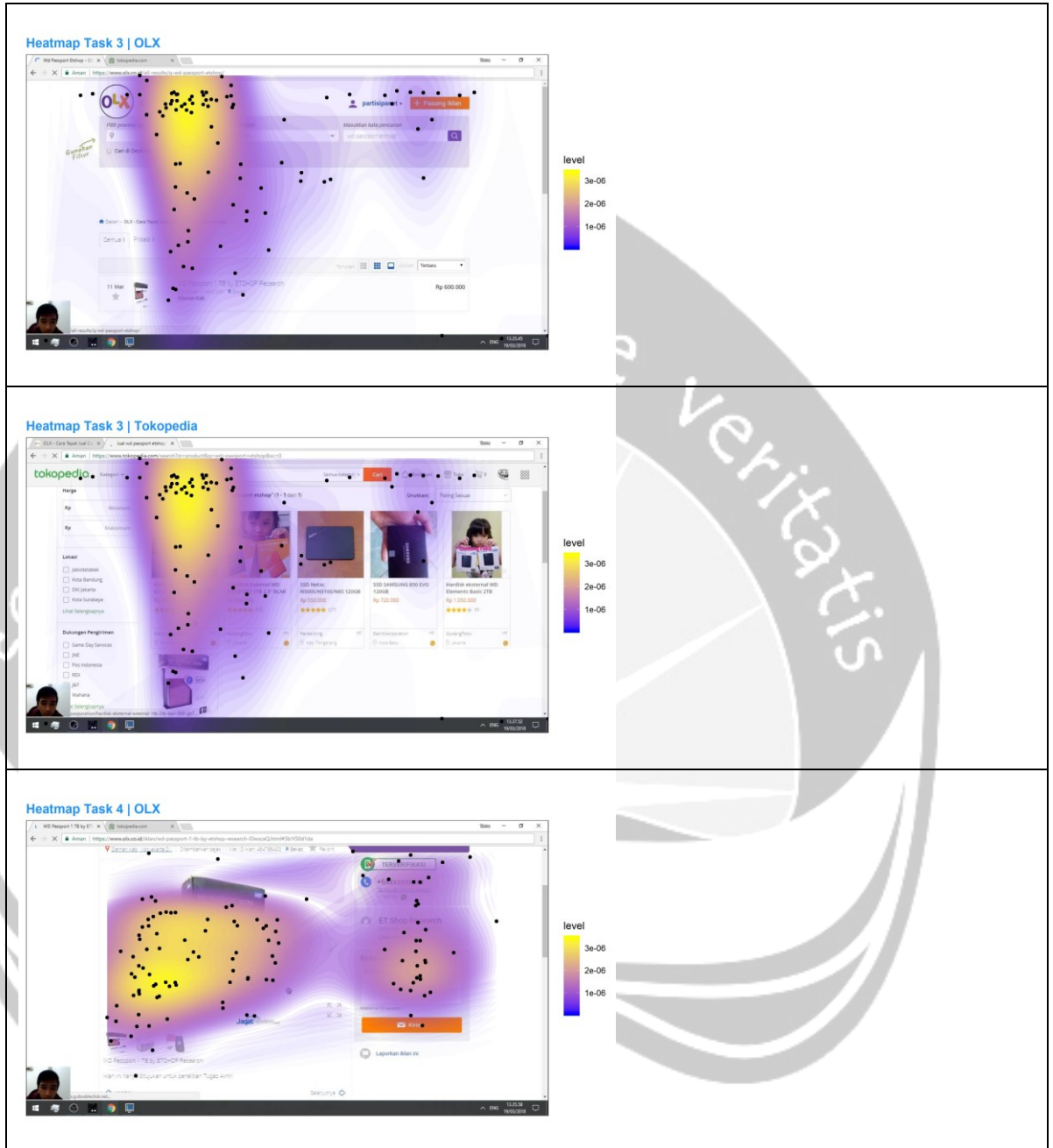


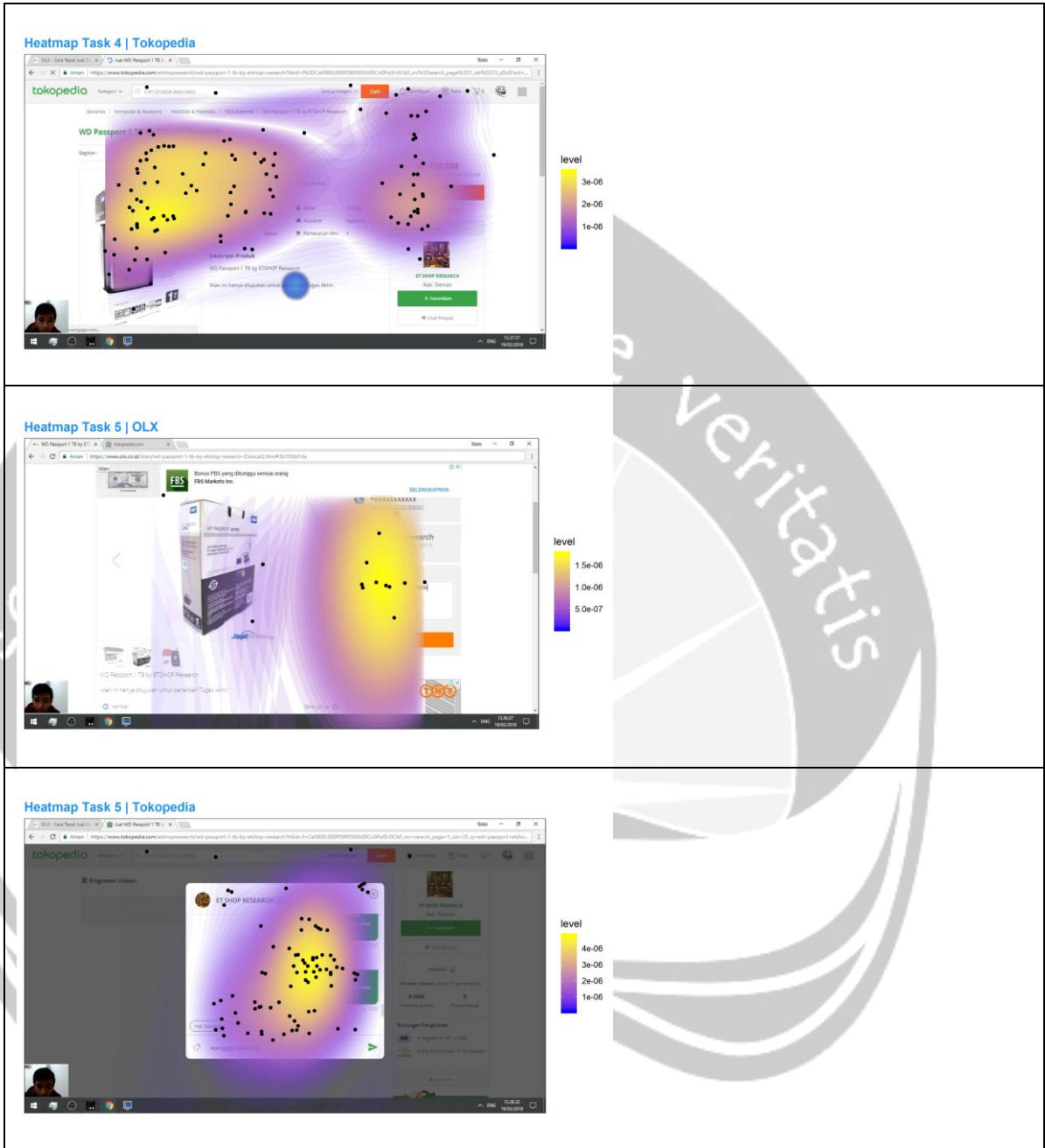


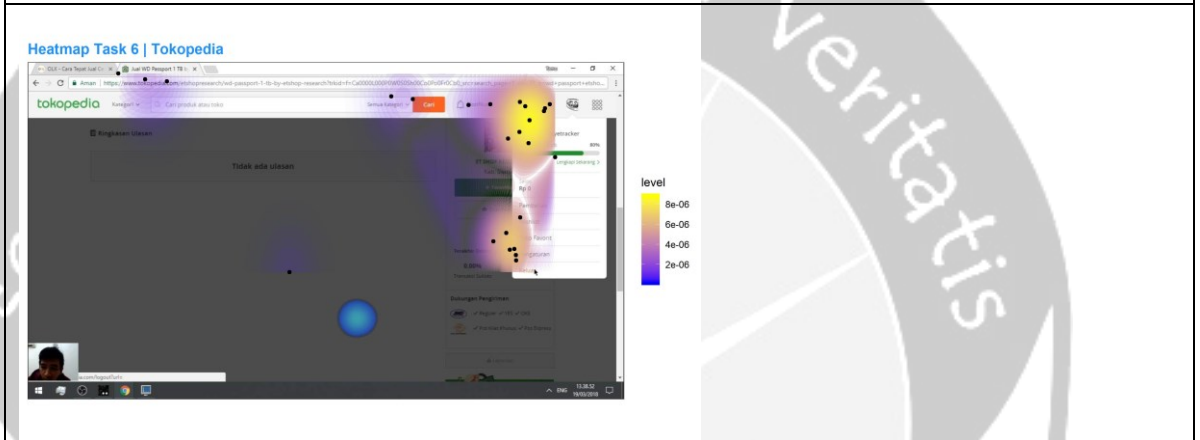
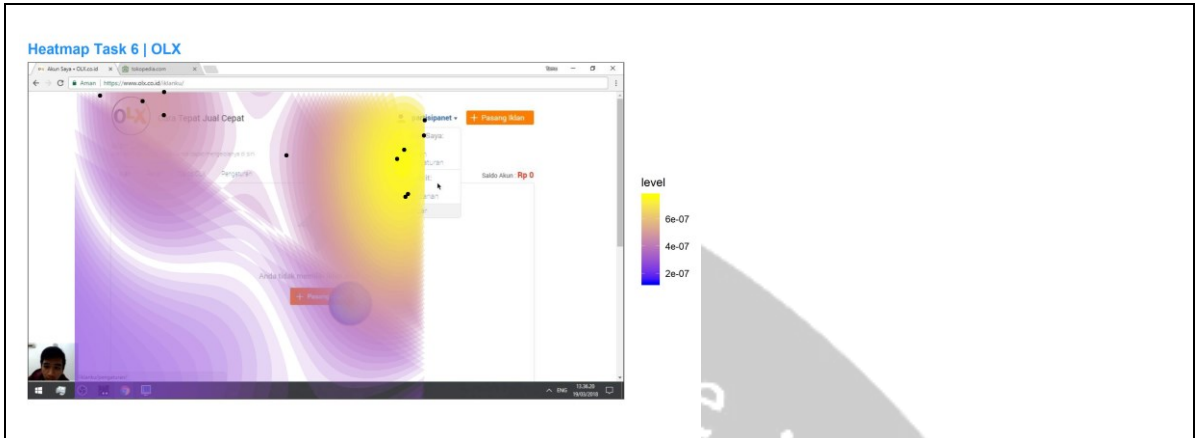
Heatmap Responden 6



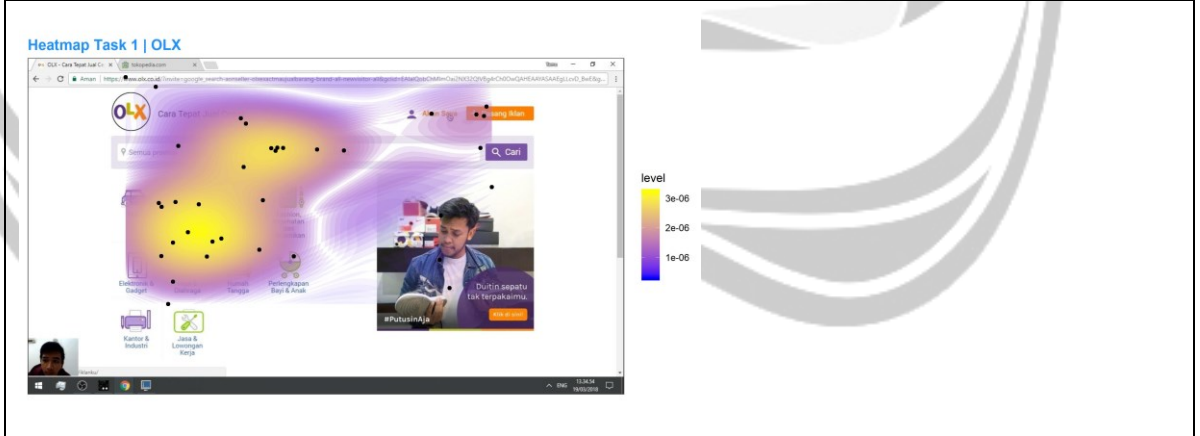


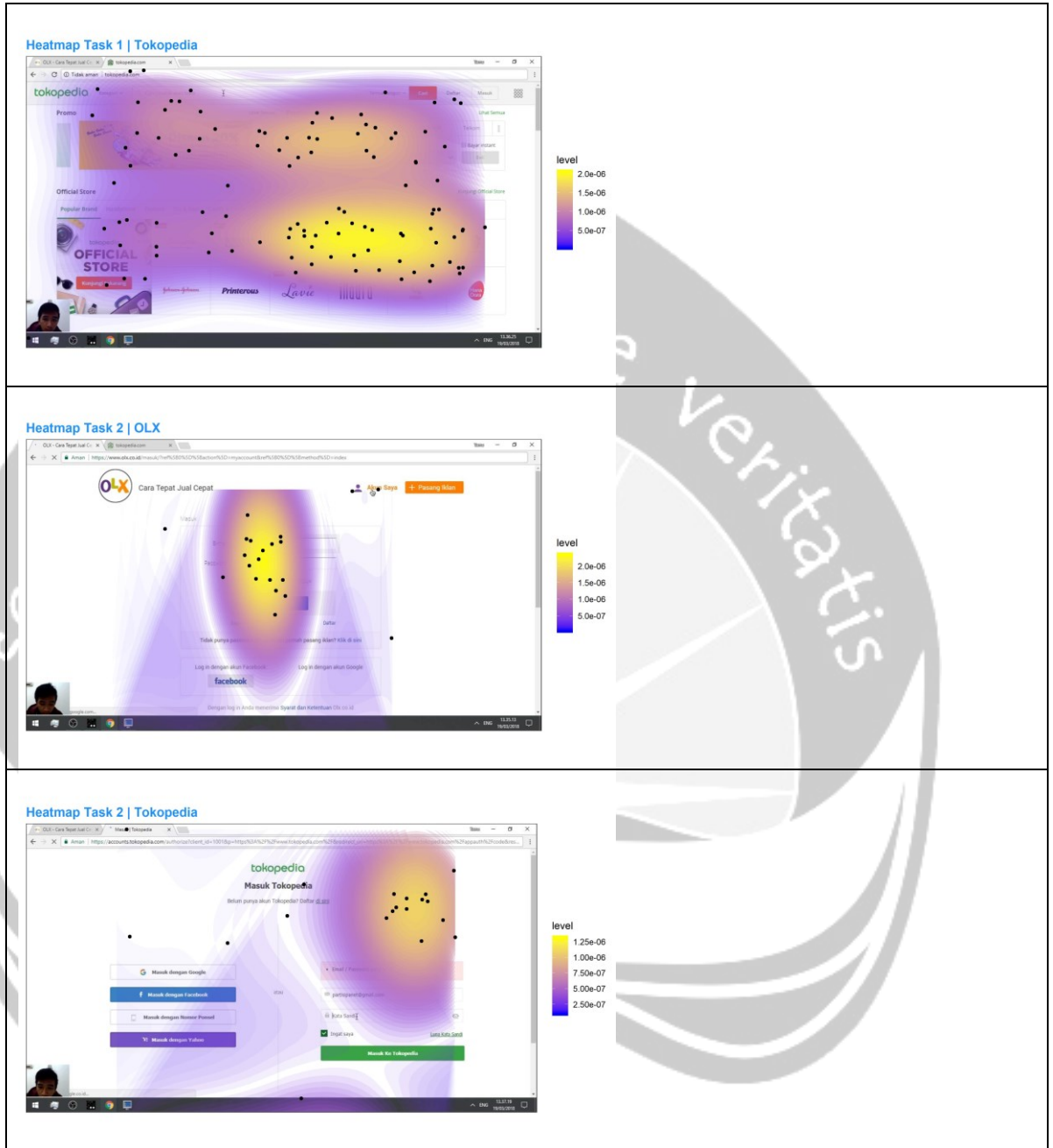


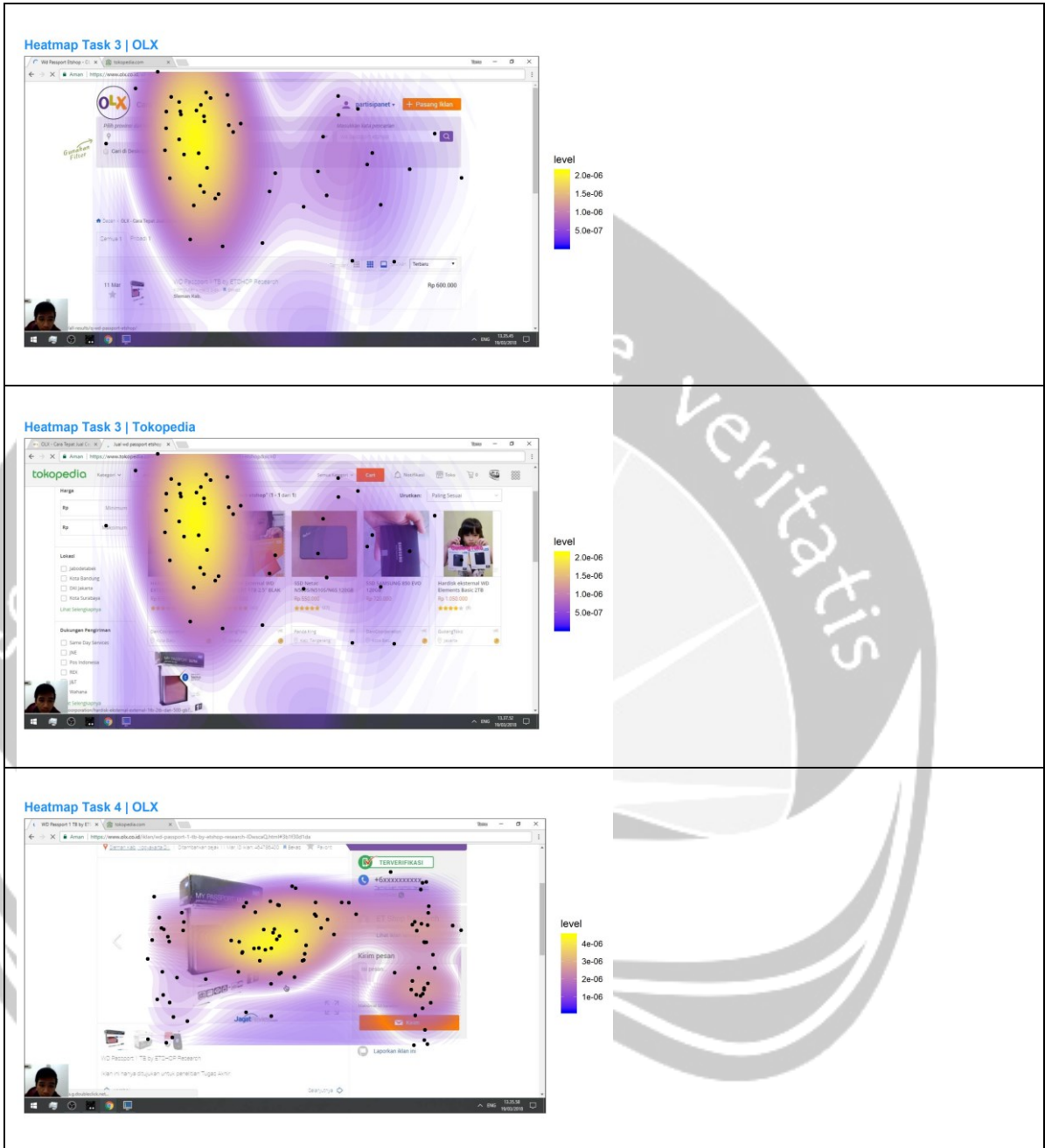


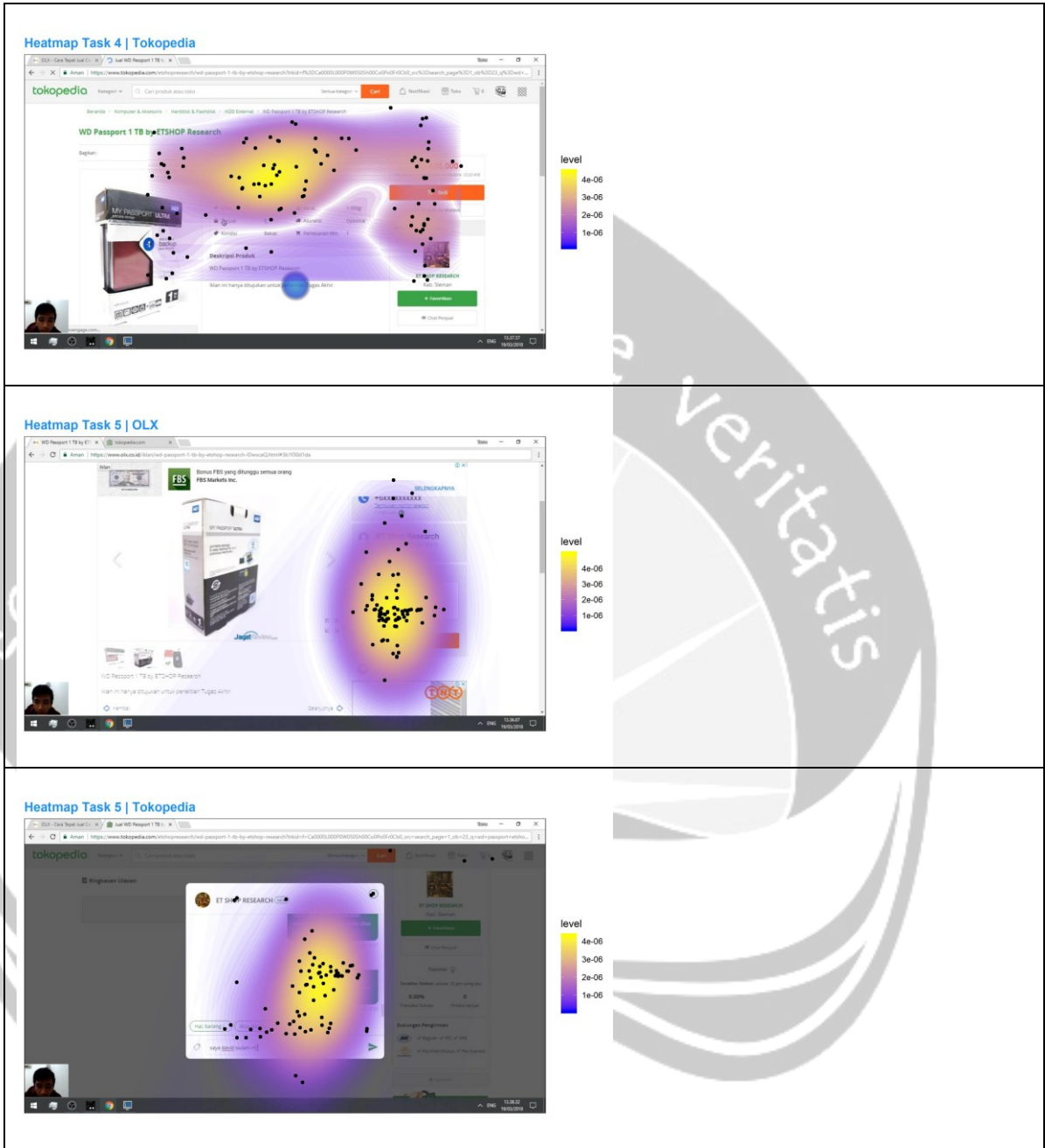


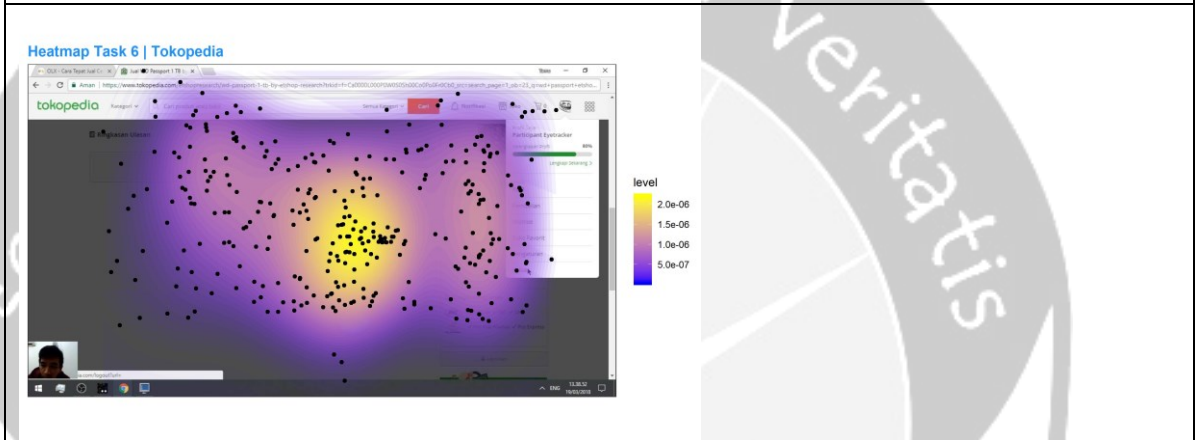
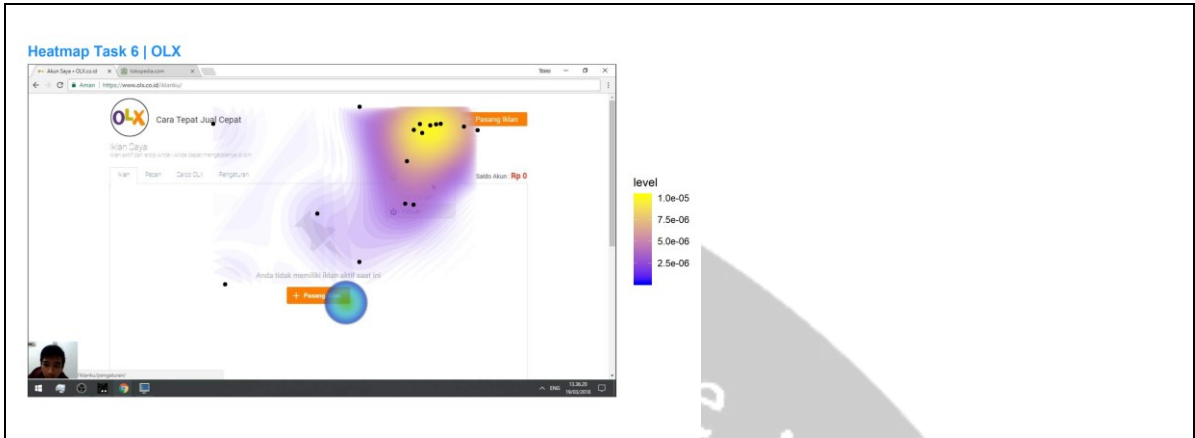
Heatmap Responden 7



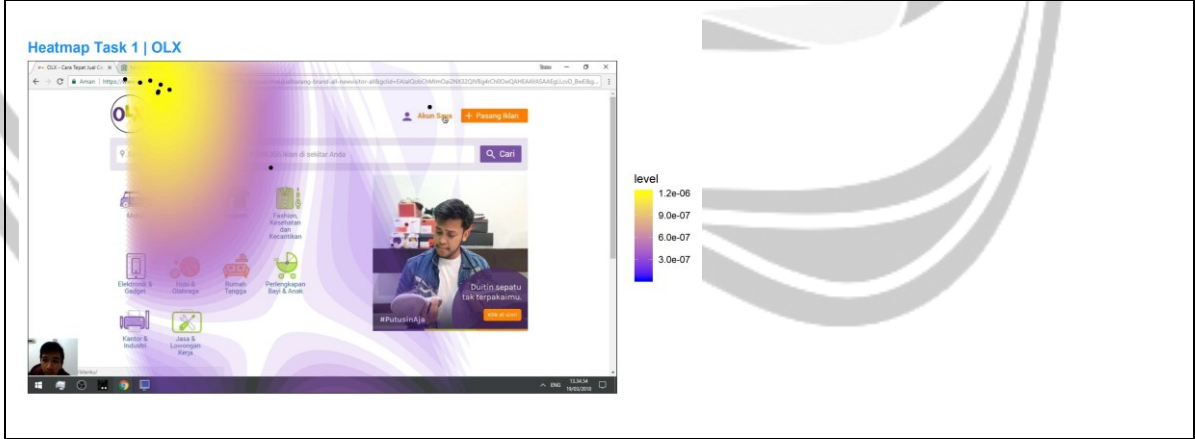


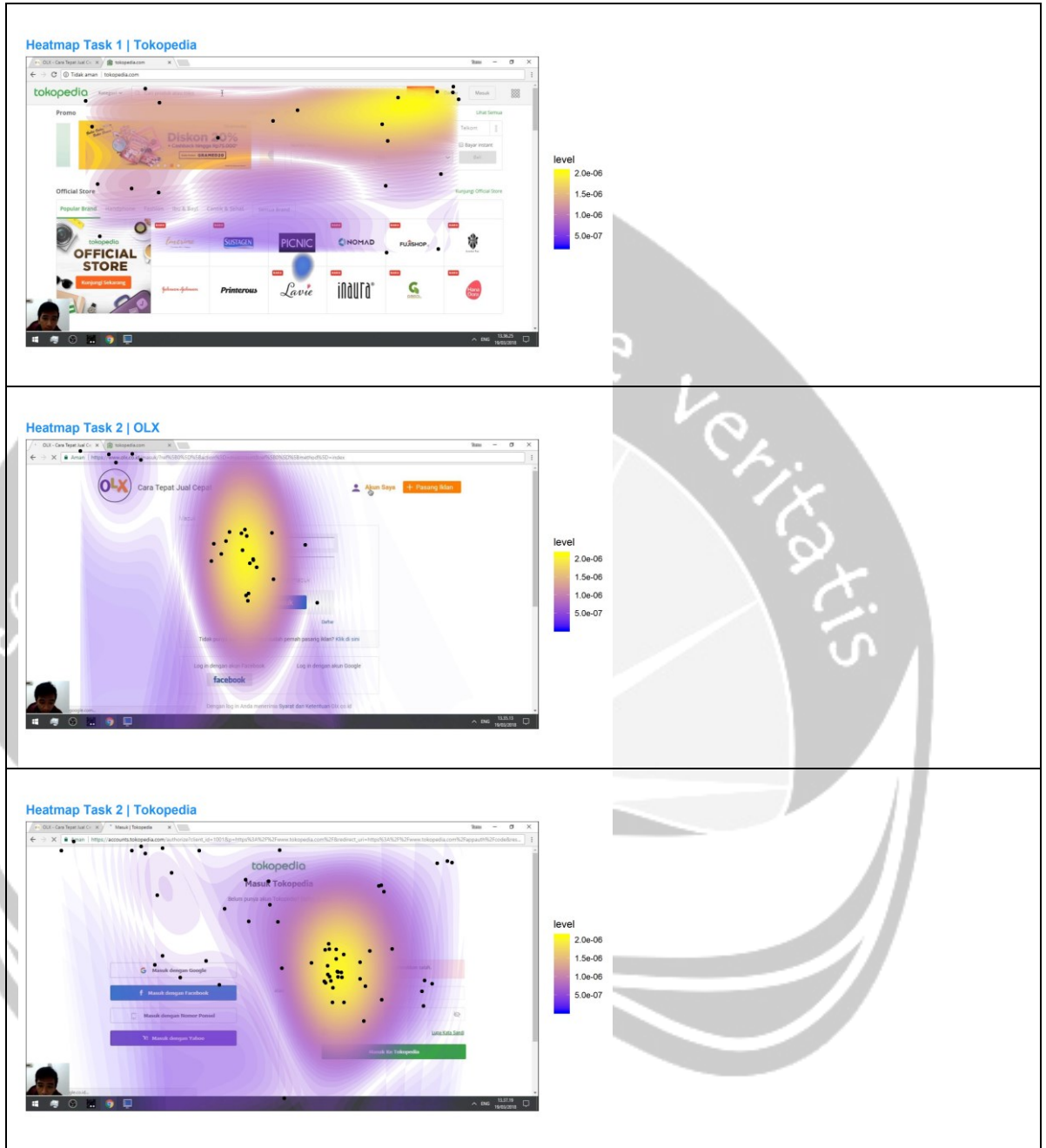


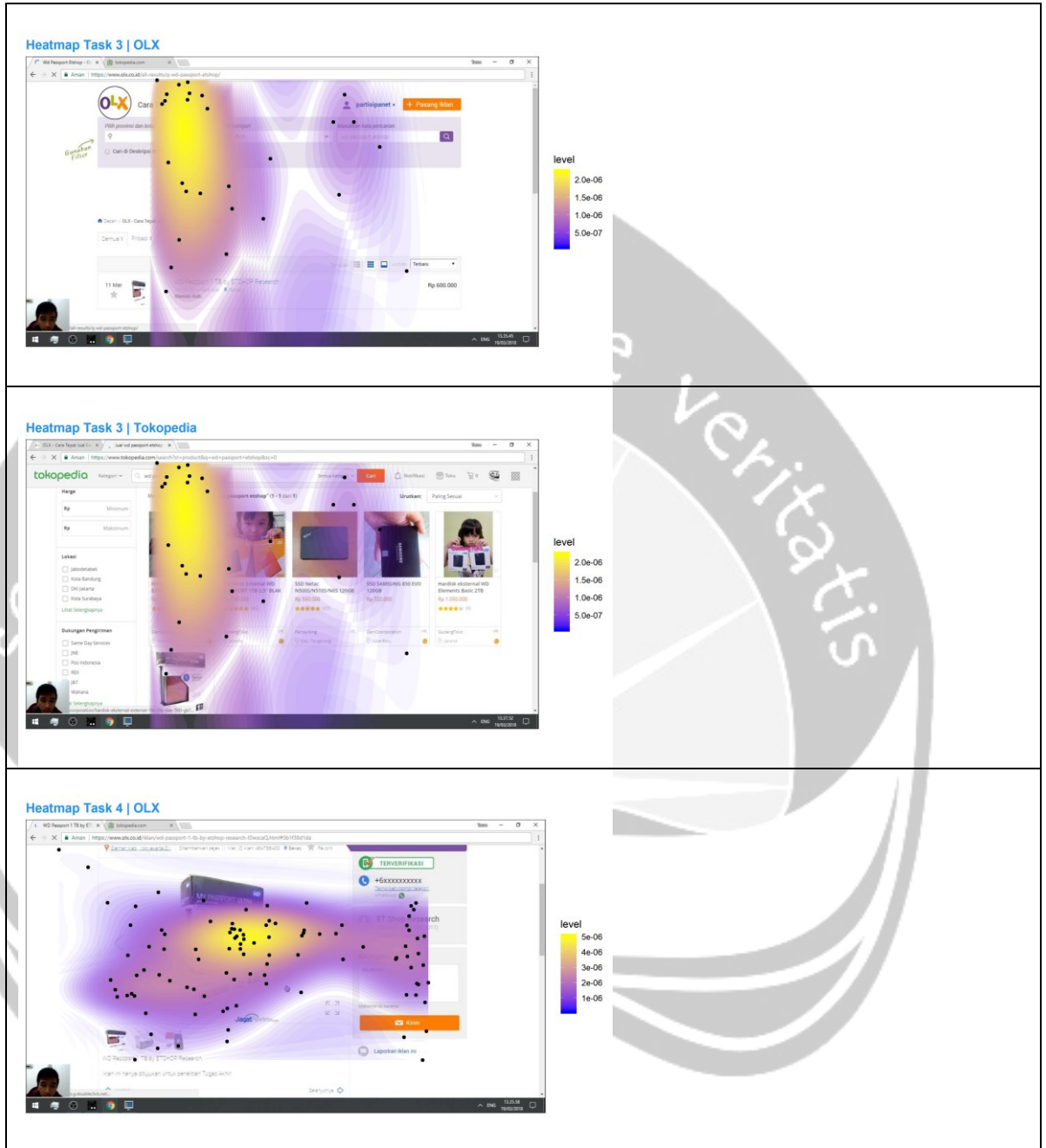


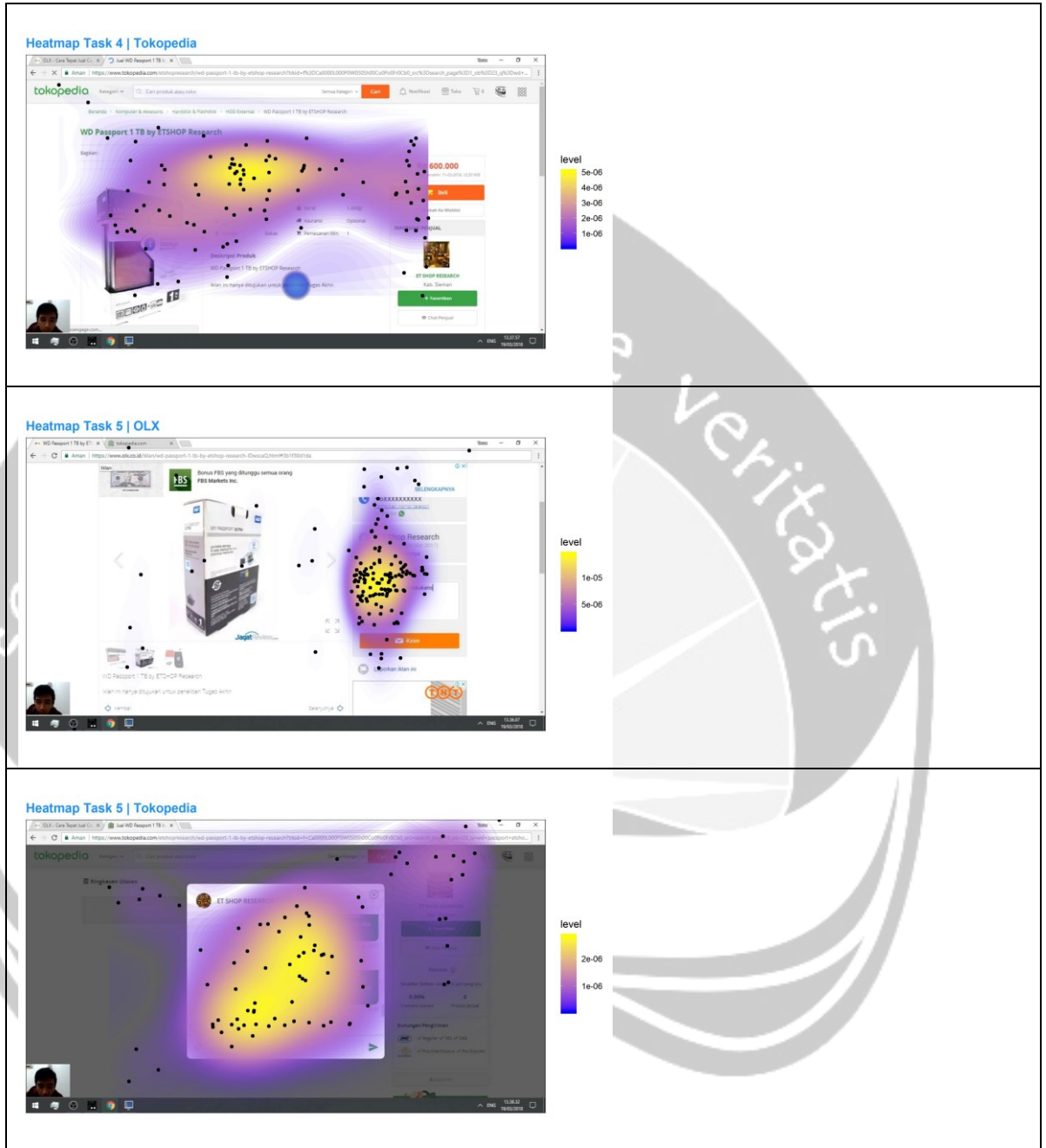


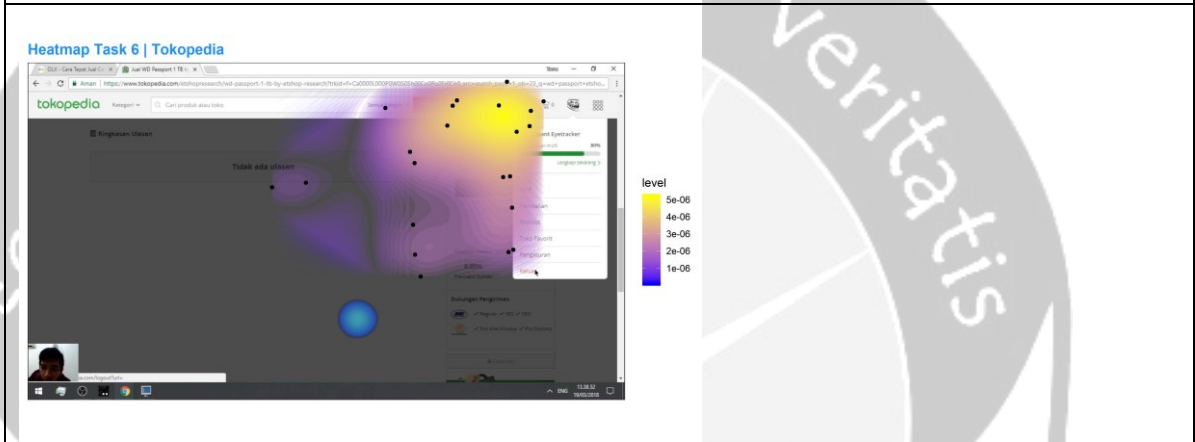
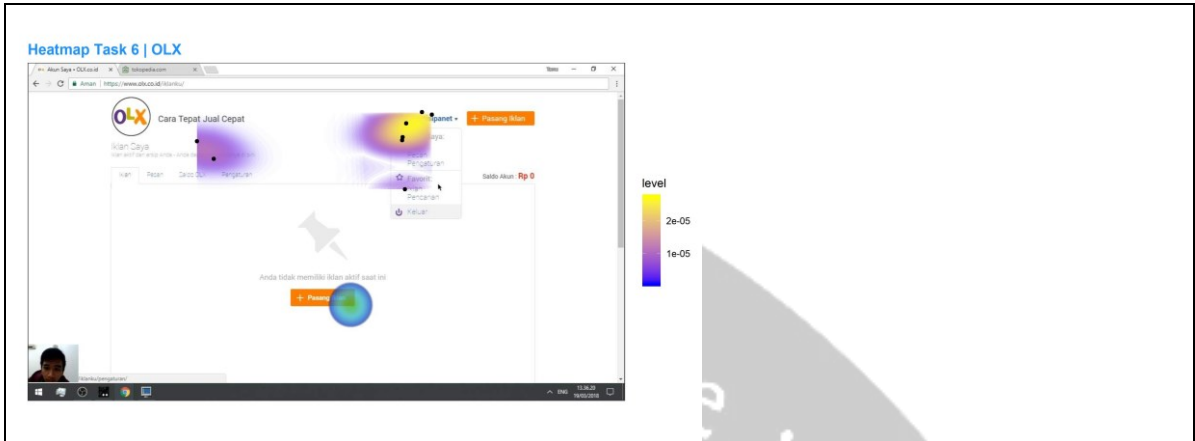
Heatmap Responden 8



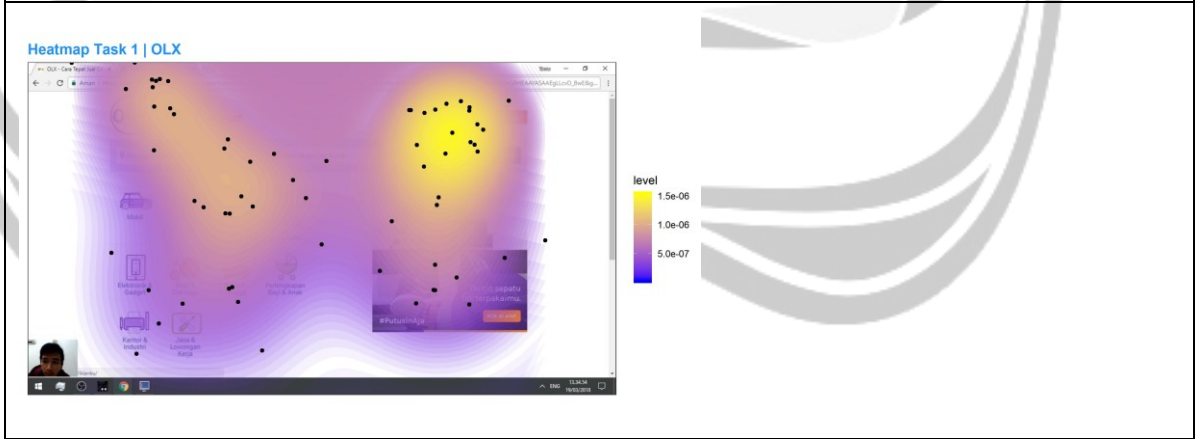


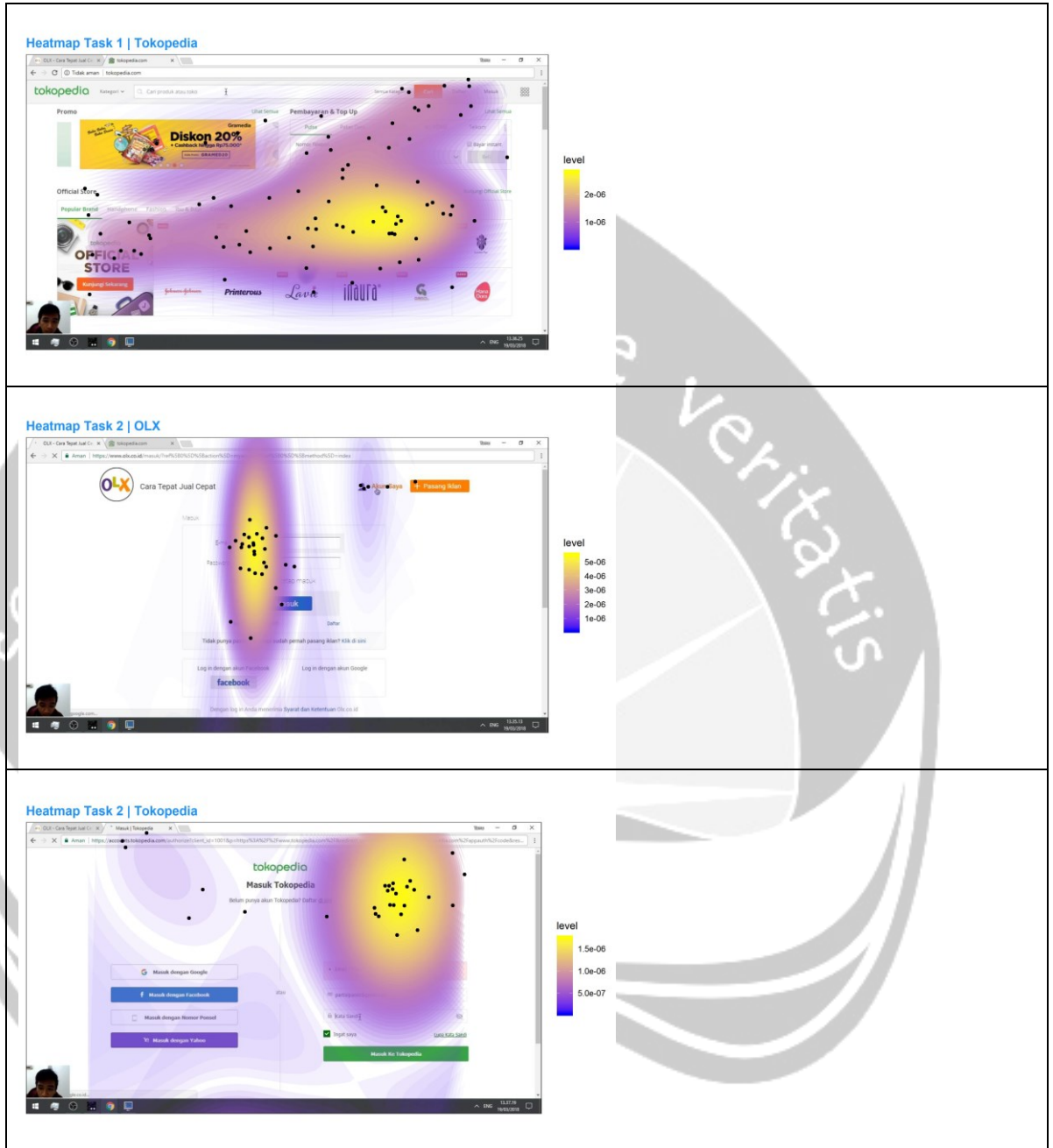


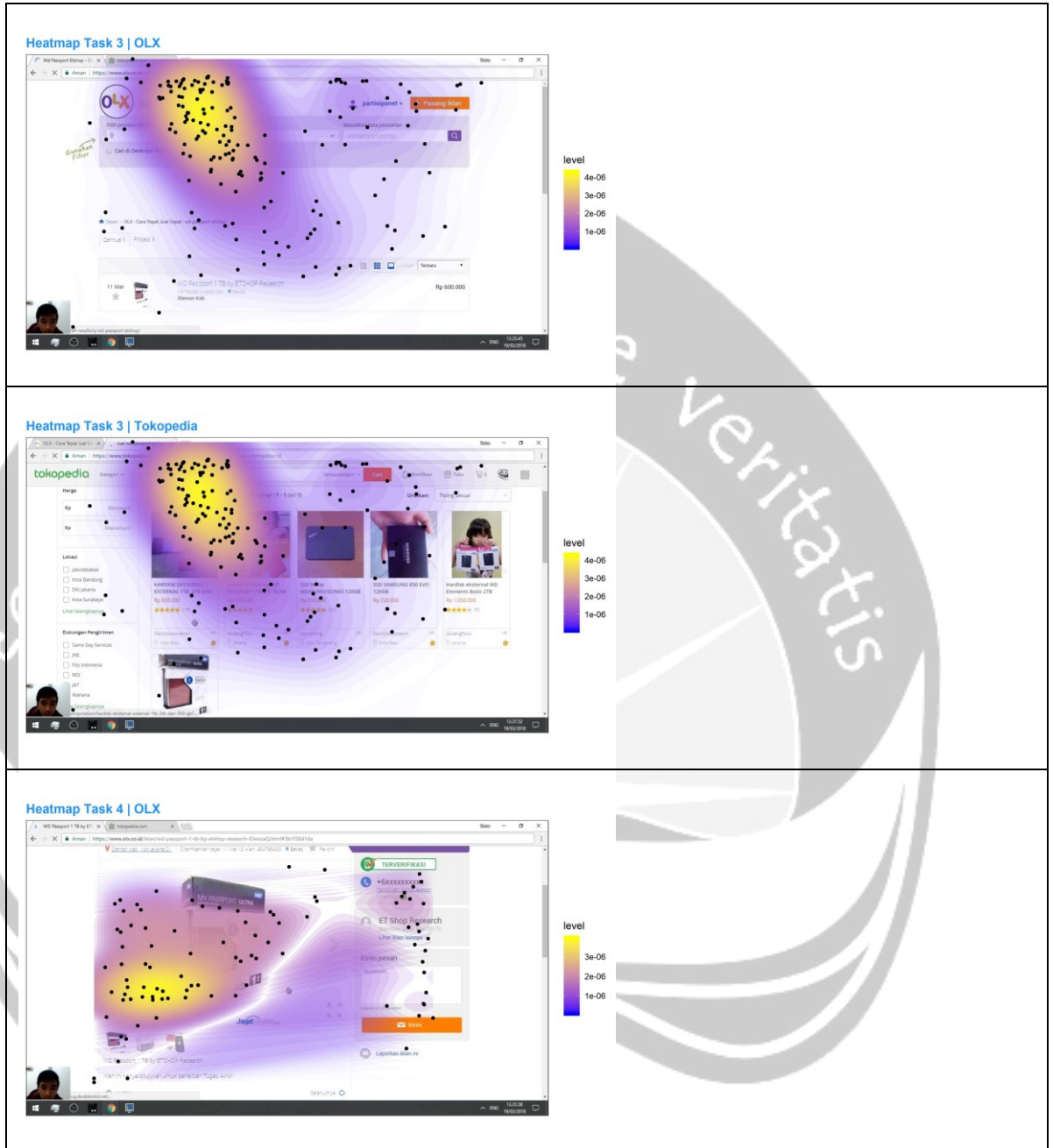


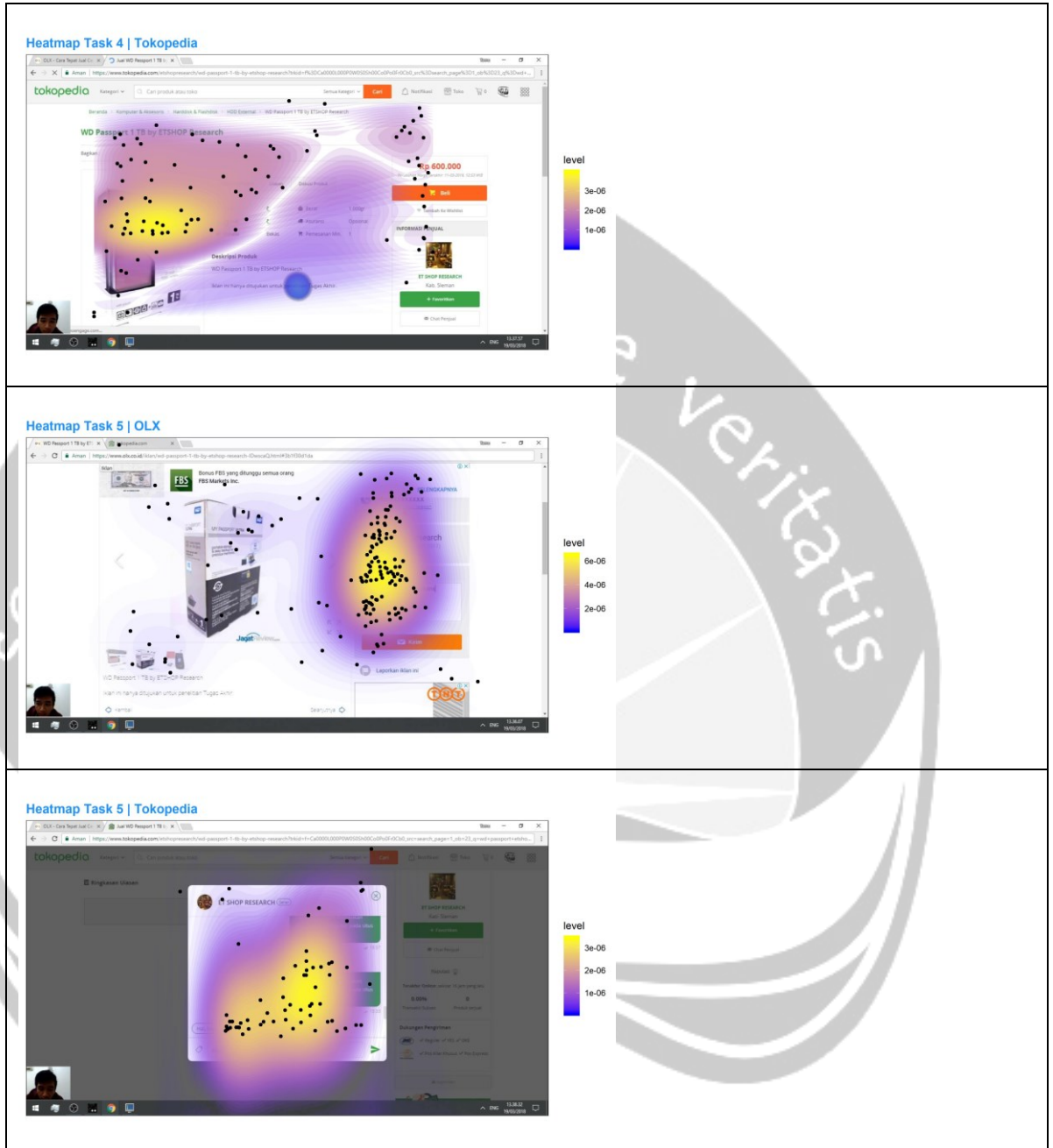


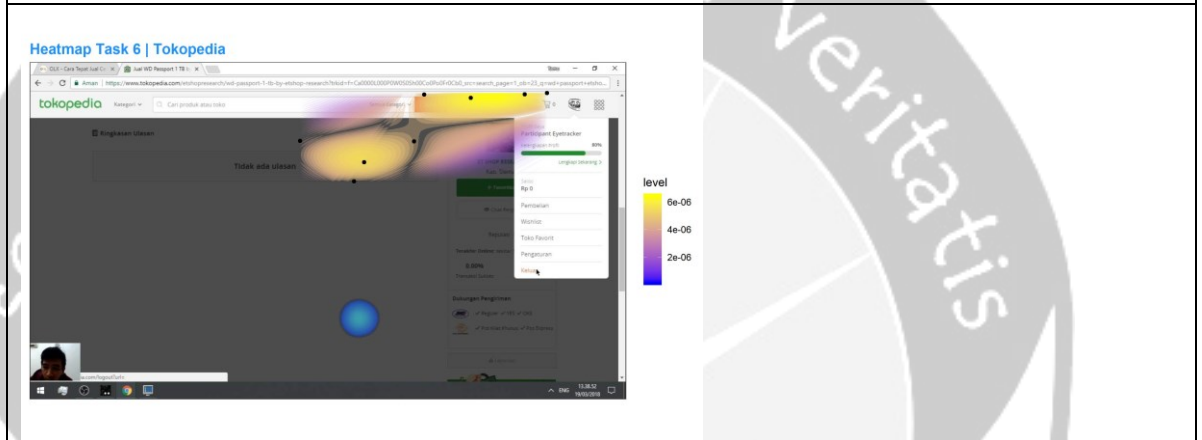
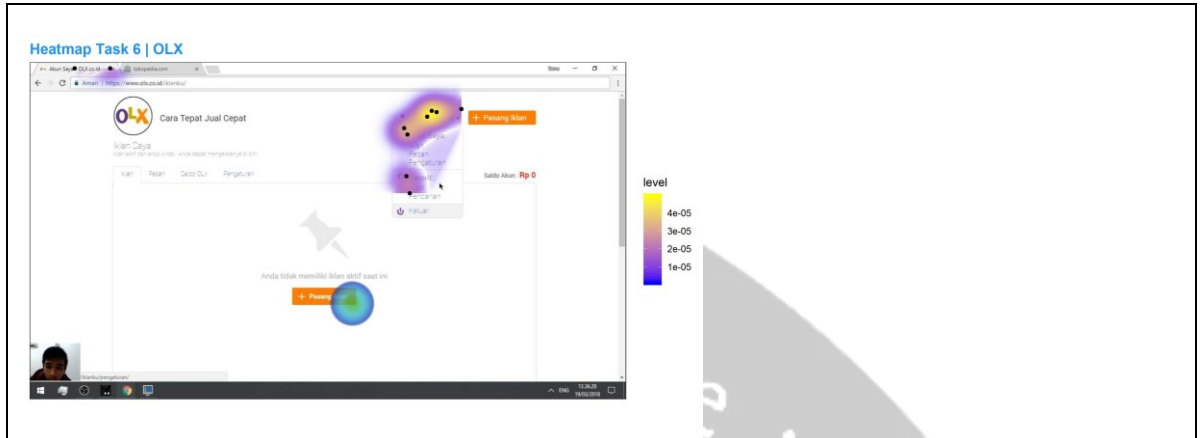
Heatmap Responden 9



