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Gavin Finnie

Professor of Information Systems & Deputy Dean

School of Information Technology, Bond University, Australia



Prof. Gavin Finnie is Professor of Information Systems and Deputy Dean of the School of Information Technology, Bond University, Australia. He was previously Professor and Head of Department of Computer Science and Information Systems at the University of Natal, Pietermaritzburg, South Africa, between 1990 and 1993. Between 1994 and 1998, he was Associate Dean (Academic), School of Information Technology, Bond University. Prof. Finnie has extensive teaching experience in both Computer Science and Information Systems, and obtains consistently good evaluations on teaching. He was awarded the Bond University Students Council Presidents Award for Teaching Excellence in 2002. This is "to the lecturer/tutor who displays the most outstanding performance in the previous semester. Students nominate their teachers based on their dedication, teaching style, approachability, and going above and beyond the call of duty to assist their students". Prof. Finnie has published extensively on different journals and conferences. His current research interests are primarily in the area of AI/expert system applications in information systems, Electronic Commerce, Knowledge-Based Systems, Knowledge-Based Software Engineering, Intelligent Decision Support Systems. The main work at present is in applications of Artificial Intelligence and Case Based reasoning in software development effort estimation and electronic bargaining.

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Dr. Michel Barbeau is a full Professor and the Associate Director, School of Computer Science, Carleton University. He has got his B.Sc. Computer Science from Universite de Sherbrooke (1985), M.Sc. Computer Science from Universite de Montreal (1987) and Ph.D. Computer Science from Universite de Montreal (1991). He had been a Professor at Universite de Sherbrooke (1991-1999) and a visiting researcher at Aizu University, Japan (1998-1999) and Alcatel Canada (2004-2005). He can be described best as a software expert with specific expertise in telecommunications protocols (link, network, transport), mobile and wireless networks, satellite www.engineeringletters.com/editorial_board_members.html#editorial_members

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telecommunications, object-oriented design and programming, distributed objects and operating systems. His academic honours include: Research Achievement Award, Carleton University, 2005; Governor Generals Academic Gold Medal, Universite de Montreal, 1991. He has published about 40 research papers in referred journals and conferences, and he is the owner of two patents.

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Prof. B. D. Aggarwala is Professor Emeritus, Department of Mathematics and Statistics, University of Calgary. He has taught Mathematics at McGill University in Montreal, and then at the University of Calgary, Calgary, Canada since 1960. He served for two years as the Chairman of the Division of Applied Mathematics here at the University of Calgary and as chairman, I designed both the undergraduate and the graduate curriculum in Applied Mathematics. Numerical solutions of Ordinary and Partial Differential Equations being one of my areas of expertise, I have considerable experience with the Mathematical Software called 'Mathematica'. He has published more than seventy research papers in the area of Applied Mathematics and Engineering. Currently his interests are in mathematical modeling for HIV/AIDS epidemiology.

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Dr. Chakib Chraibi obtained a Ph.D. in Applied Mathematics from the University of Bordeaux (France) and a Ph.D. in Computer Science from Binghamton University (New York). He is currently a Full Professor at Barry University in Miami, Florida and the Faculty Representative to the Information Technology Advisory Council. He brings significant experience in industry to academia from his work at Honeywell Bull and through industry funded grants. His research interests are real-time computer systems and computer networks, Internet and web programming, programming languages, operating Systems, object-oriented design and software engineering, computer simulation and performance. Dr. Chraibi has received several awards, including the Distinguished Dissertation Award in the category of Mathematics, Sciences, and Engineering and the Graduate Award for Excellence in Research. He has also been included in the Who's Who Among Teachers in America (1998, 2000 and 2005 editions).

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Dr. Padmanabhan Krishnan is Professor of Computer Science at the Faculty of Information Technology, Bond University. He has been Associate Dean (Research and Development) at the School of Information Technology, Bond University (2002-2003). He has got his B.Tech from IIT Kanpur, MS from U. Michigan, Ann Arbor, and PhD from U. Michigan, Ann Arbor. He has held various positions at University of Canterbury (Christchurch New Zealand), Siemens Research (Munich, Germany), Aarhus University (Aarhus, Denmark) and Texas A&M University (College Station, USA). He has won several awards including Best Researcher in the IT Faculty, 2004, and Best Paper (Honorary Mention) at the Australian Software Engineering Conference, 2004. His research interests include Software Assurance Software Engineering (Formal methods, Specification, Verification and Testing), Verification of Security Protocols, Real-Time systems, and Models for concurrent systems.

Kazumi Nakamatsu





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Prof. Kazumi Nakamatsu is a professor of computer science at School of Human Science and Environment, University of Hyogo, Japan. He earned his Doctoral degree of Science from Kyushu University, Japan. He published 8 books and over 80 papers. He was invited by several organizations to make lectures, to hold a session at international conferences, and as an editorial committee member or reviewer (International Journal of Hybrid Intelligent Information Systems and others). He won the Best Paper Award at the international conference CASYS2000 which was held in Belgium. His current academic interest is mainly application of a paraconsistent annotated logic program called EVALP (Extended Vector Annotated Logic Program) that was developed by himself. He has already developed some intelligent control methods based on EVALP for traffic signal system, railway interlocking, discrete event system, and so on.