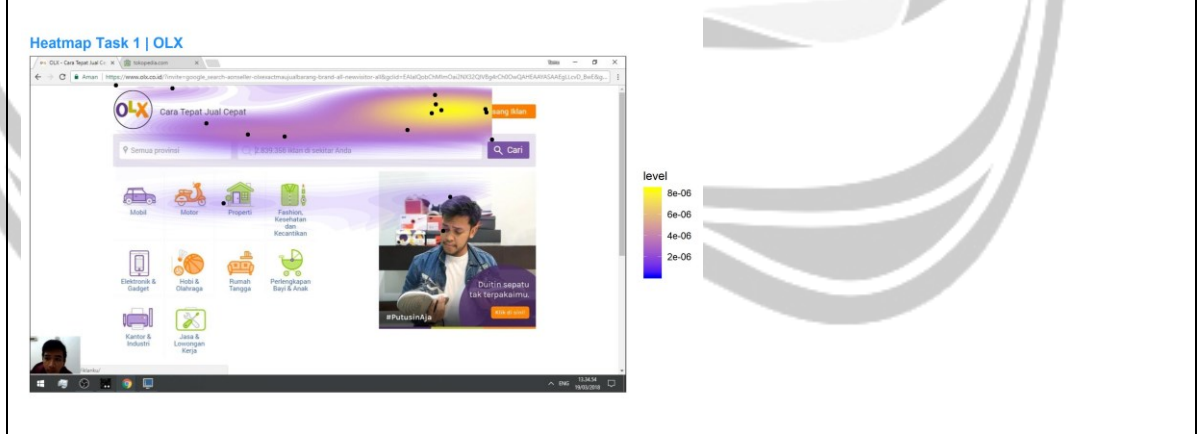


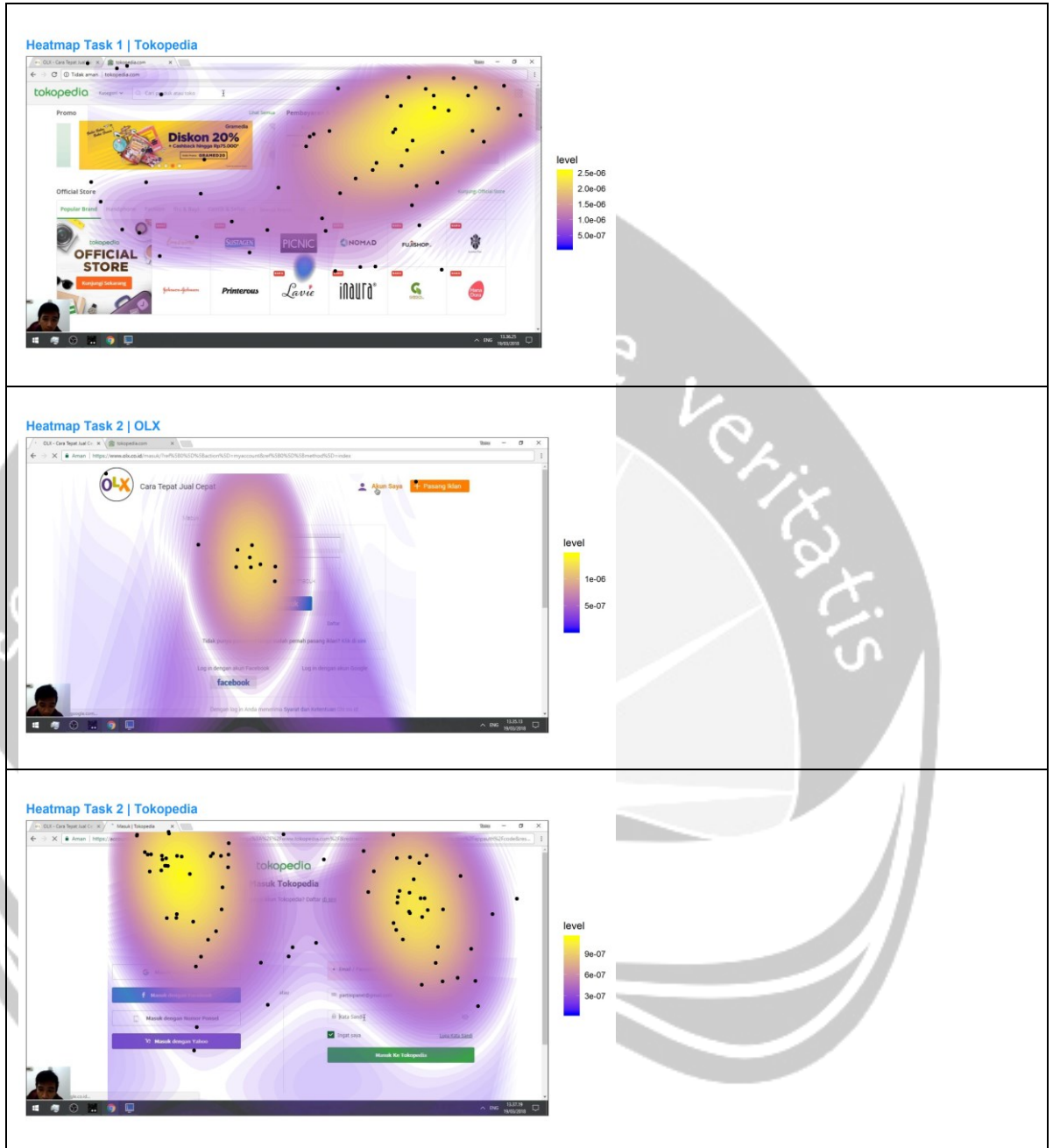


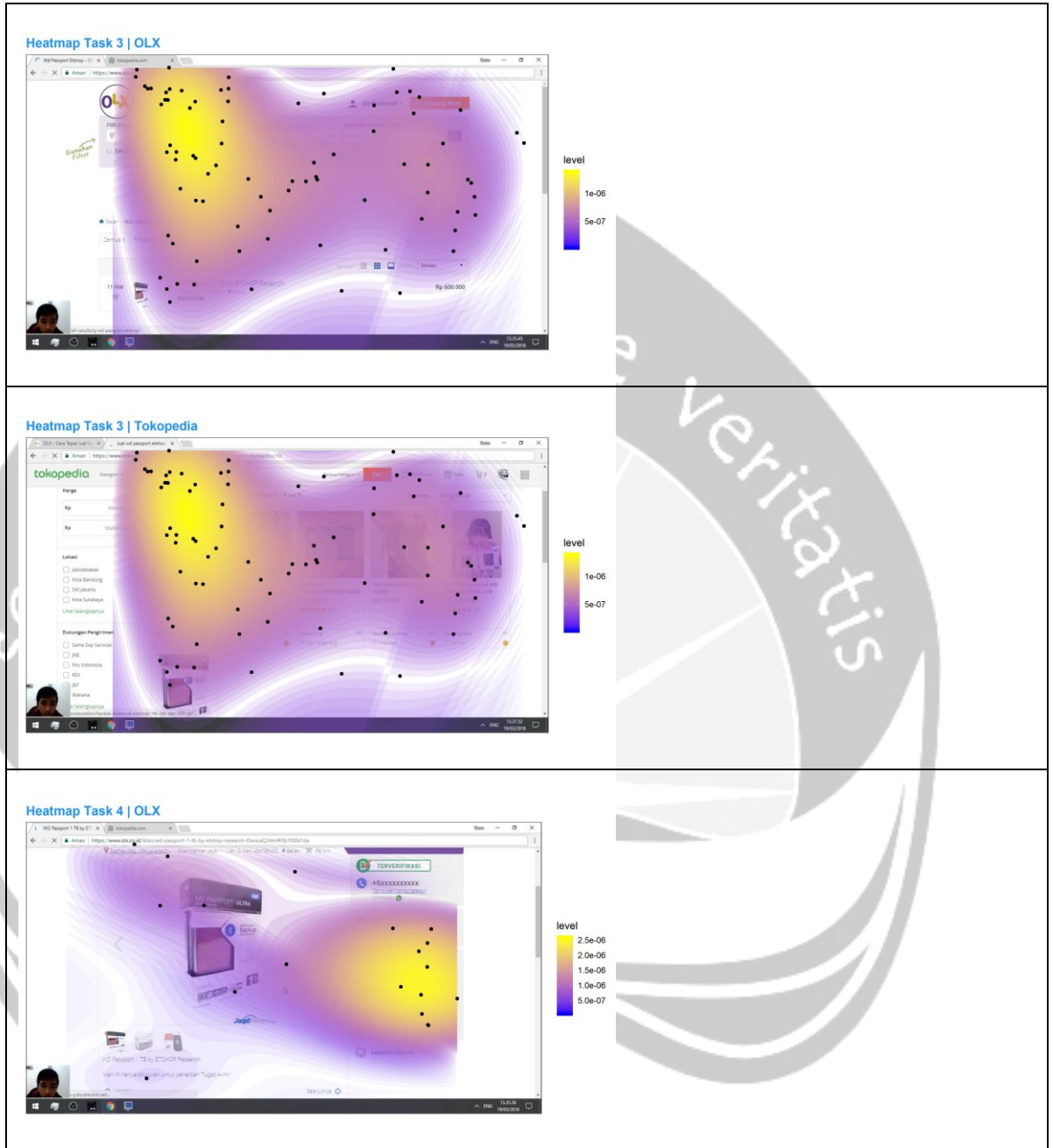


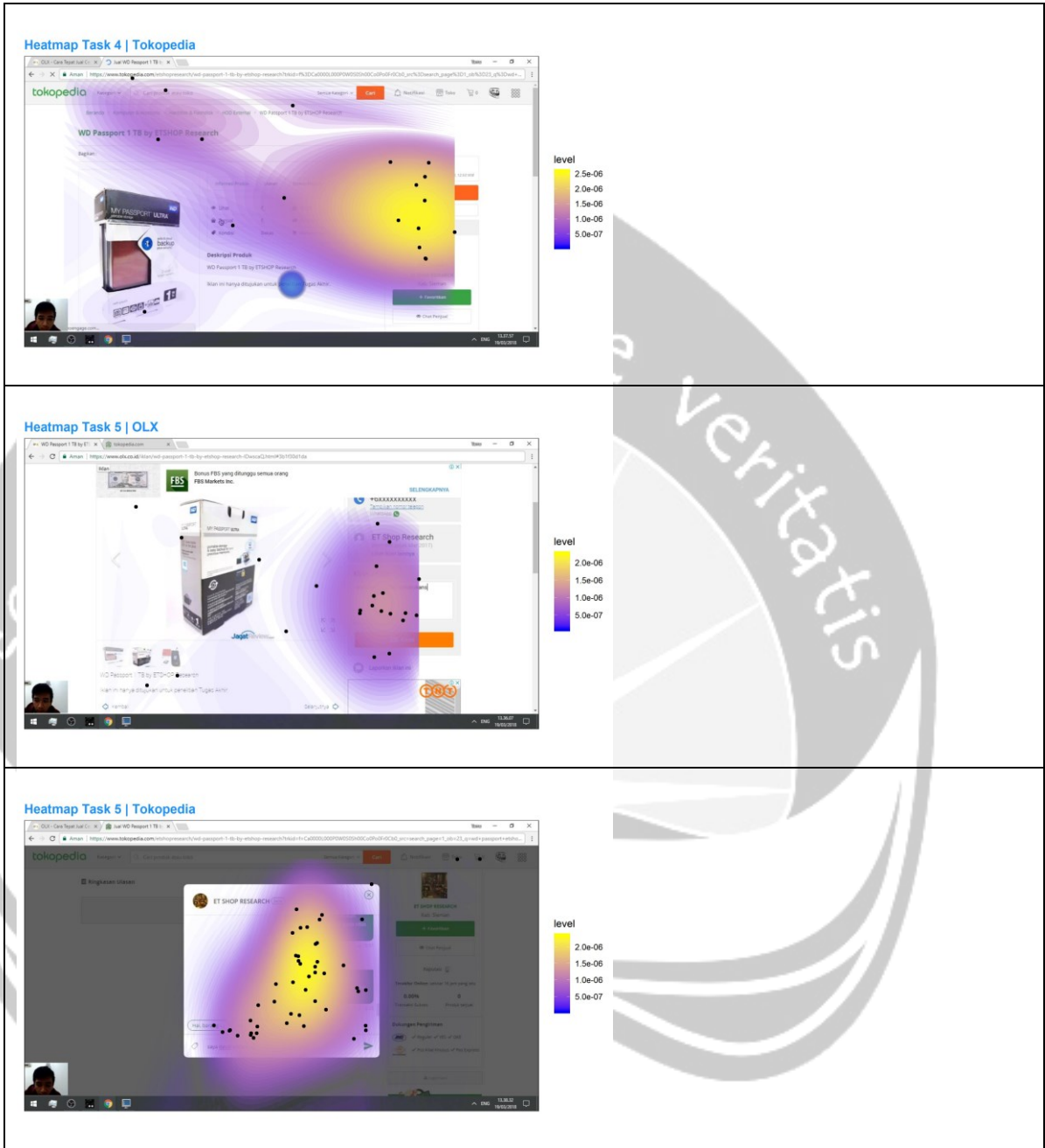


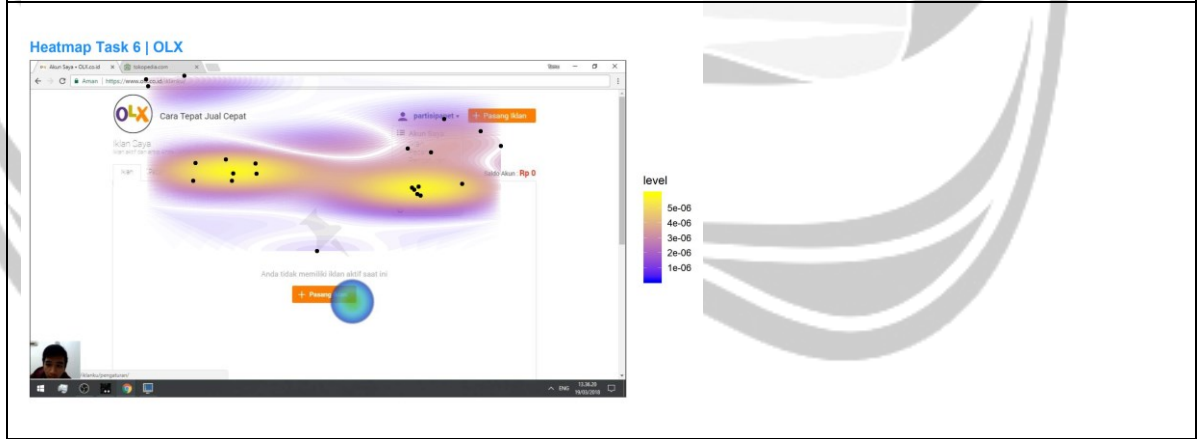
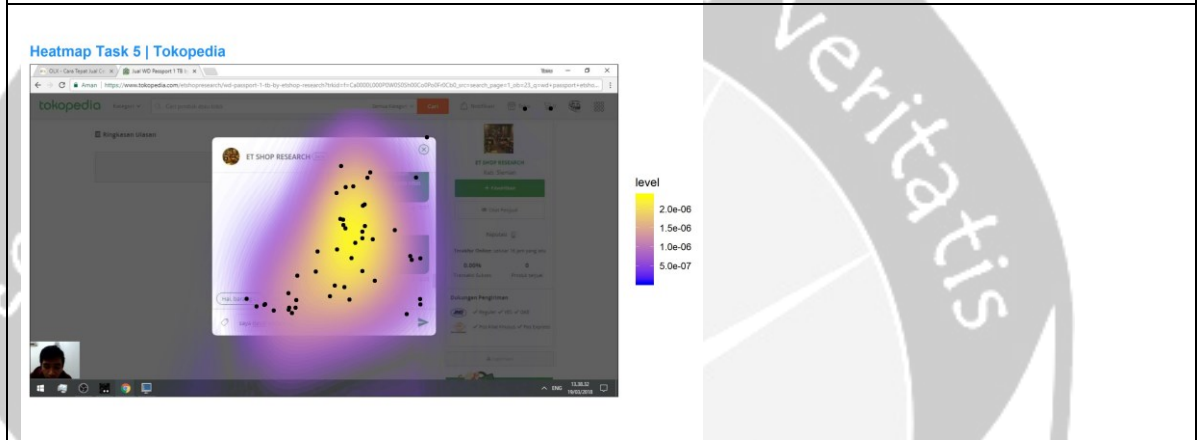
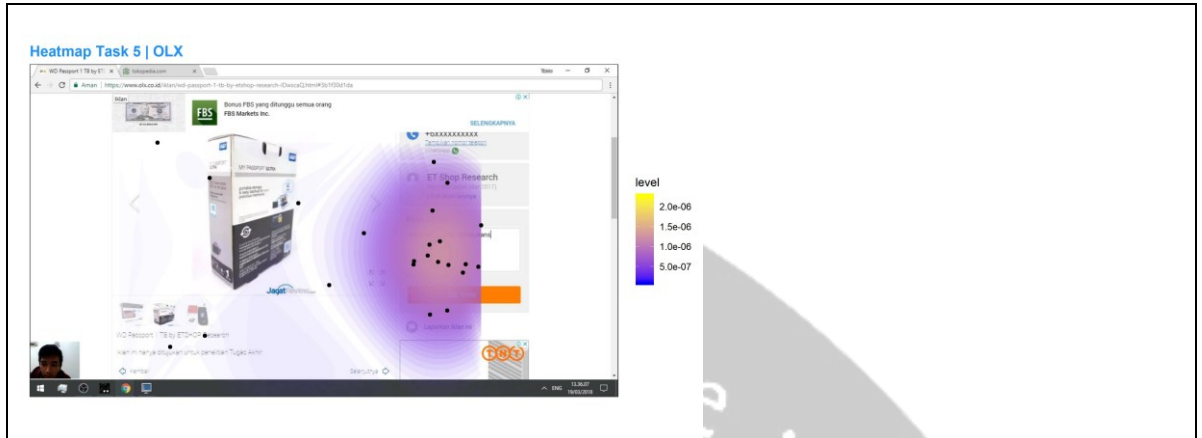
Heatmap Responden 10

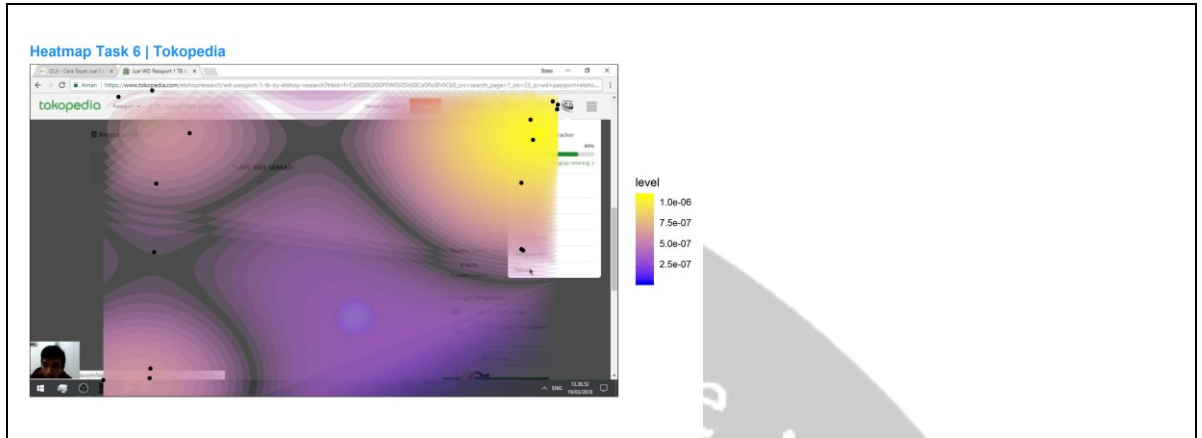




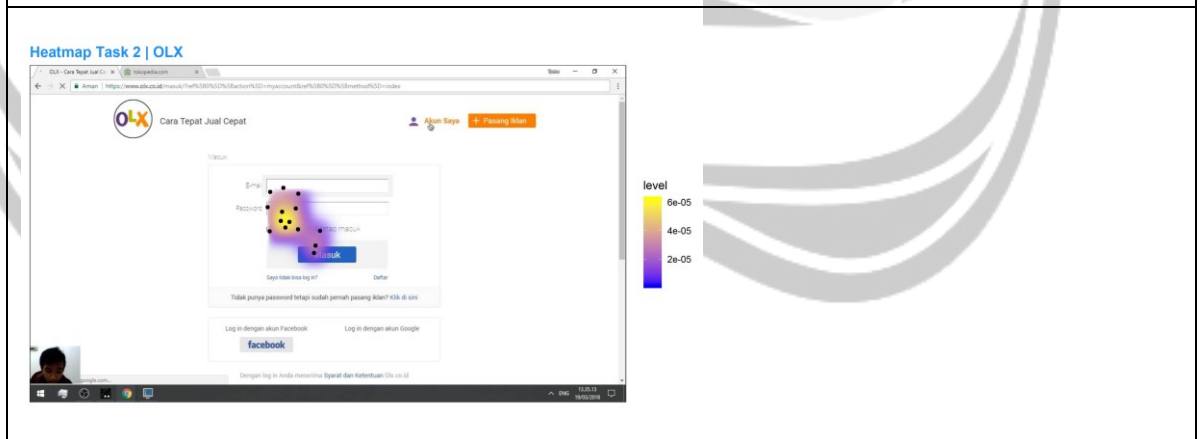
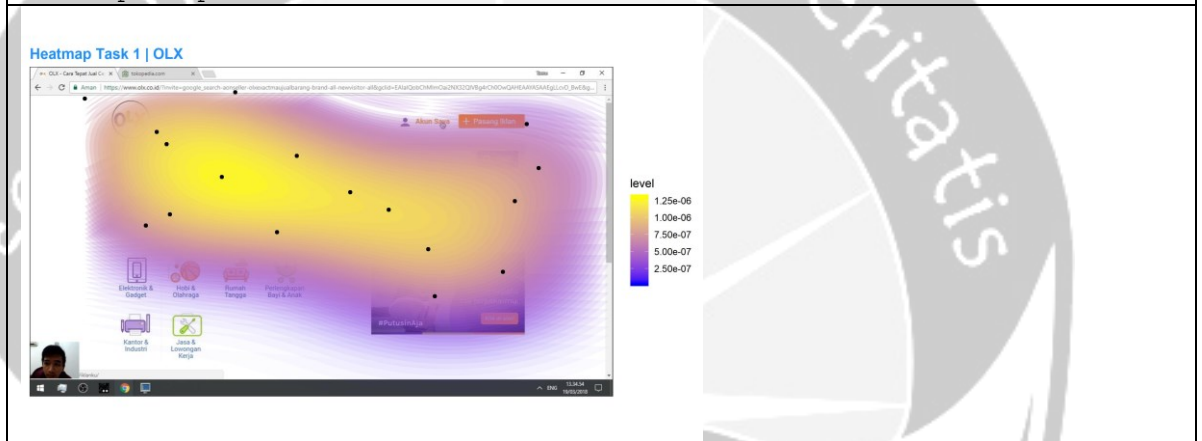


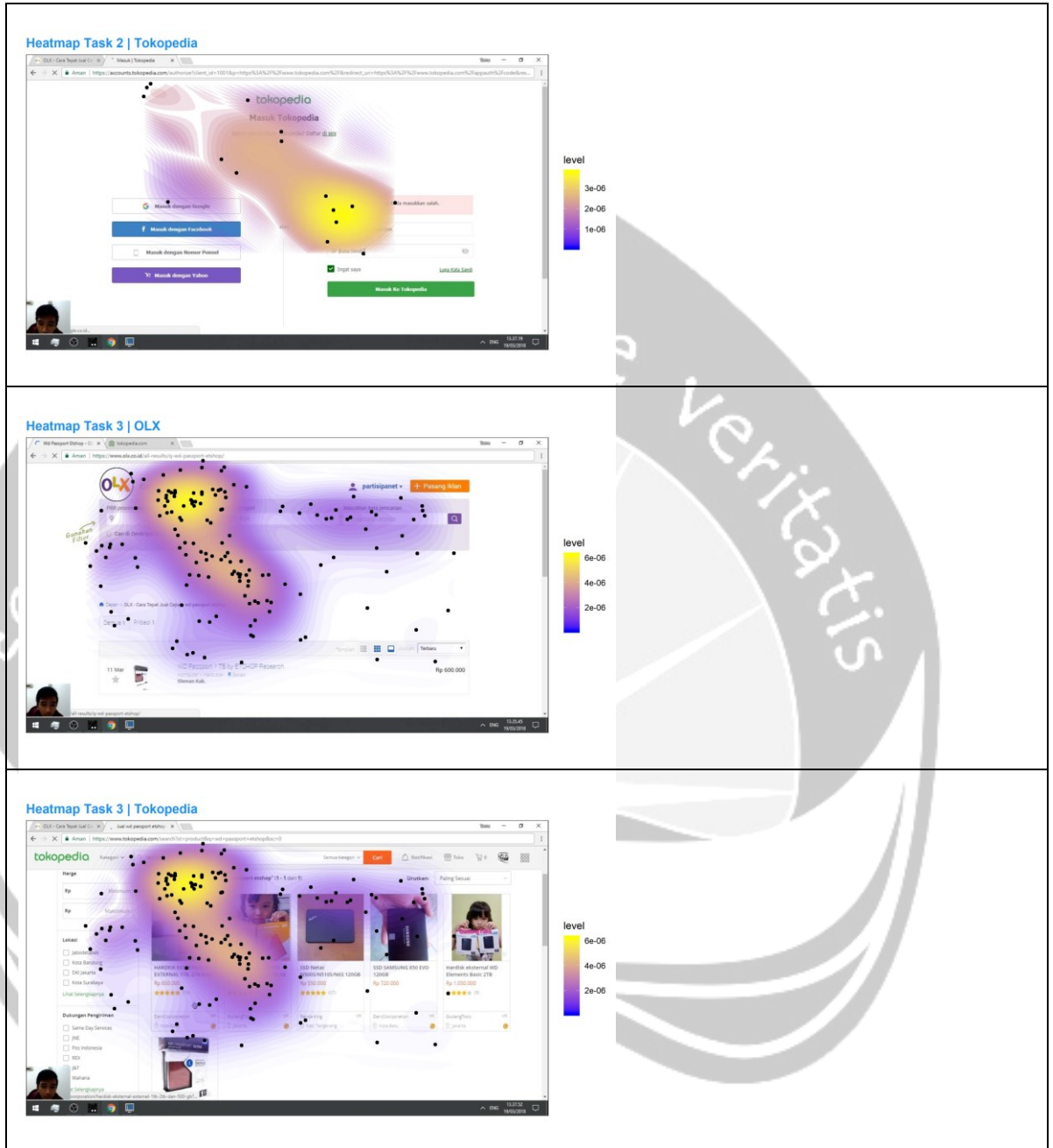


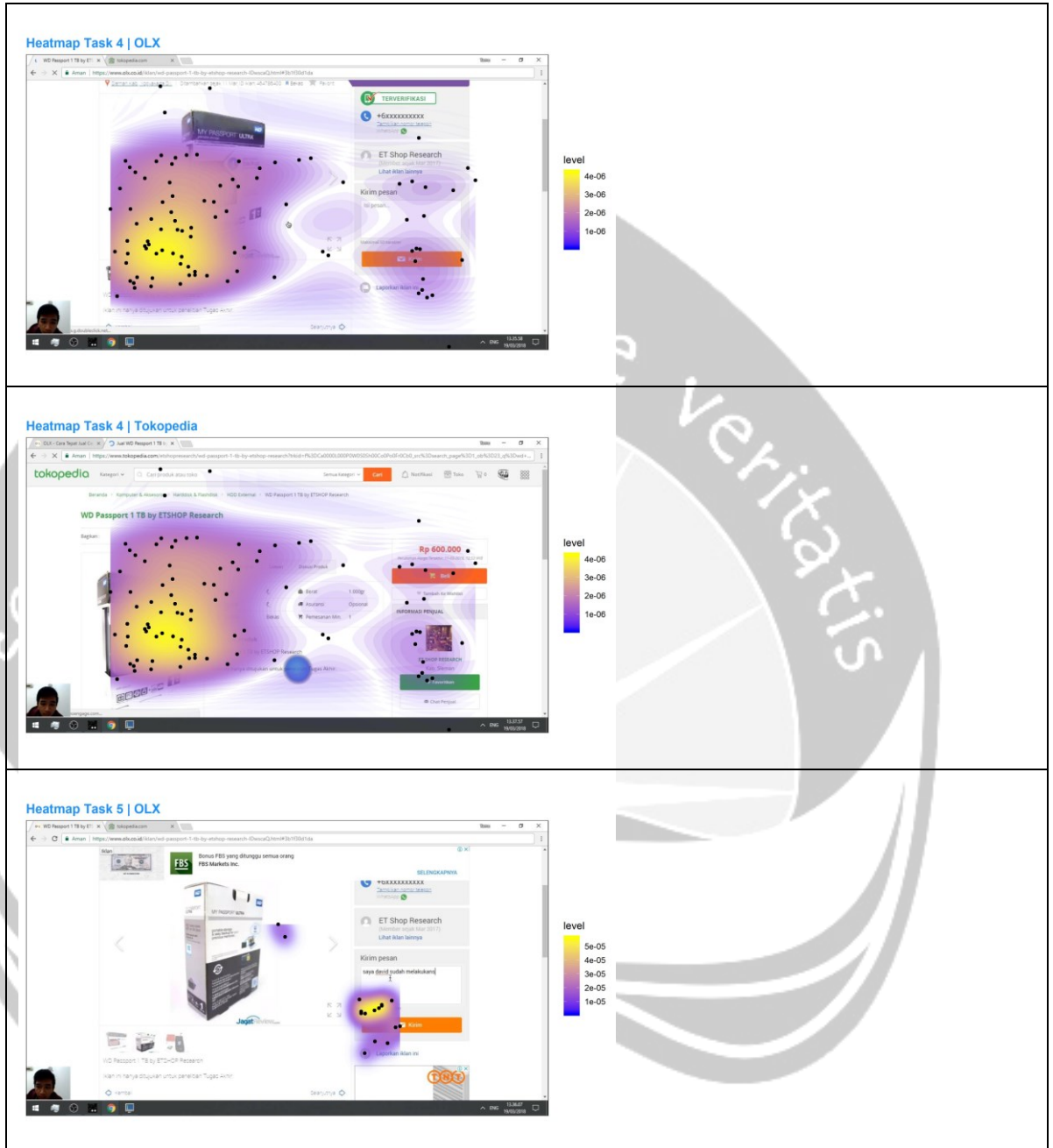


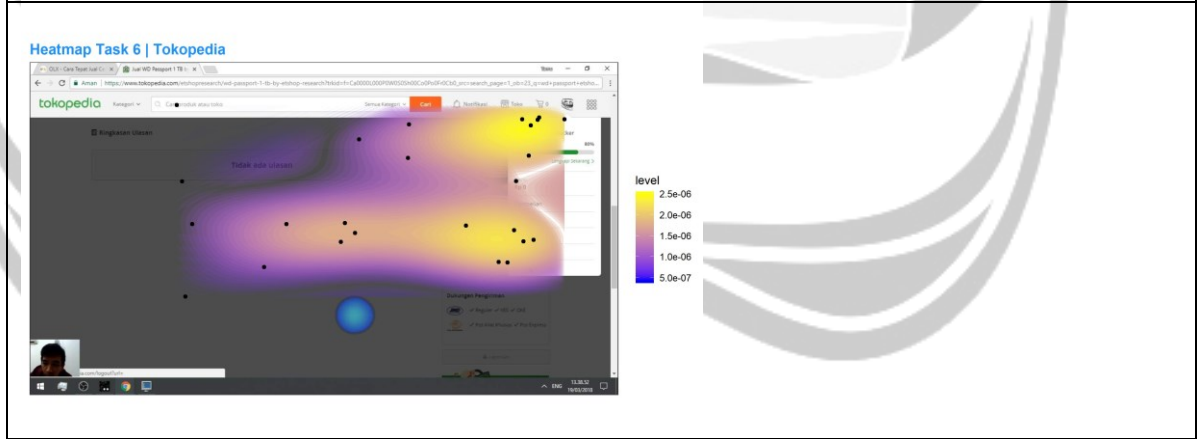
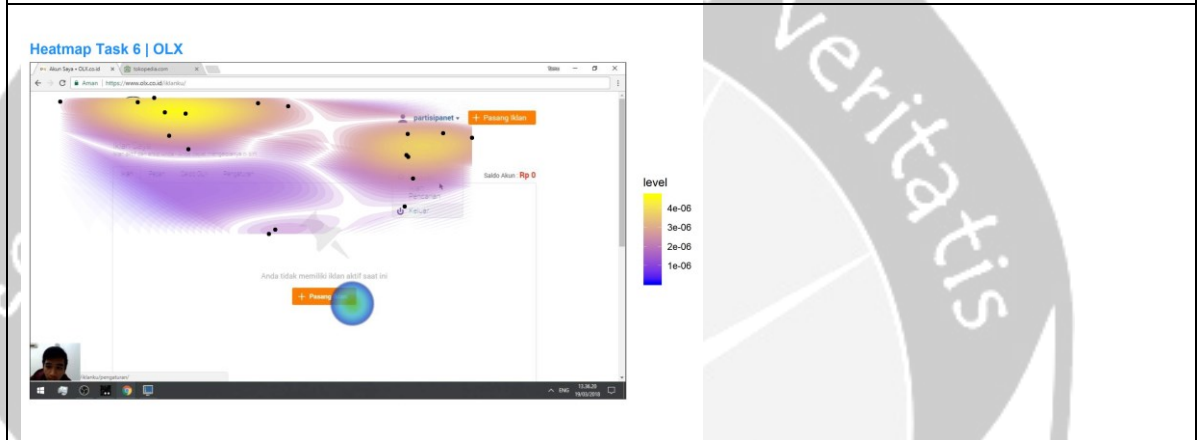
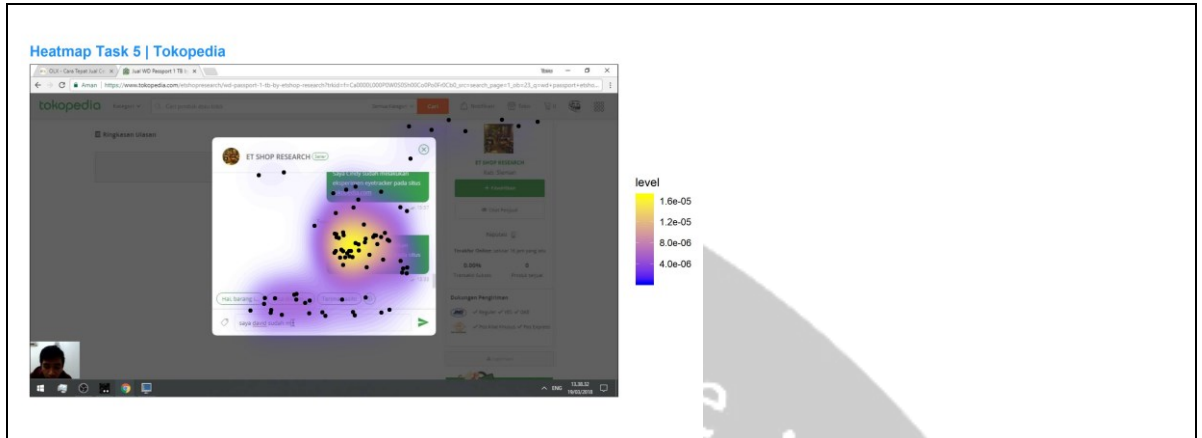


Heatmap Responden 11



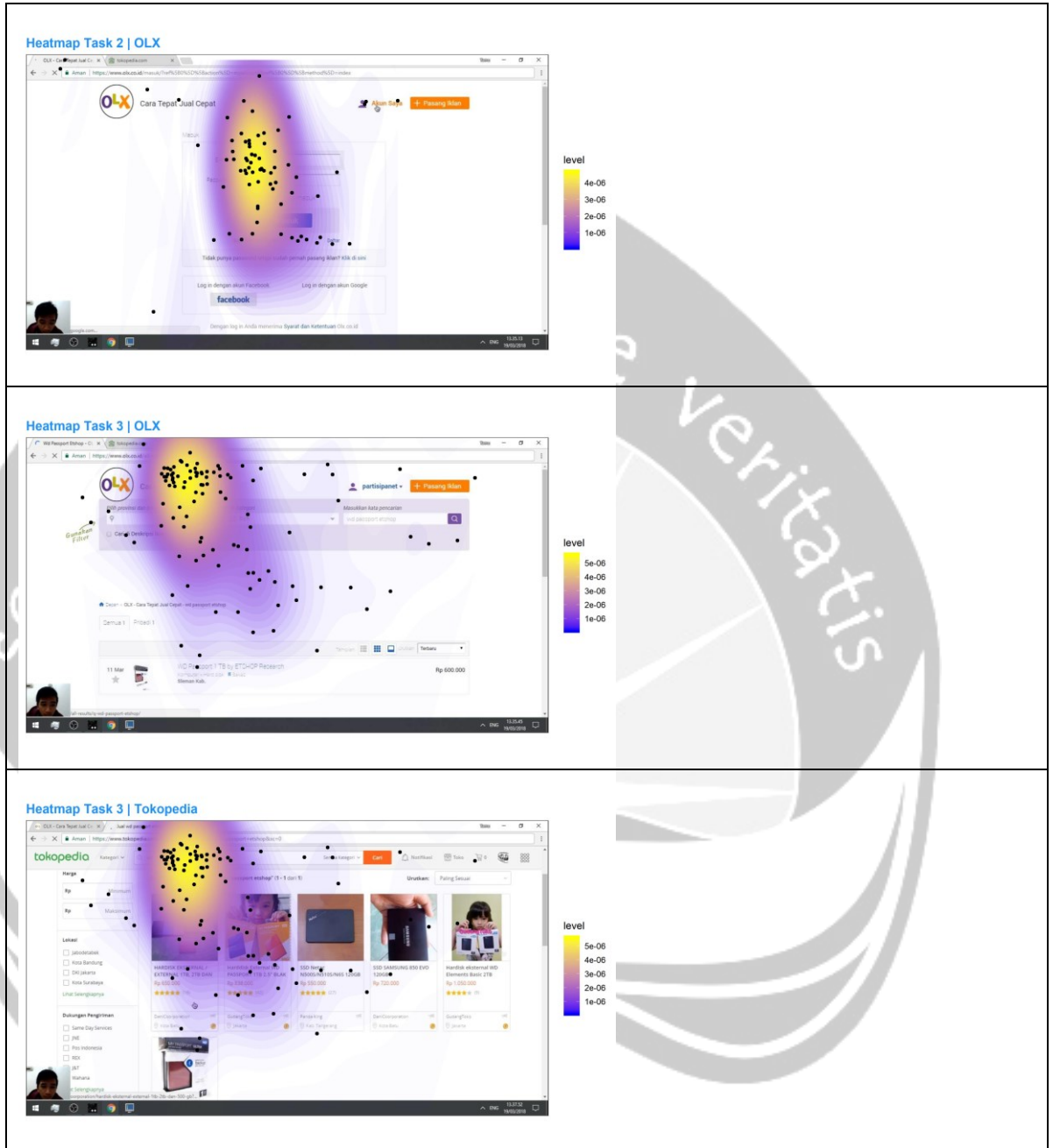




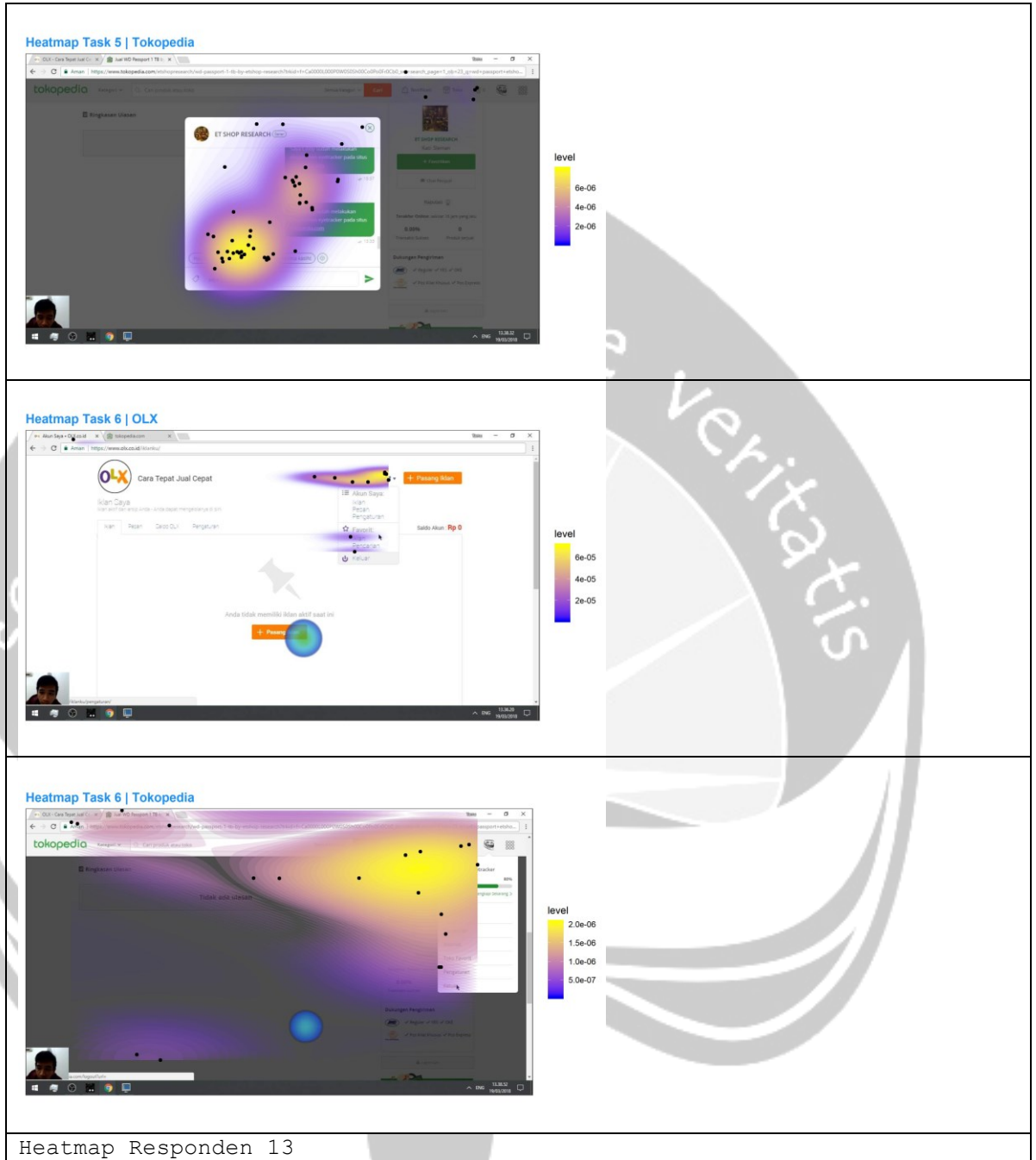


Heatmap Responden 12

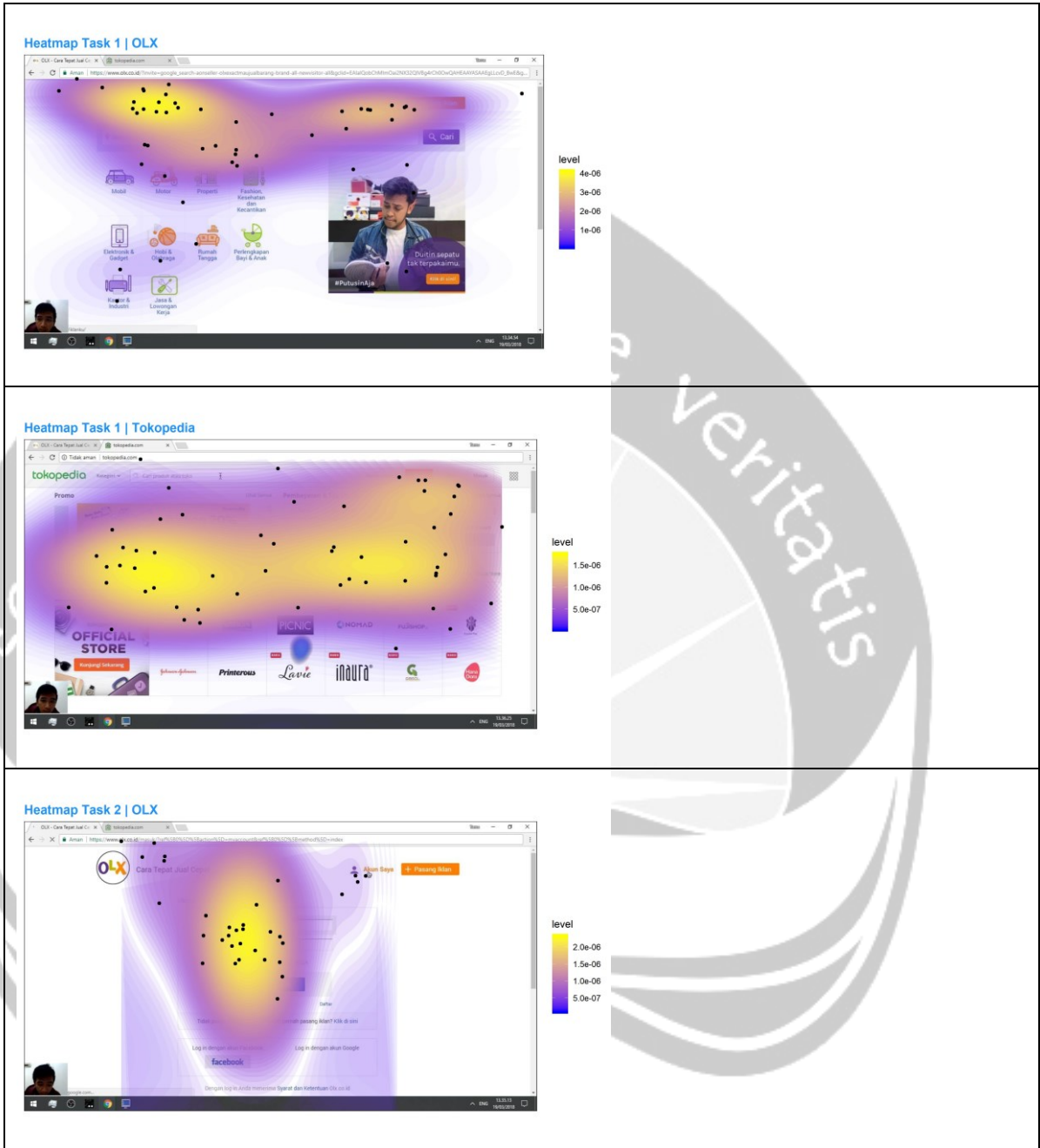


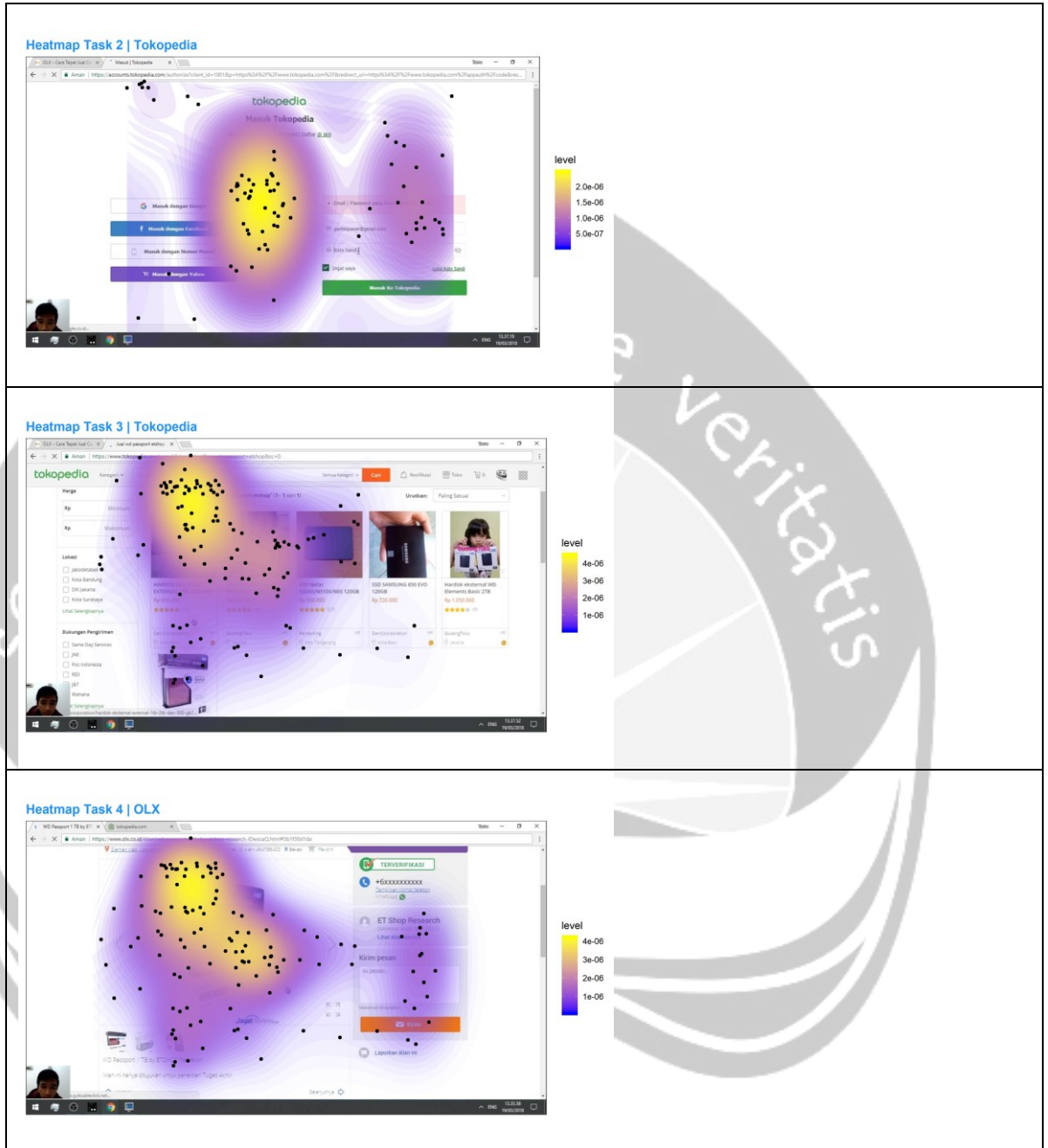


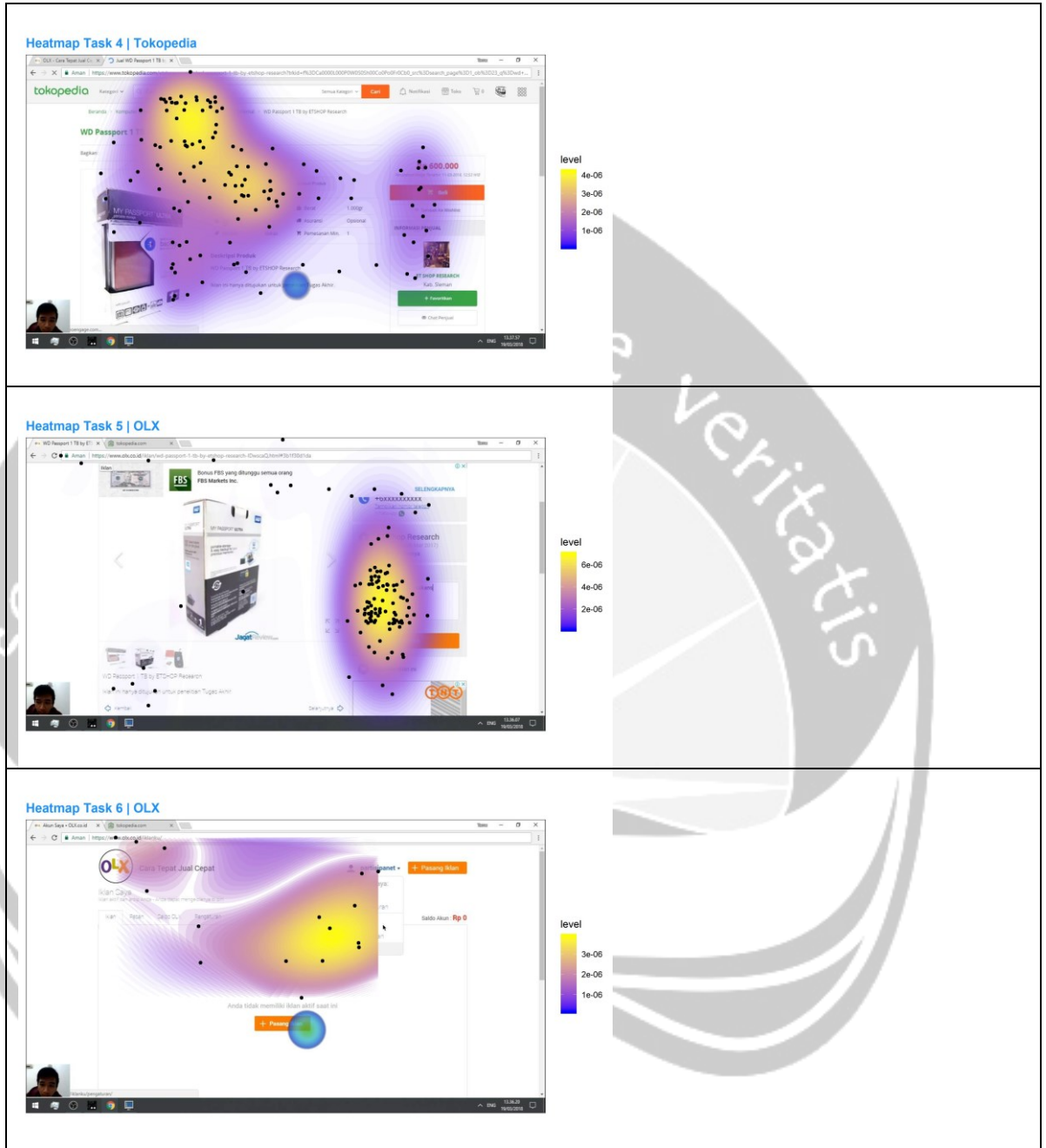


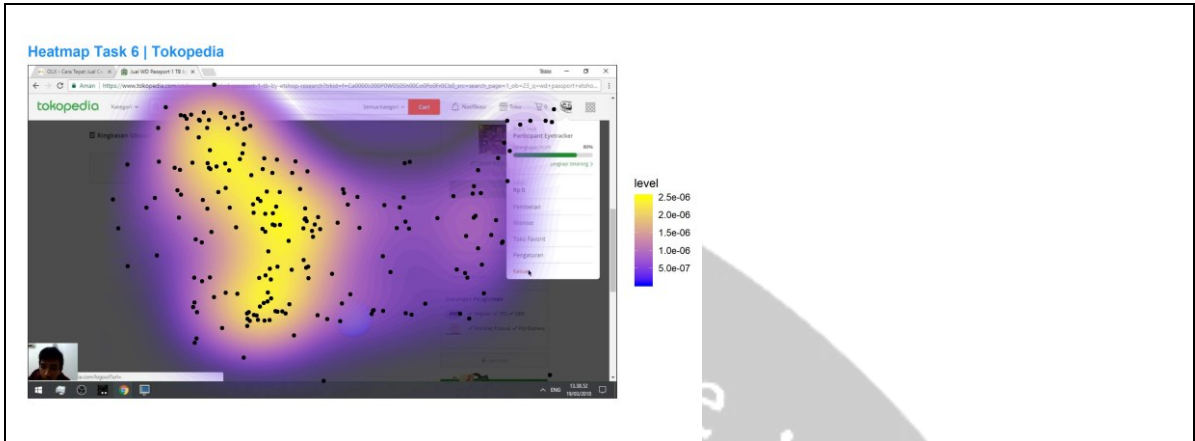


Heatmap Responden 13

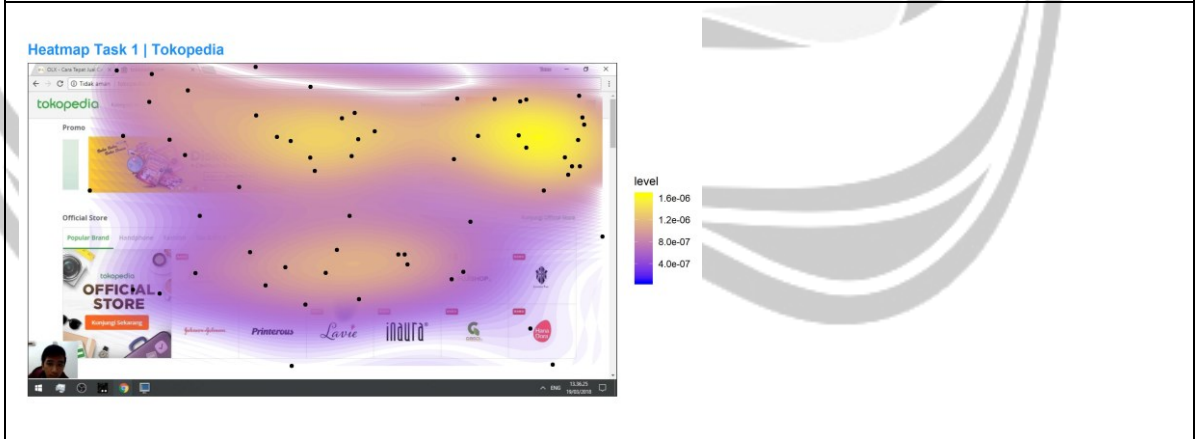
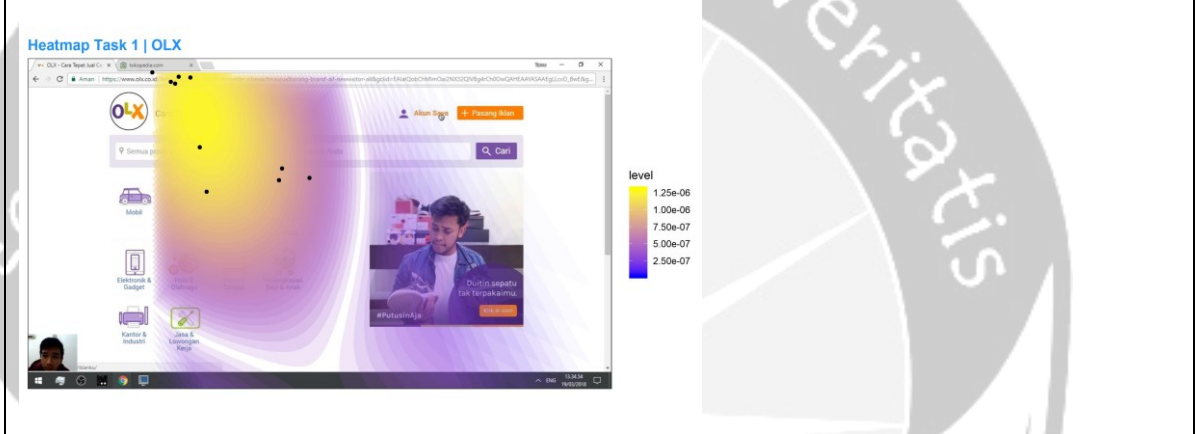


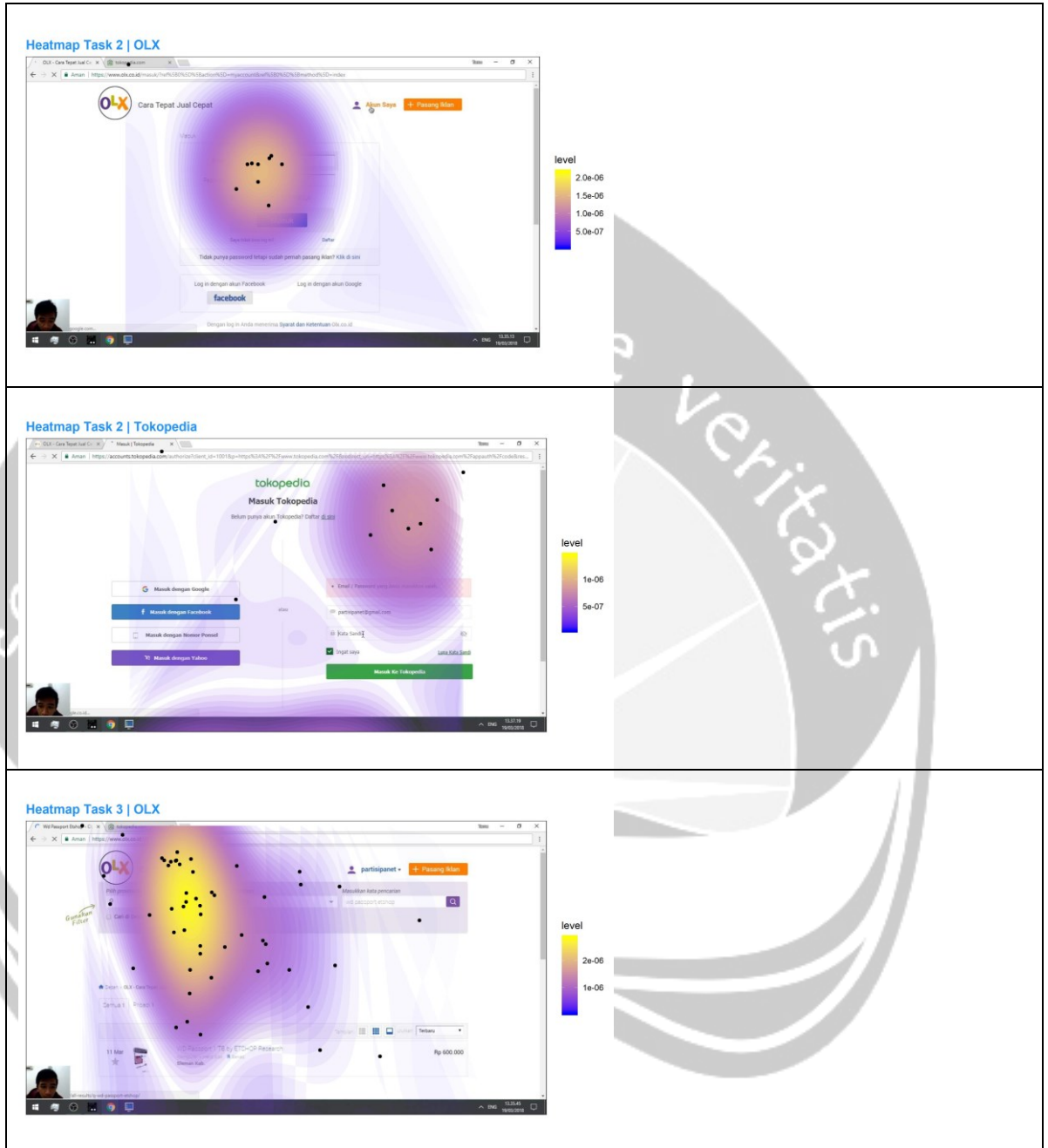


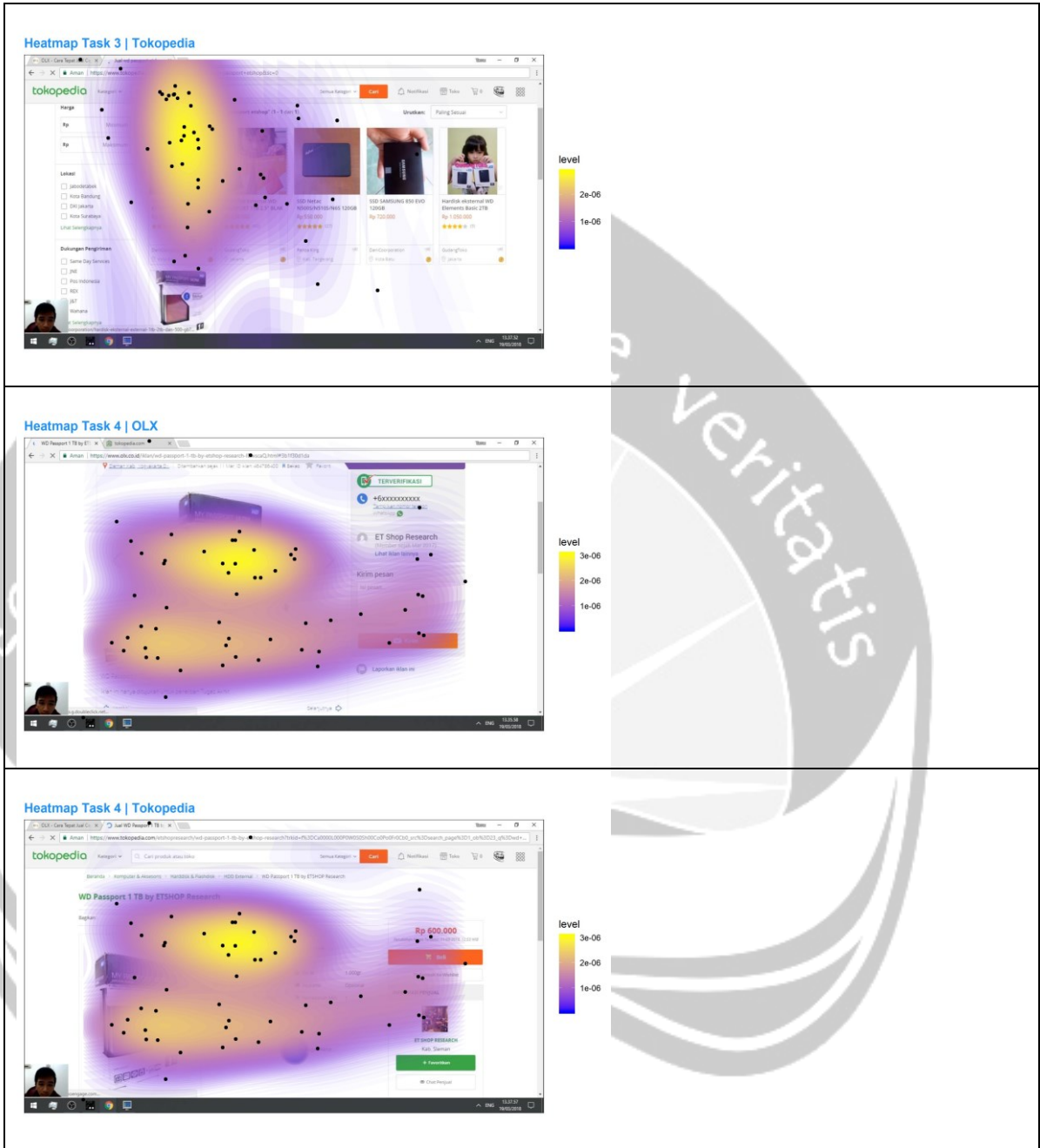


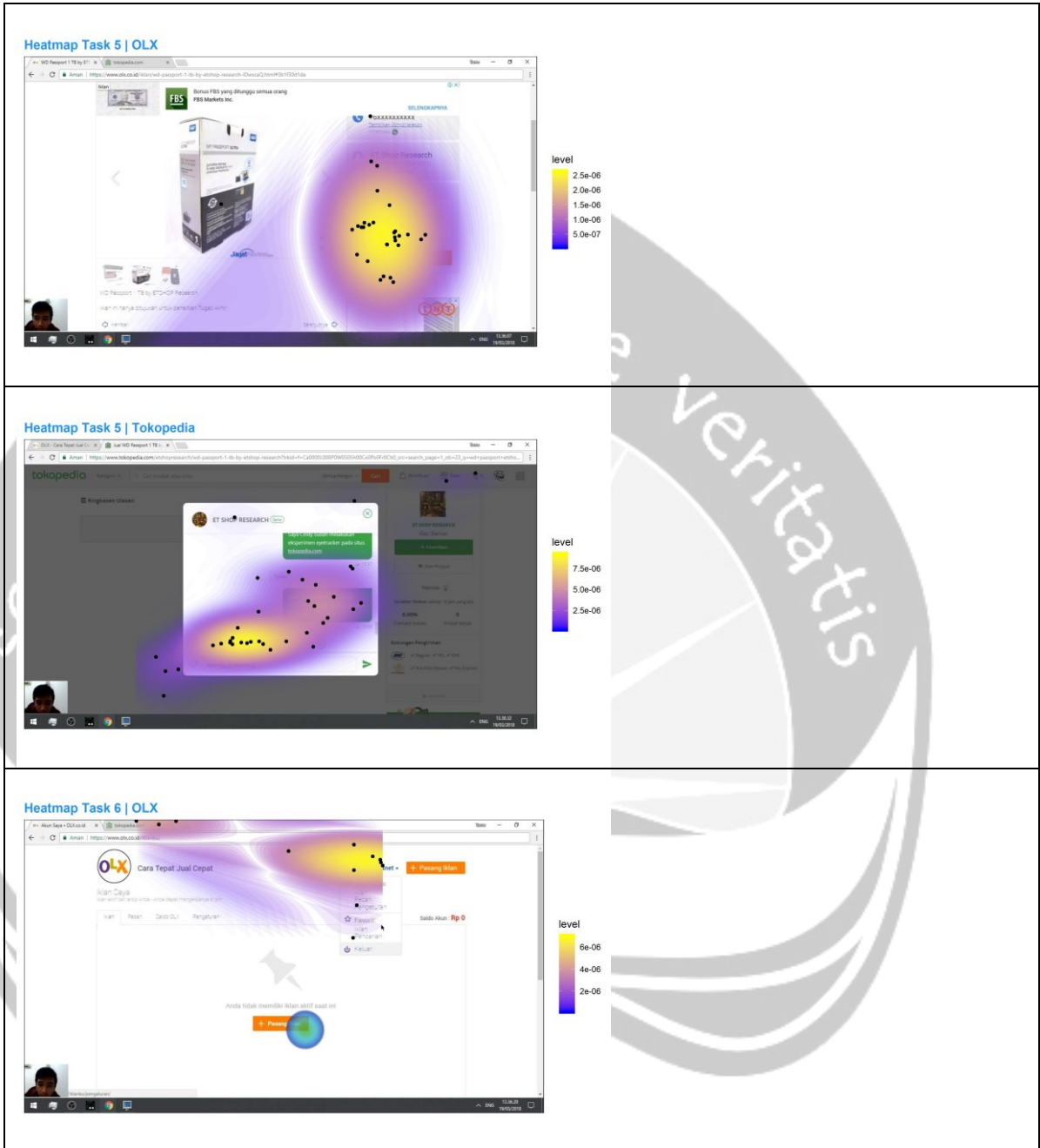


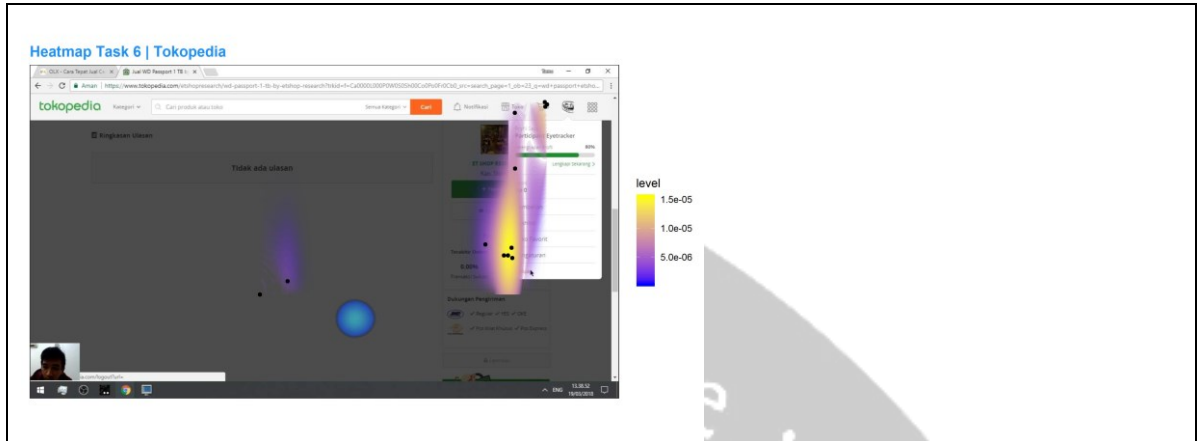
Heatmap Responden 14



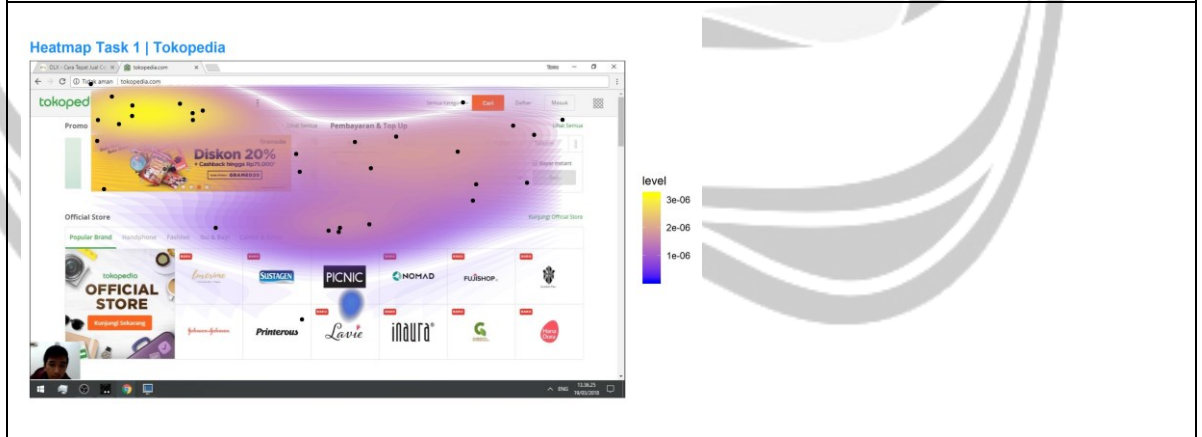
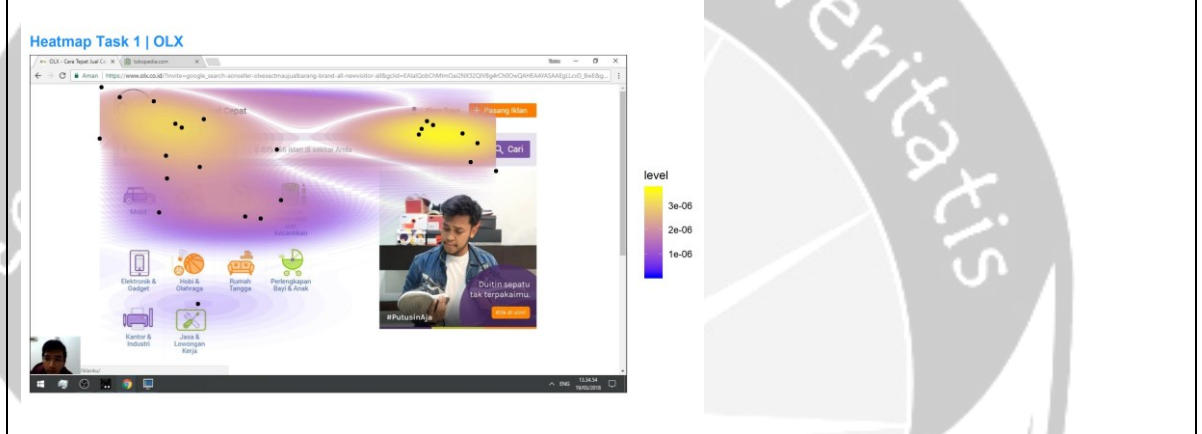


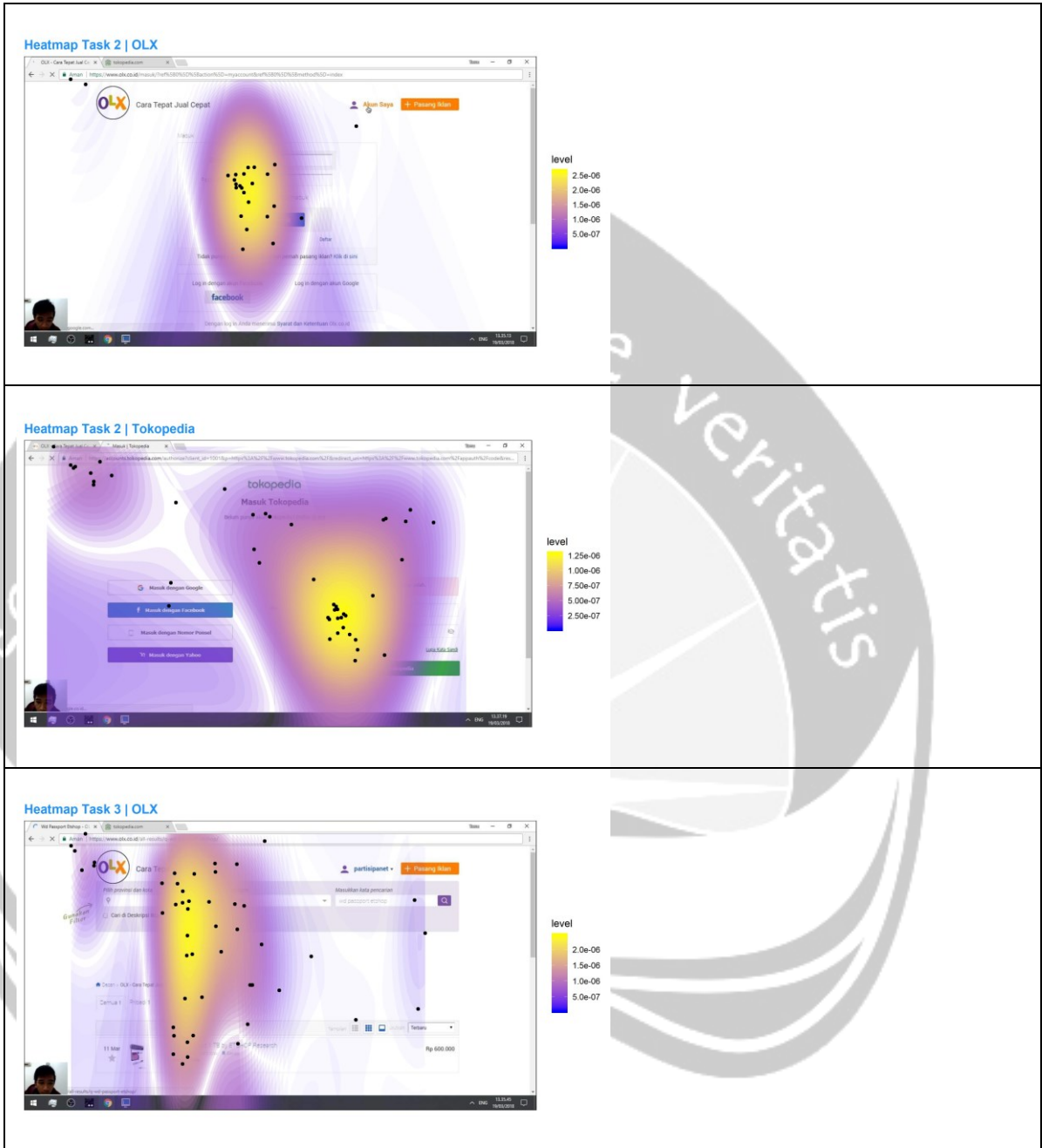


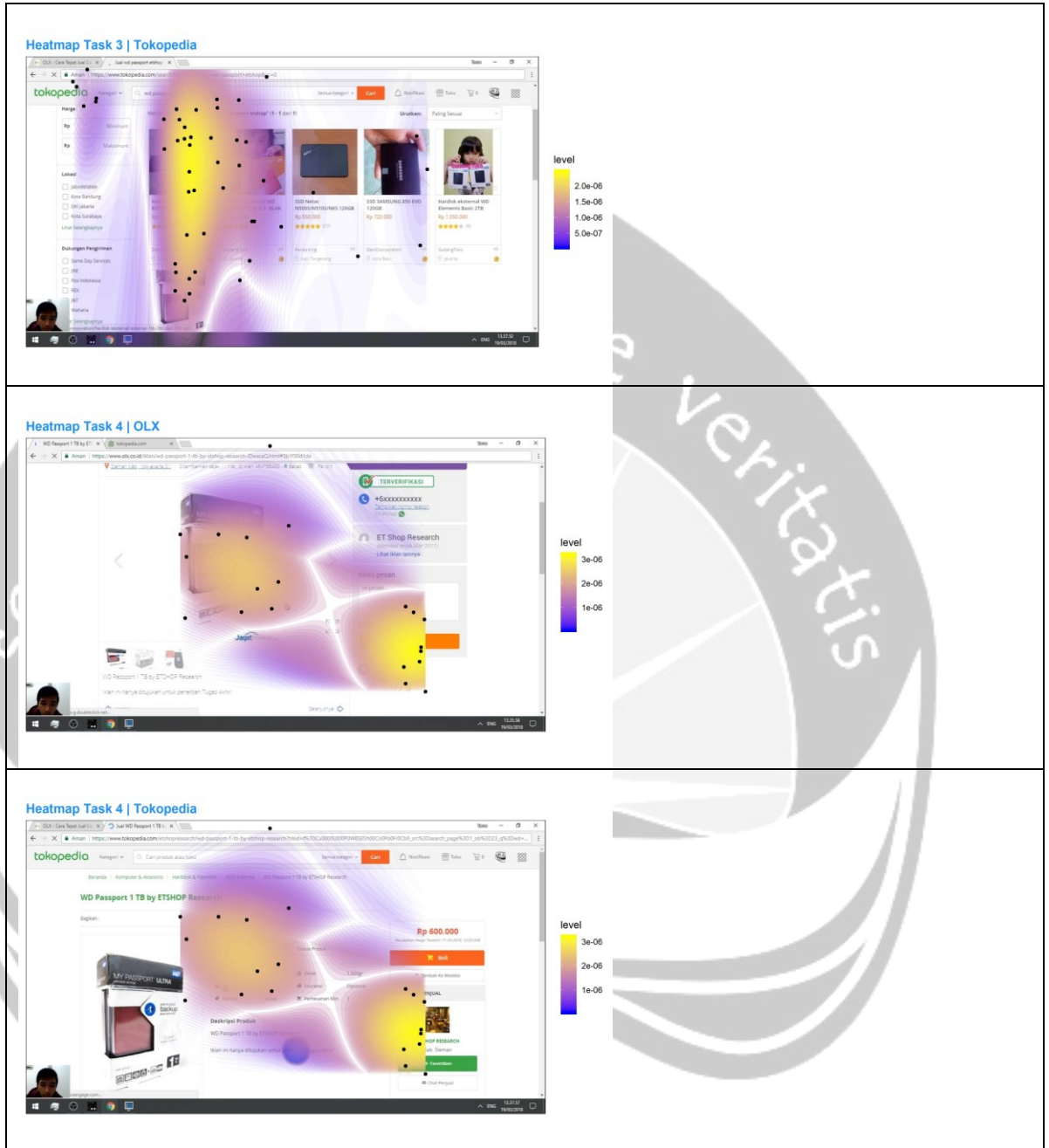




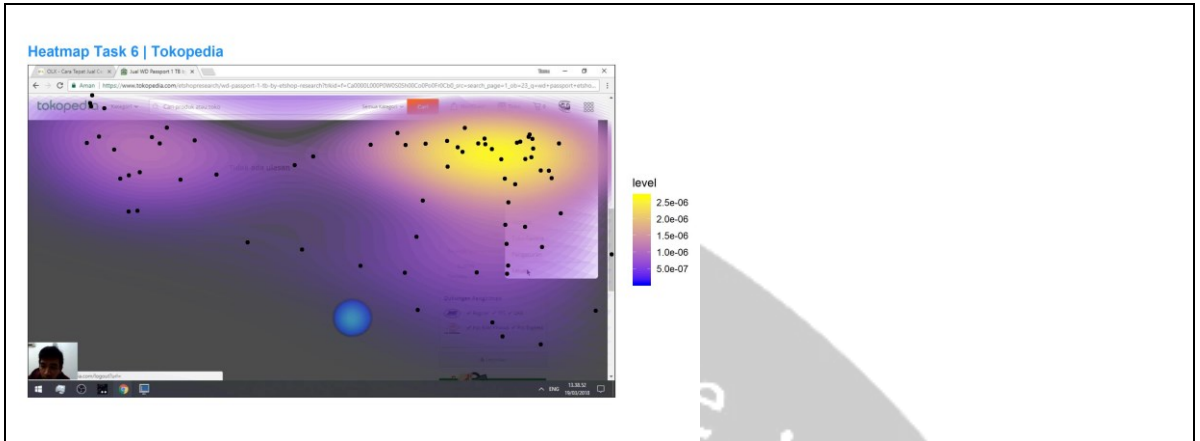
Heatmap Responden 15



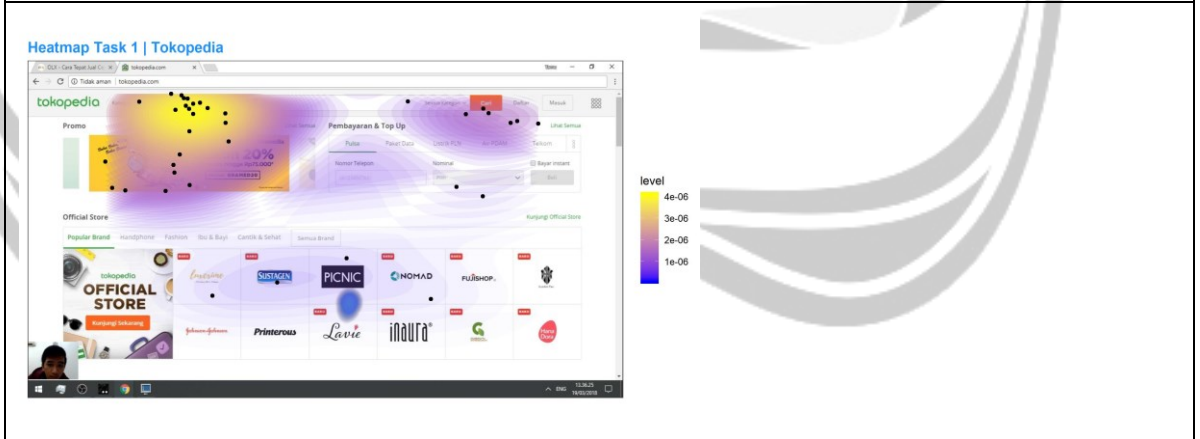
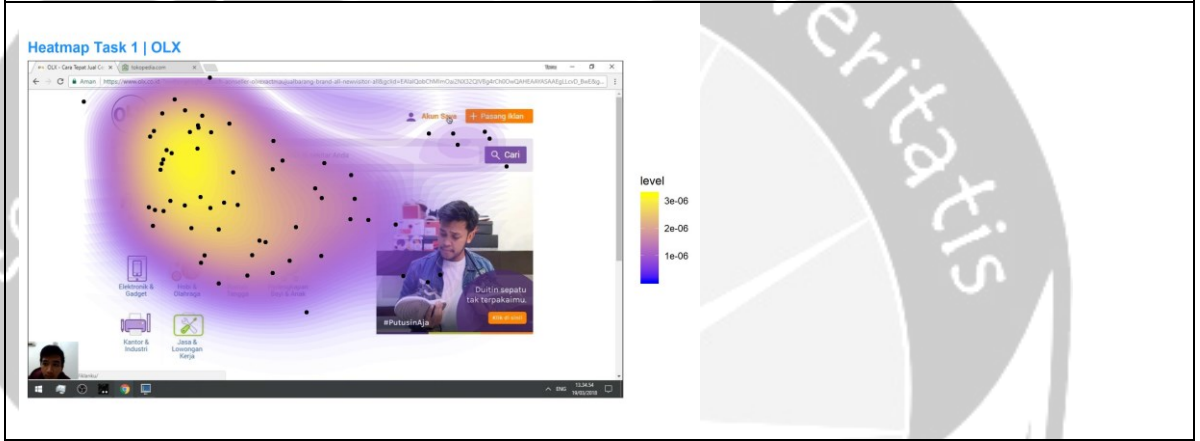


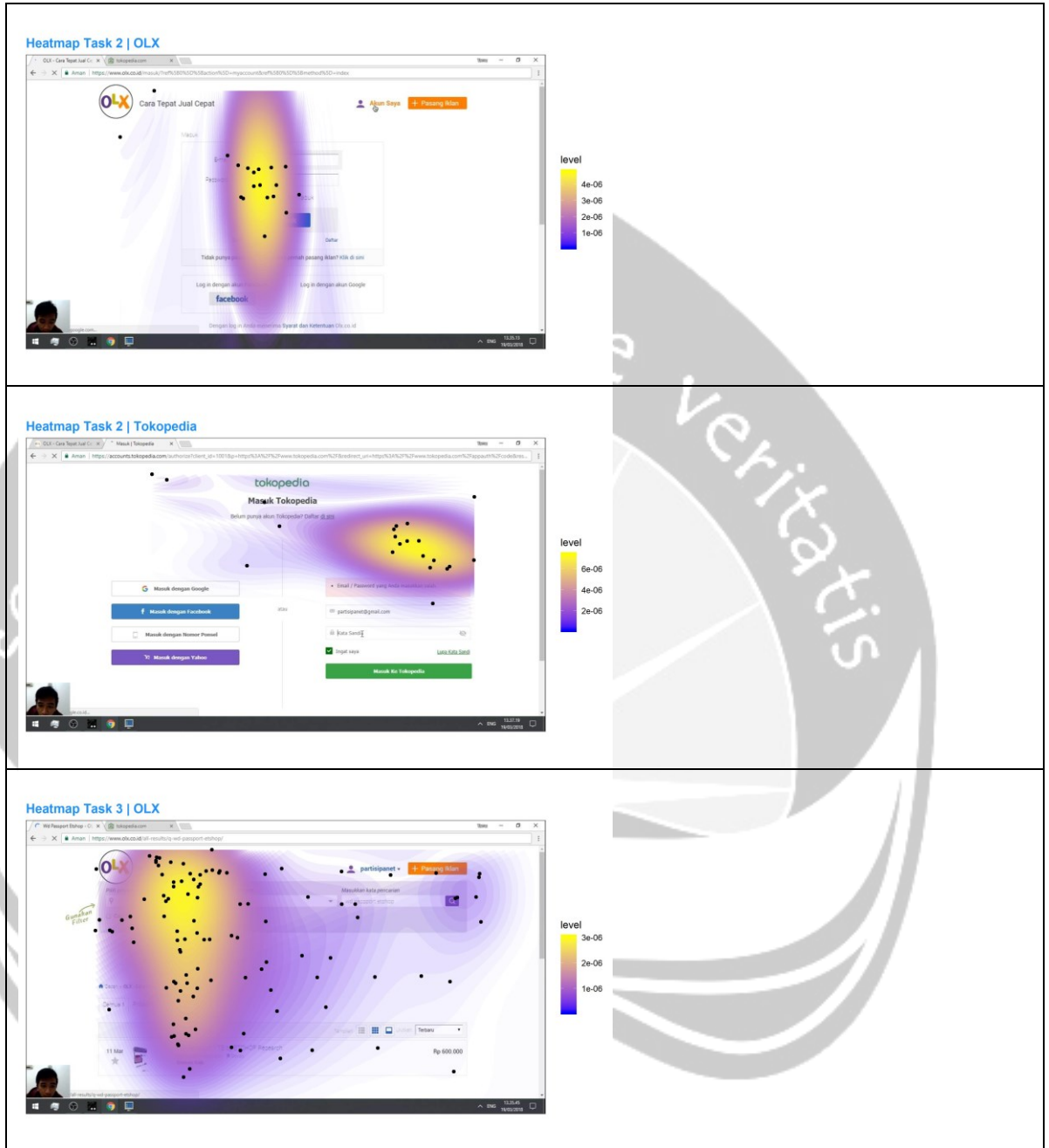


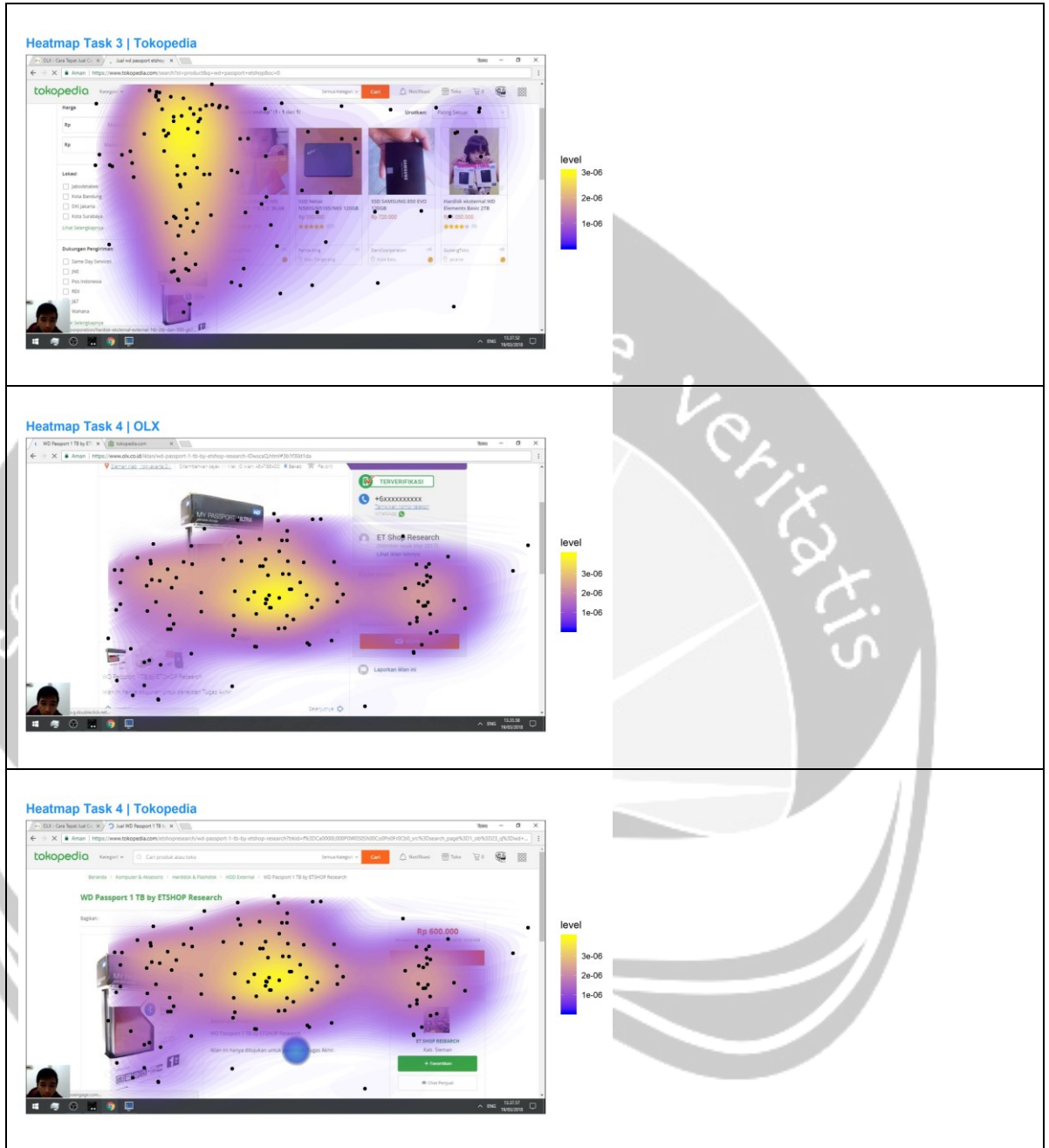


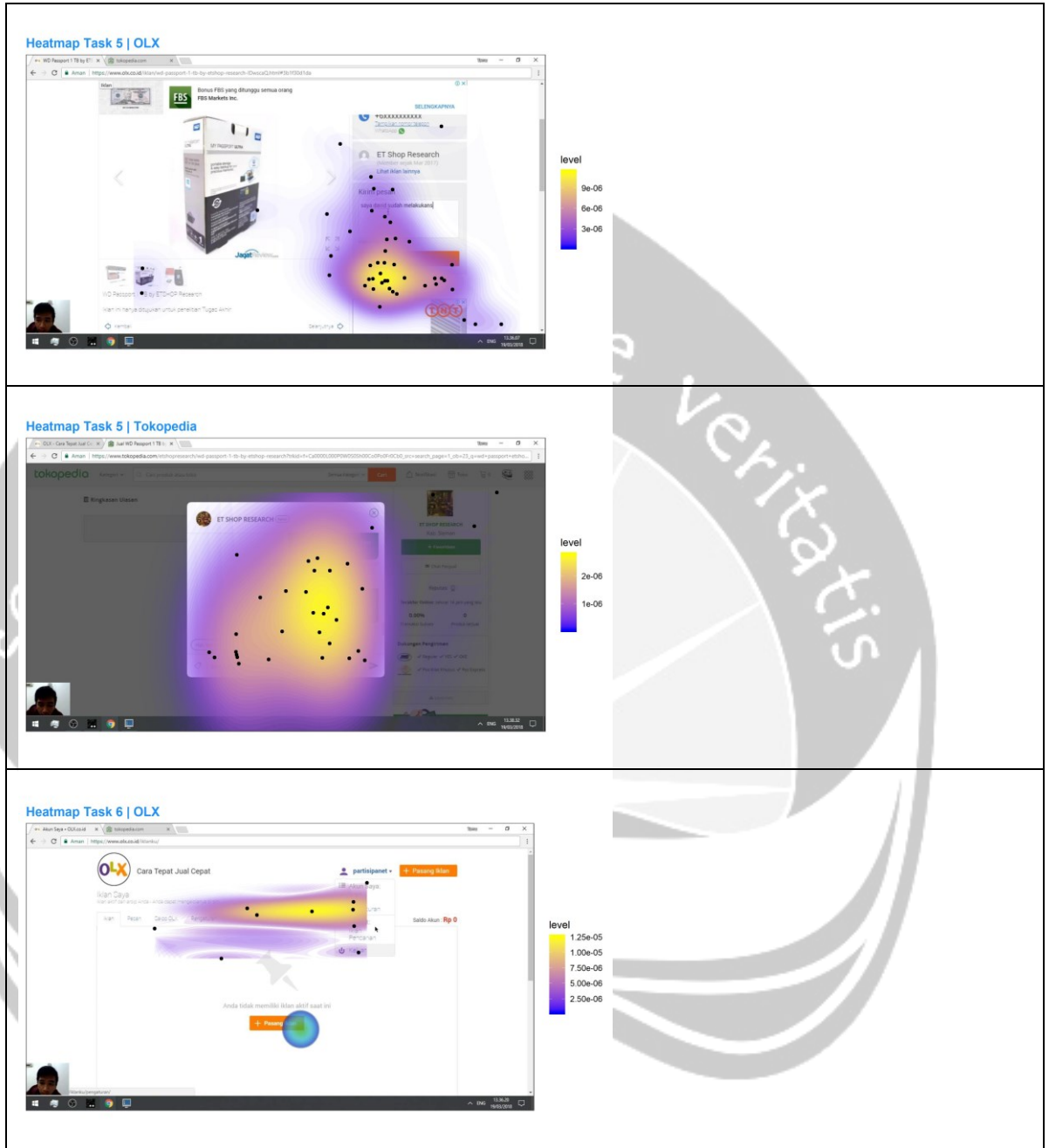


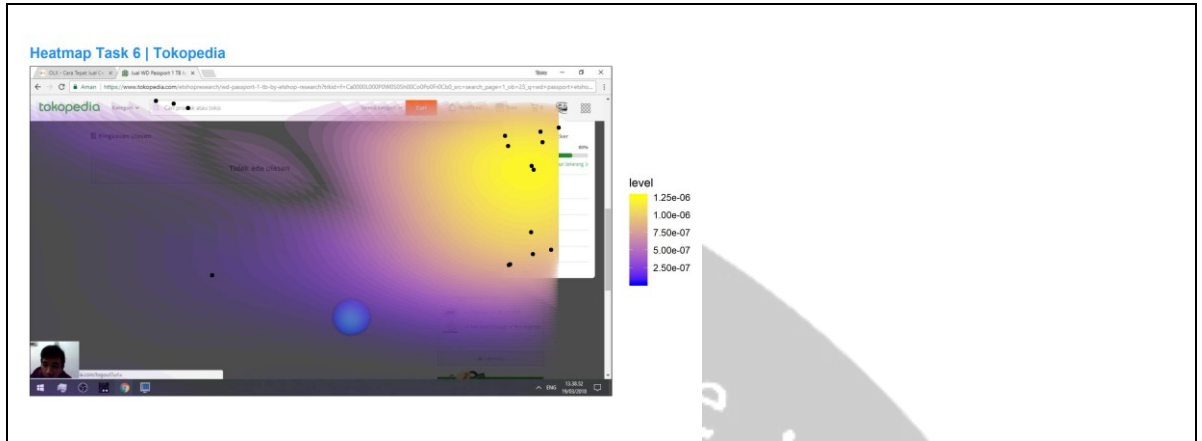
Heatmap Responden 16



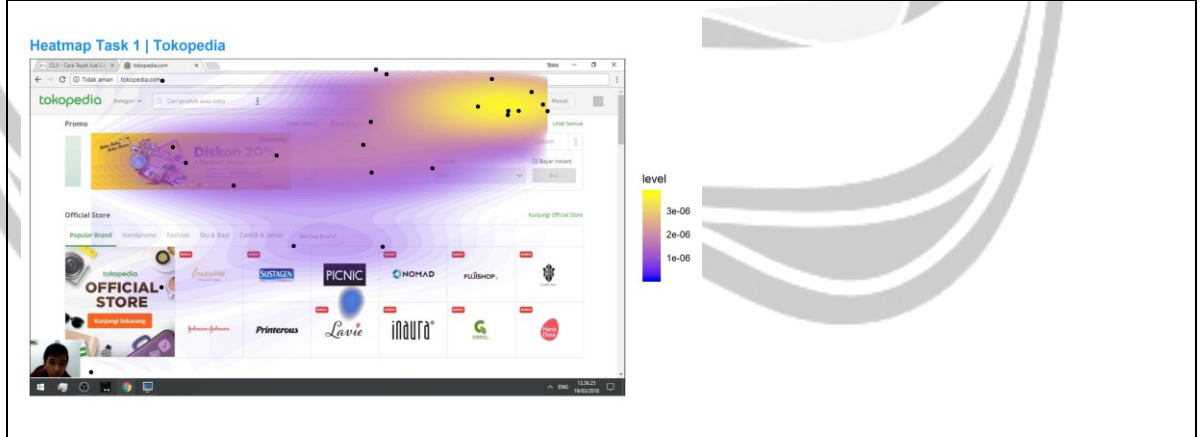
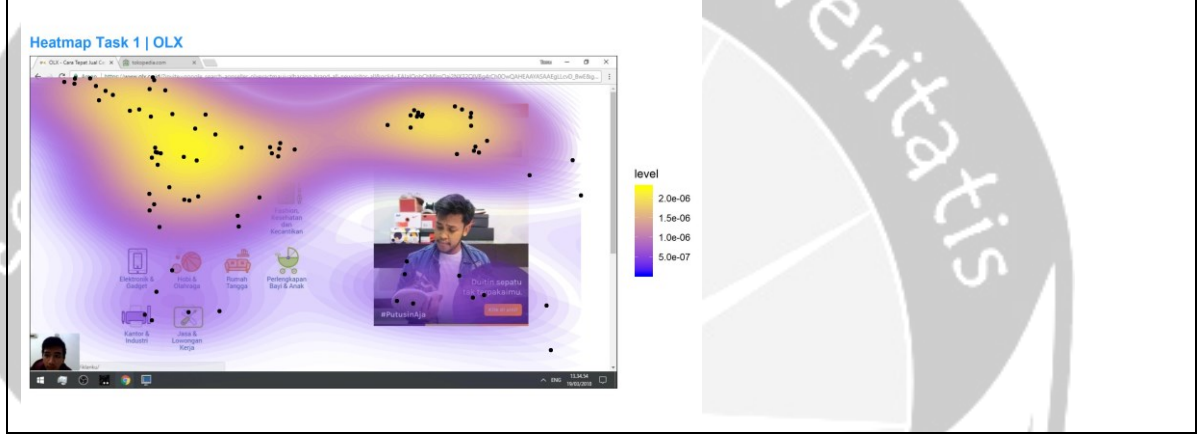




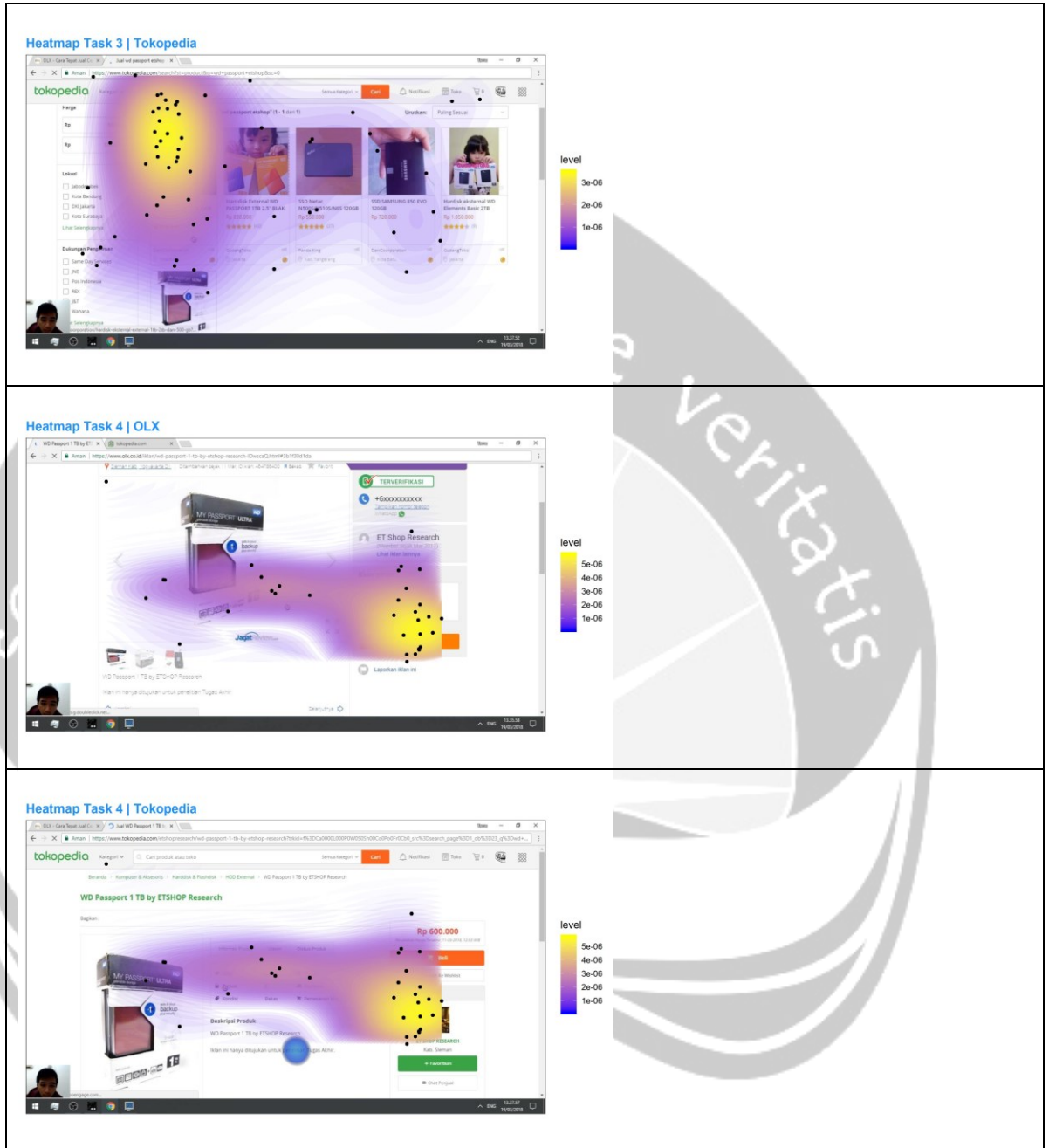


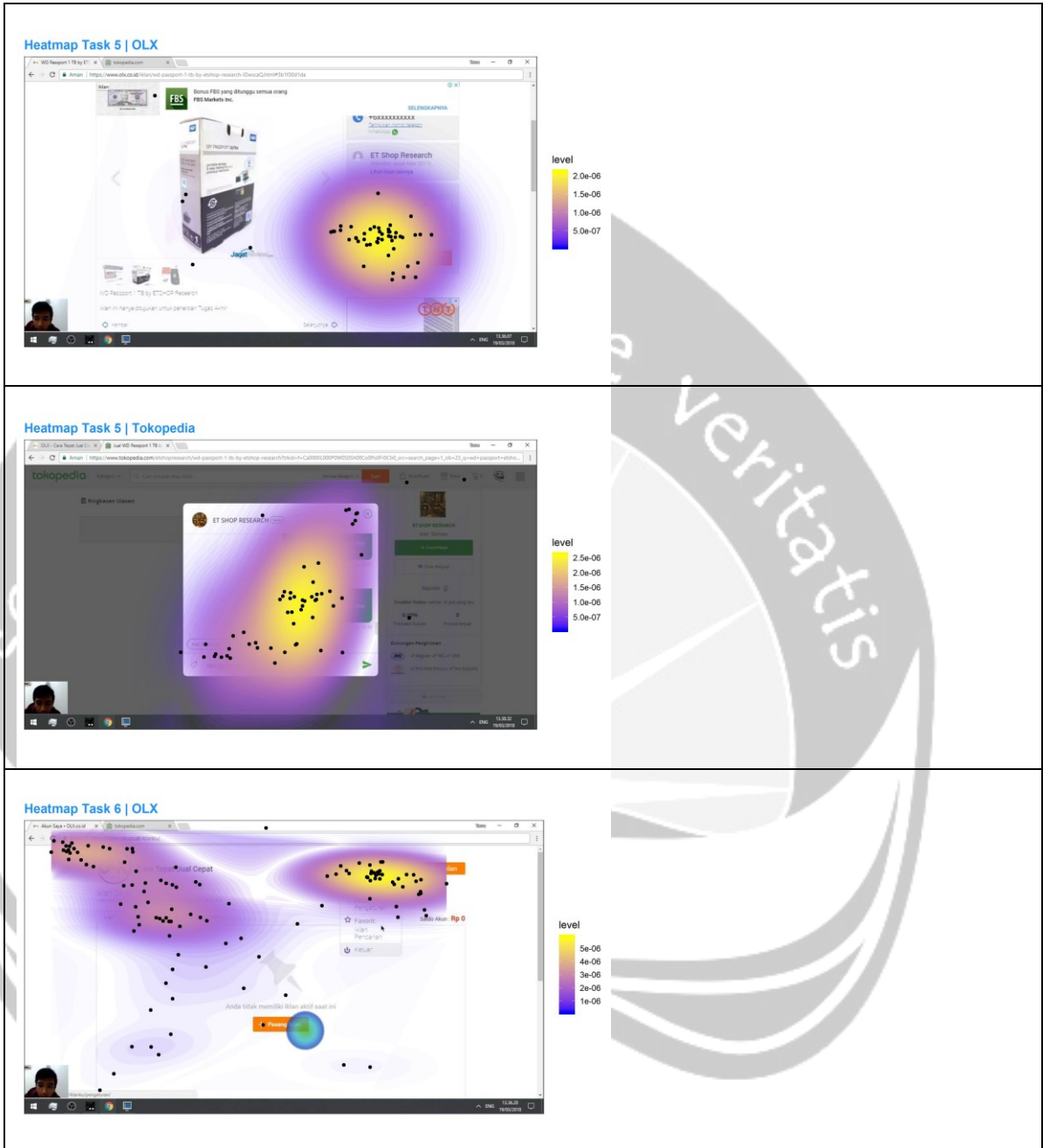


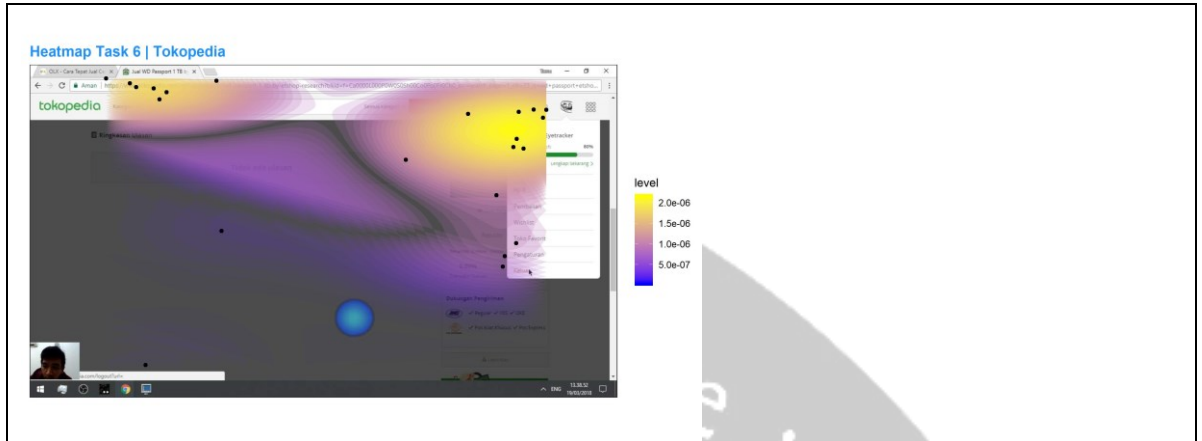
Heatmap Responden 17



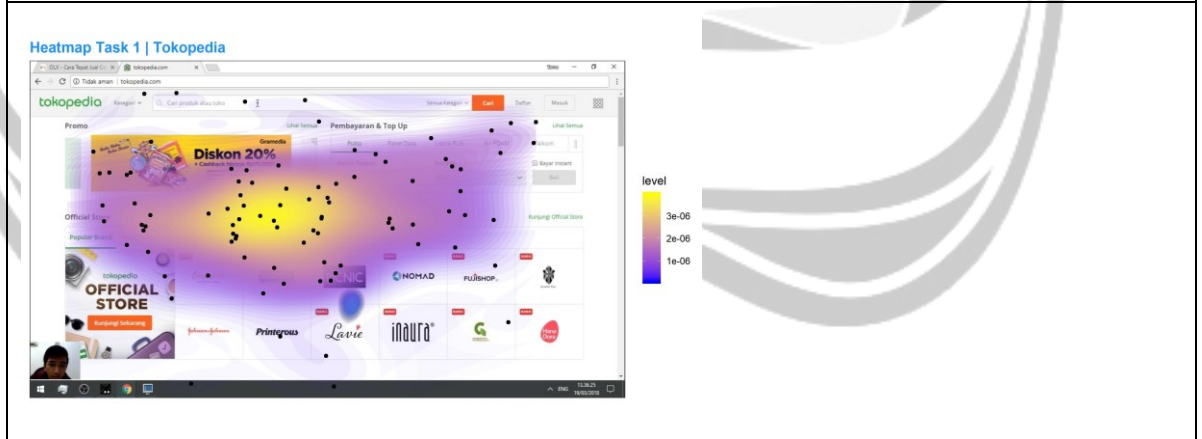
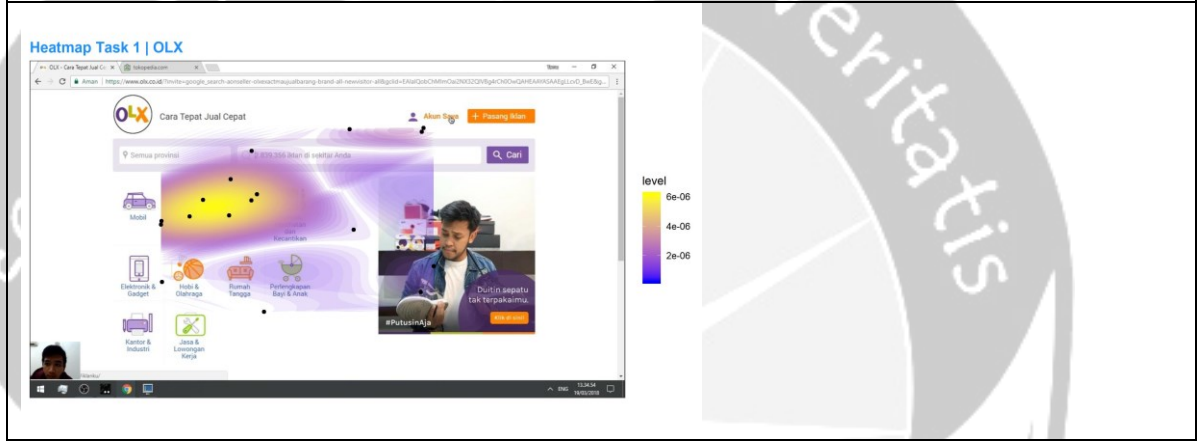








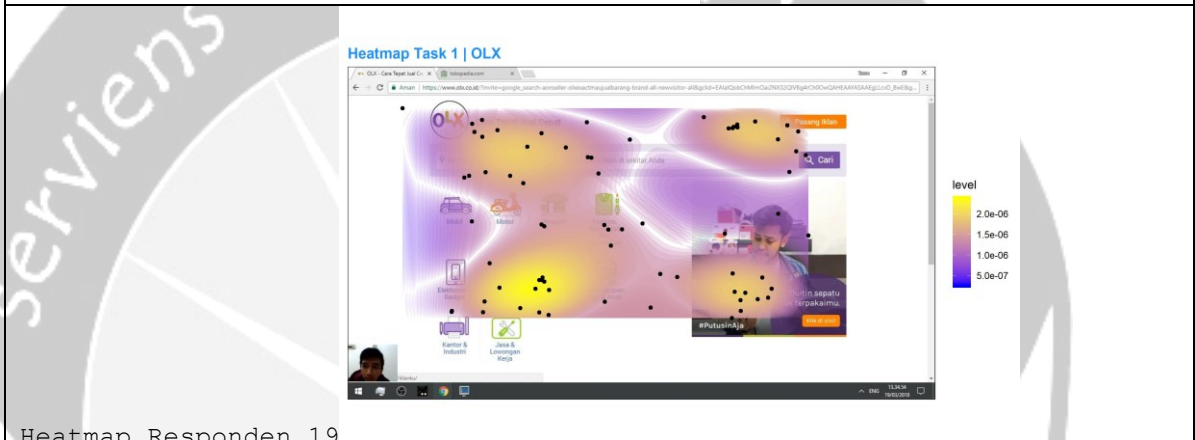
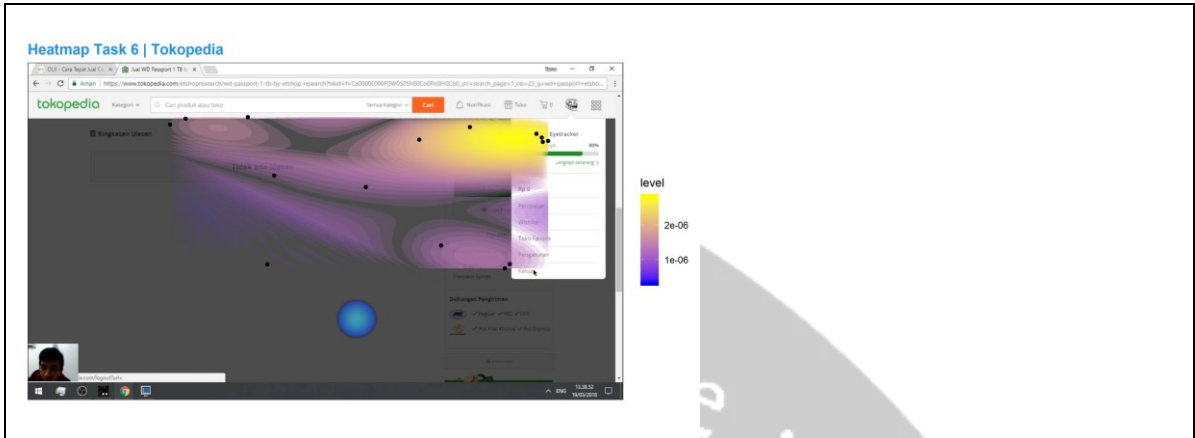
Heatmap Responden 18



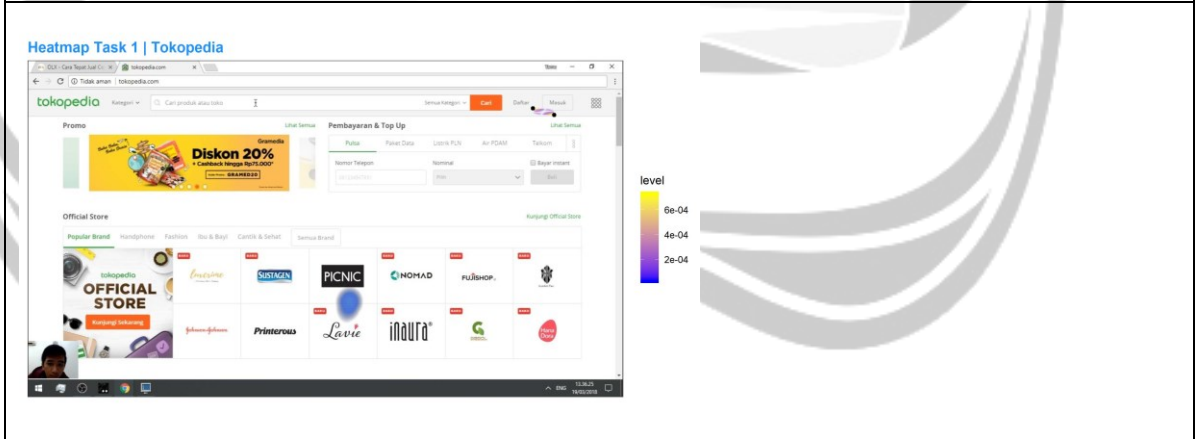




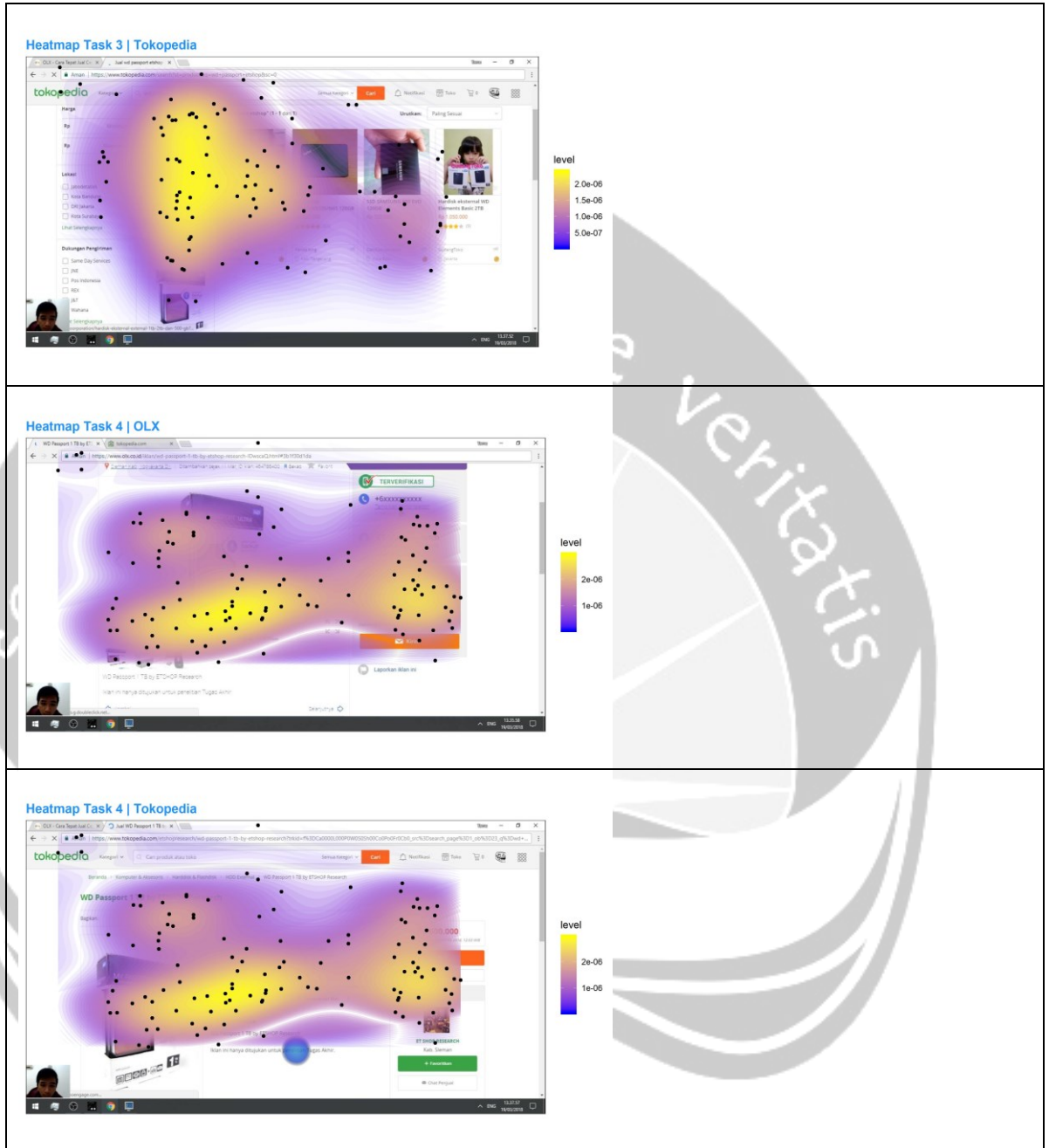




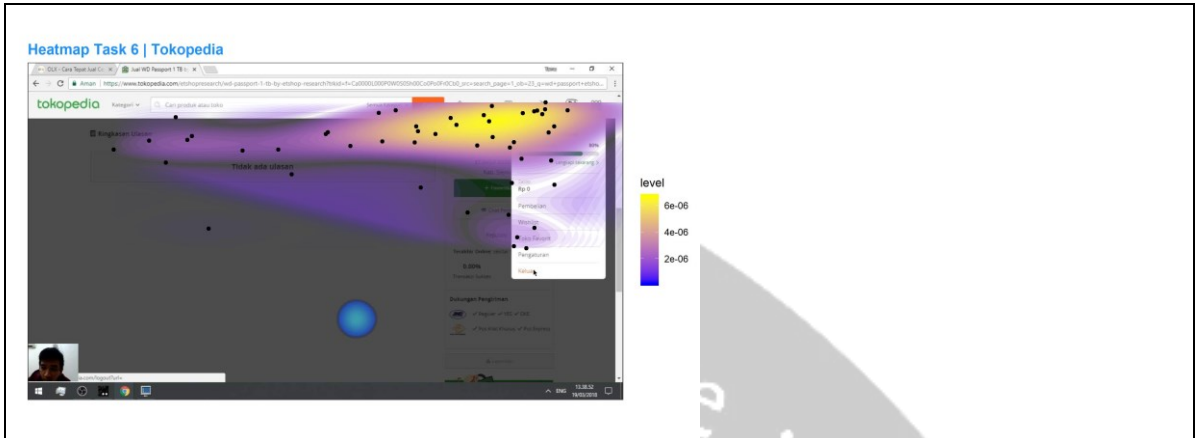
Heatmap Responden 19



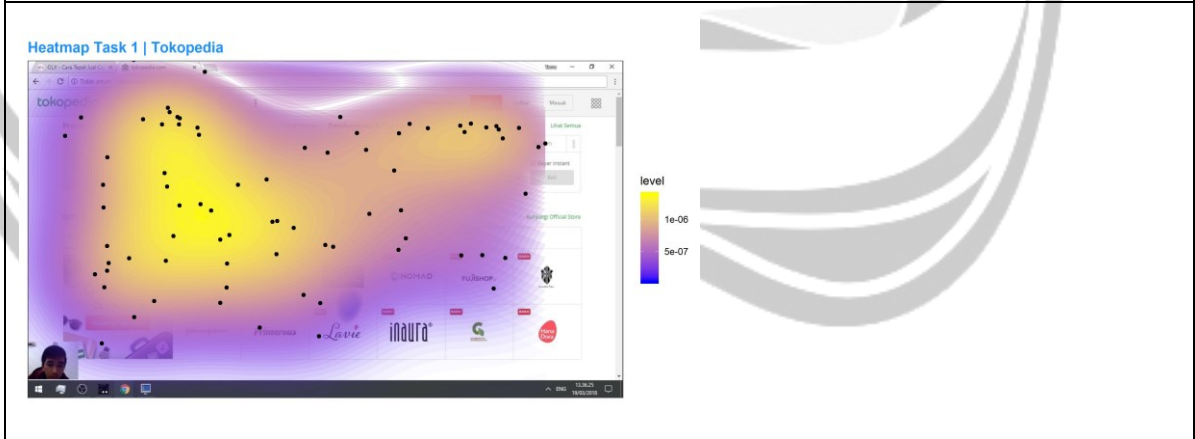
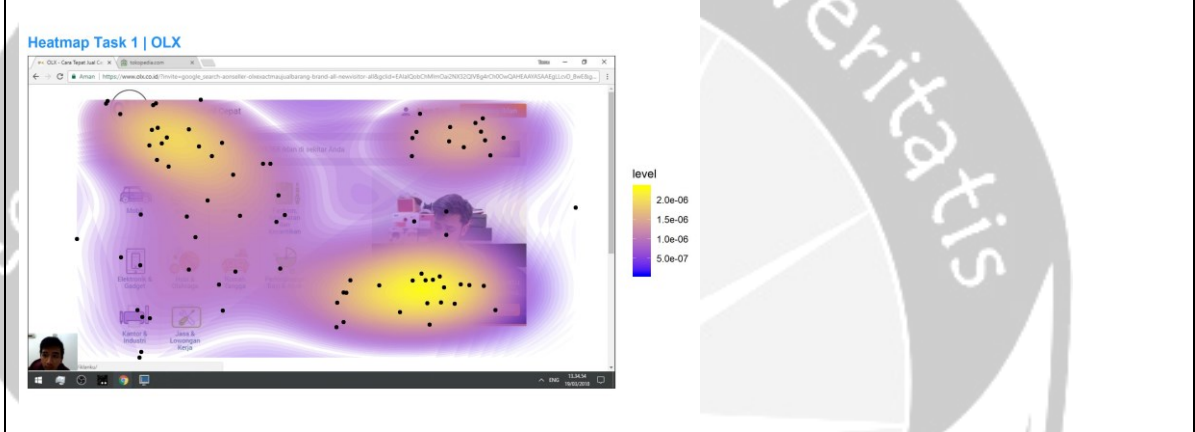




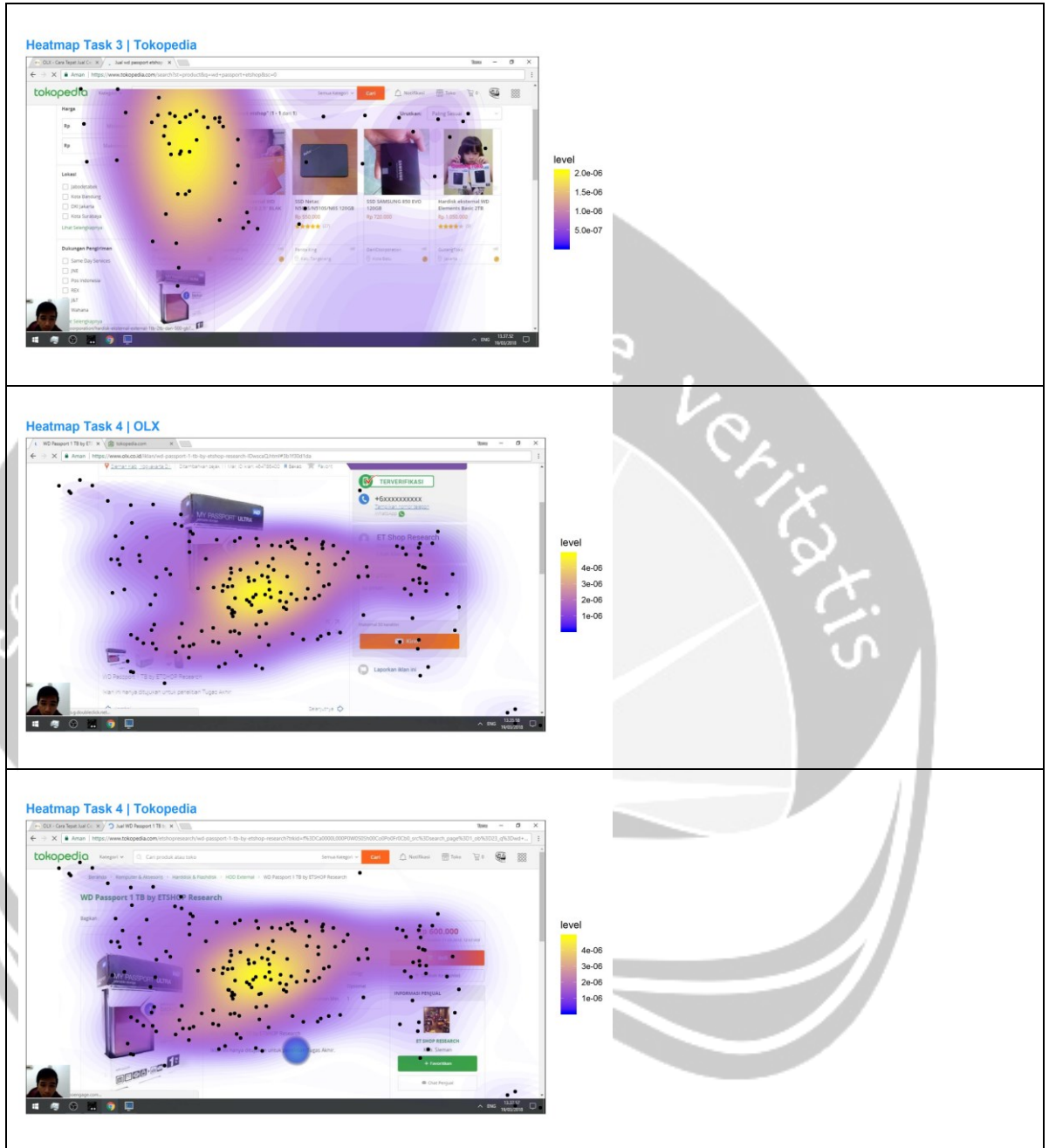


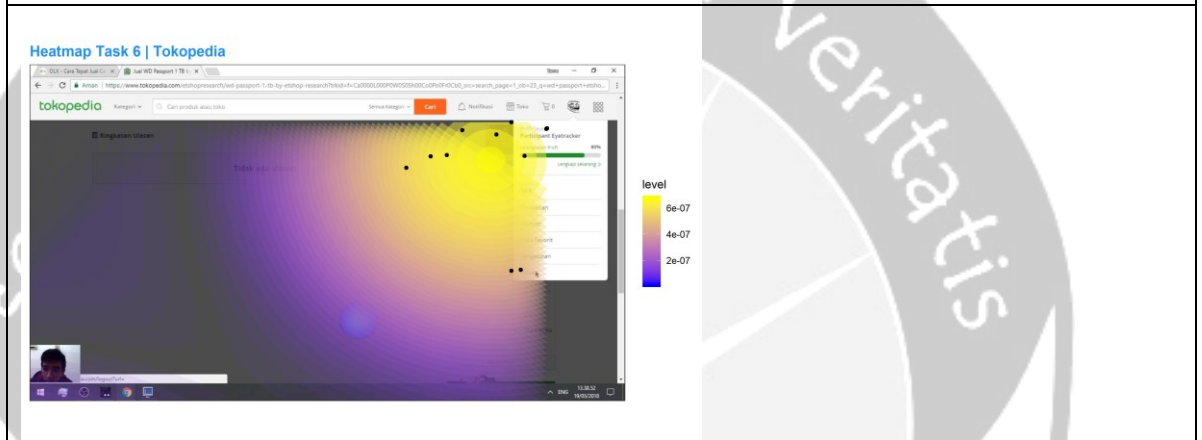
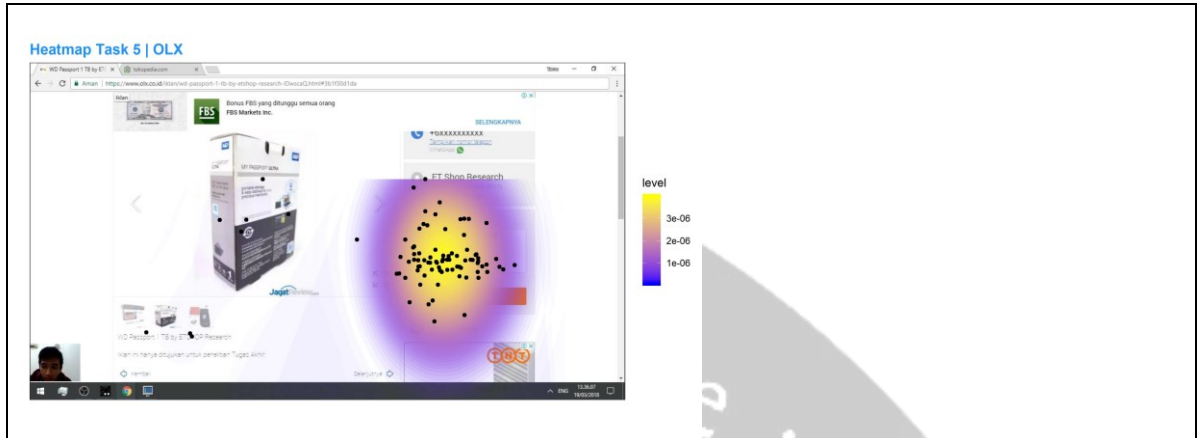


Heatmap Responden 20

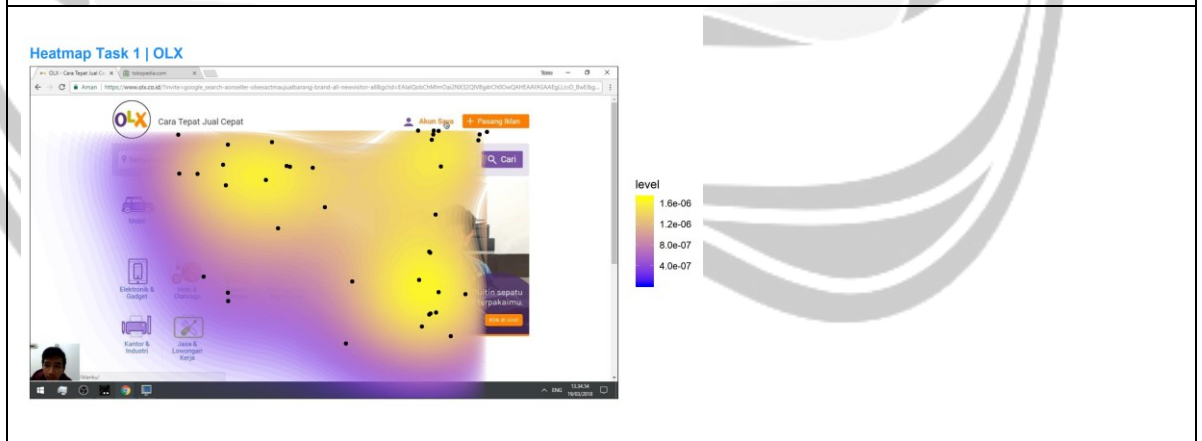


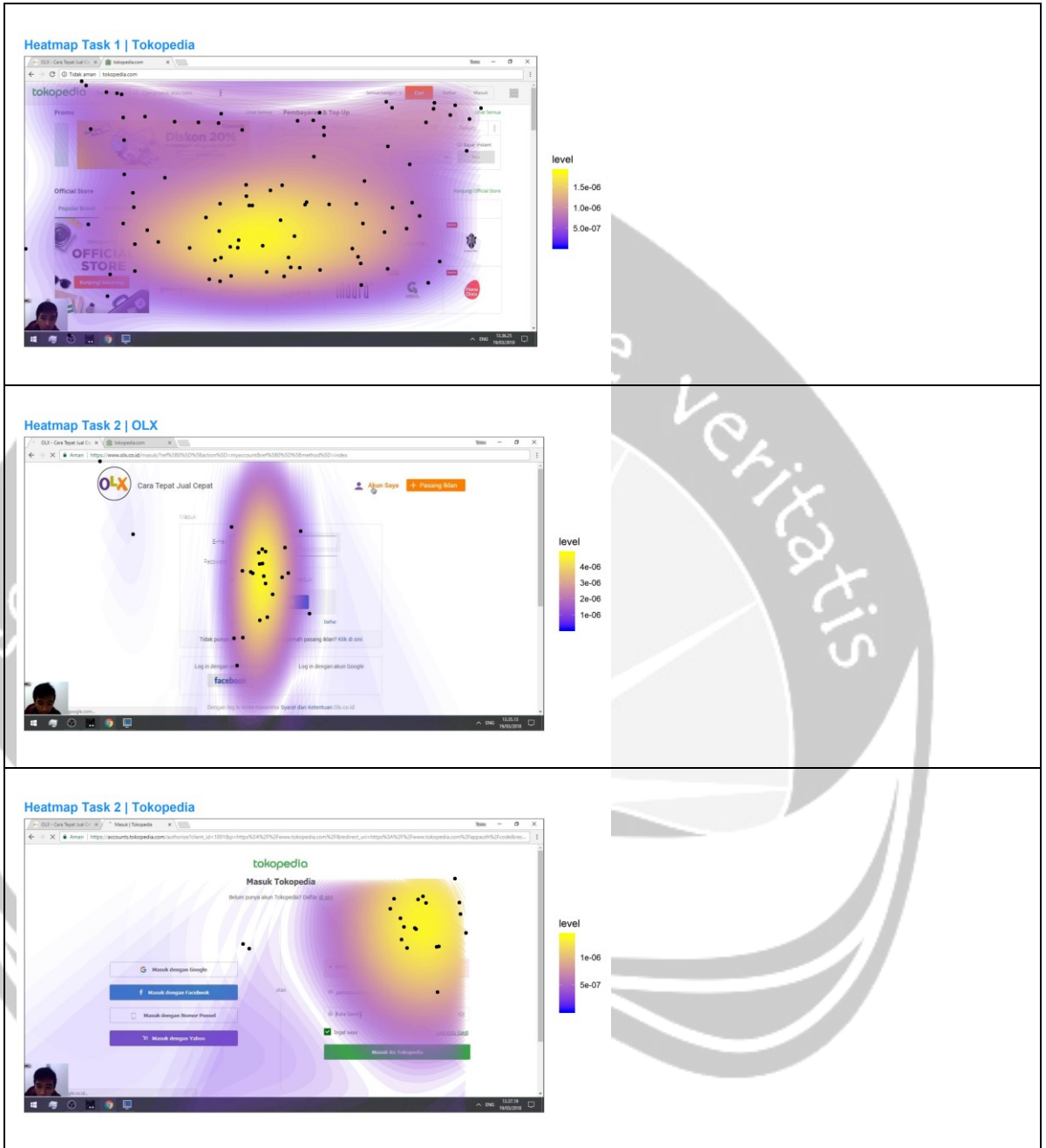


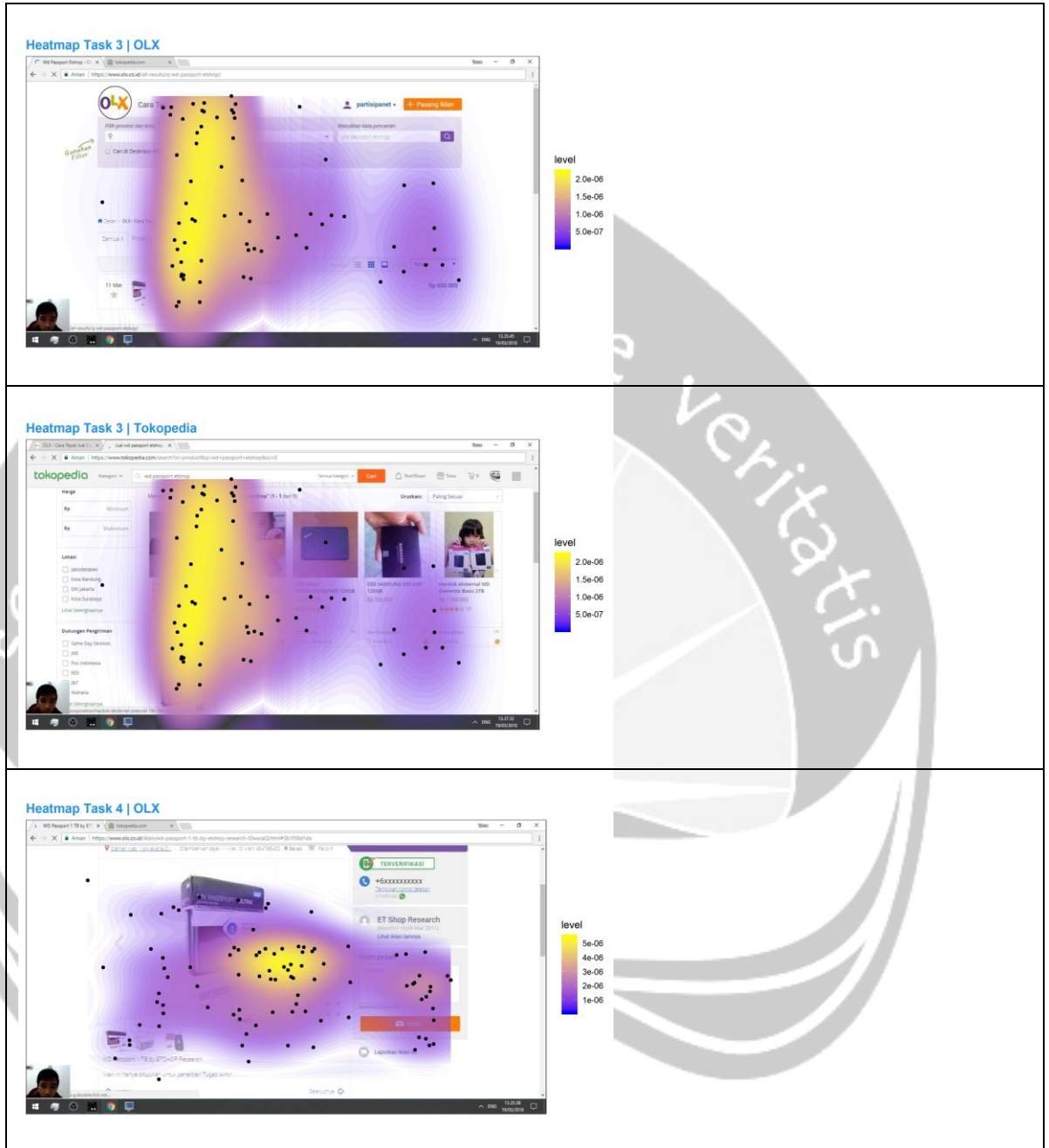




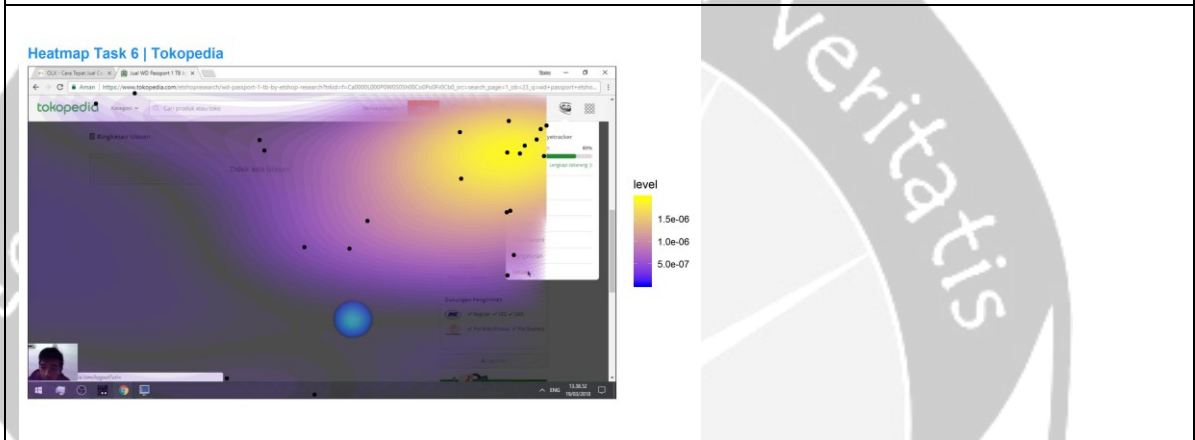
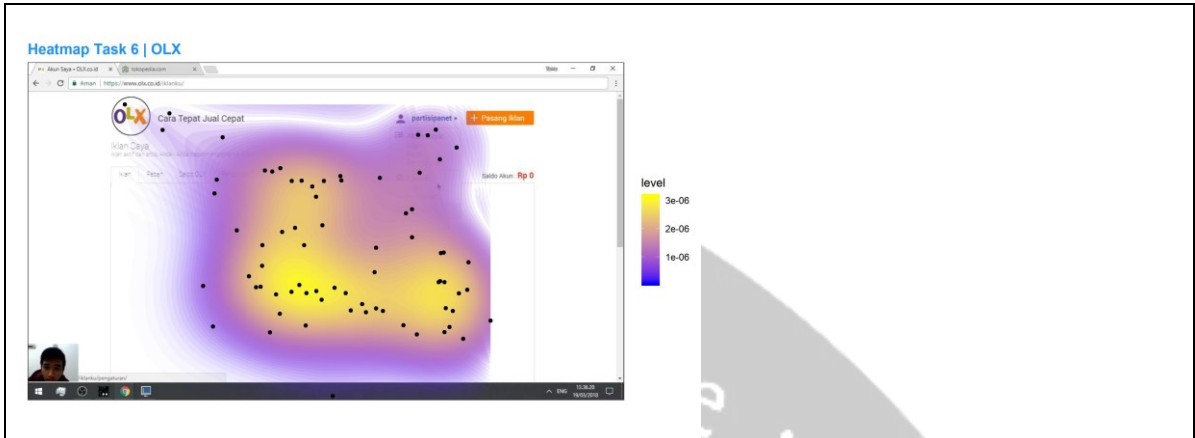
Heatmap Responden 21



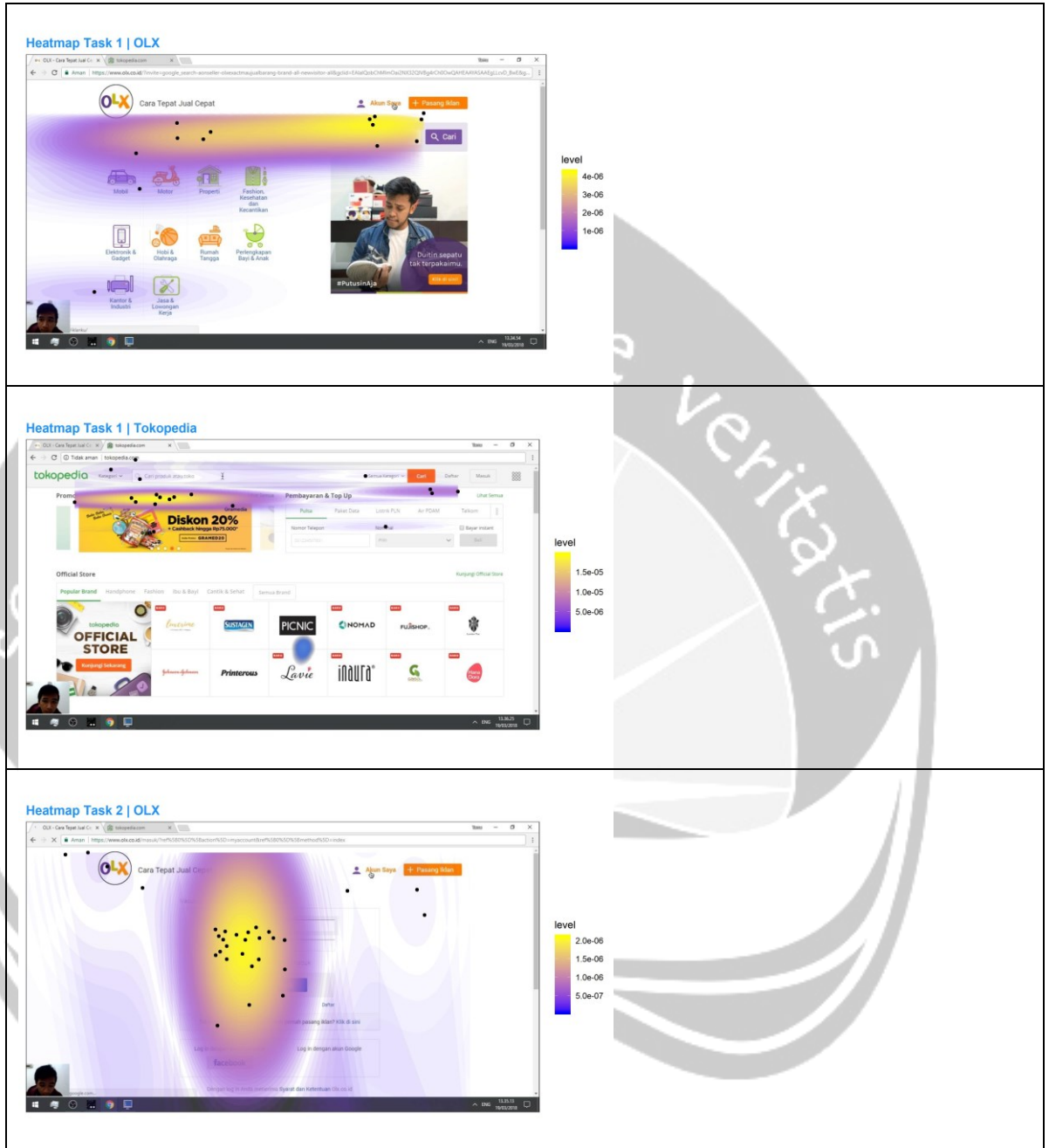




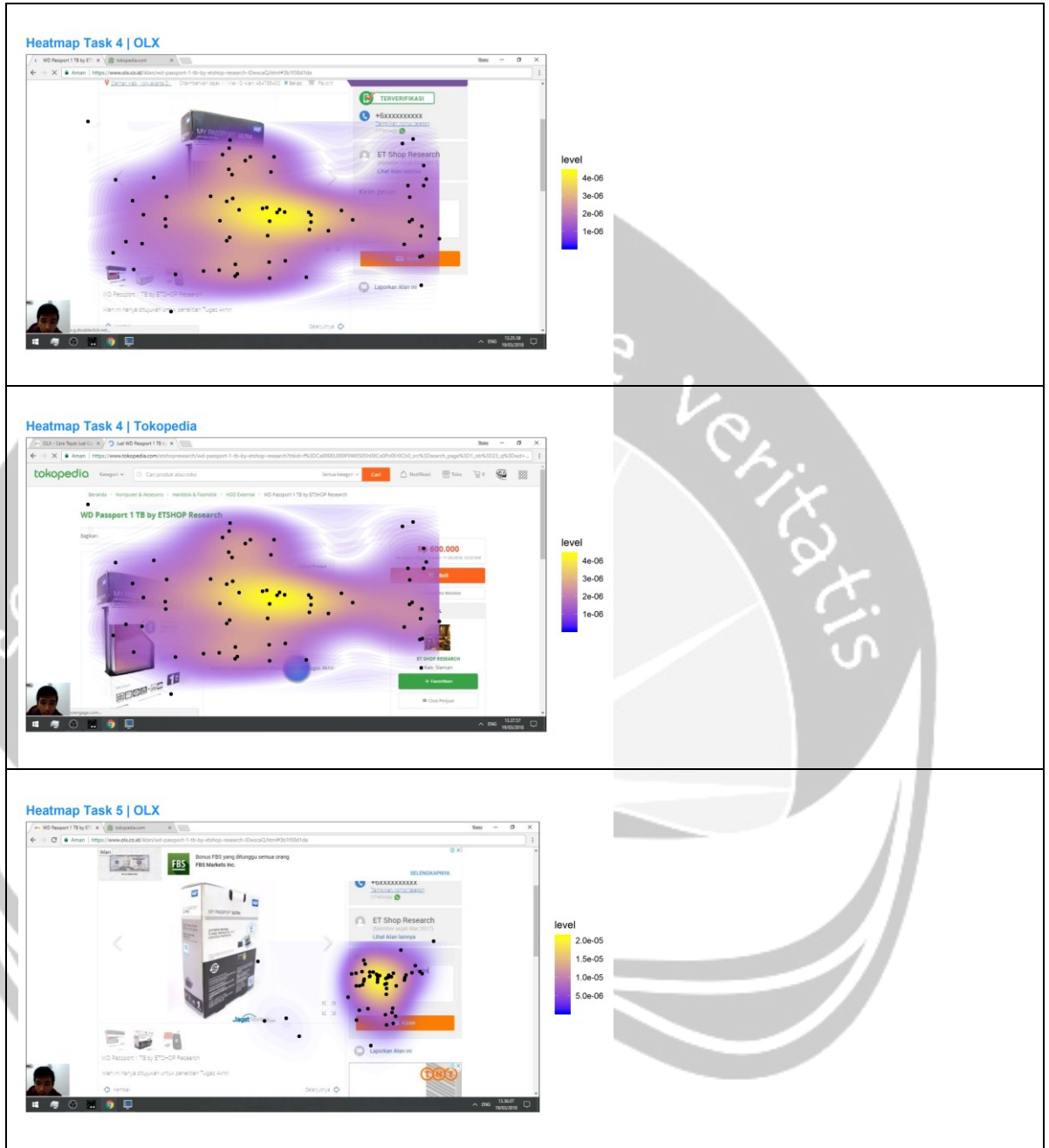




Heatmap Responden 22



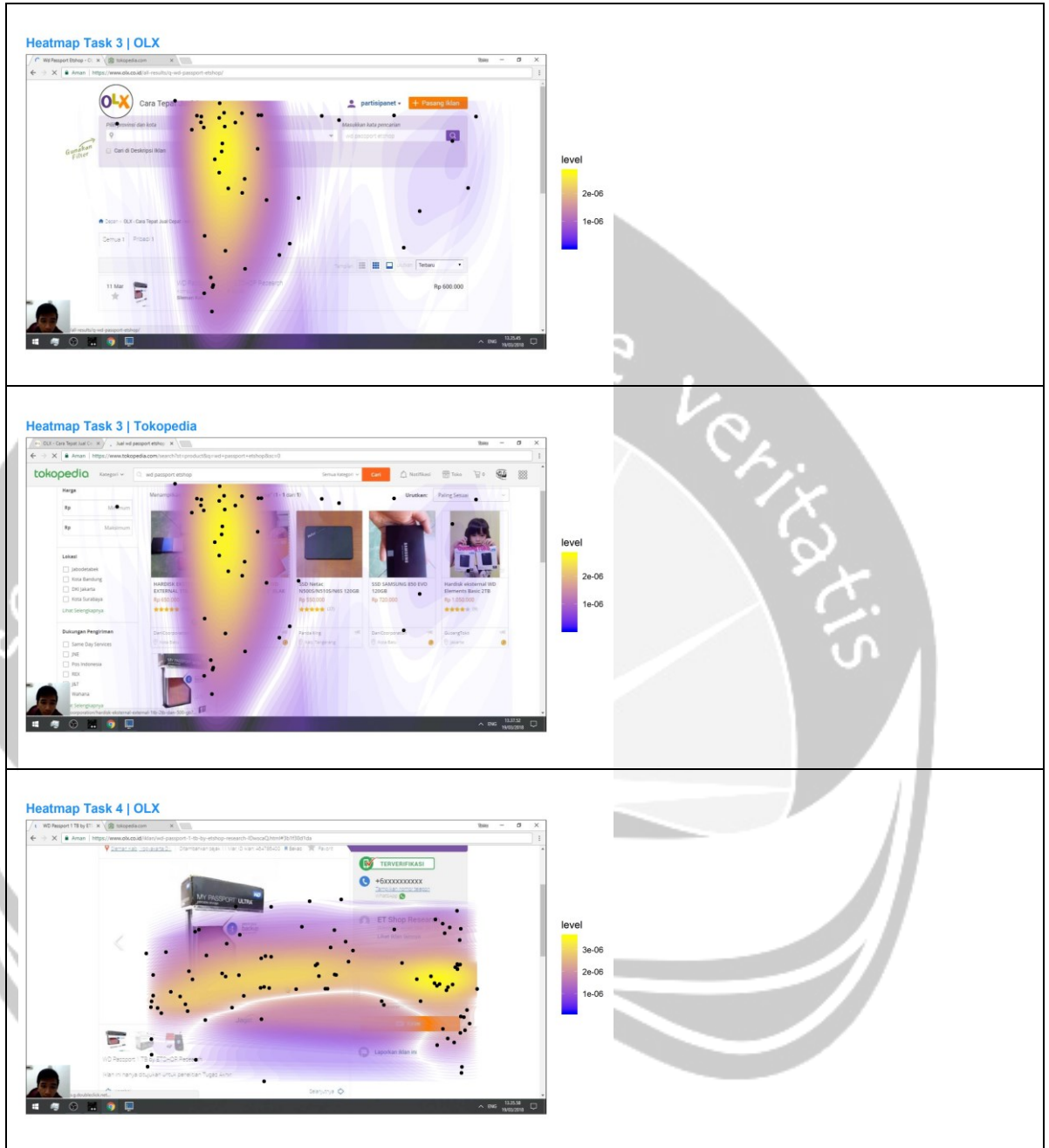


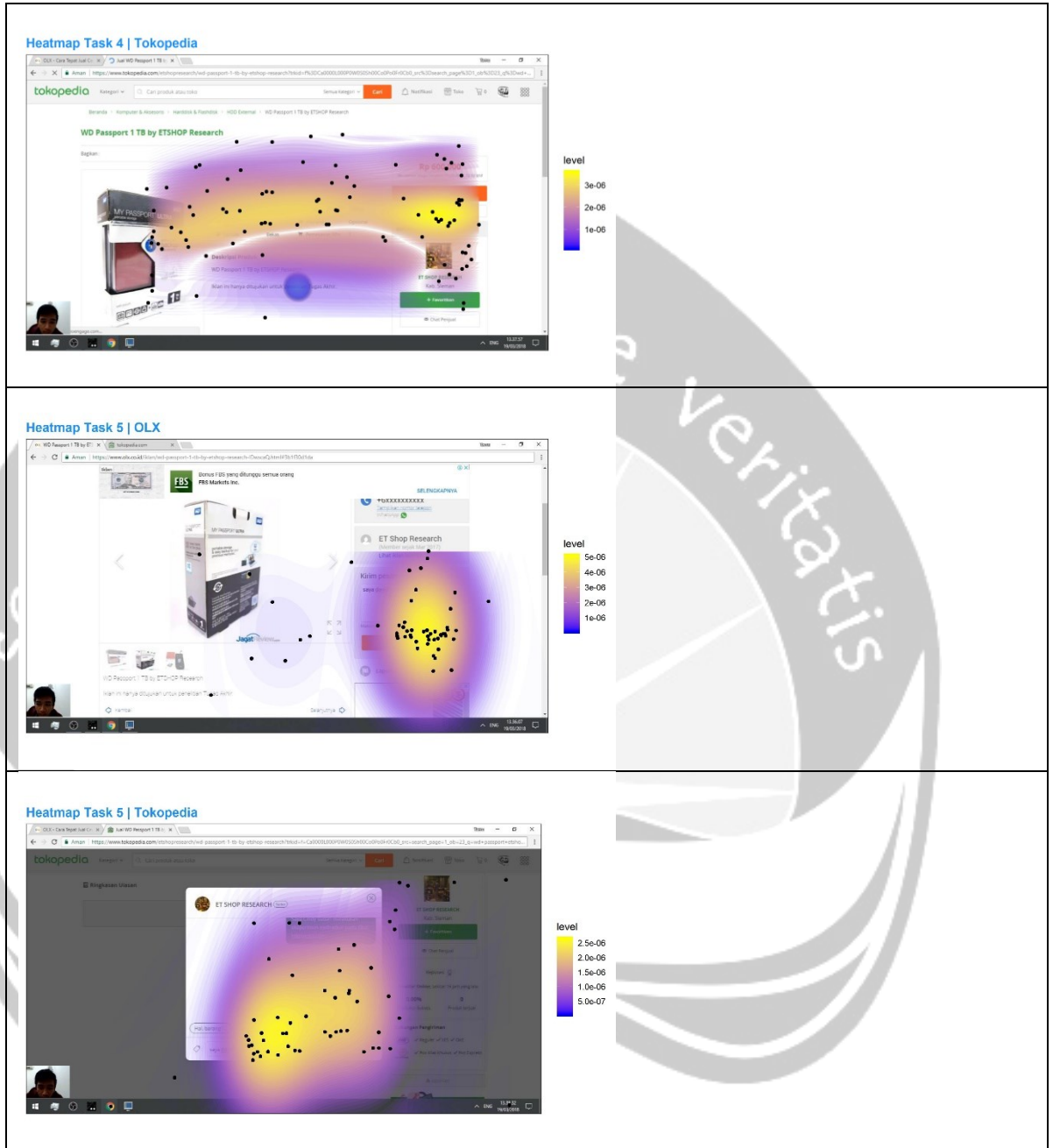


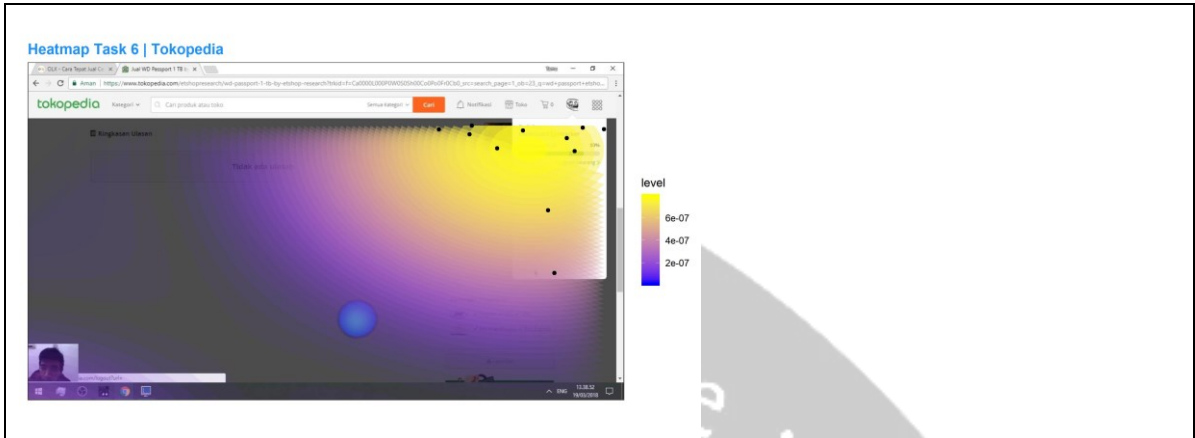


Heatmap Responden 23

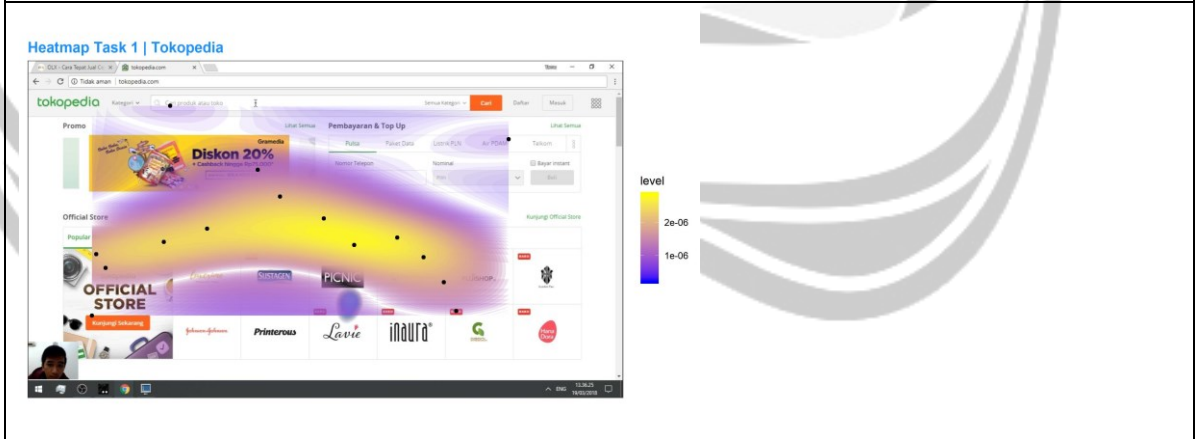
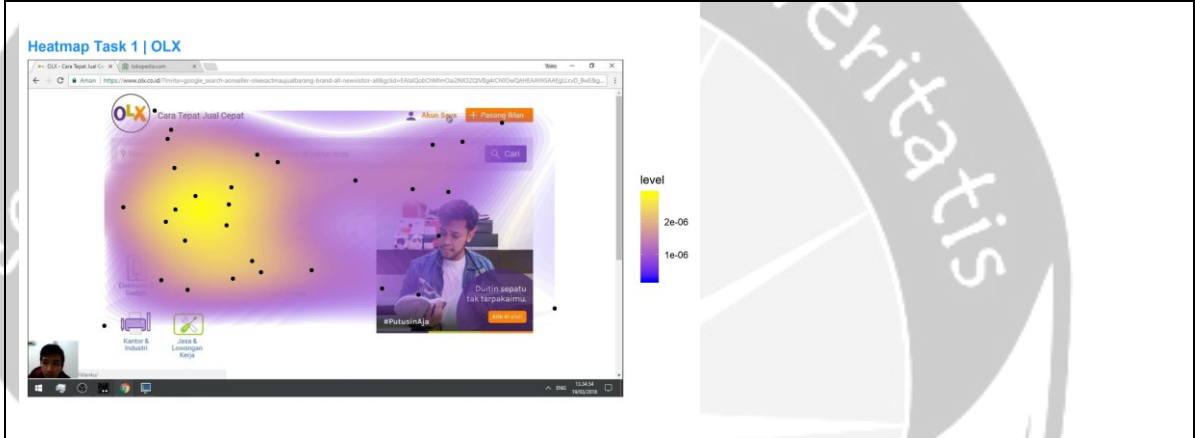




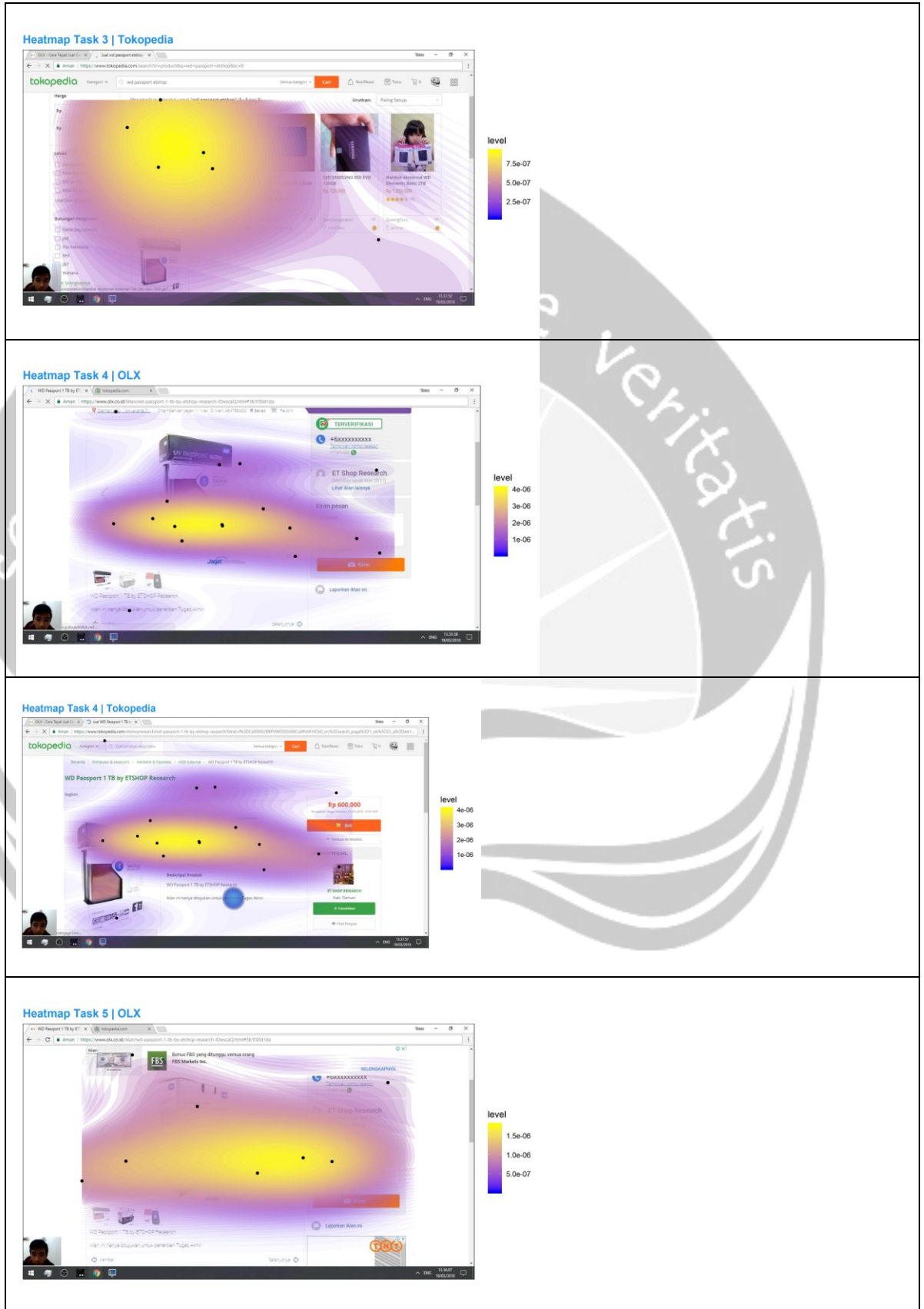


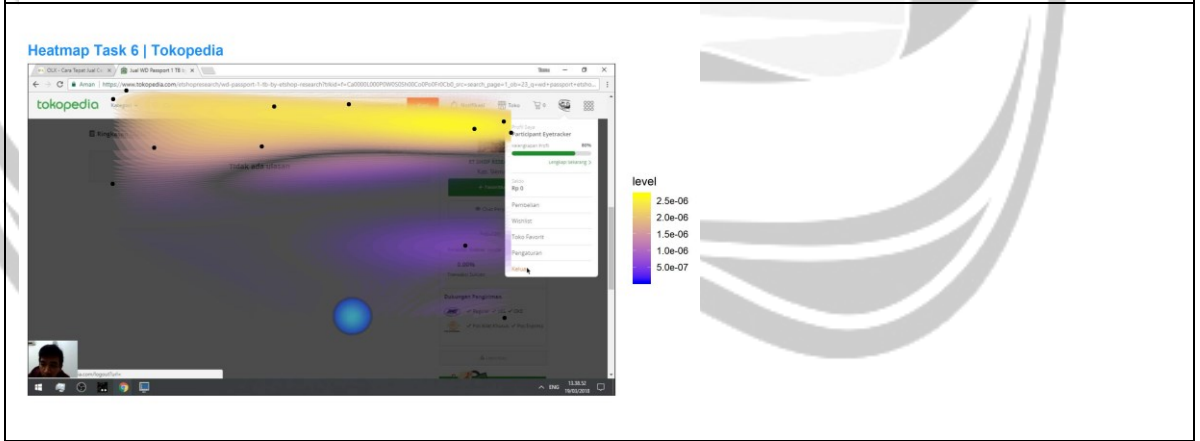
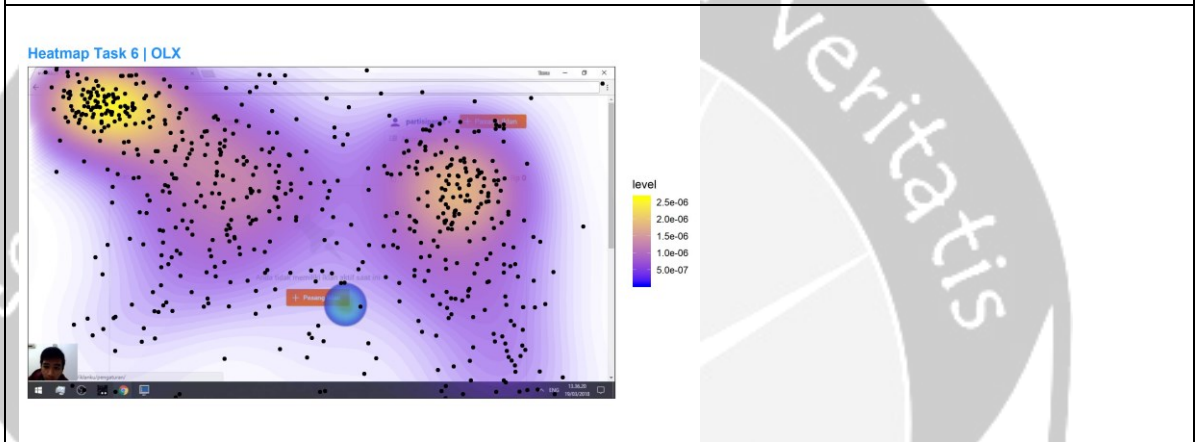
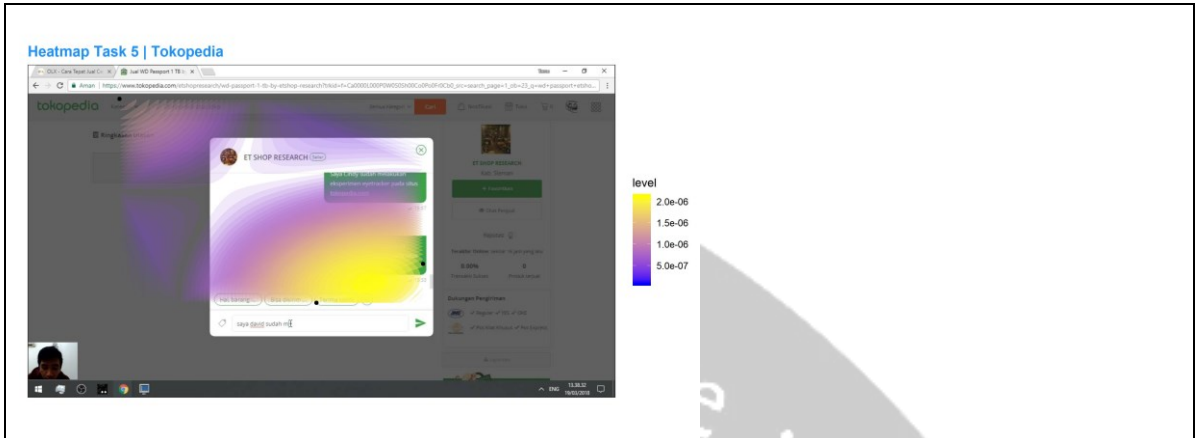


Heatmap Responden 24

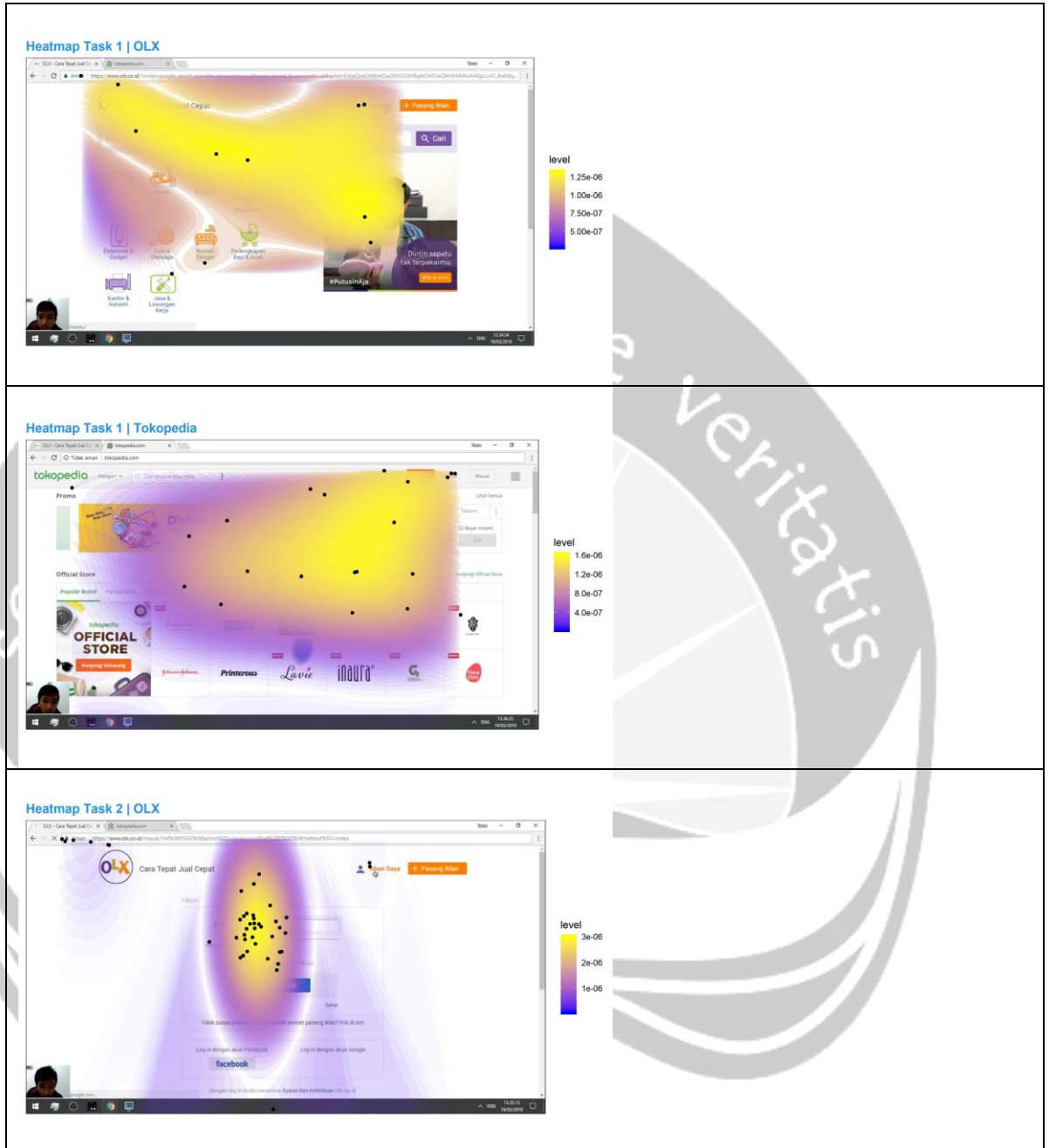


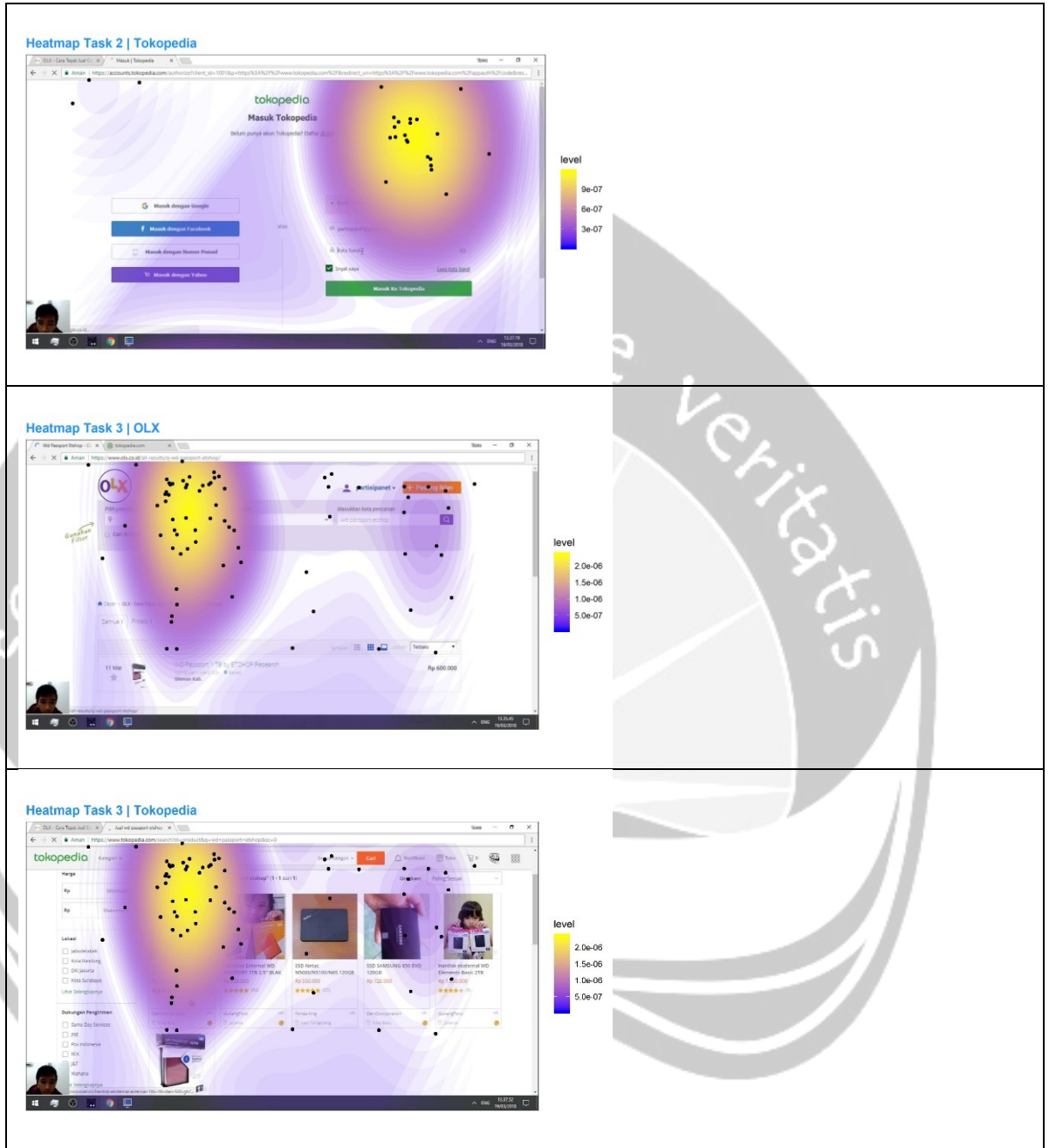


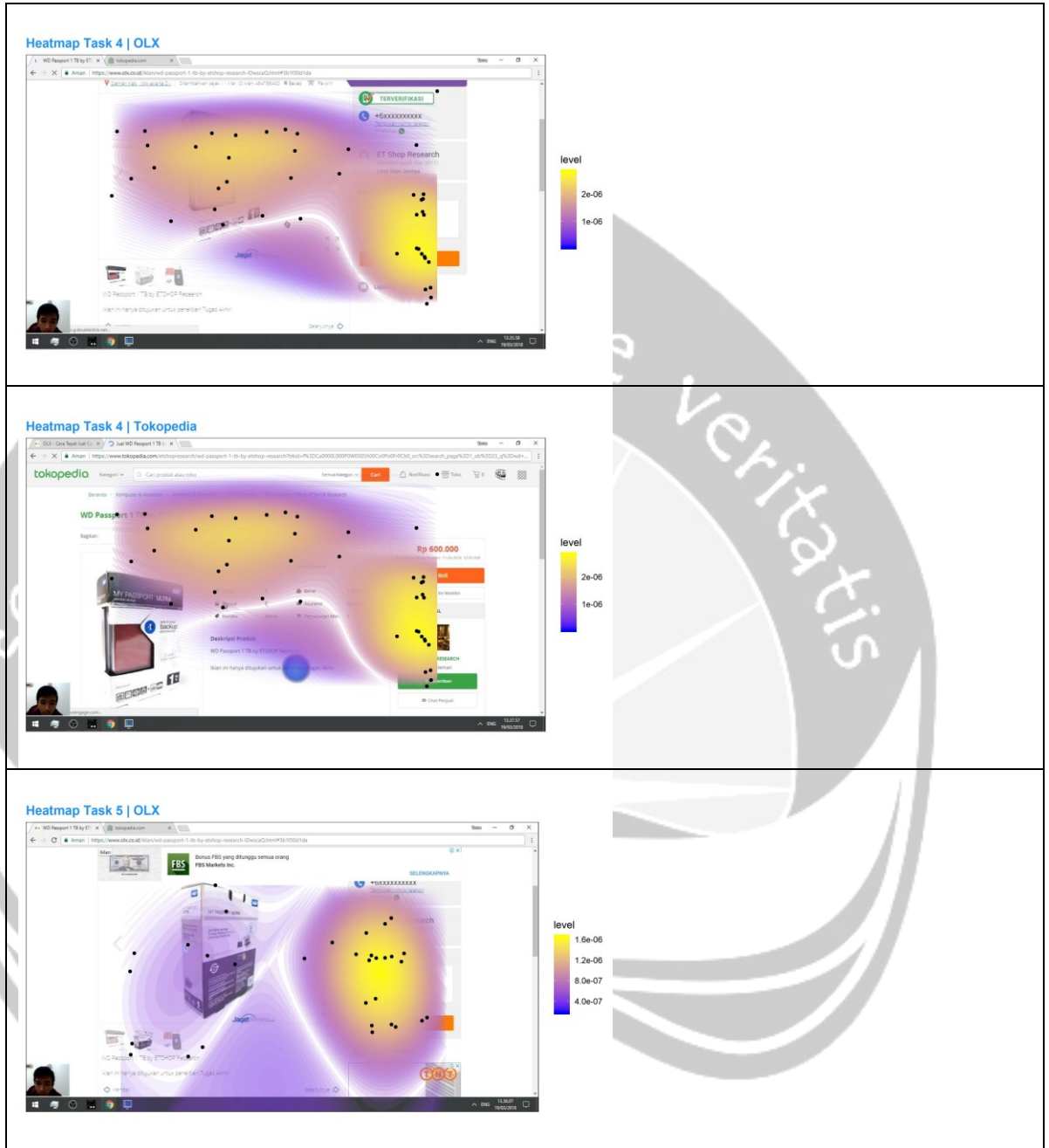


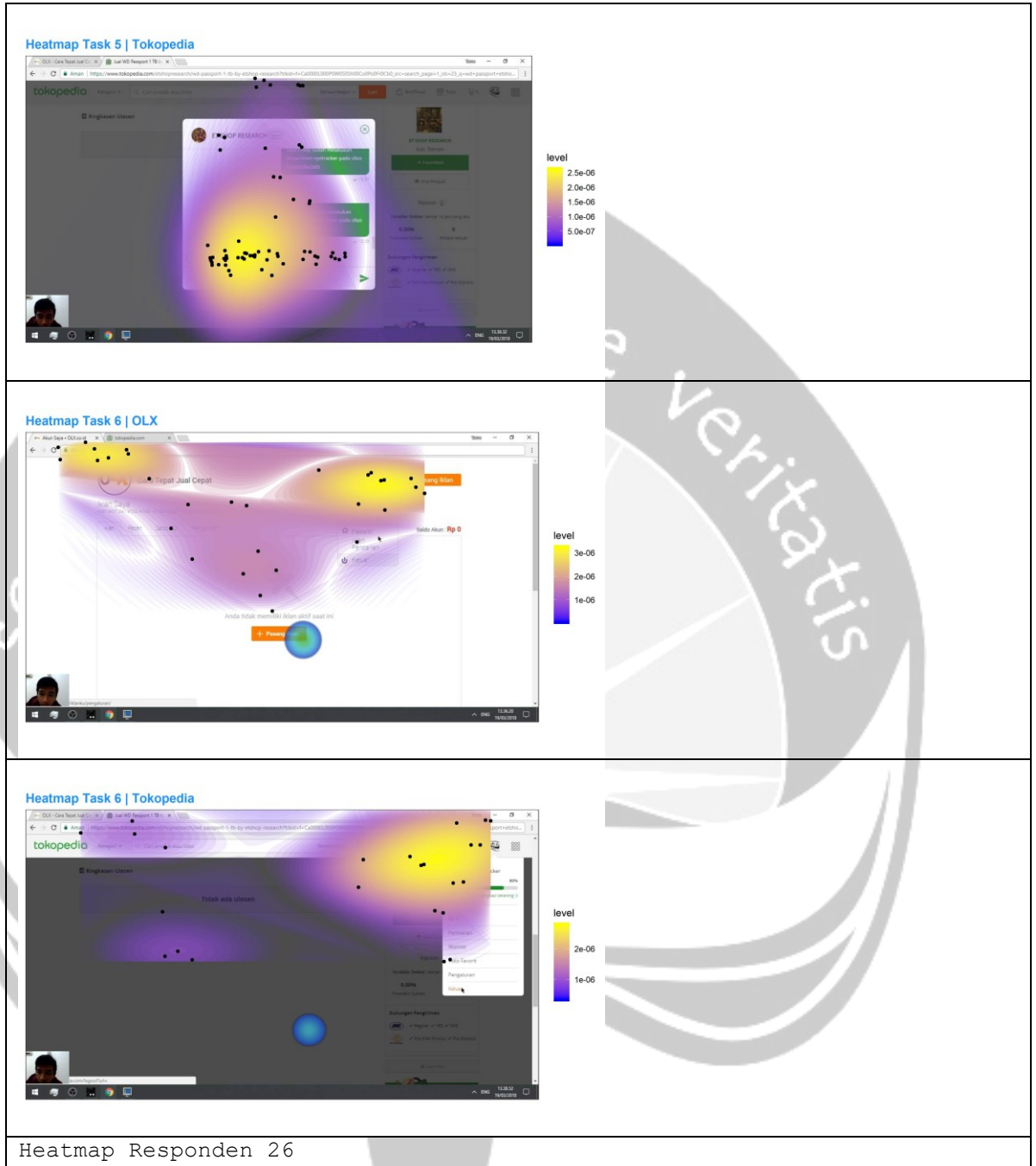


Heatmap Responden 25

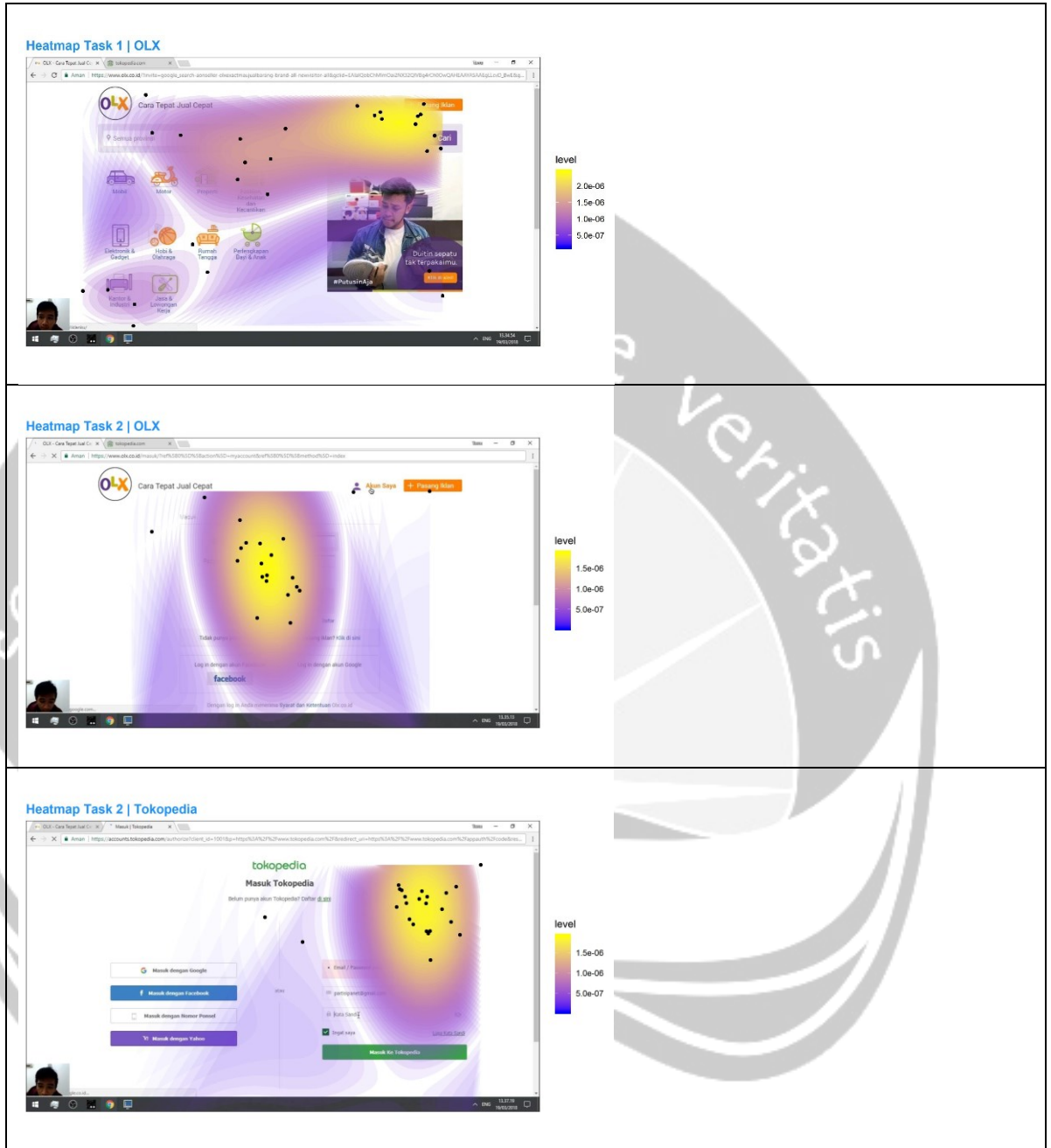


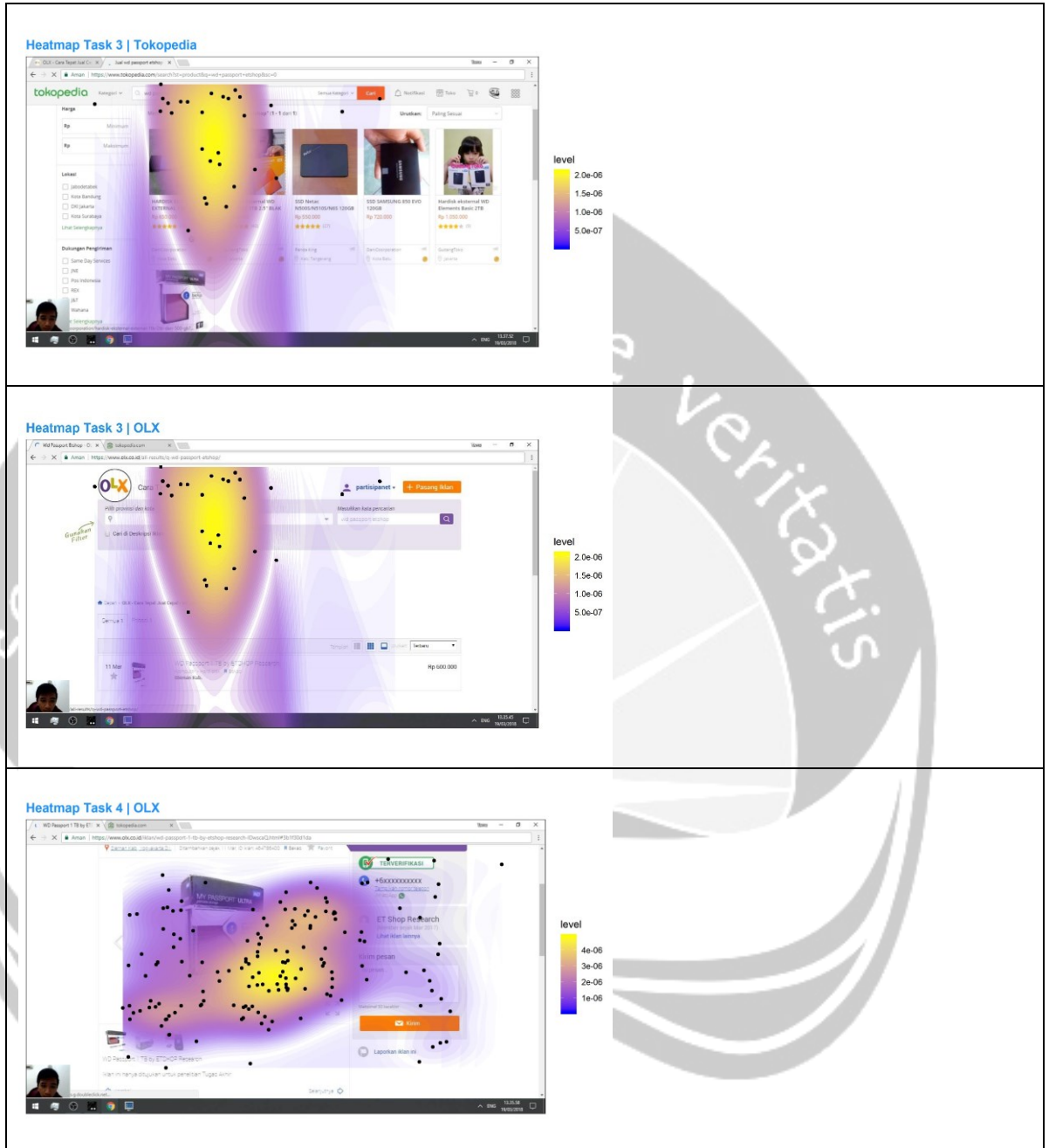






Heatmap Responden 26

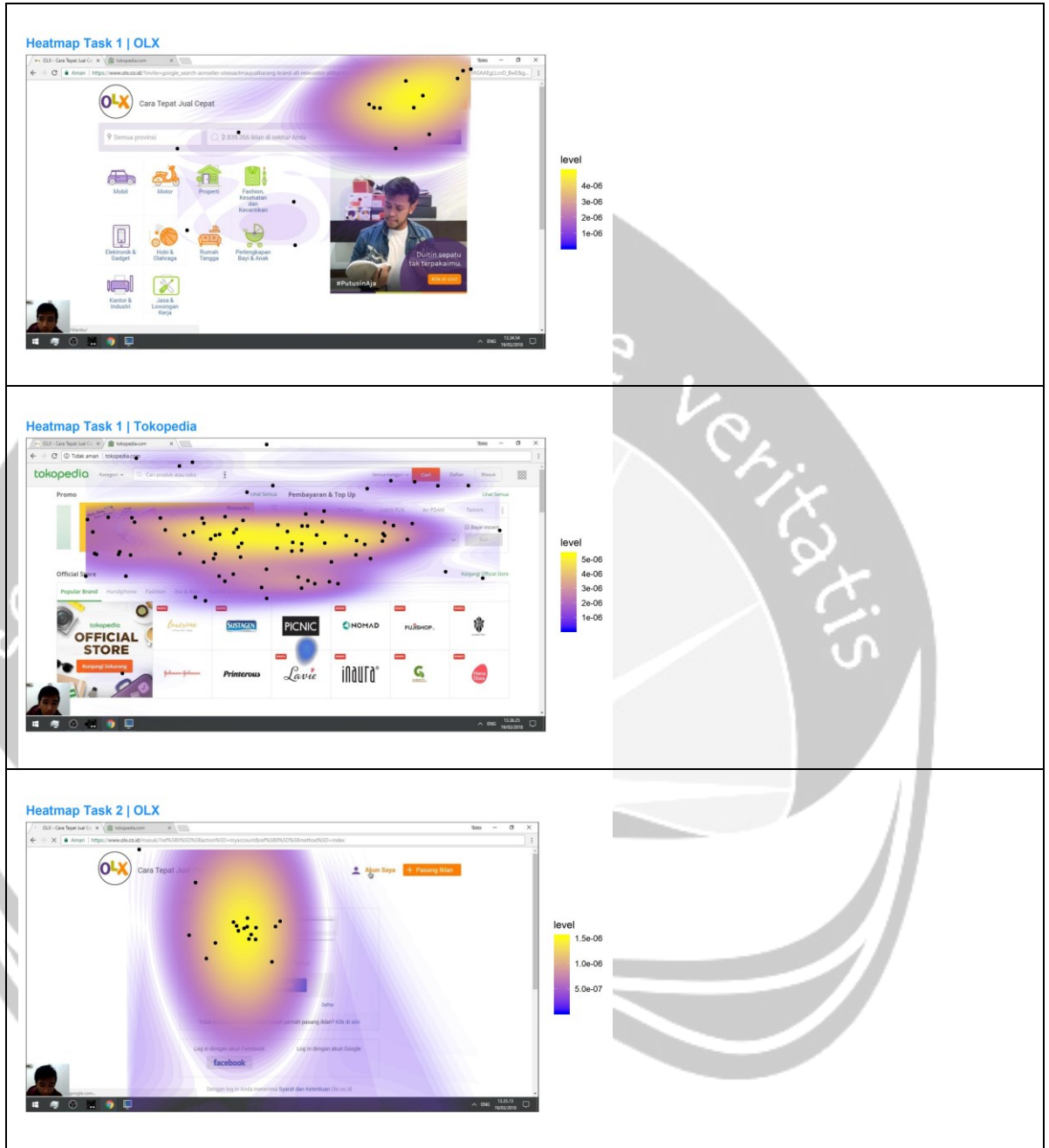


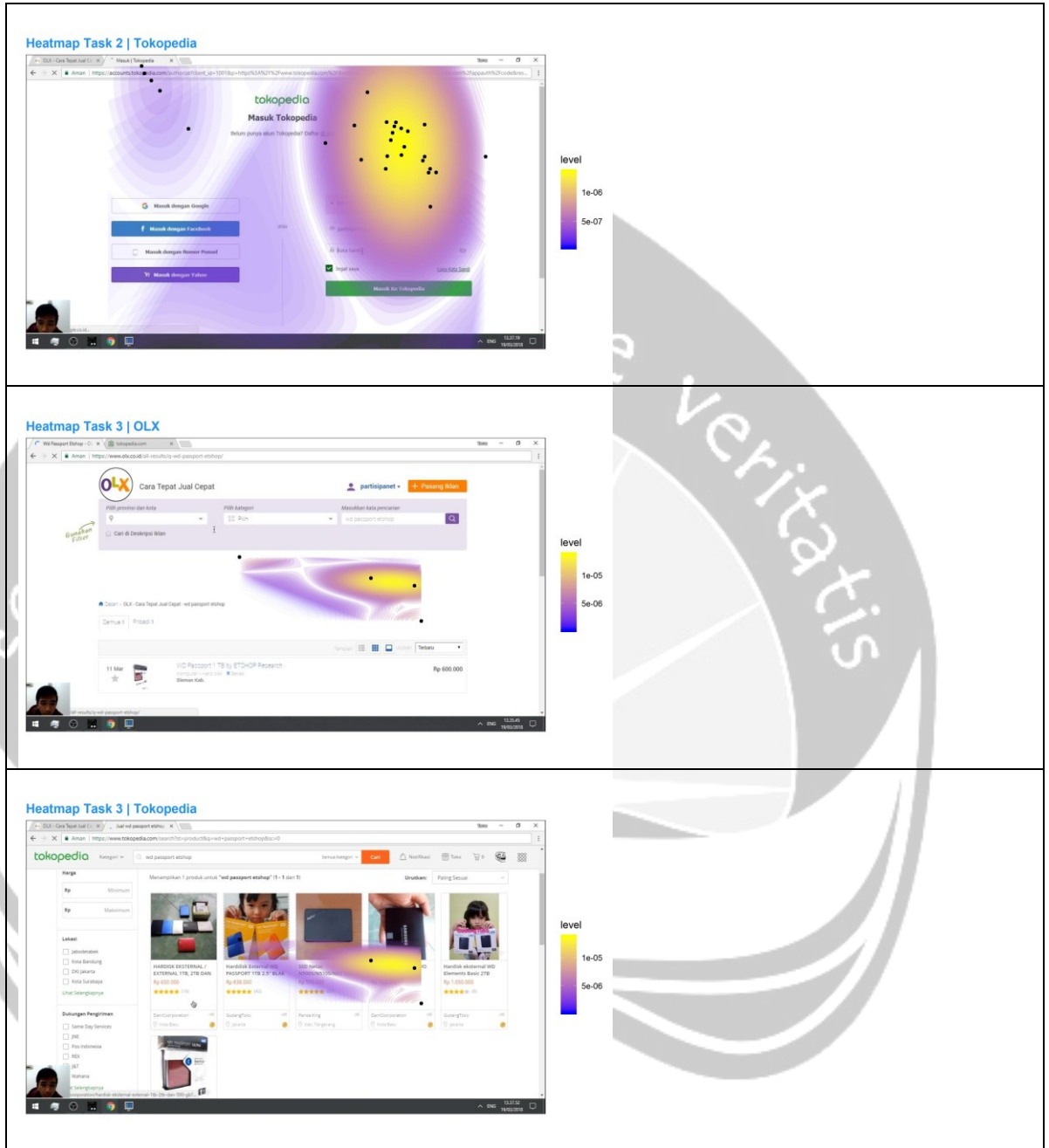


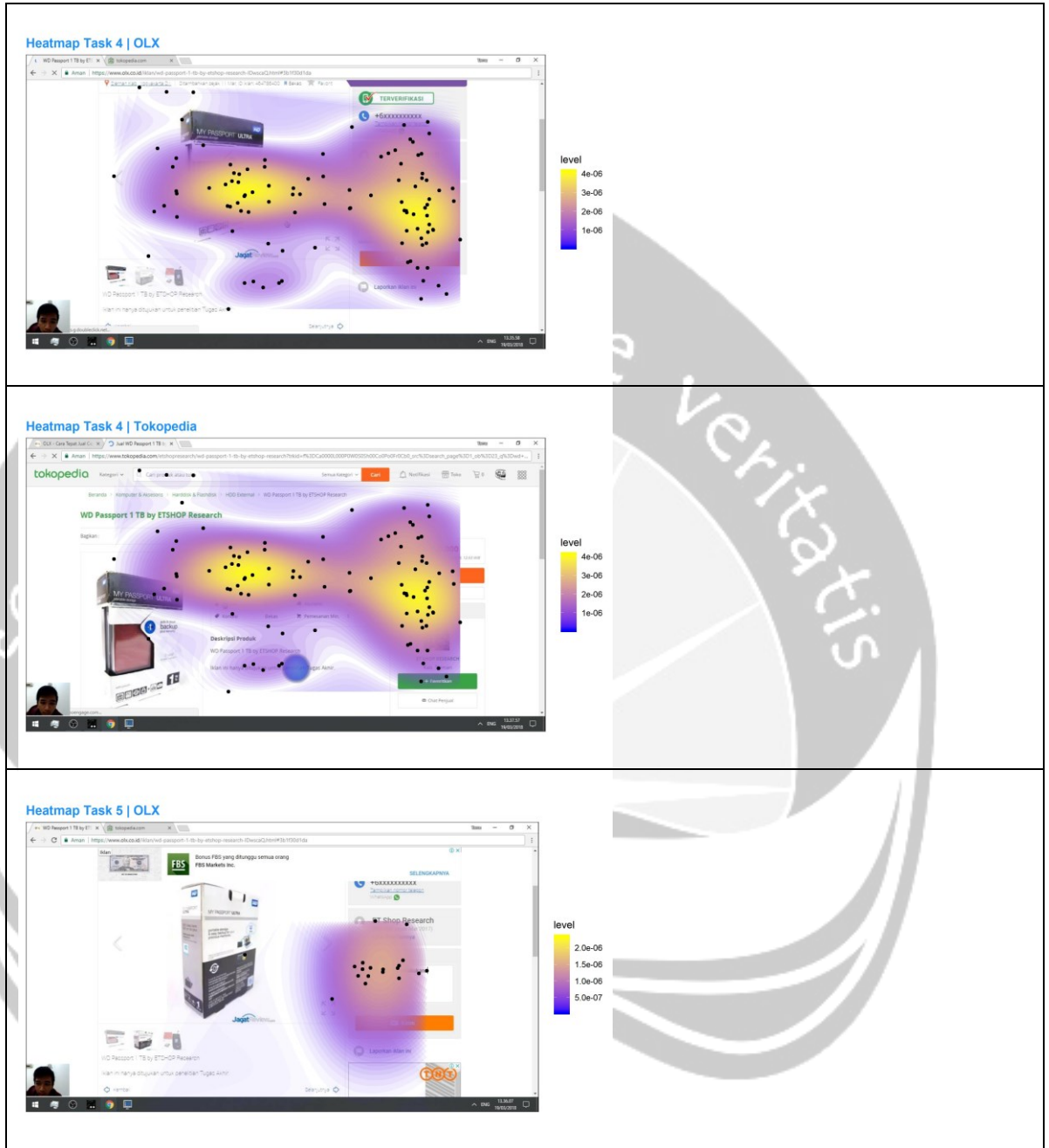


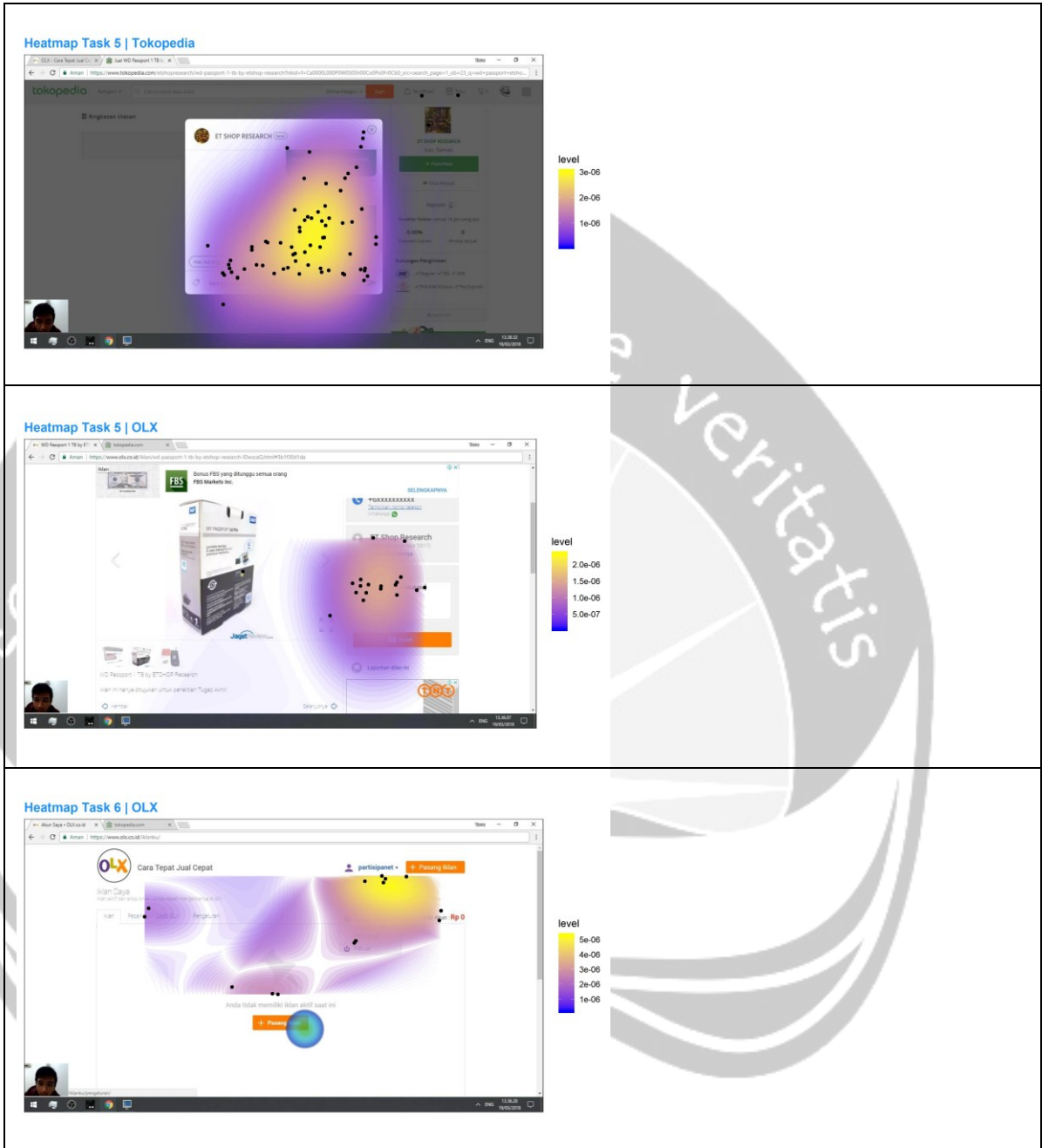


Heatmap Responden 27



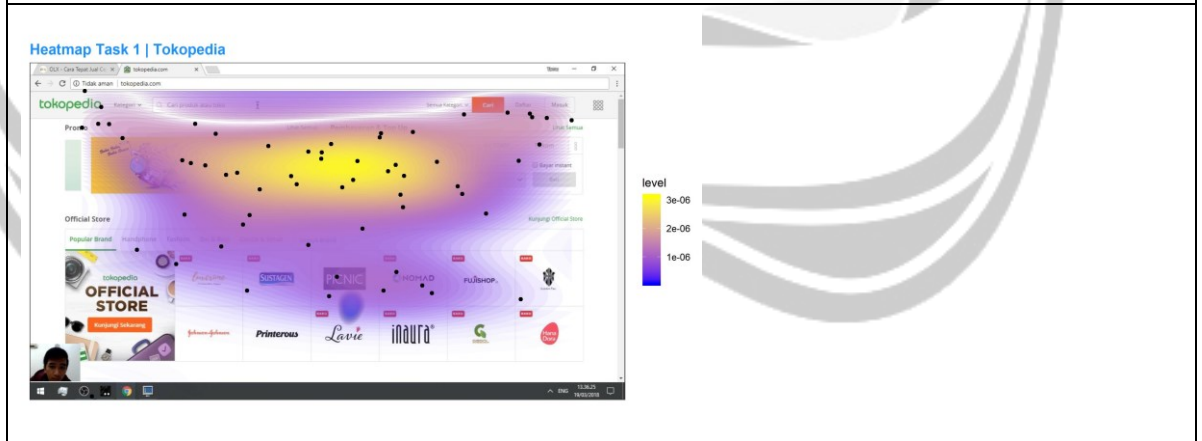
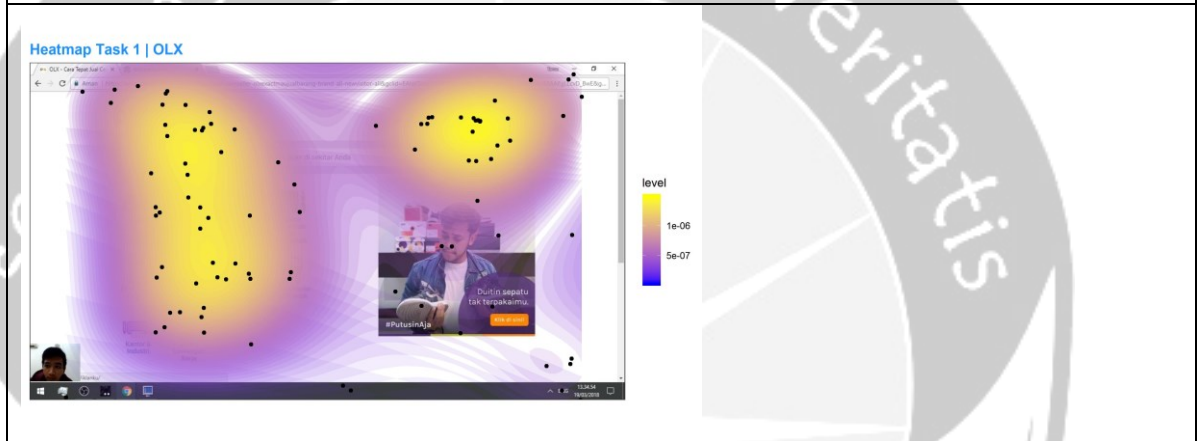








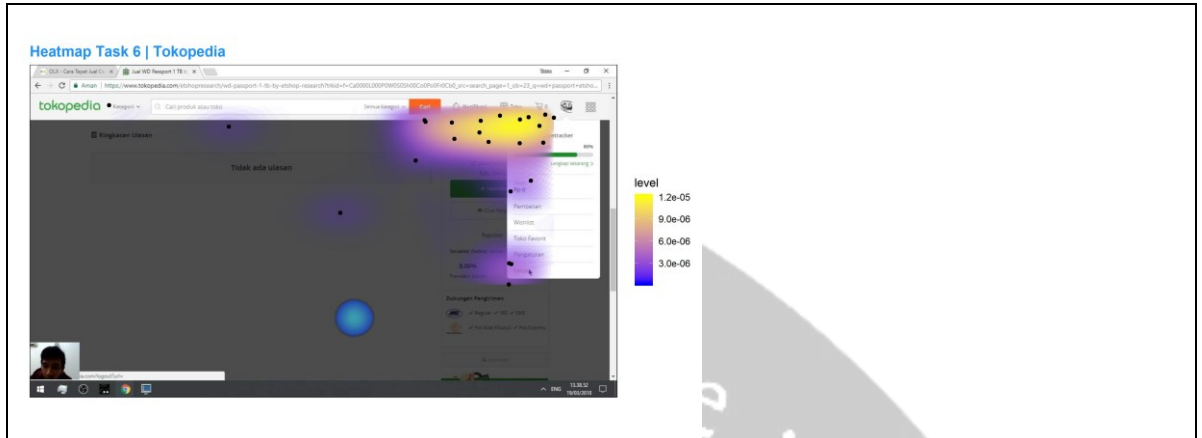
Heatmap Responden 28



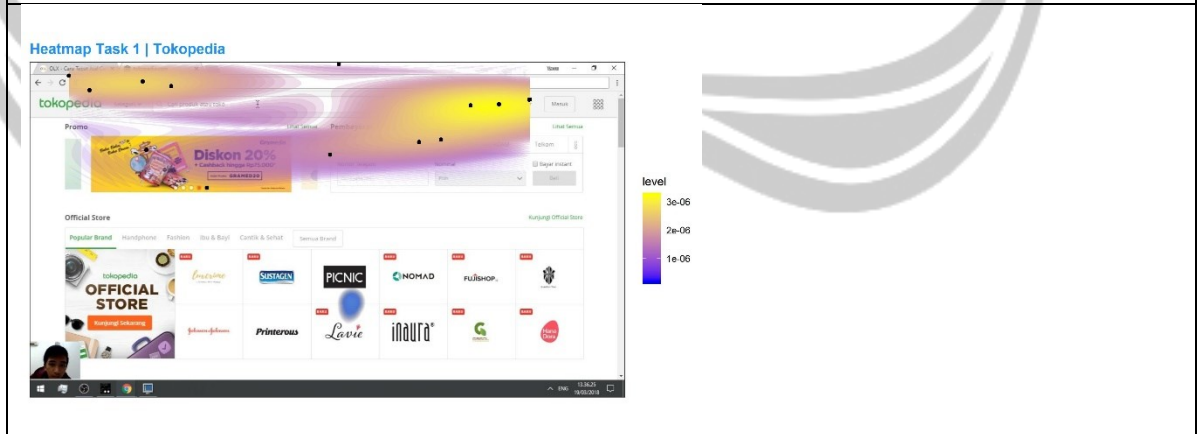
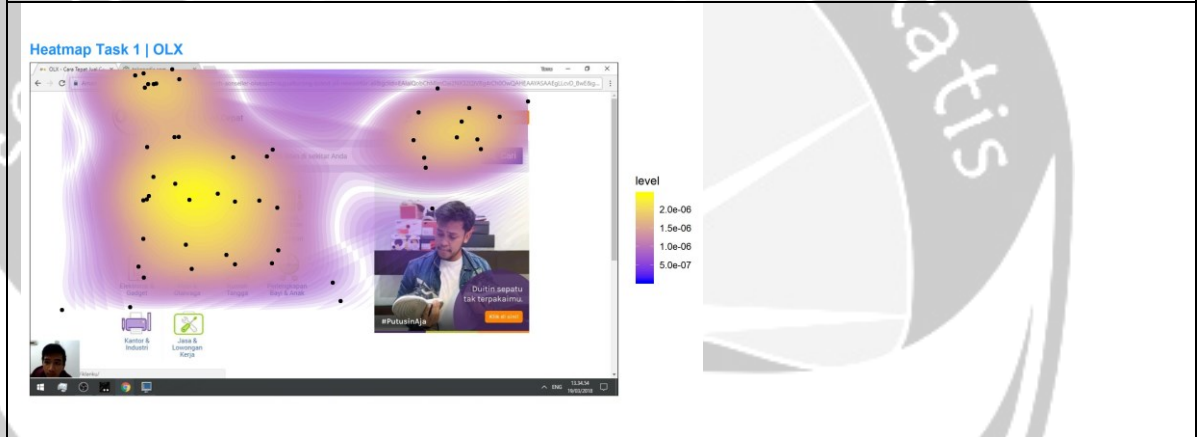


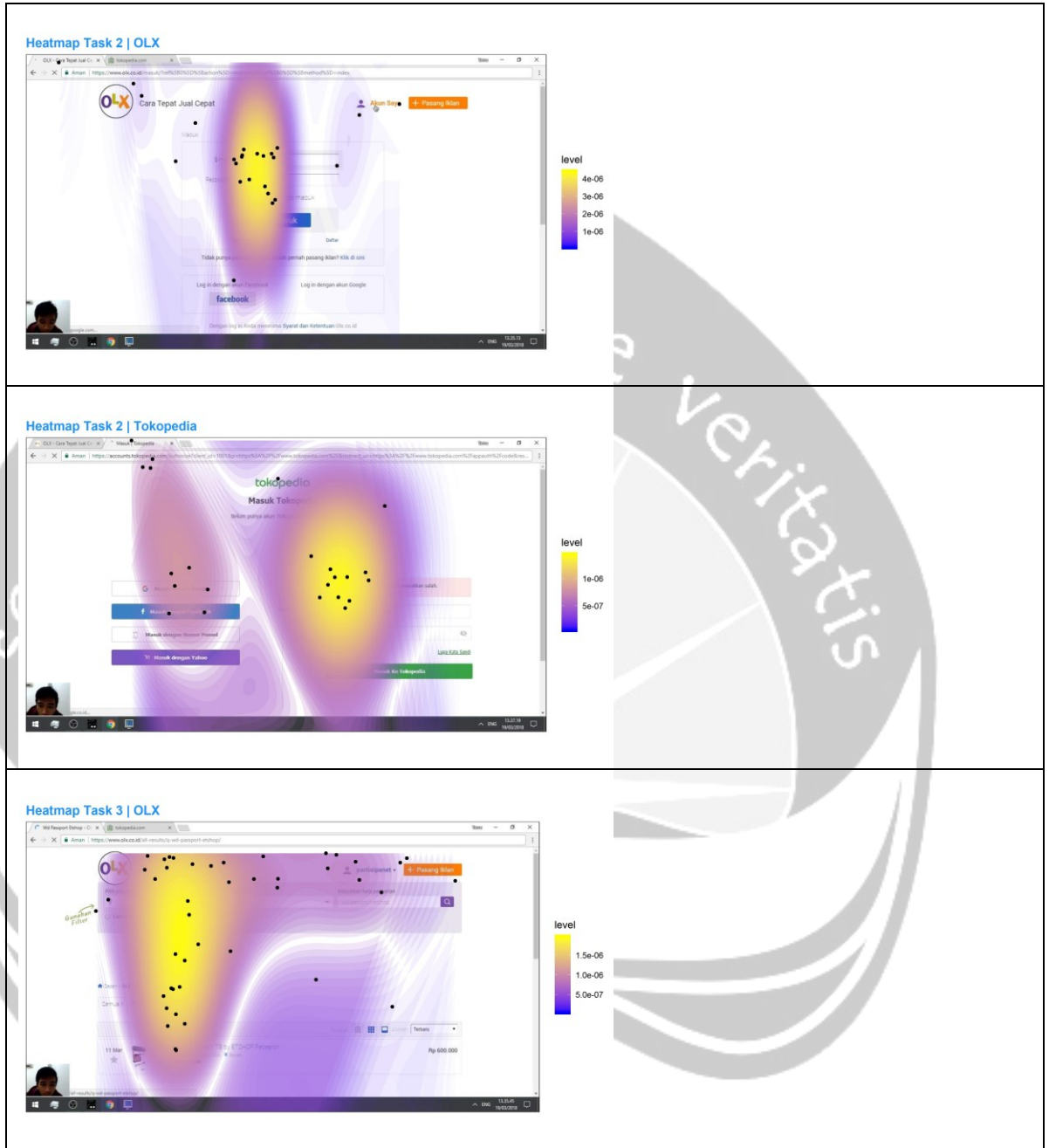


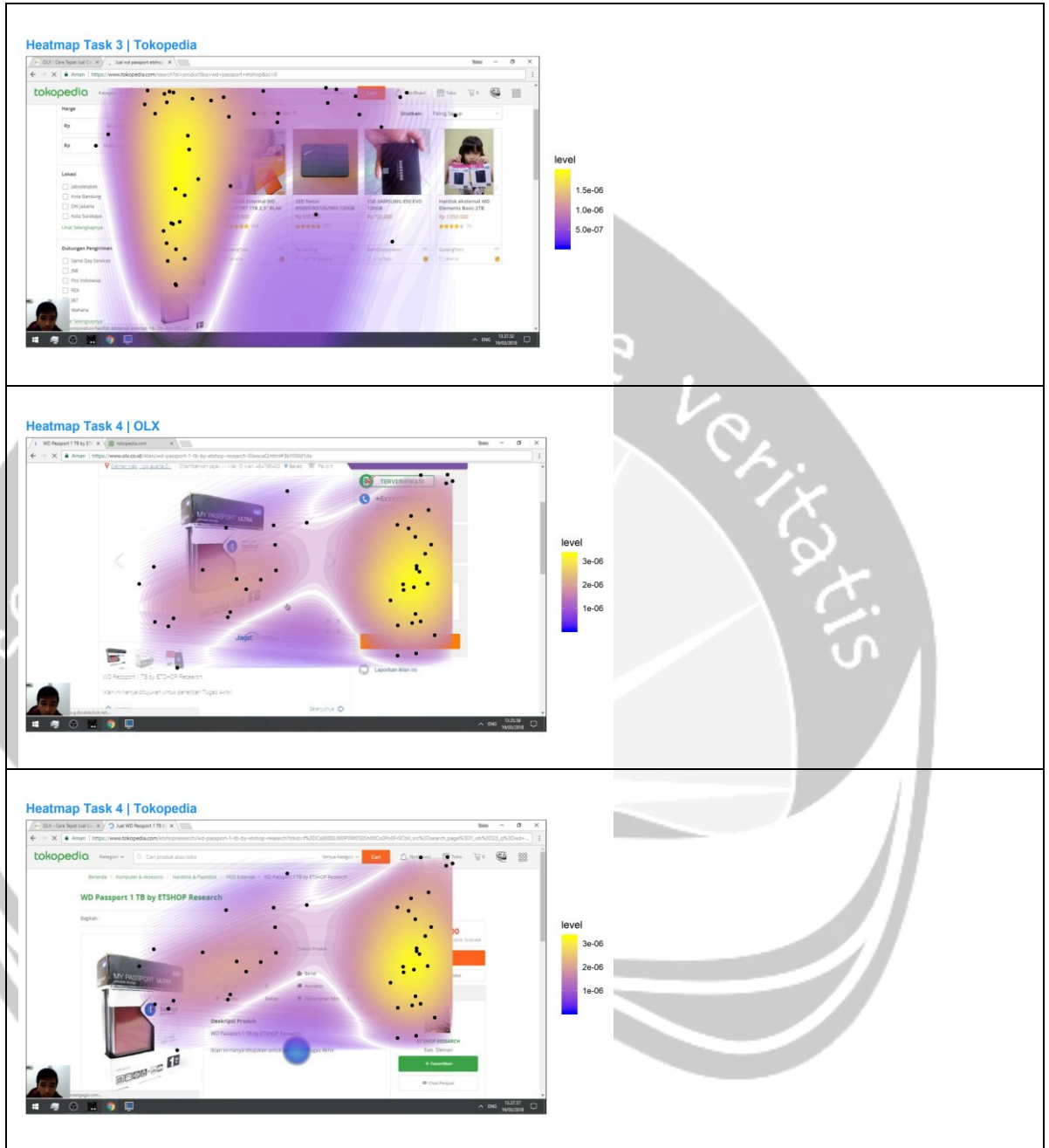




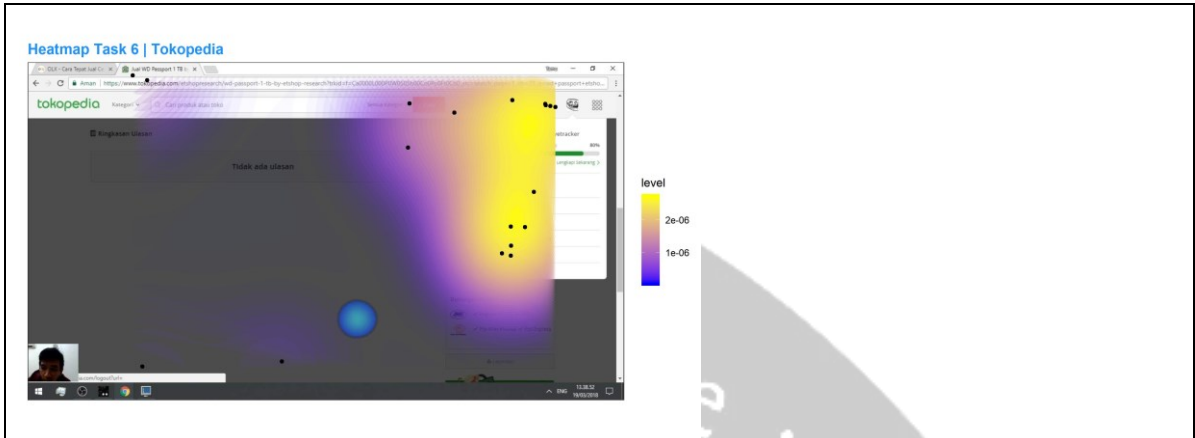
Heatmap Responden 29



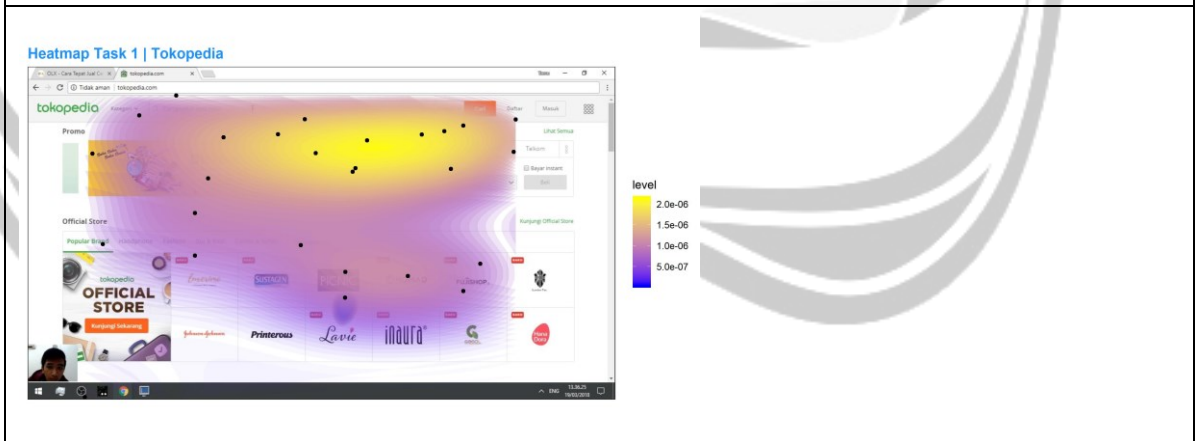
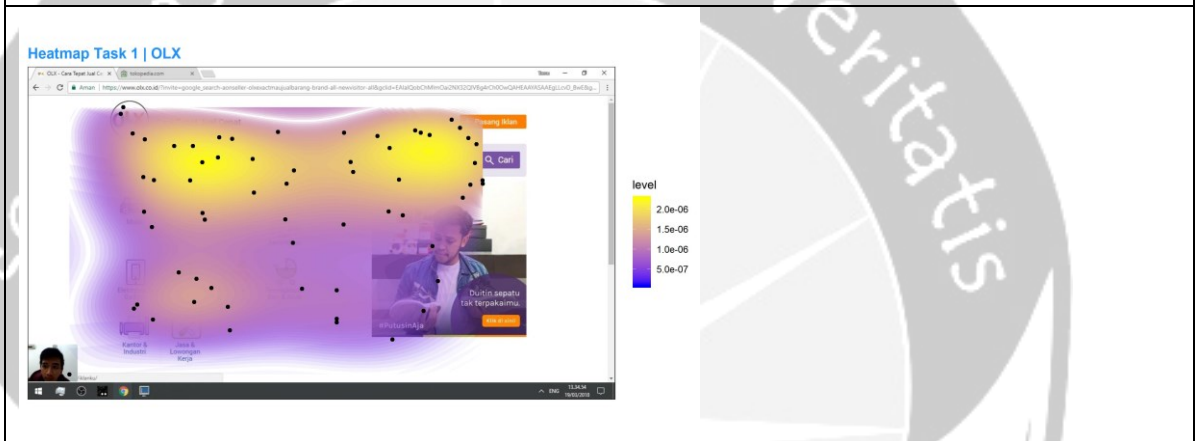




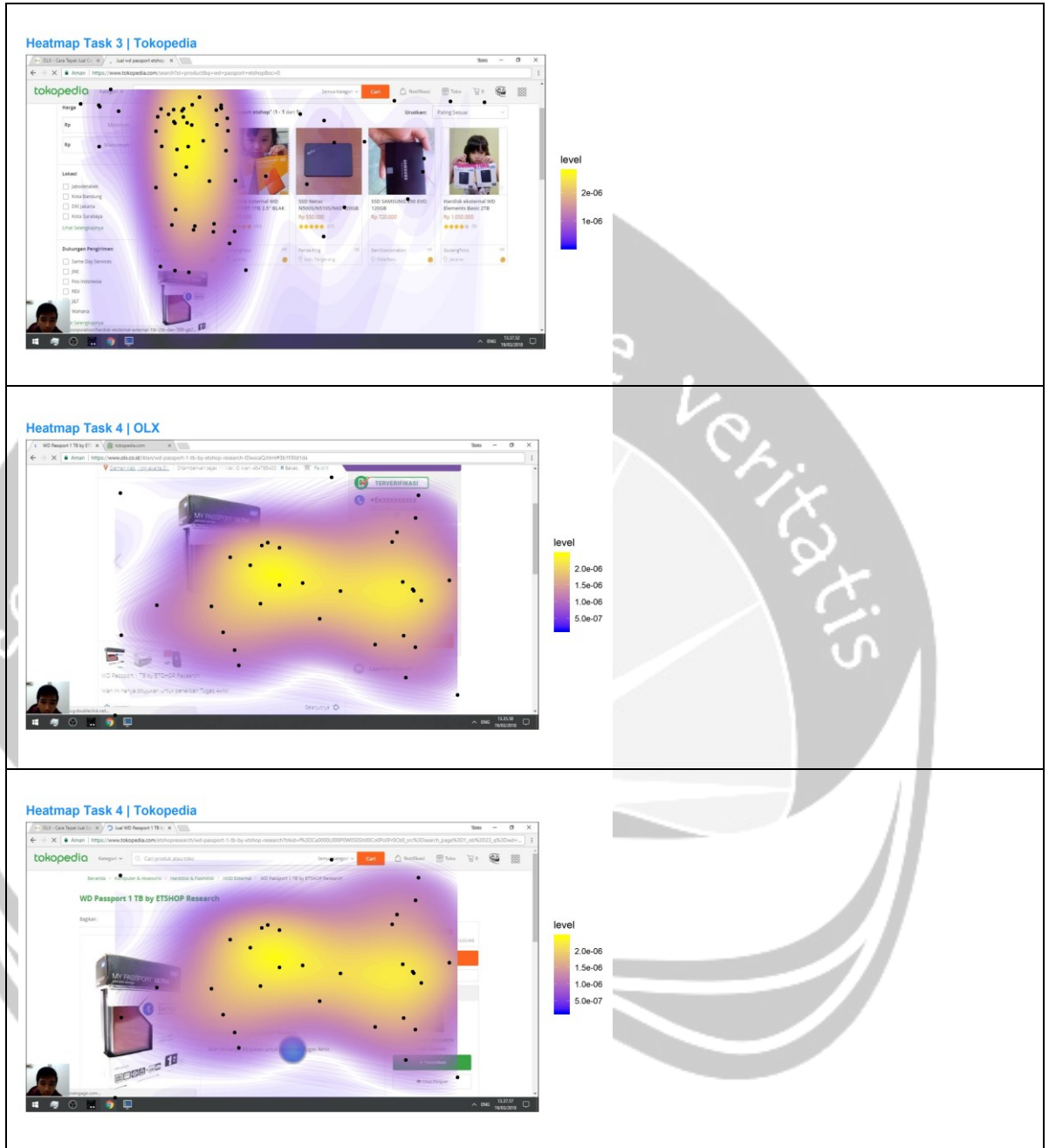




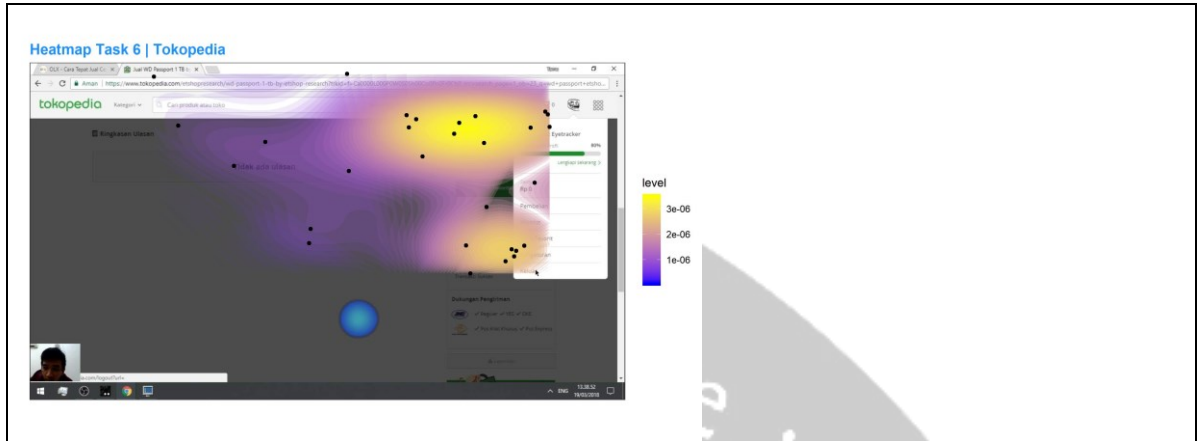
Heatmap Responden 30



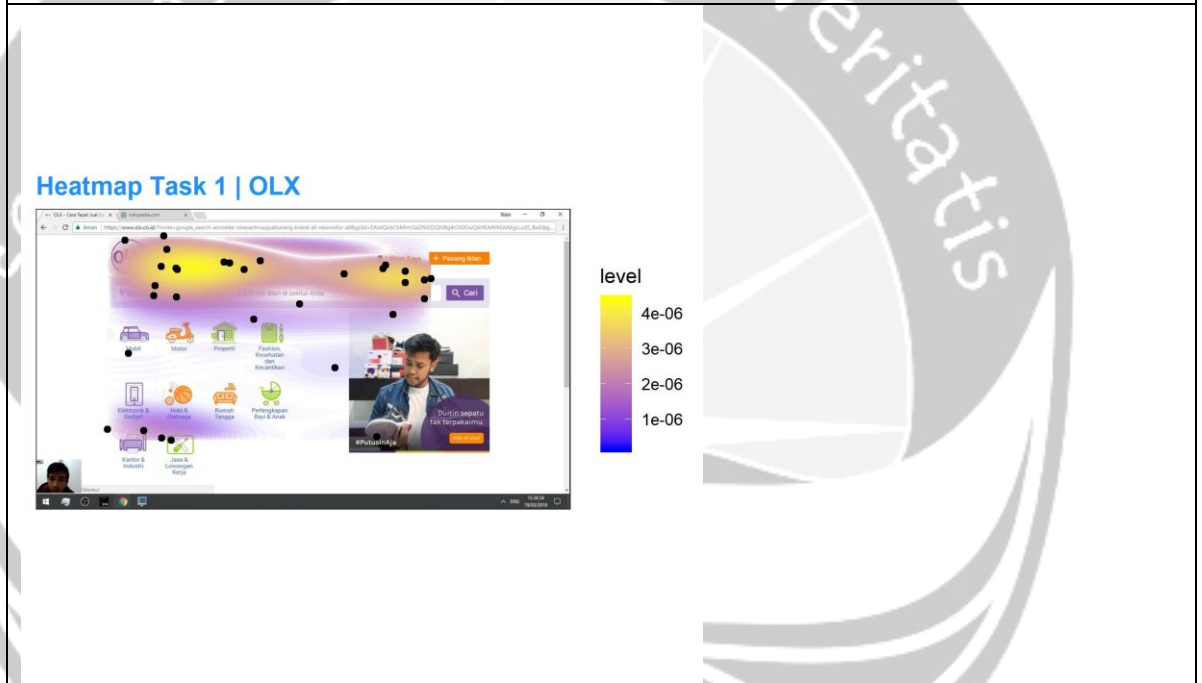




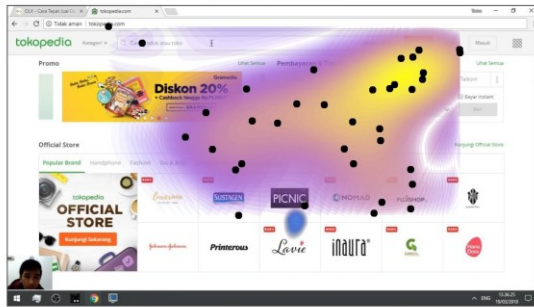




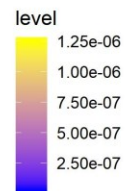
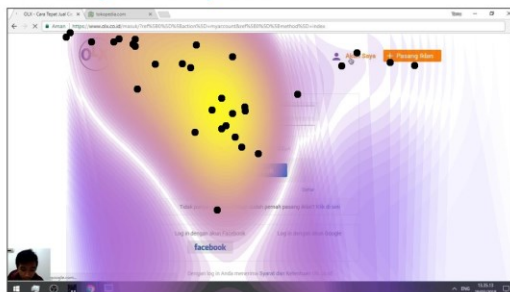
Heatmap Responden 31



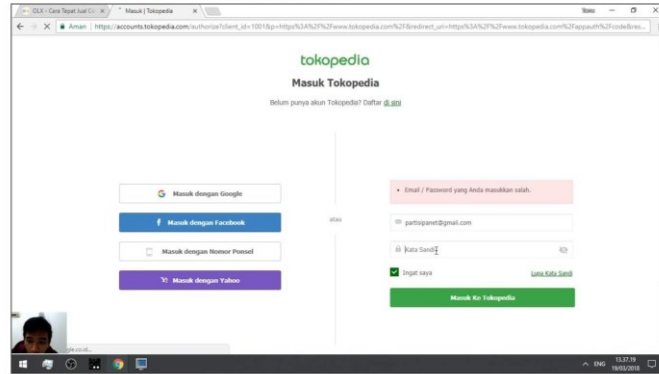
Heatmap Task 1 | Tokopedia



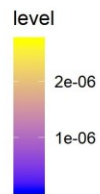
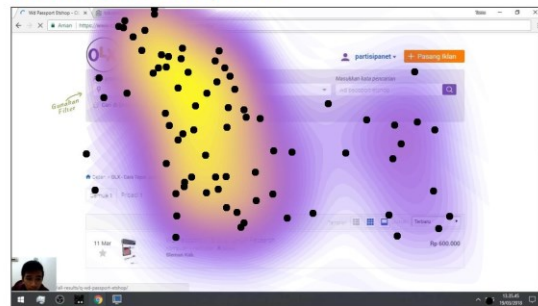
Heatmap Task 2 | OLX



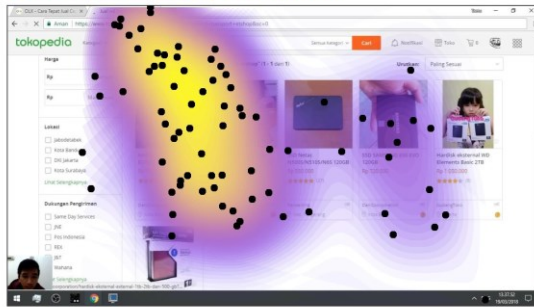
Heatmap Task 2 | Tokopedia



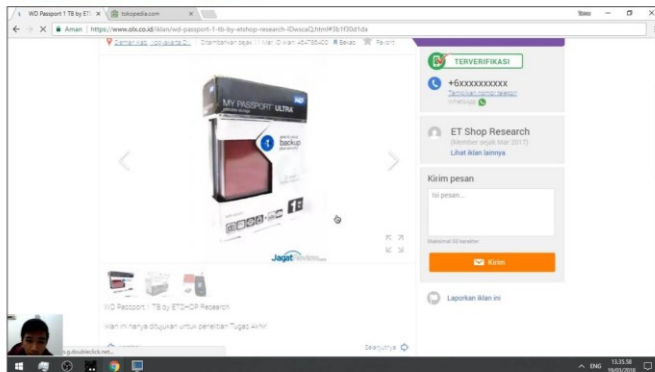
Heatmap Task 3 | OLX



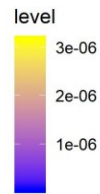
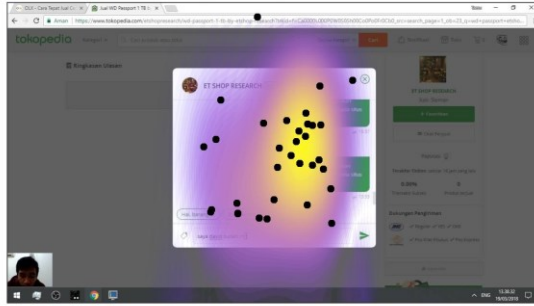
Heatmap Task 3 | Tokopedia



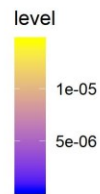
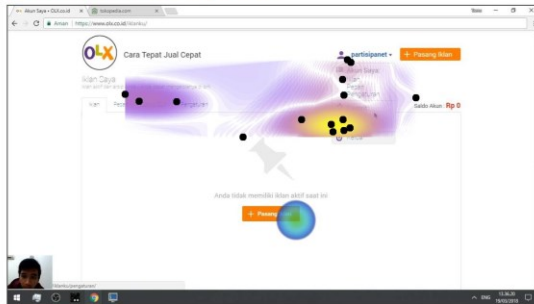
Heatmap Task 4 | OLX



Heatmap Task 5 | Tokopedia



Heatmap Task 6 | OLX

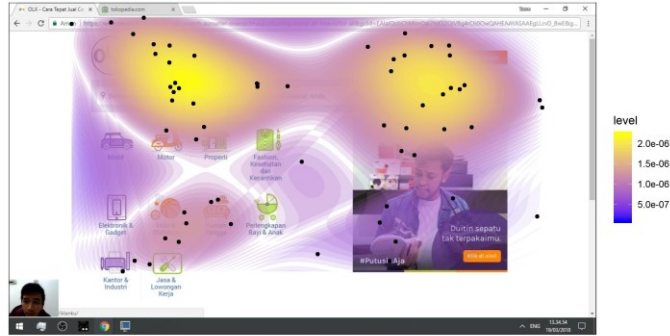


Heatmap Task 6 | Tokopedia

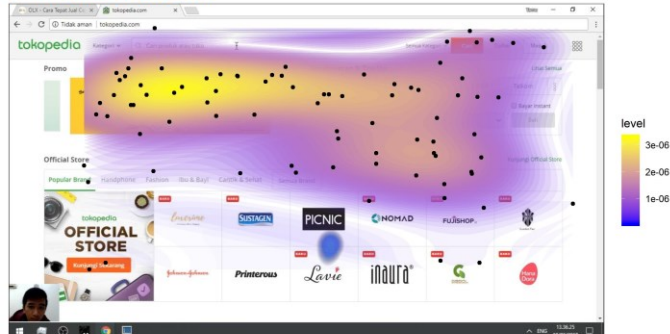


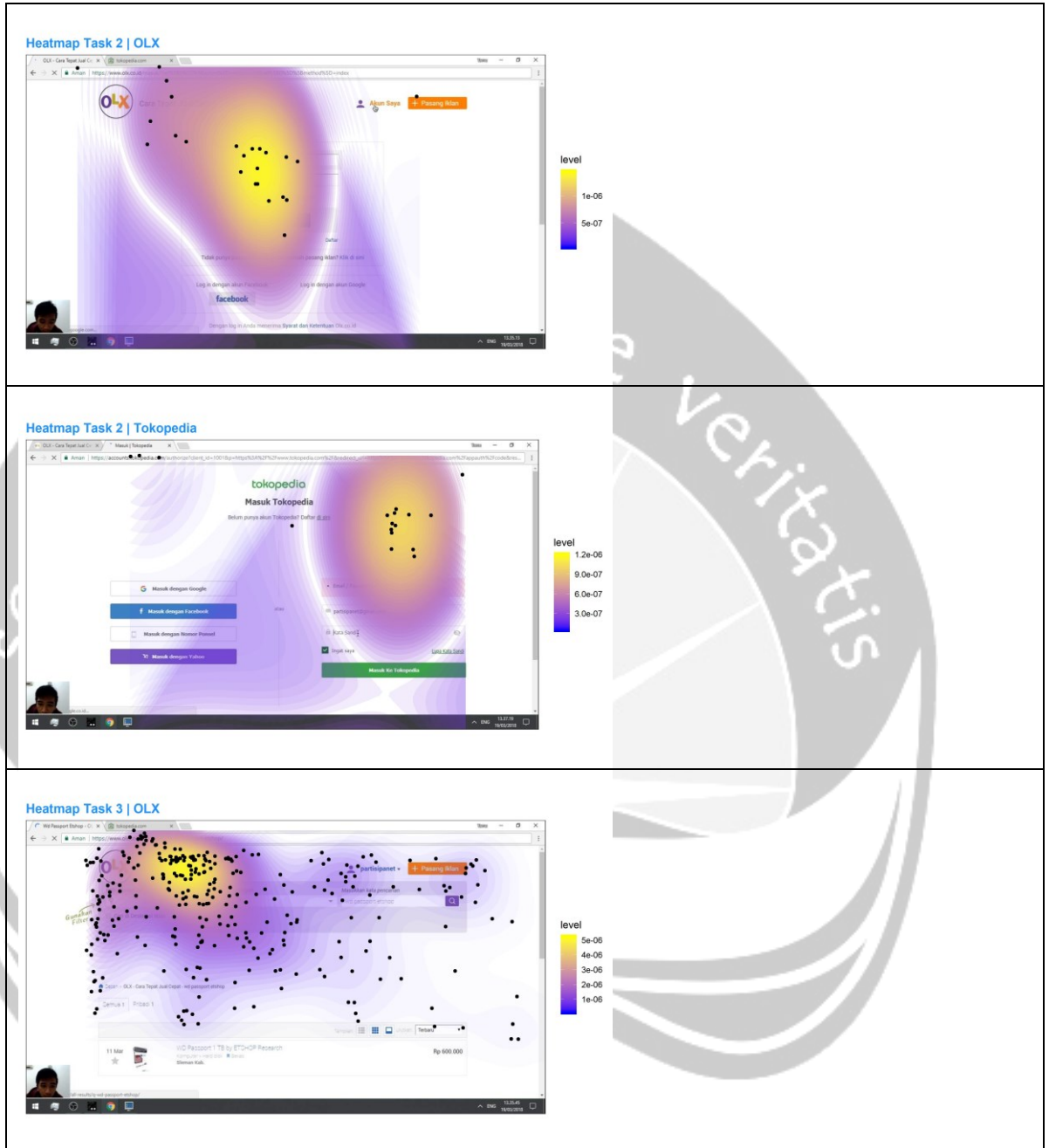
Heatmap Responden 32

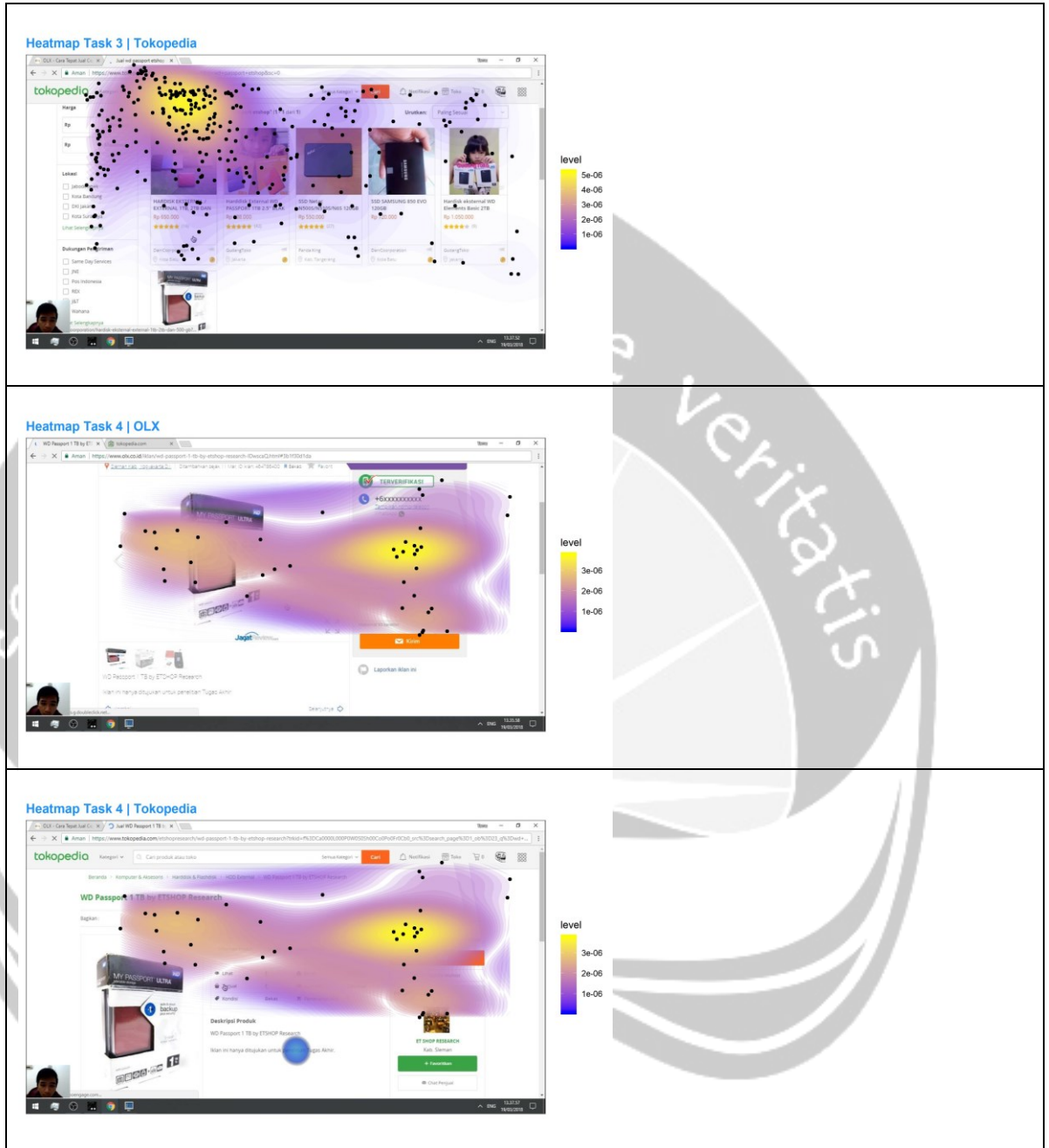
Heatmap Task 1 | OLX

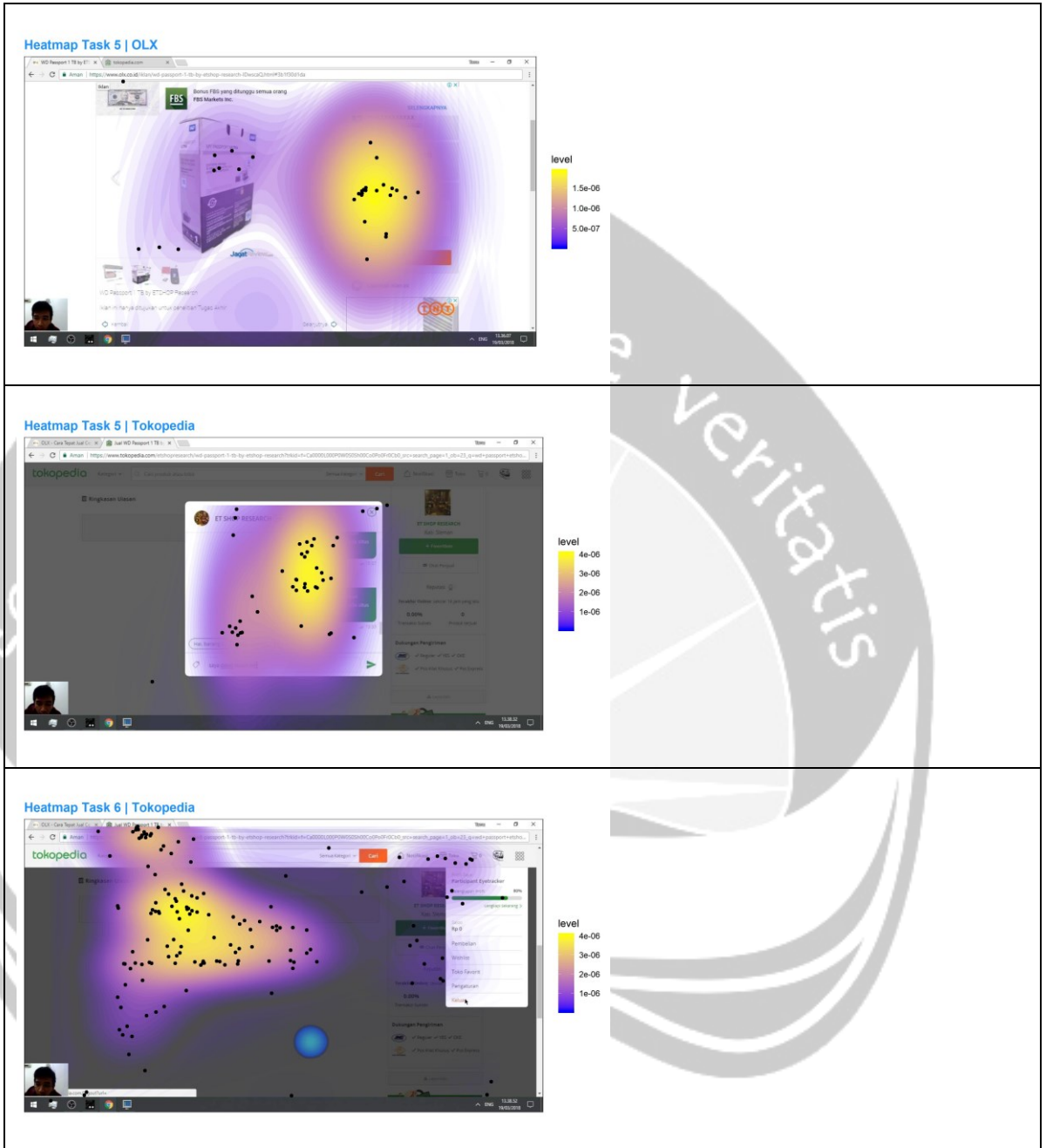


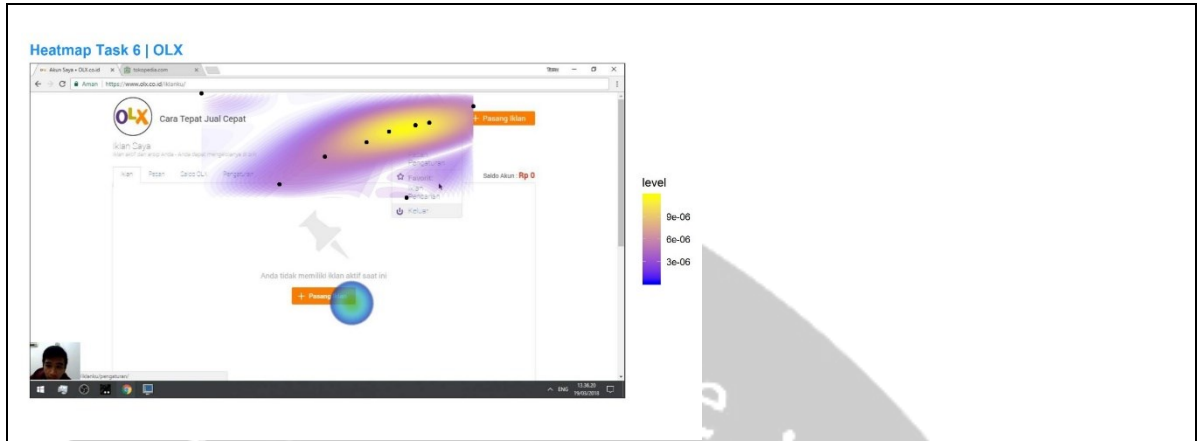
Heatmap Task 1 | Tokopedia



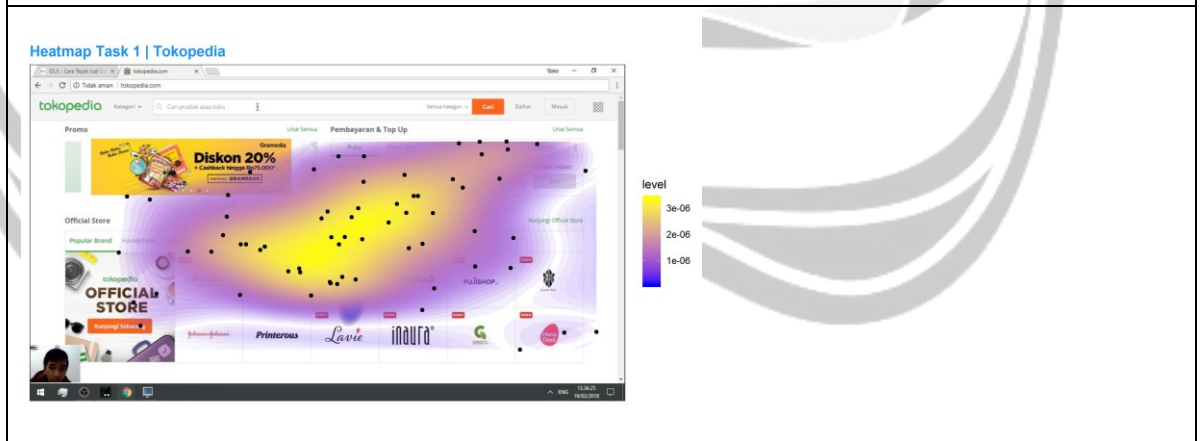
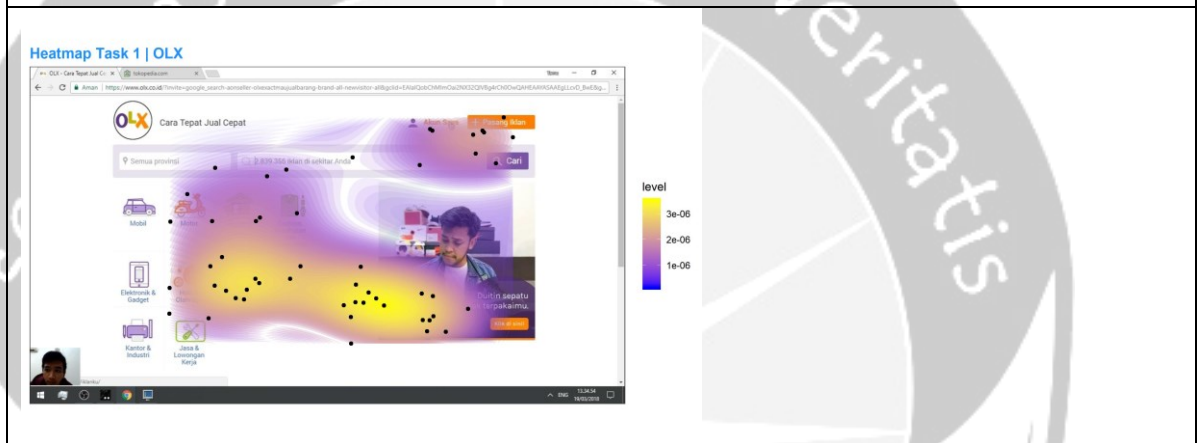




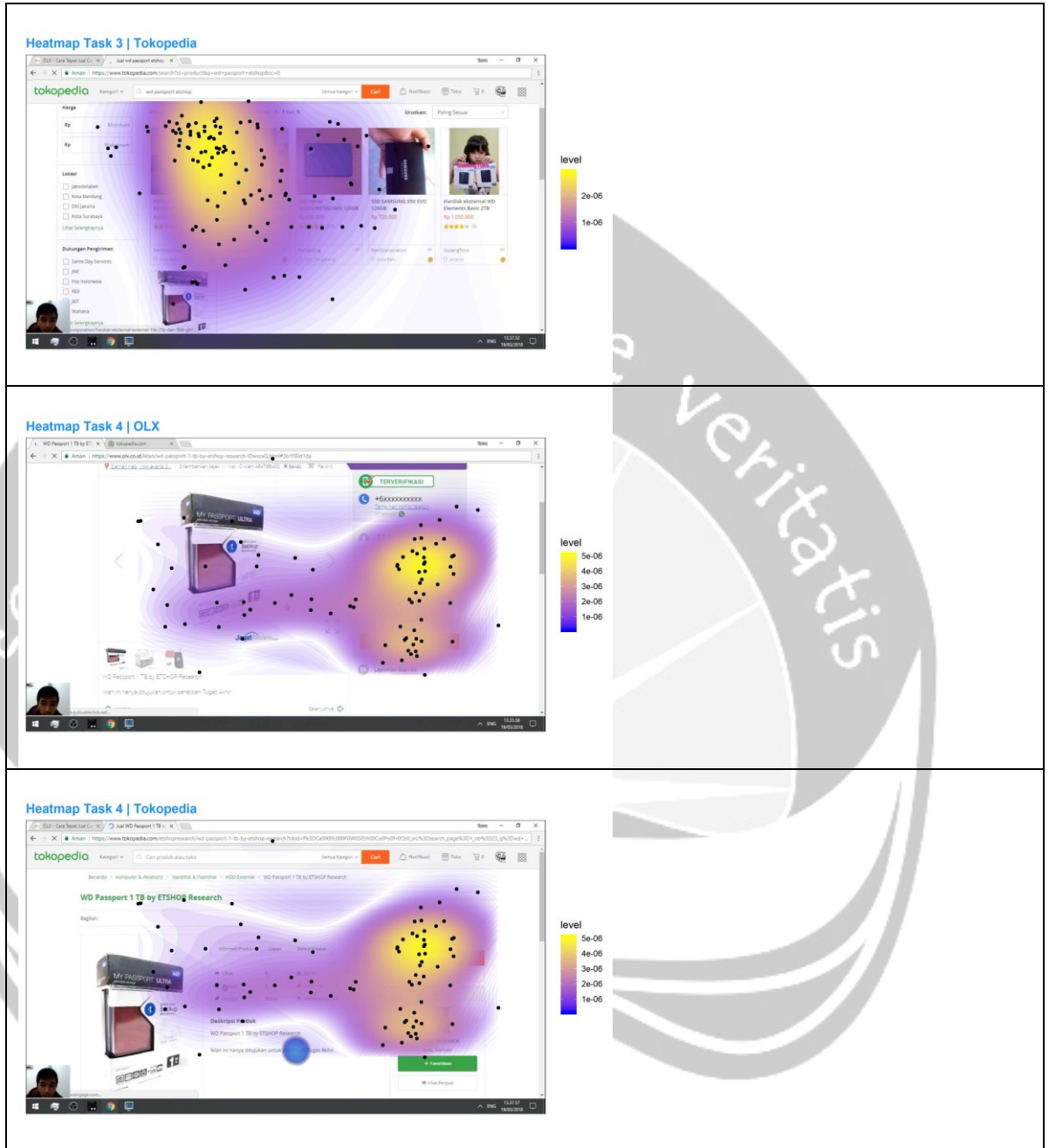




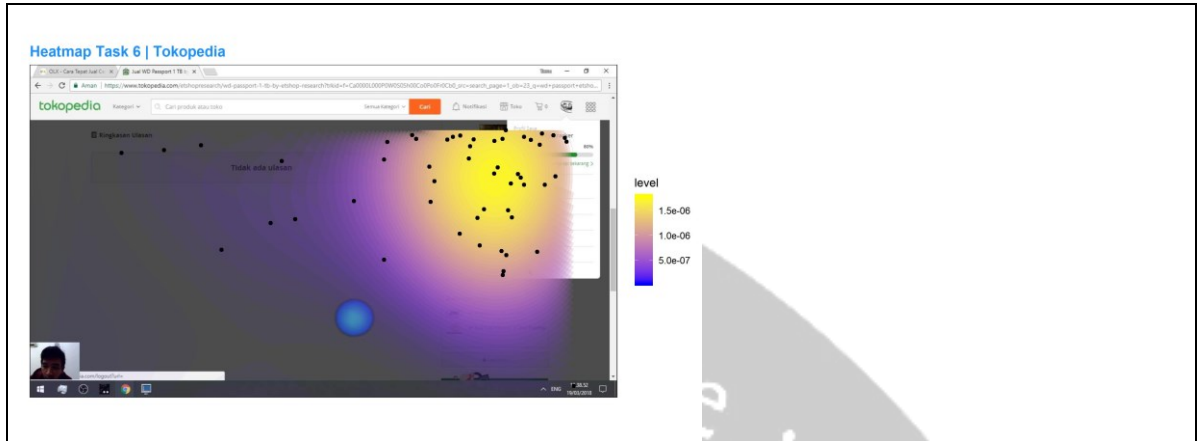
Heatmap Responden 33



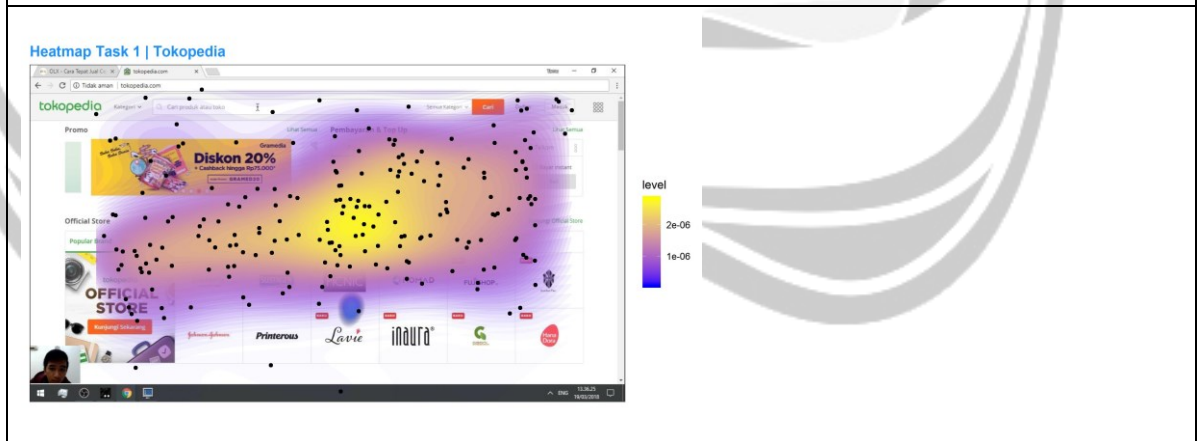
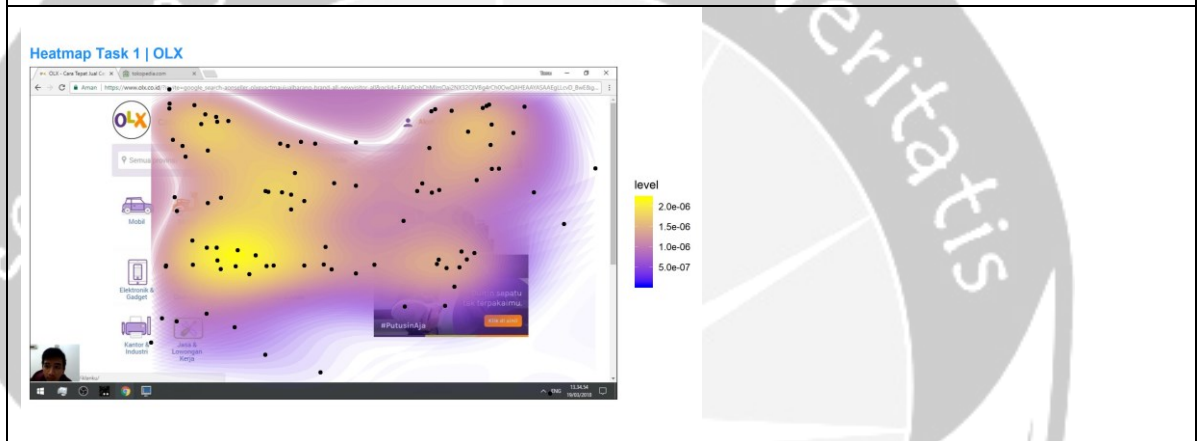


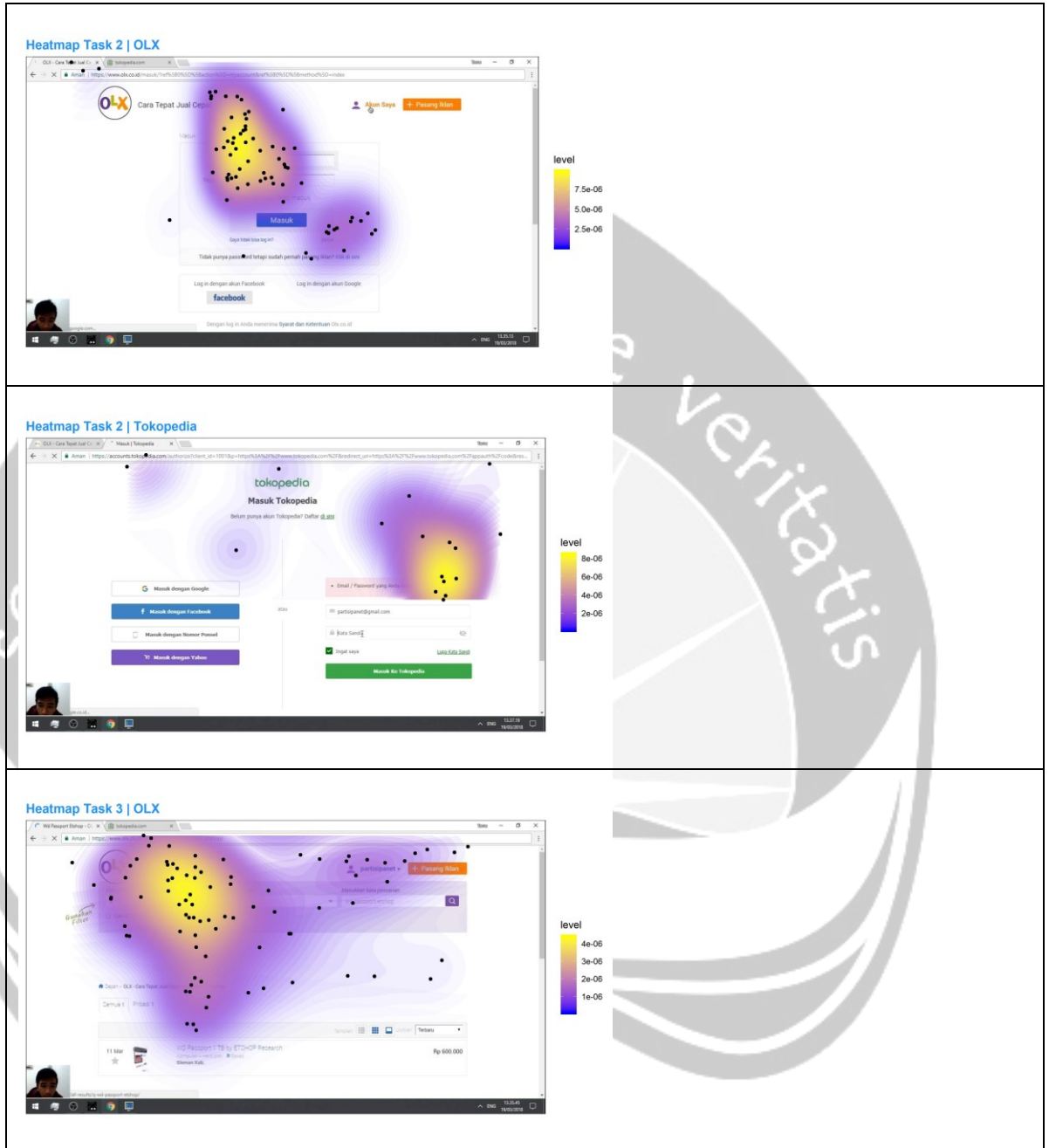


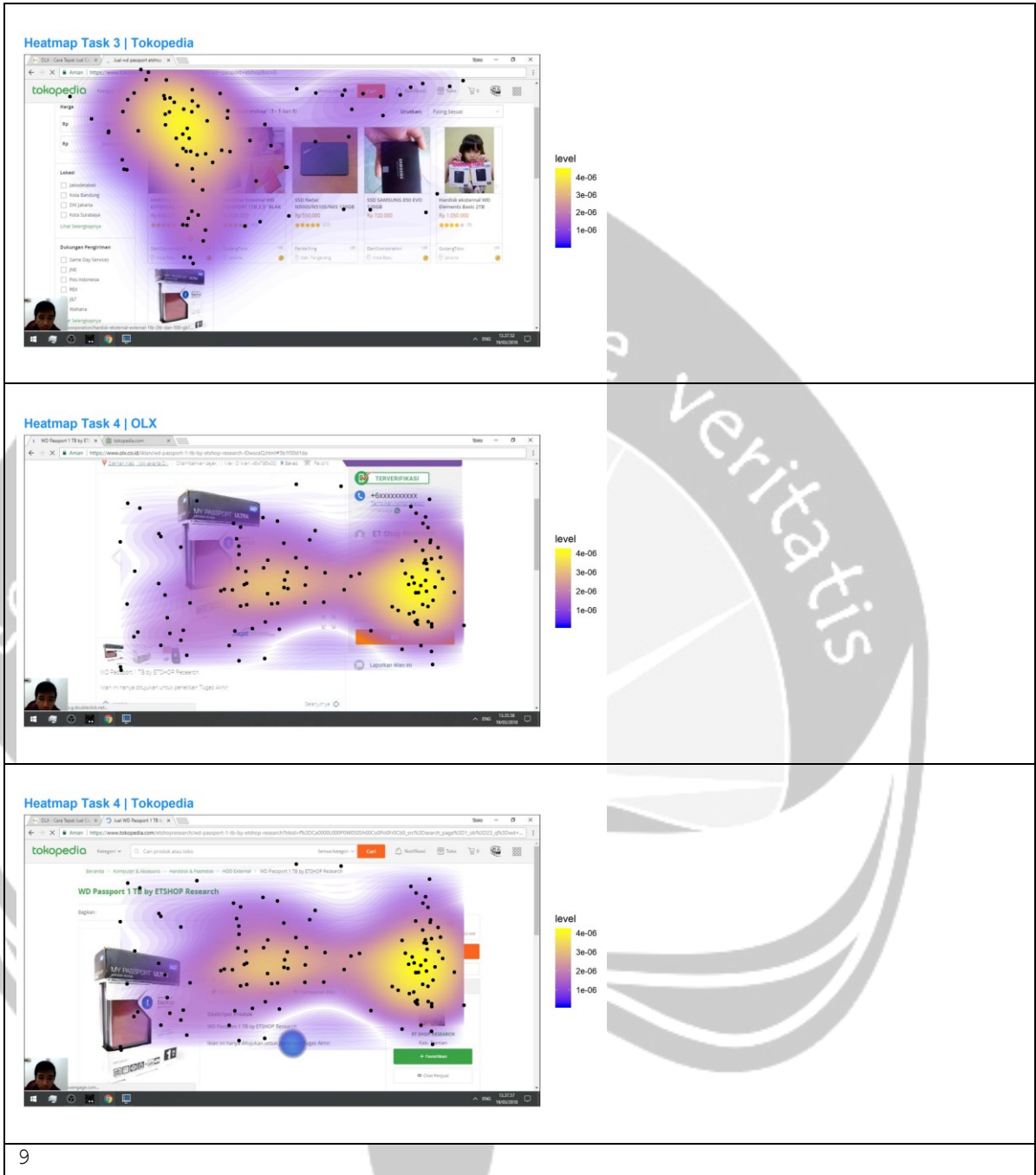


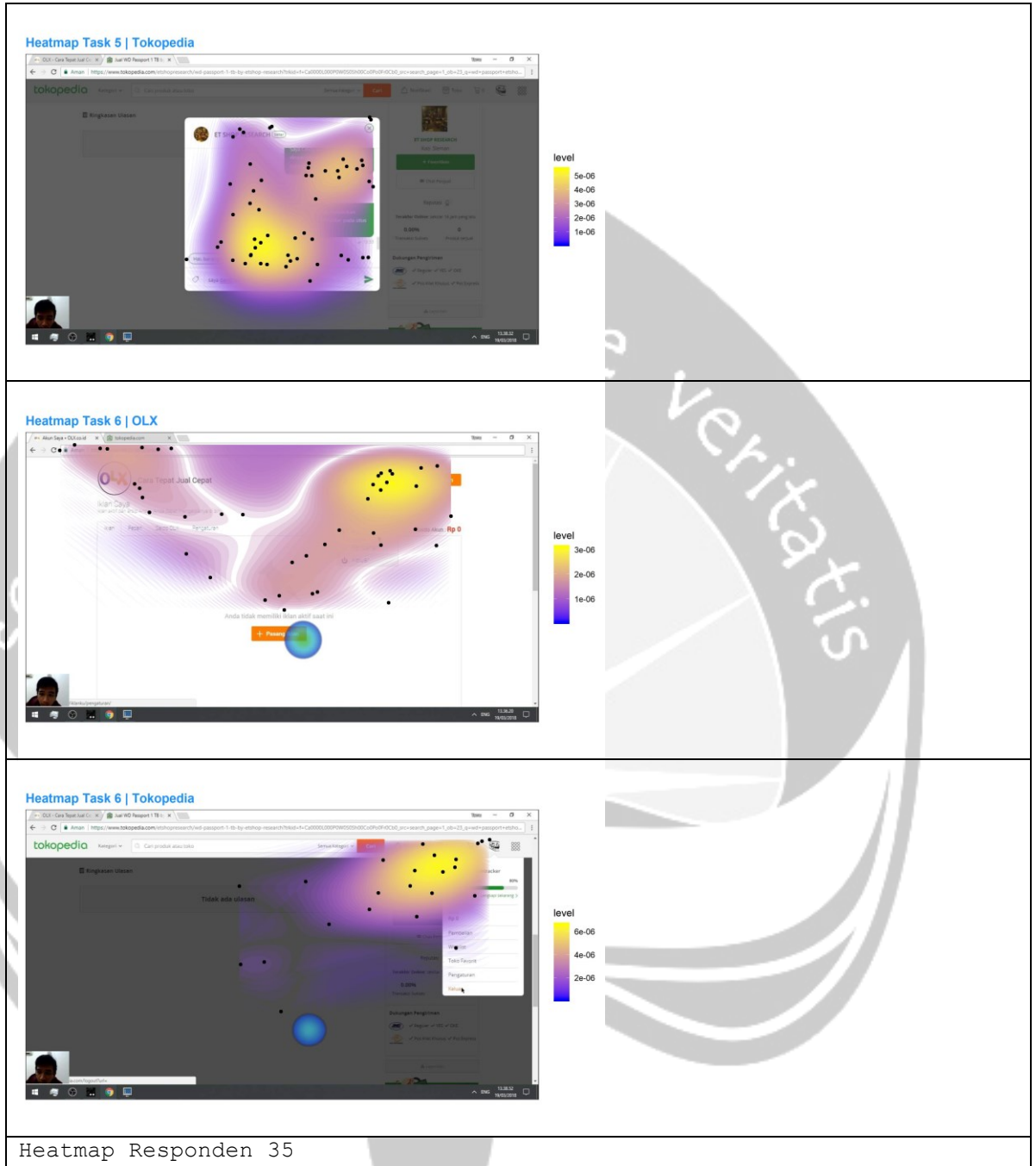


Heatmap Responden 34

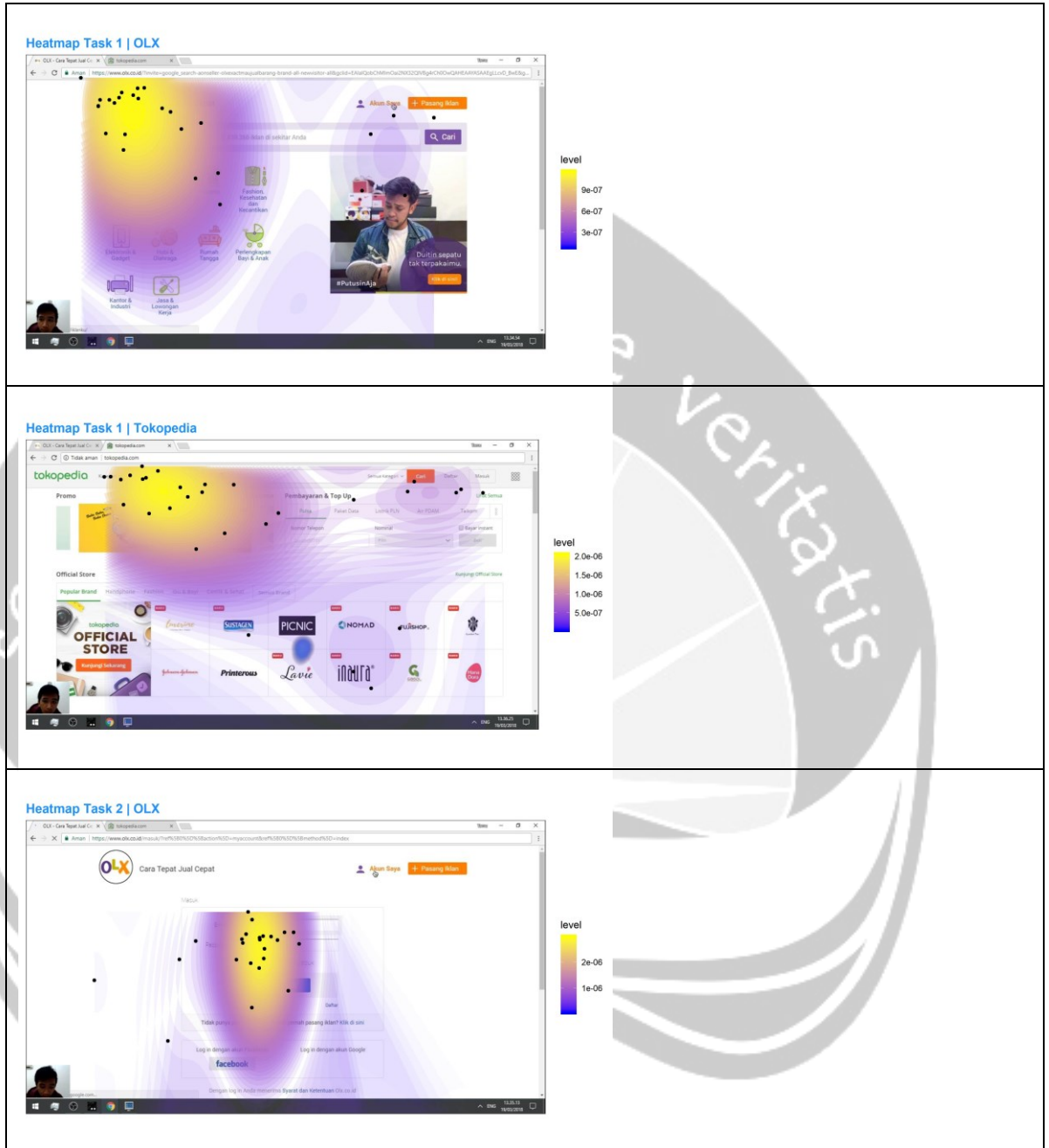






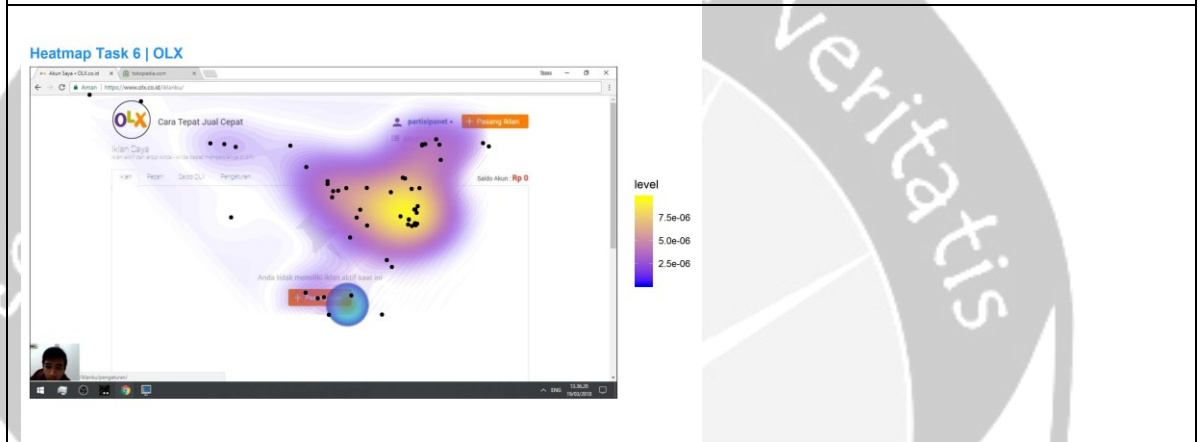
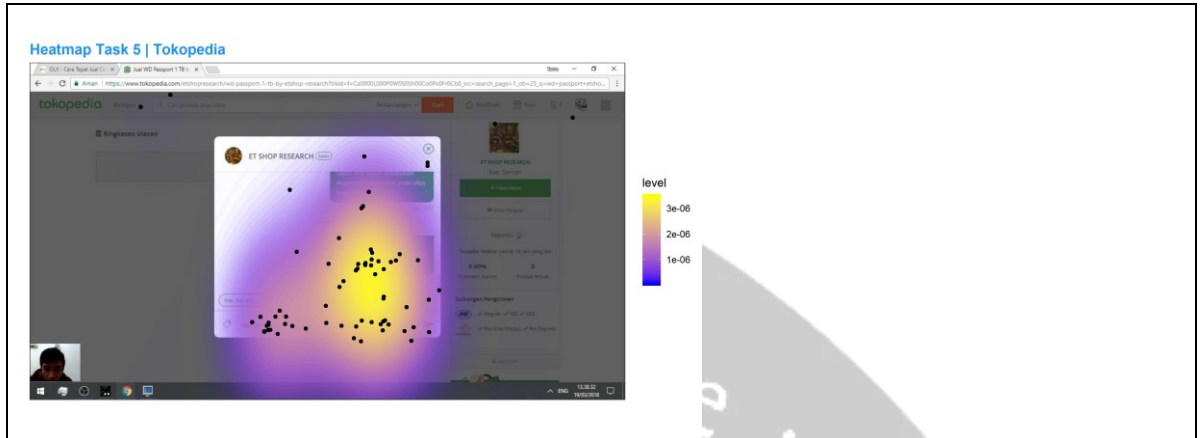


Heatmap Responden 35

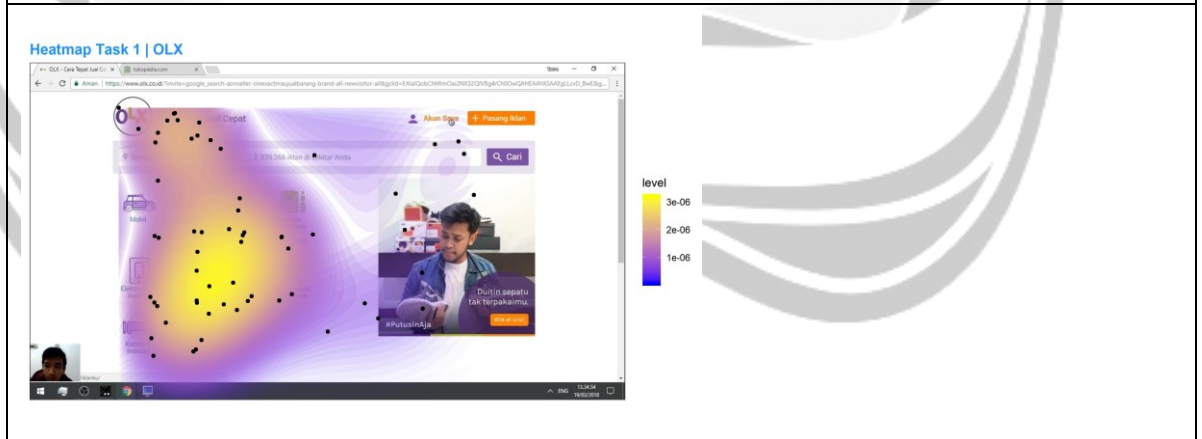




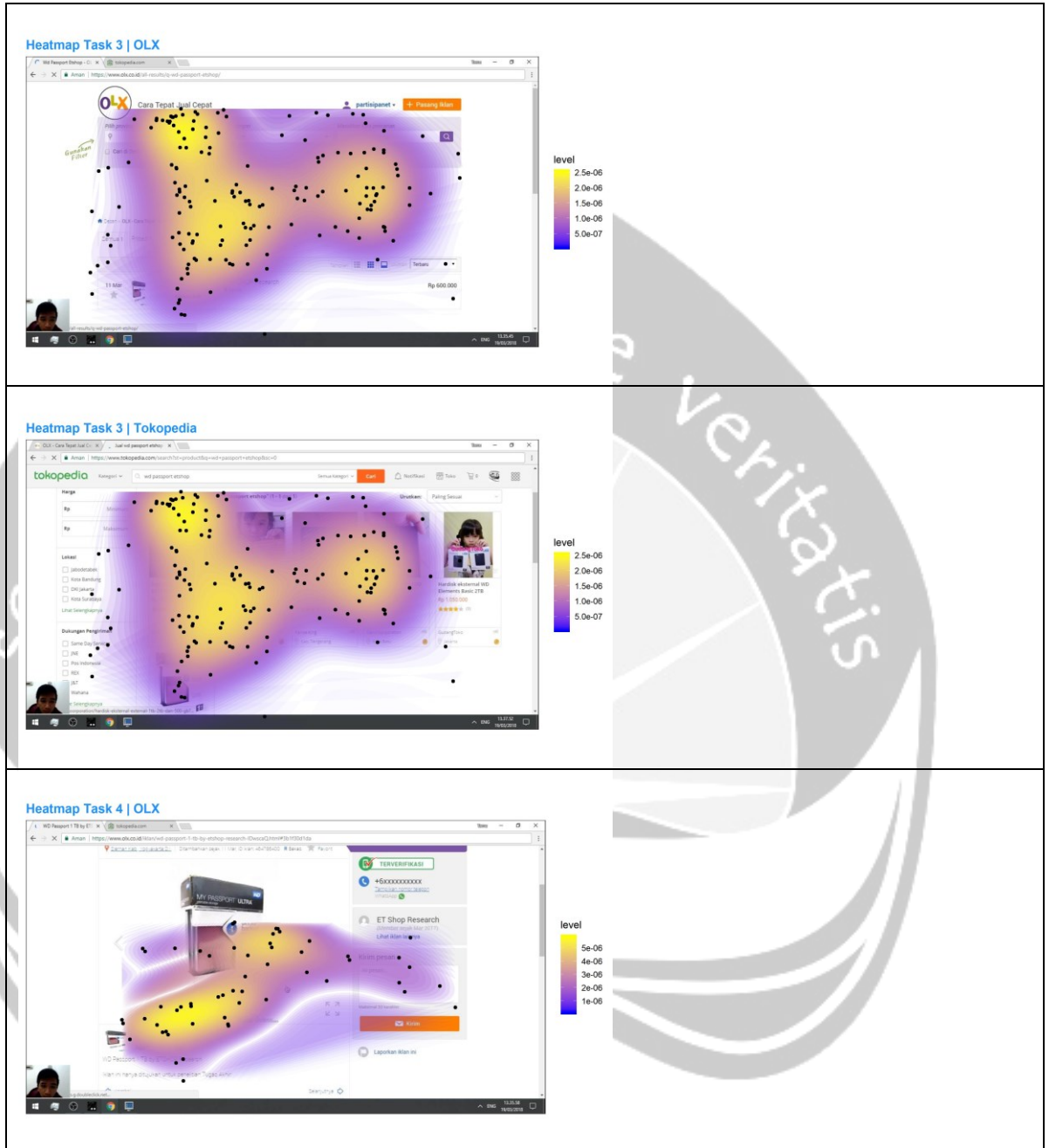


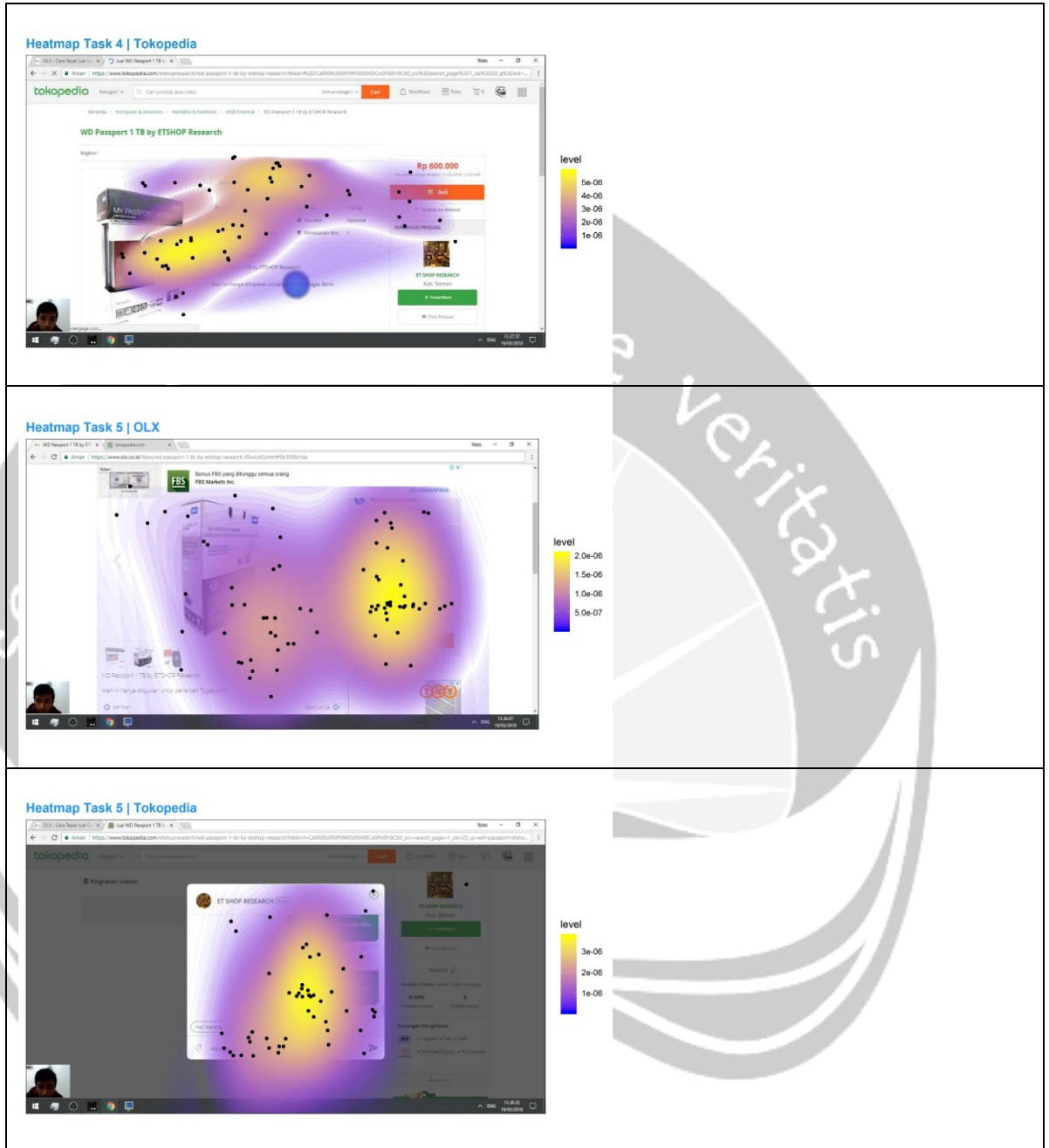


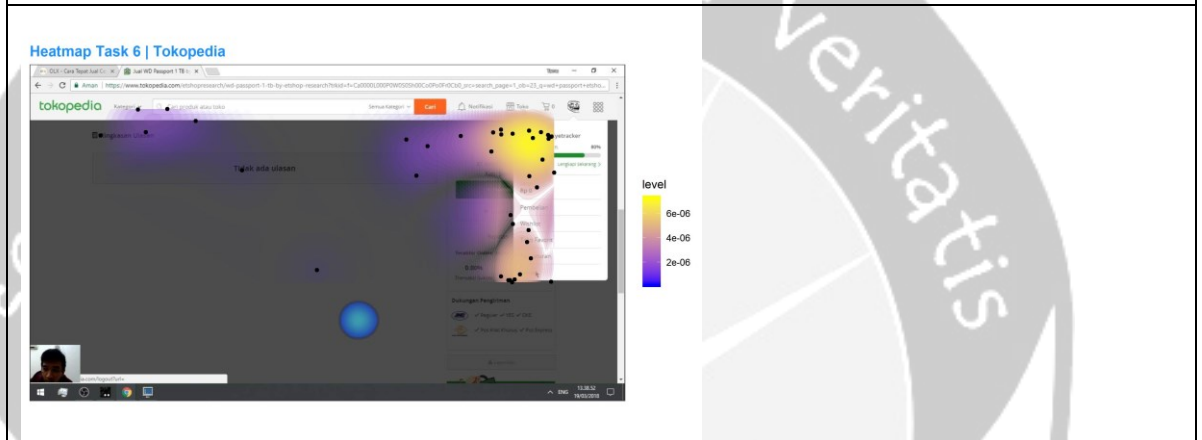
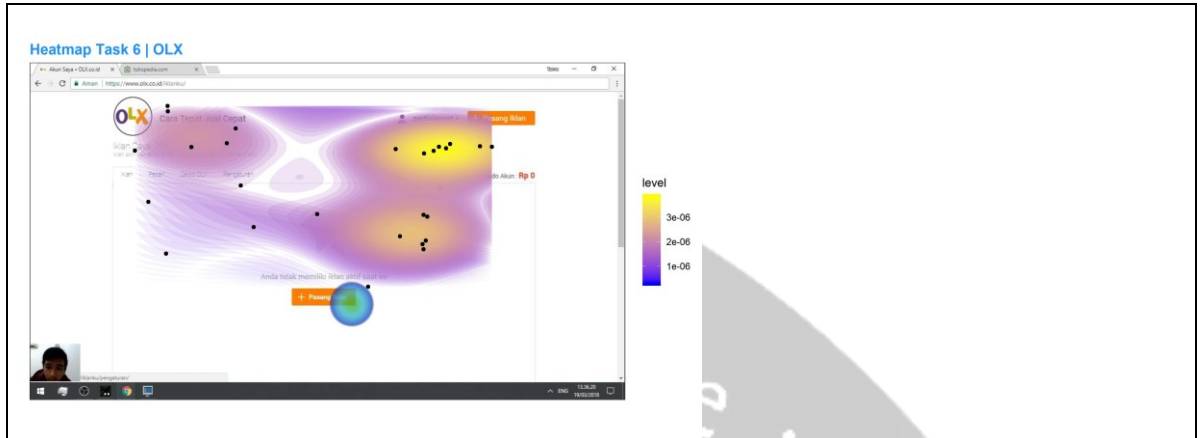
Heatmap Responden 36



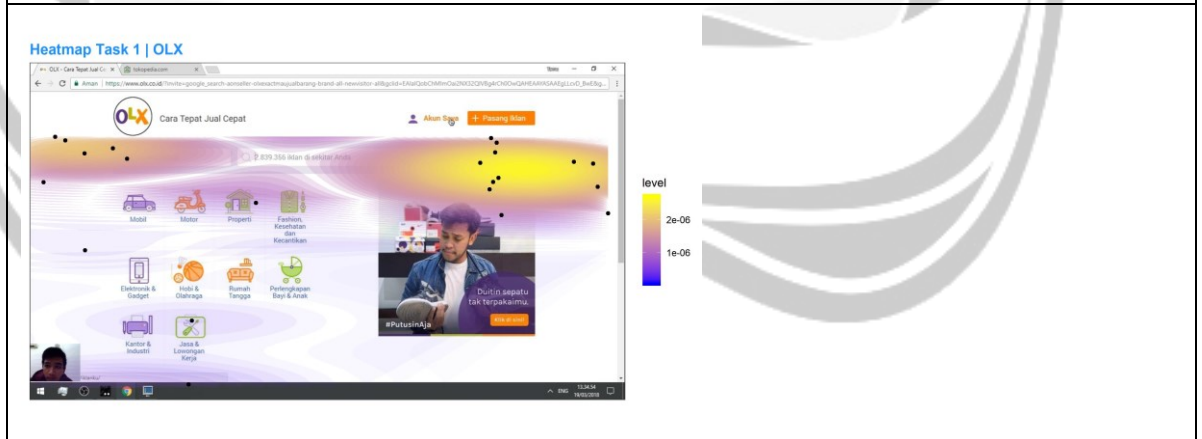


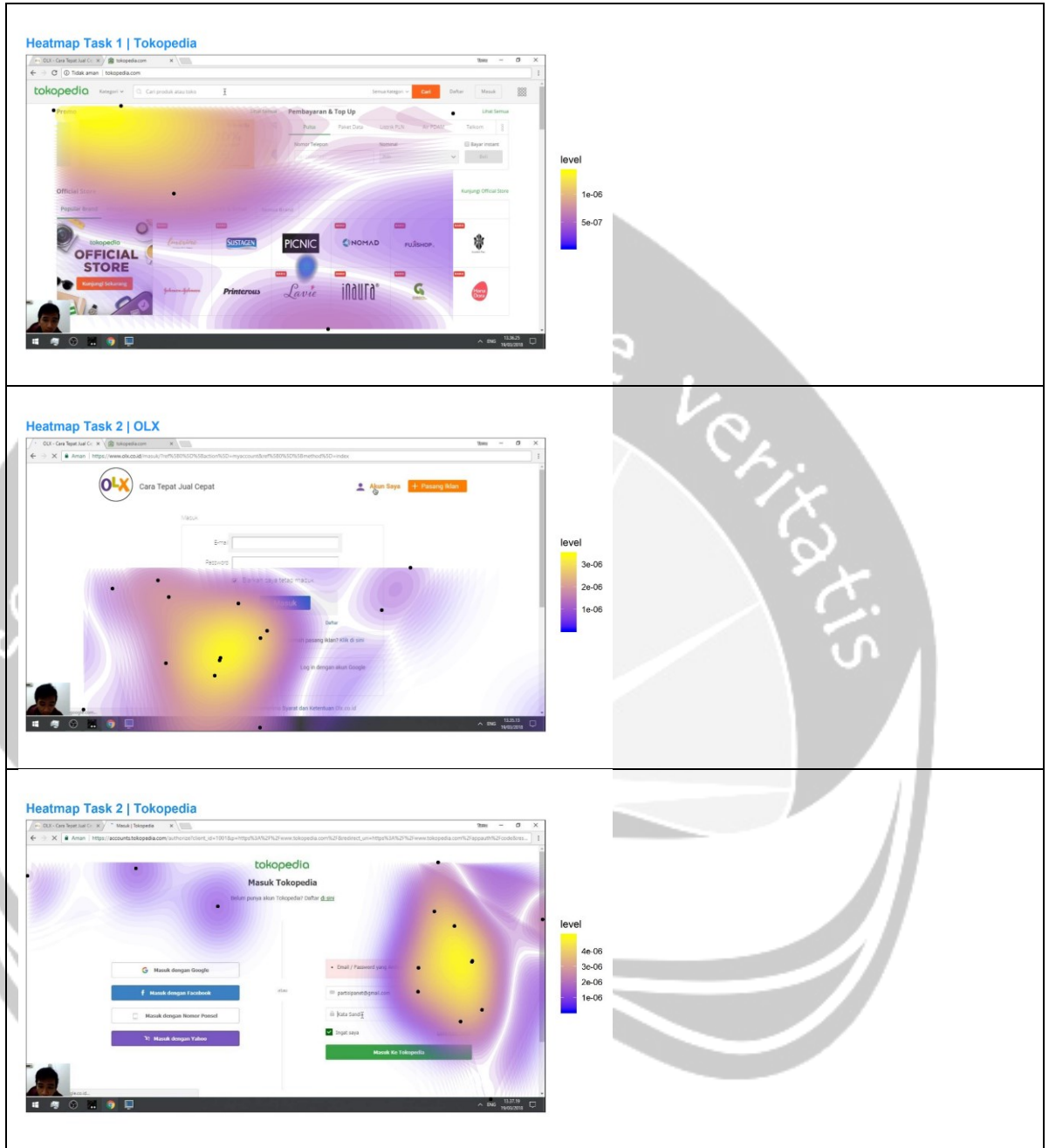


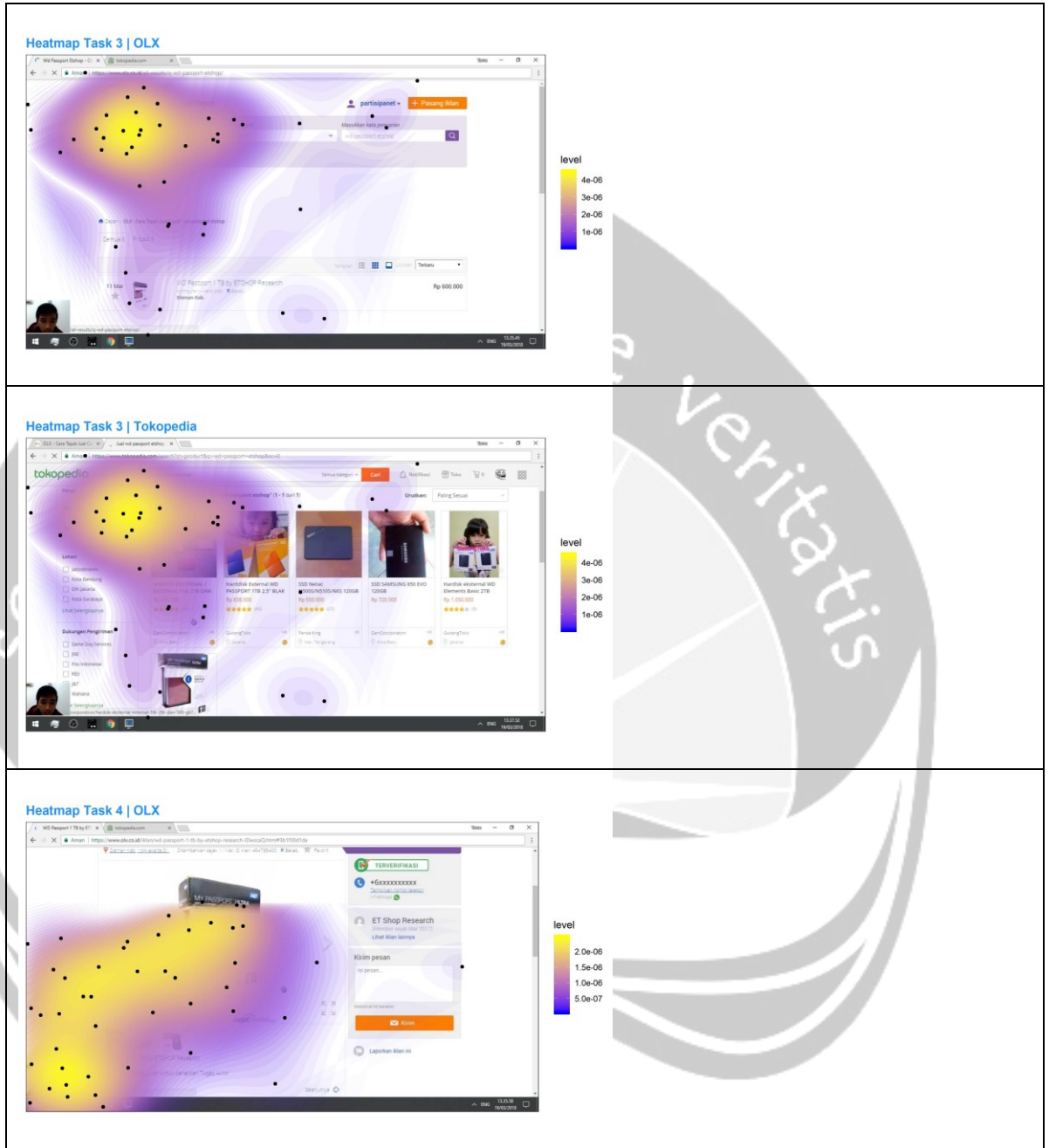


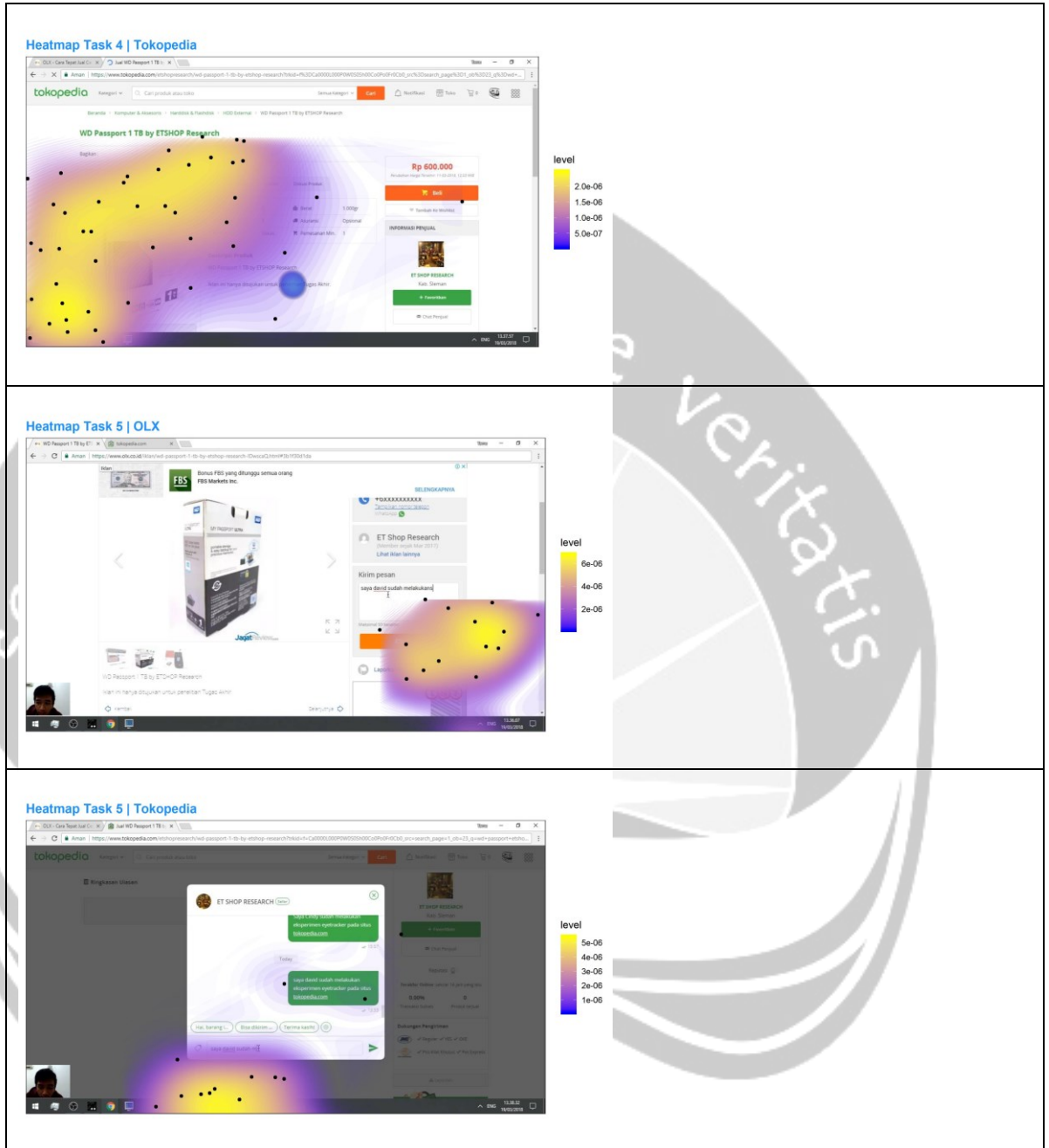


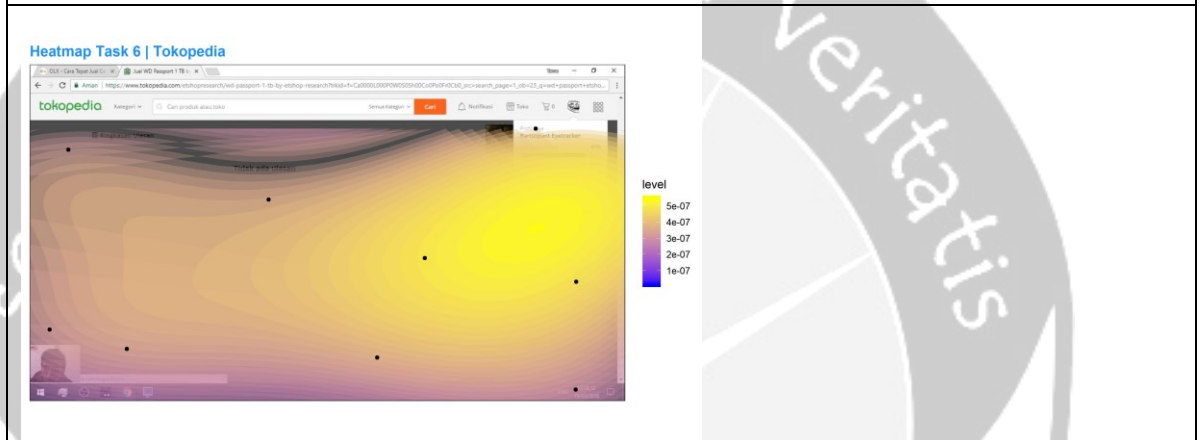
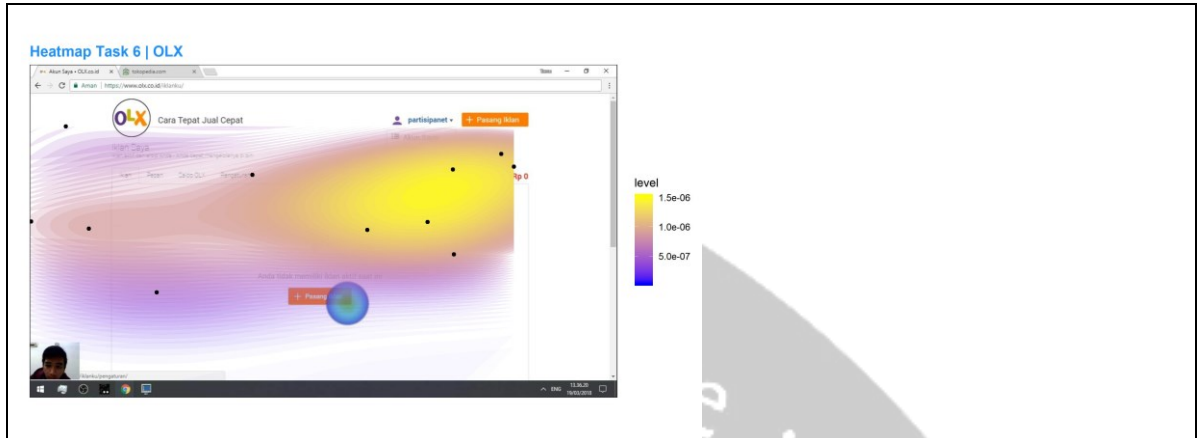
Heatmap Responden 37



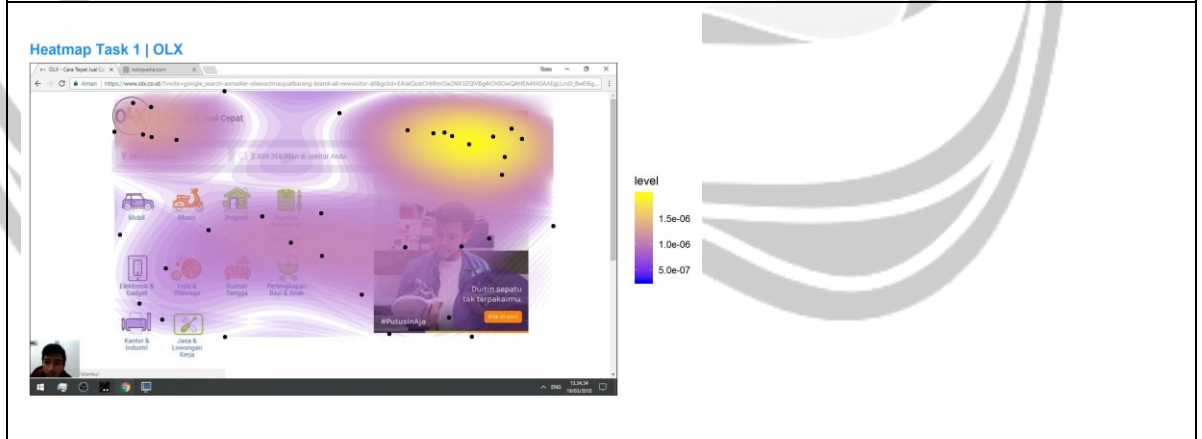




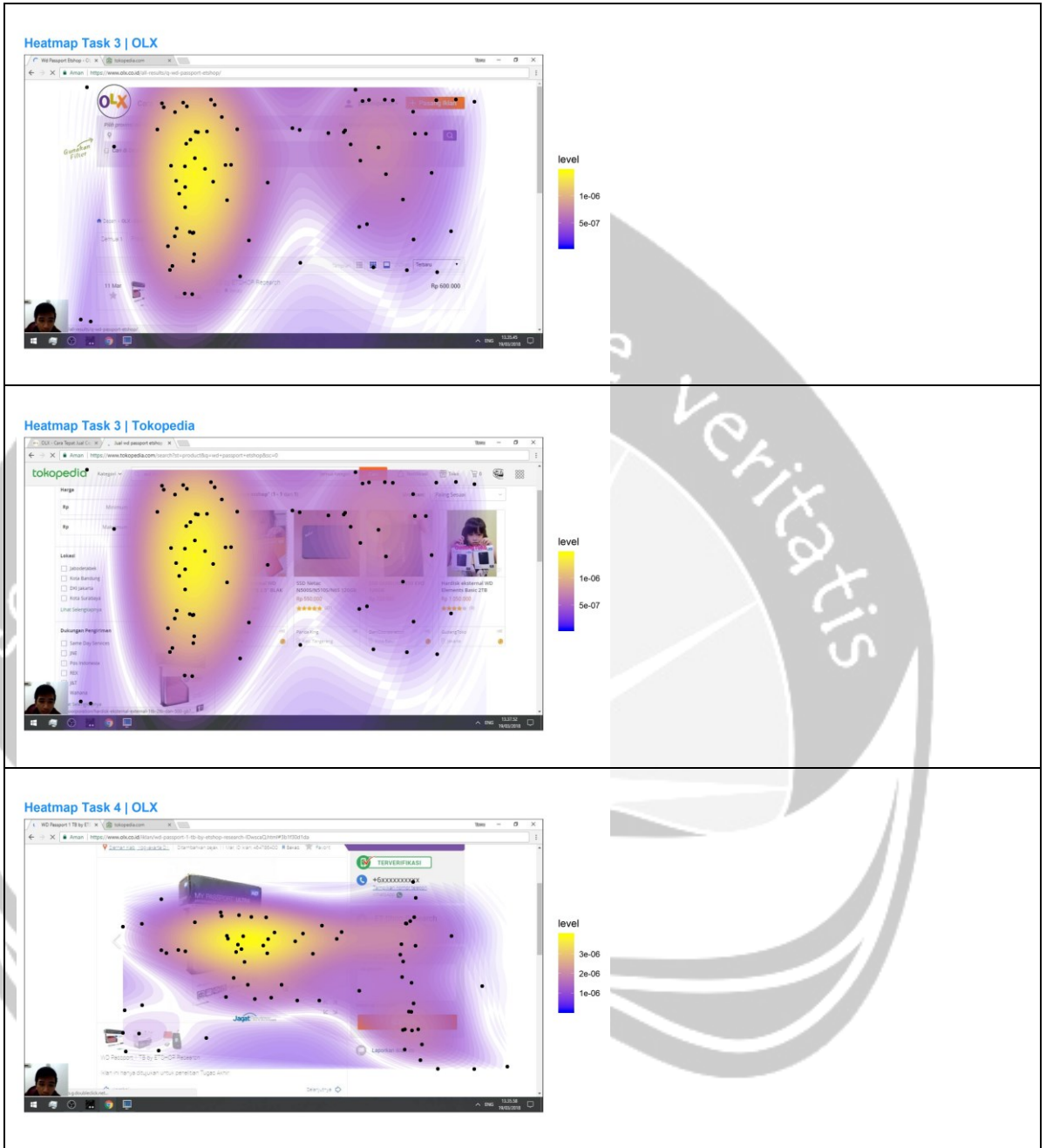




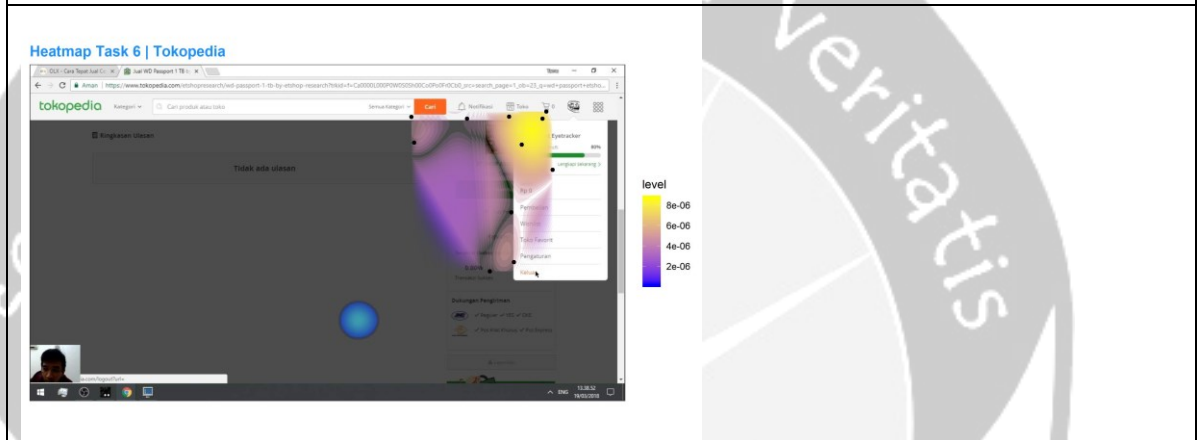
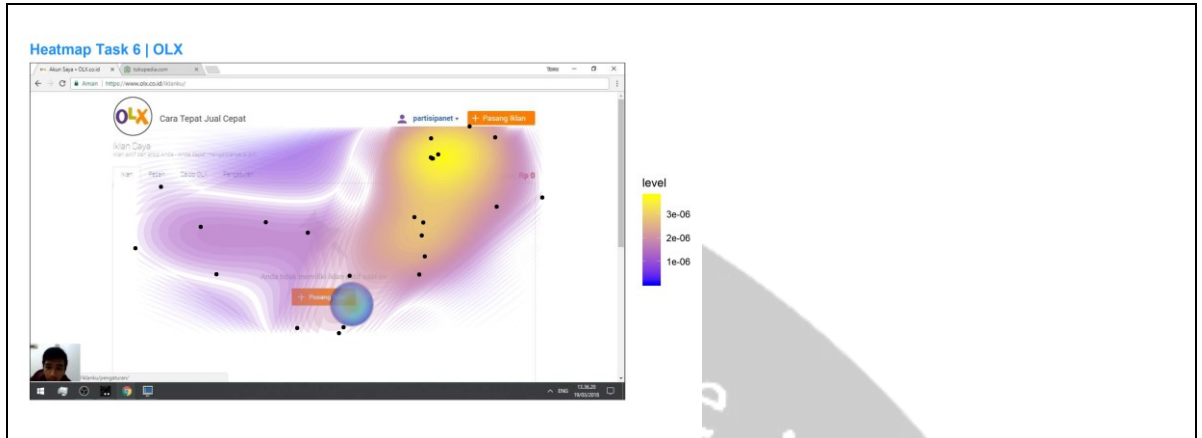
Heatmap Responden 38



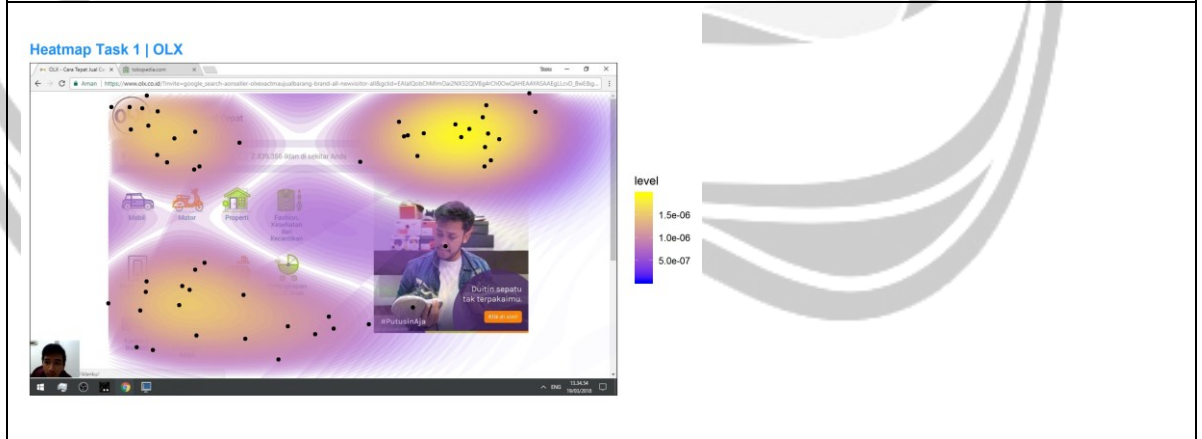




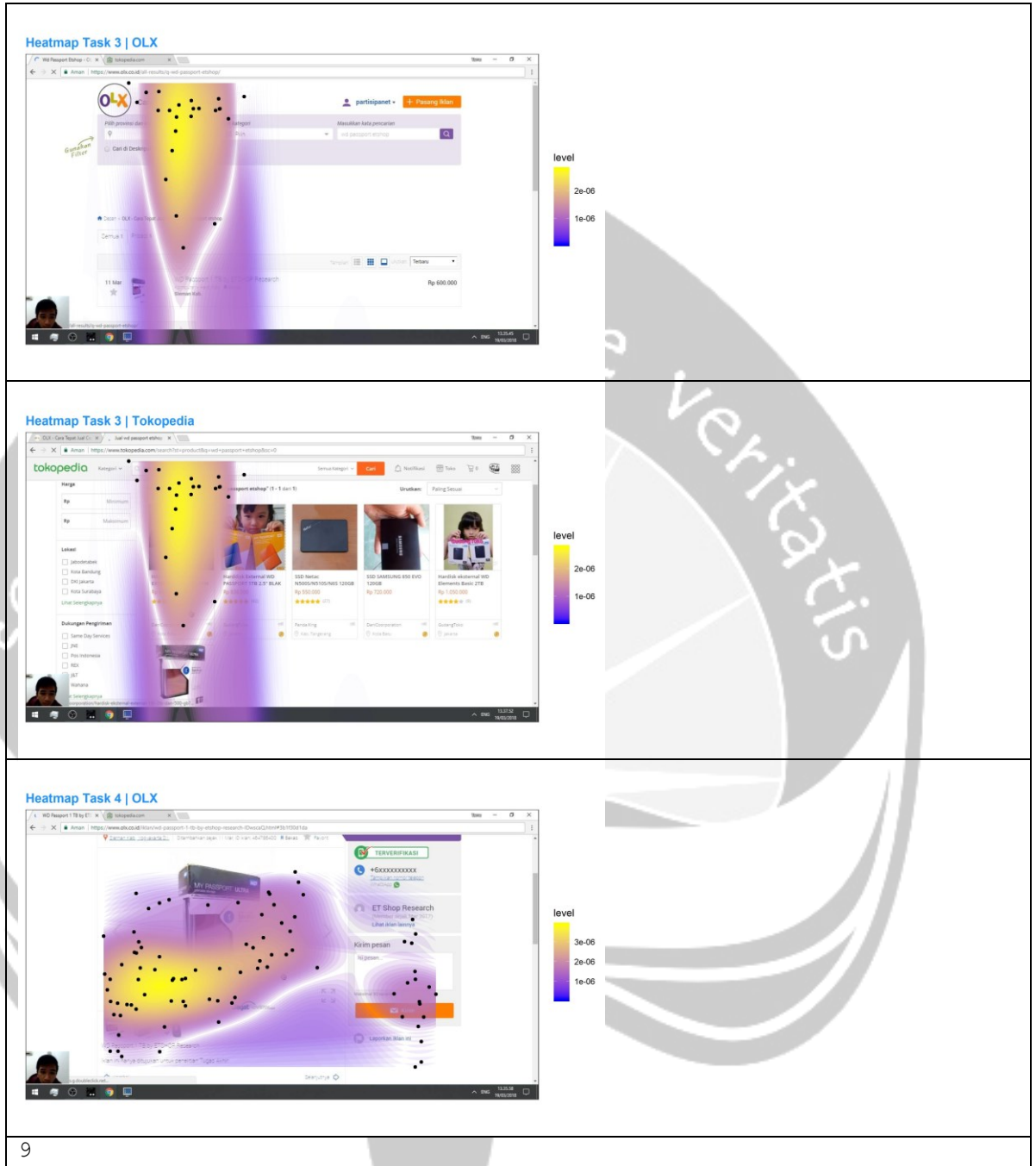


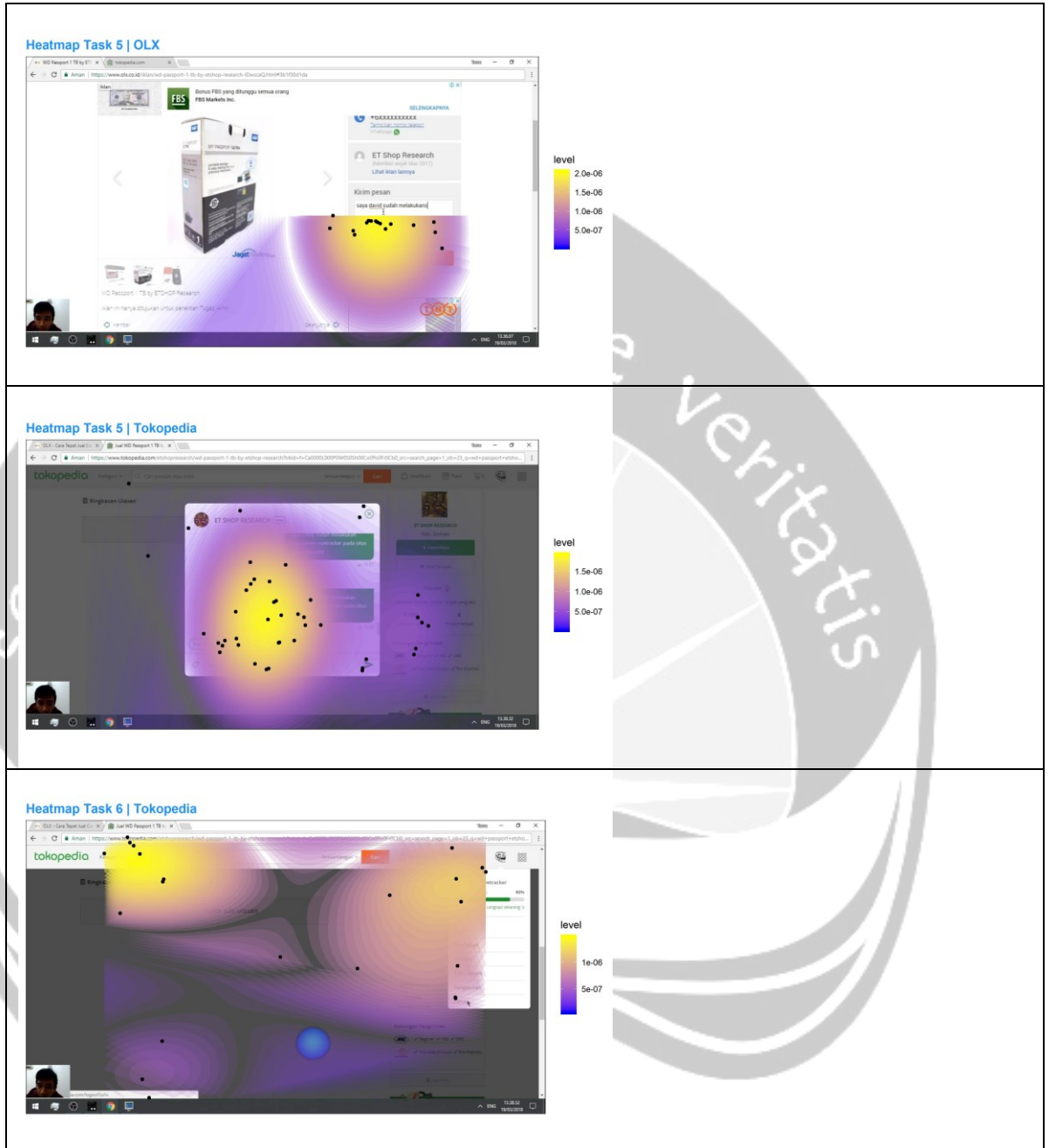


Heatmap Responden 39



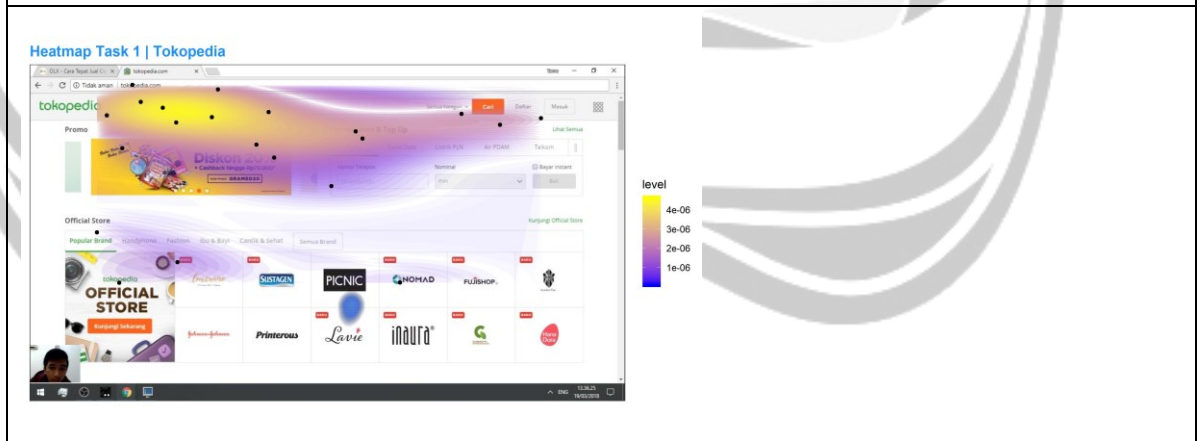
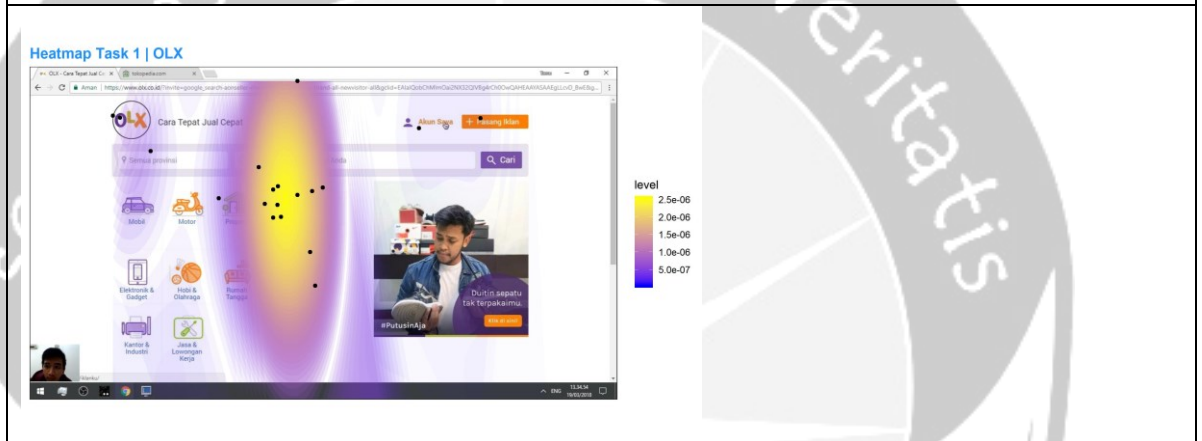




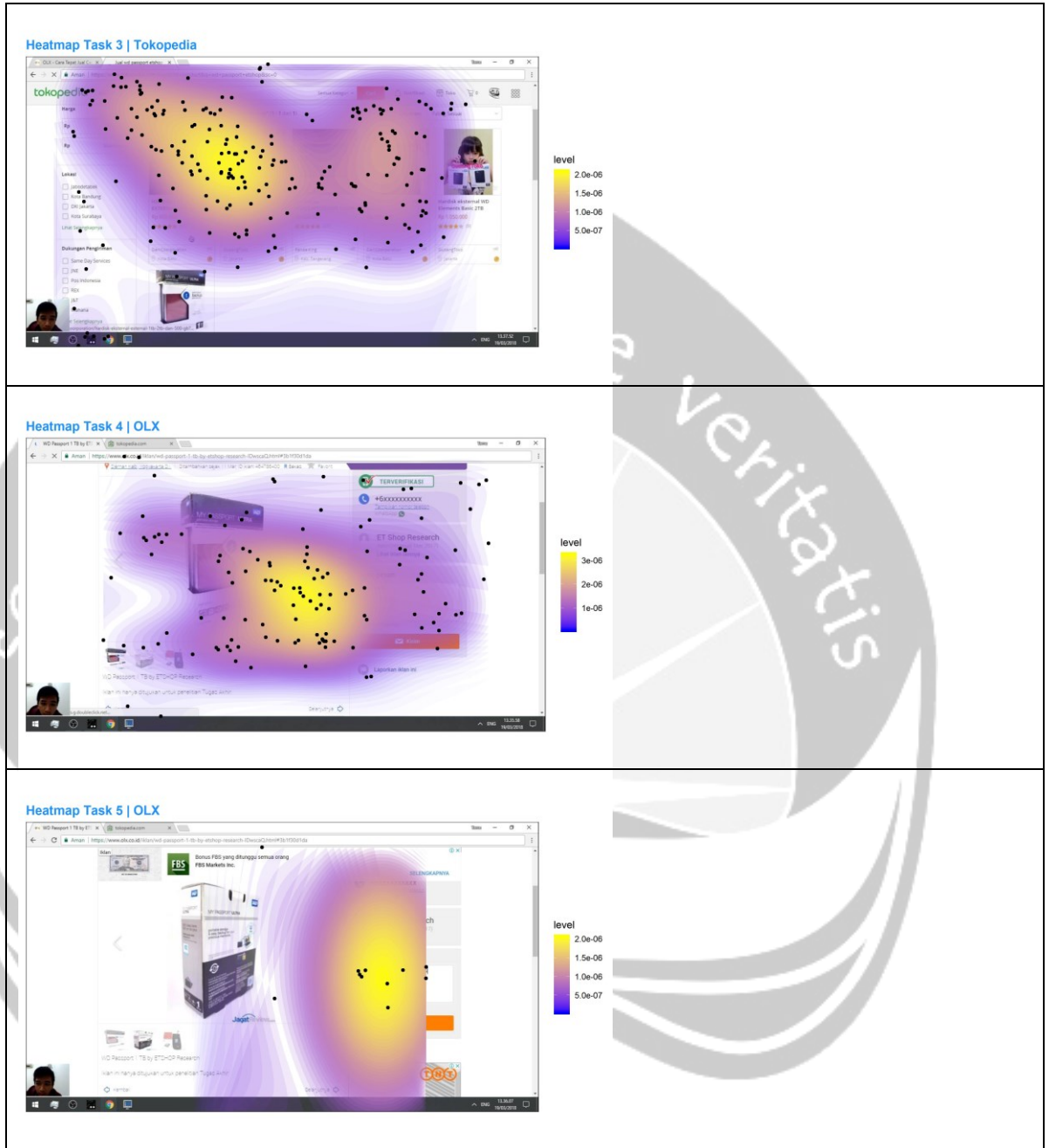


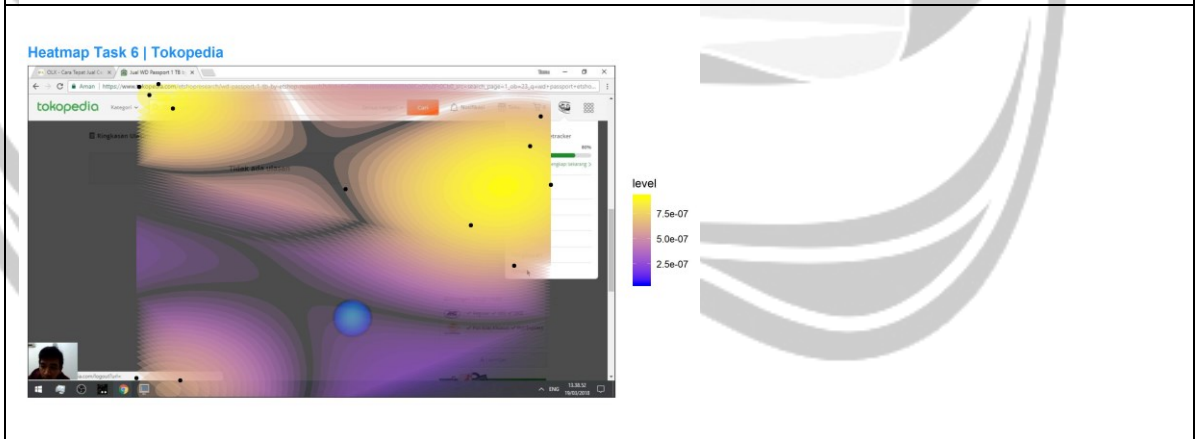
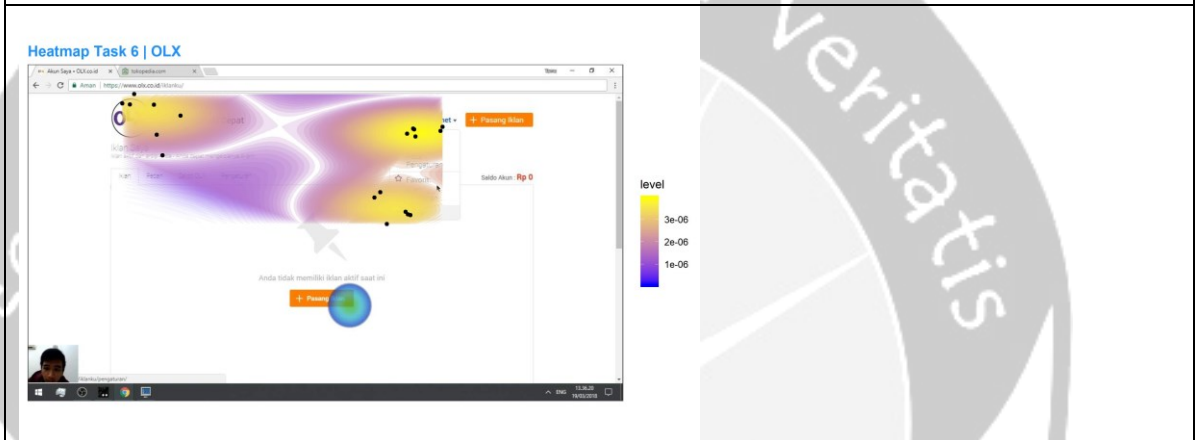
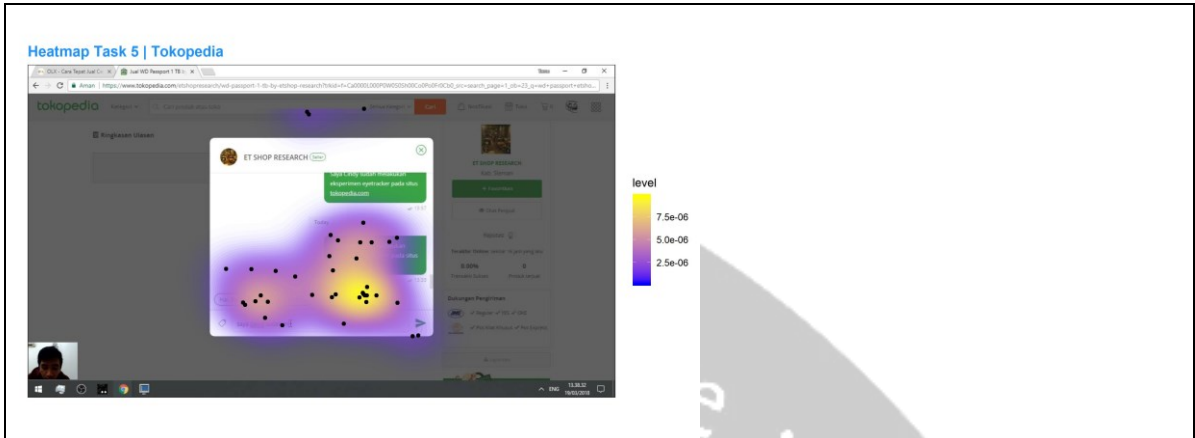


Heatmap Responden 40



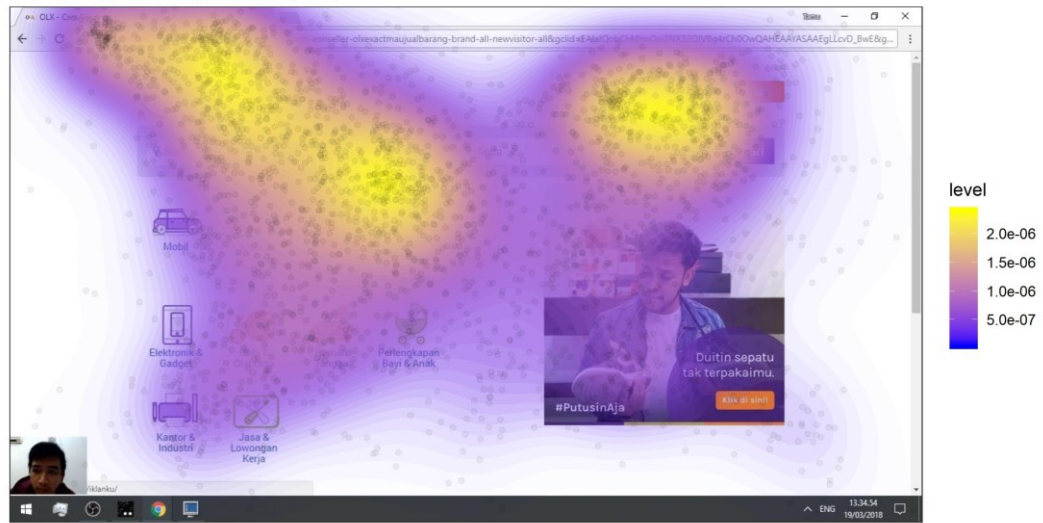




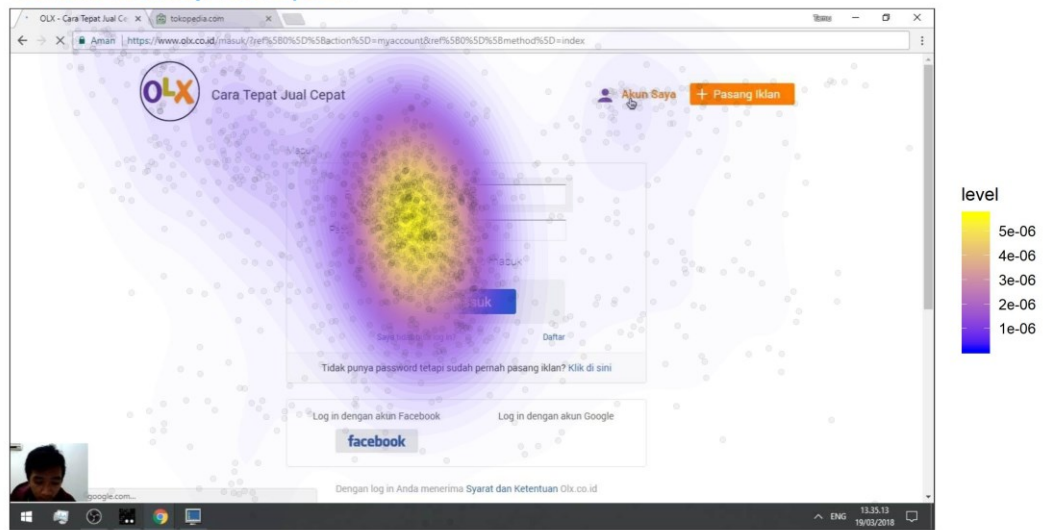




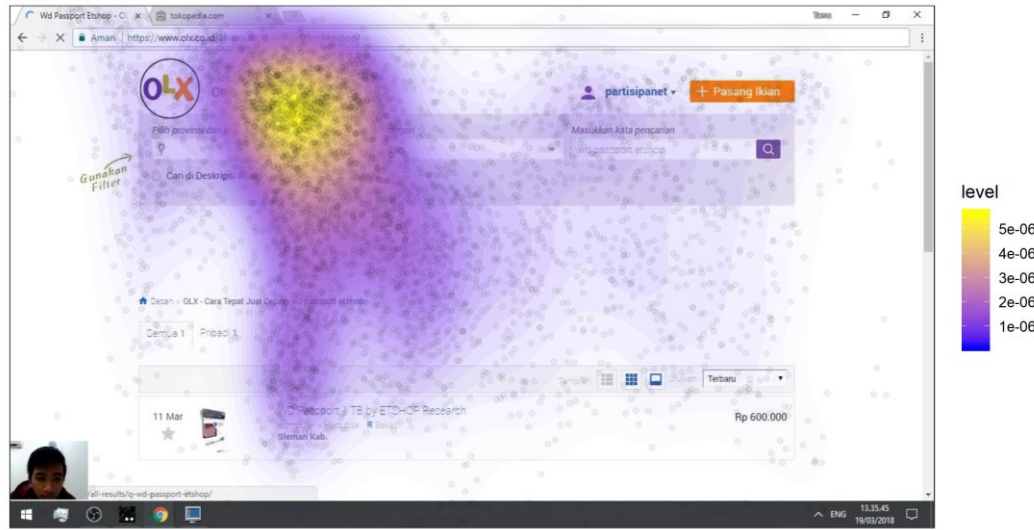
Combine Heatmap Task 1 | OLX



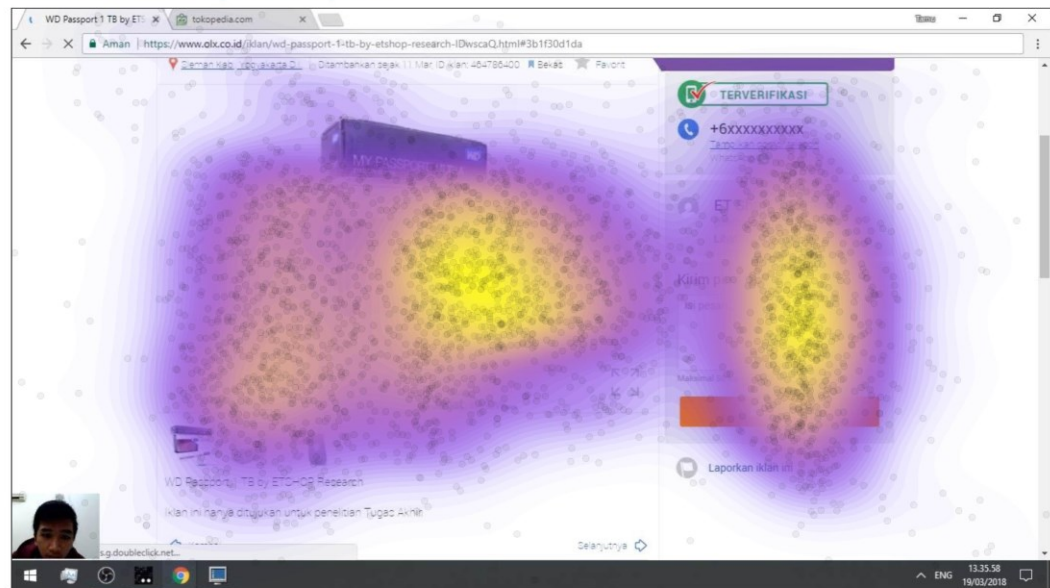
Combine Heatmap Task 2 | OLX



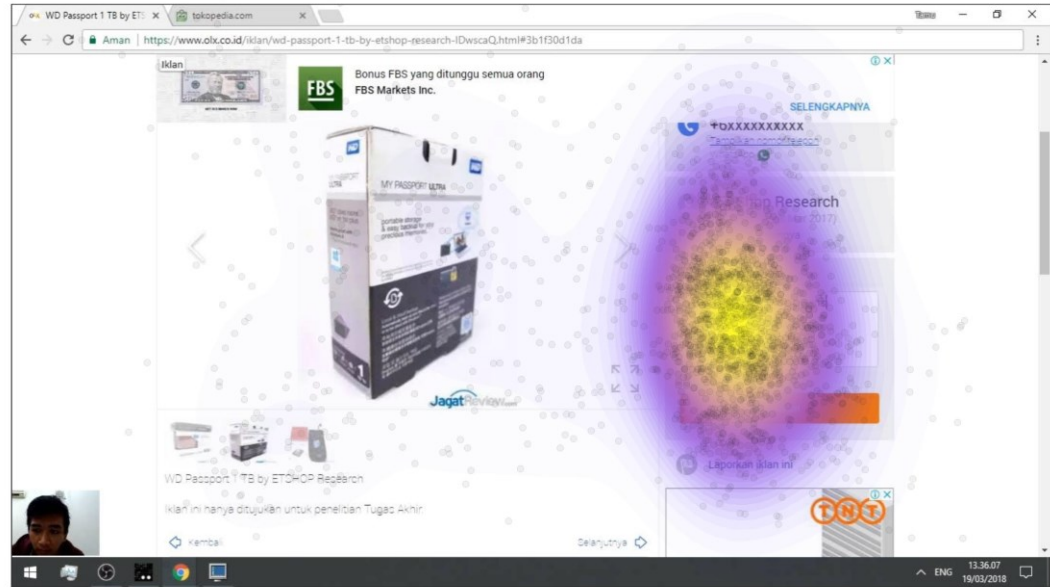
Combine Heatmap Task 3 | OLX



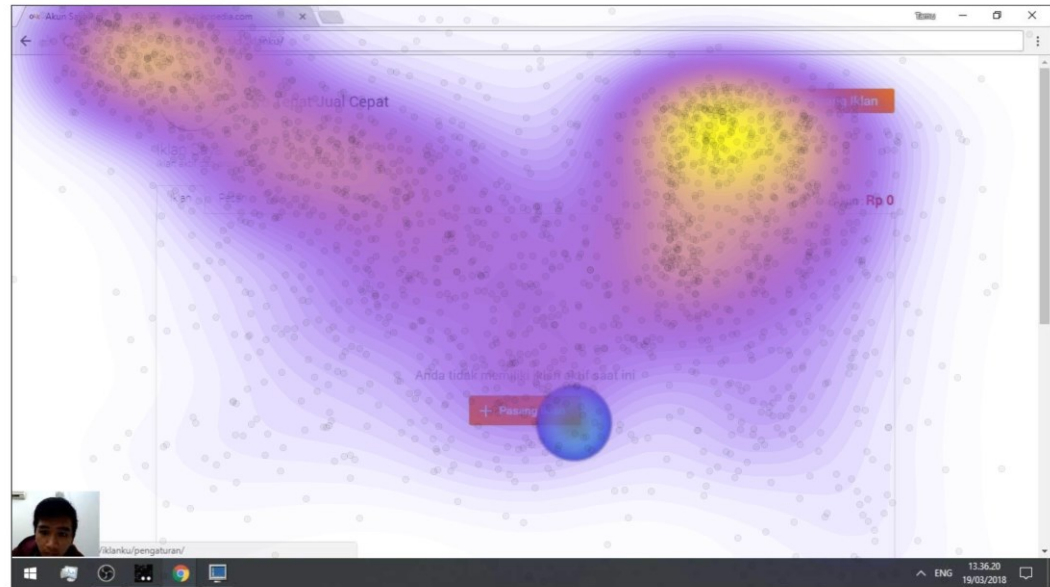
Combine Heatmap Task 4 | OLX



Combine Heatmap Task 5 | OLX

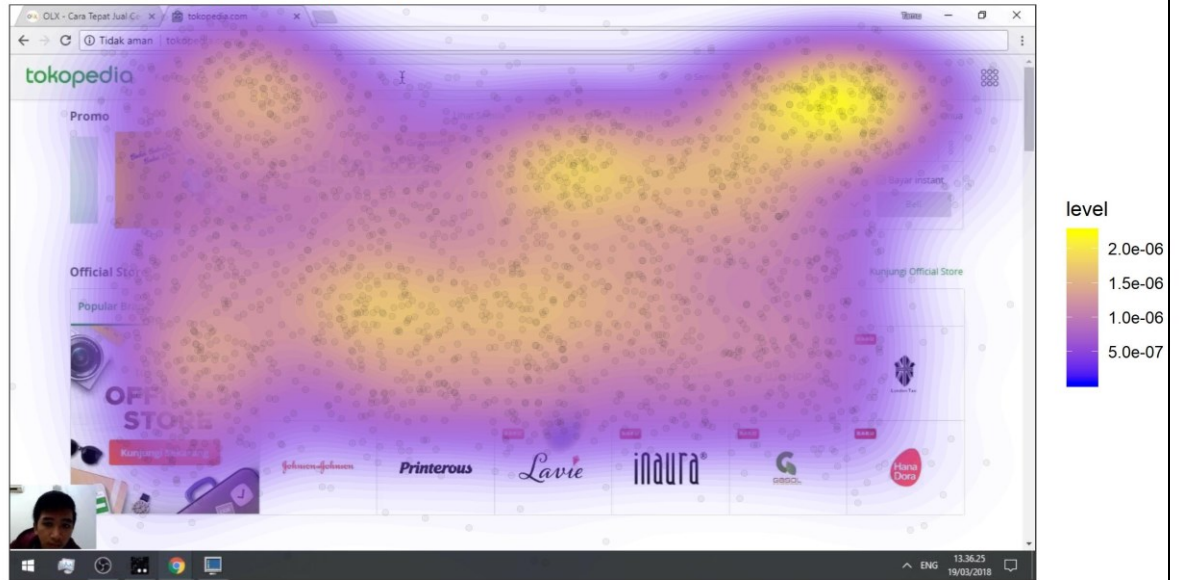


Combine Heatmap Task 6 | OLX

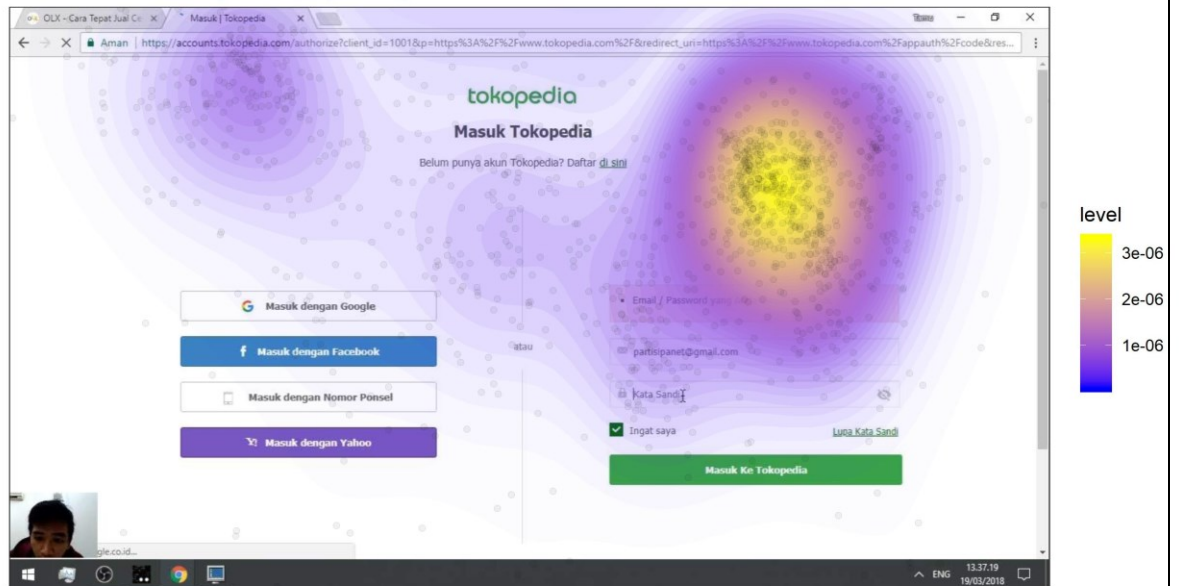


Heatmap Gabungan Tugas Responden Tokopedia

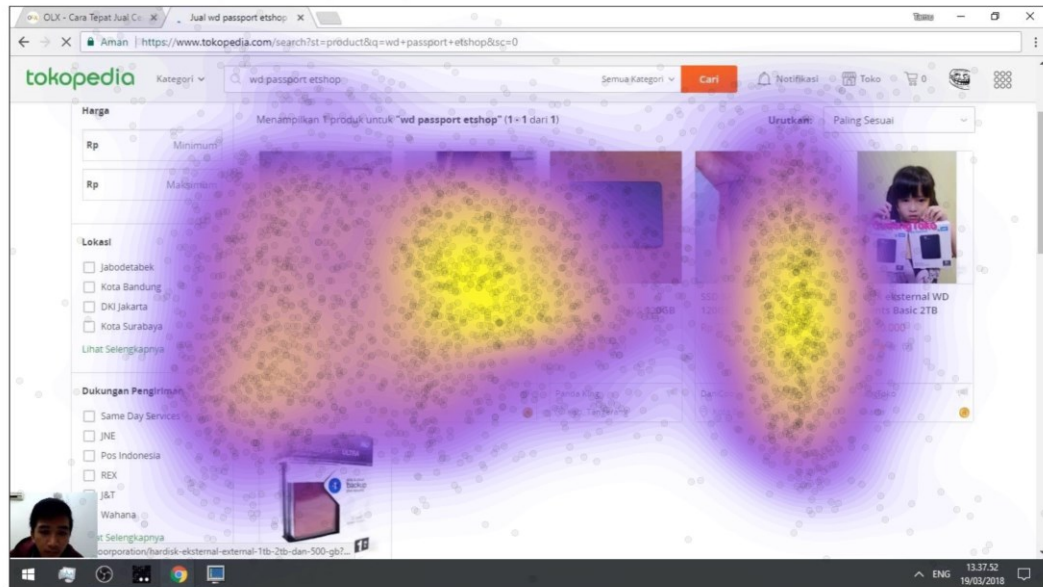
Combine Heatmap Task 1 | Tokopedia



Combine Heatmap Task 2 | Tokopedia



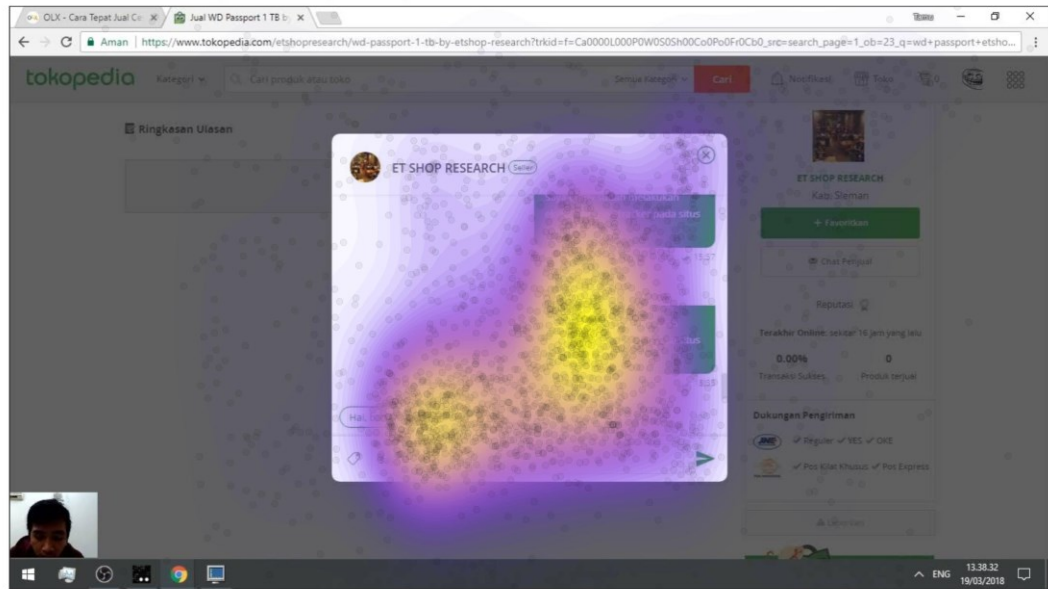
Combine Heatmap Task 3 | Tokopedia



Combine Heatmap Task 4 | Tokopedia



Combine Heatmap Task 5 | Tokopedia



Combine Heatmap Task 6 | Tokopedia