Tai-Chi Lee

Prof. Tai-Chi Lee has been on the faculty at Saginaw Valley State University since 1988. He is currently a Professor of Computer Science, Department of Computer Science and Information Systems. He received a BS in Mathematics from National Taiwan Normal University, Taipei, Taiwan, in 1965, a MS in Electrical Engineering and Computer Science from University of Illinois at Chicago in 1986, and a Ph.D. in Applied Mathematics from University of Utah in 1975. His research interests include computer architectures, database systems design, image compression, and cryptography & network security.

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Dr. Tony White is an Associate Professor in the School of Computer Science, Carleton University. He received B.A. and M.A. degrees in Theoretical Physics from Cambridge University (1978, 1981), followed by M.C.S. and Ph.D. degrees from Carleton University in Computer Science (1993) and Electrical Engineering (2000) respectively. Prior to Carleton University, Tony worked with Nortel Networks on agent-based solutions to network management problems. His research interests include Software Agents, Evolutionary Computation, Swarm Intelligence and Autonomic Computing. He has published in excess of 60 papers and has 7 patents granted with several others pending. He is also the Chief Technology Officer for Symbium Corporation, a leading company in Autonomic Computing. He has also served as a member of the advisory boards of two companies in the area of policy-based computing.

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Dr. Rajgopal Kannan is currently an Assistant Professor in the Computer Science department at Louisiana State University. He obtained his B.Tech in Computer Science and Engineering from IIT-Bombay in 1991 and the Ph.D in Computer Science from the University of Denver in 1996. His areas of interest are in algorithmic aspects of wireless sensor networks, game and information theory, data security, interconnection networks, optical networks, routing and multicasting protocols, distributed systems and algorithms. He has published extensively in top tier journals and conferences and his papers have won several best-paper awards. He is on the technical program committee and organizer/co-organizer of several conferences. His research work has been funded by agencies such as NSF, DARPA, AFRL and DOE.

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Dr. Andrija Maricic has been a Senior Lecturer in the School of Information Technology, Monash University – Sunway campus Malaysia since July 2001. After graduation (November 1969) he worked for 7 years as an engineer and researcher at the Electrotechnical Institute in "Rade Koncar" Company ("ETI RK" in the sequel) in Zagreb, capital of Croatia. He was involved in the modelling and simulation of dynamic processes (on the

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analog, hybrid and digital computers), in the development of software for data acquisition (small nuclear plant) and in the development of a real-time operating system (application of the DEC's PDP-11/40 computer in gas industry). During his professional career, he has produced 86 papers which have been prepared for conferences, project documentation and publication in scientific journals. Dr. Maricic's biographical information was listed on the page 236 in the second edition of the "International Directory of Experts Specialized in Informatics", published in France (in 1994) by UNESCO (7 place de Fontenoy, 75352 Paris 07 SP). And his biographical data were also included in the 16th edition (for 1999, page 1025), 17th, 18th, 19th, 20th, 21st and 22nd edition of Marquis publication "Who's Who in the World".

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Dr. Qusay H. Mahmoud is an Assistant Professor in the Department of Computing and Information Science at the University of Guelph (Canada), and Associate Chair of the Distributed Computing and Wireless Telecom program at the University of Guelph-Humber. He received his Ph.D. in Computer Science from Middlesex University in London, England, for his work on Mobile Agents for Wired and Wireless Computing. In the past, he has worked for Simon Fraser University, Carleton University, and Newbridge Networks (now Alcatel). His research interests include agent technology, wireless computing, web services, and software engineering. Dr. Mahmoud has presented tutorials on developing wireless and enterprise applications at a number of international conferences worldwide. He is the author of "Distributed Programming with Java" and "Learning Wireless Java" and the editor of the book "Middleware for Communications".

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Zhou Peng, Lifang Wang, and Min Cao, "Investigating the Impact Factors of Residents' Electricity Consumption Behavior Against the Background of Electricity Substitution," Engineering Letters, vol. 30, no.1, pp344-353, 2022 Warping Behavior of Open and Closed Thin-Walled Sections with Restrained Torsion

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Achieving Secure Communication over Wiretap Channels Using the Error Exponent of the Polar Code

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Fitting CSS2019 Data with Normal Distribution for Examining the Public Sense of Gain of the Yellow River Basin in China

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Medical Image Segmentation Using Phase-Field Method based on GPU Parallel Programming

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Abstract—The use of a Phase Field method for medical image segmentation is proposed in this paper. The Allen-Cahn equation, a mathematical model equation, is used in this method. The Finite Difference method is used for numerical discretization of model equations and semi-algebraic equations integrated over time using the second-order Runge-Kutta method. Numerical algorithms are implemented into computer programming using the serial and parallel C programming language based on GPU CUDA. Based on image segmentation calculations, the Phase Field method has high accuracy. It is indicated by the Jaccard Index and Dice Similarity values that are close to one. The range of Jaccard Index values is 0.859 -0.952, while the Dice Similarity value range is 0.926 - 0.976. In addition, it is shown that parallel programming with GPU CUDA can accelerate 45.72 times compared to serial programming.

Index Terms—Medical Image, Segmentation, Phase Field, GPU, Parallel Programming

I. INTRODUCTION

IMAGE segmentation is part of image analysis which is fundamental and essential. Segmentation is used to separate multiple objects in an image. The basic assumption in the segmentation process is that each object in the image contains different image intensities and has a constant value. Relatively sharp and visible edges limit these objects. The segmentation process looks for these boundaries and groups things into many areas with a homogeneous image intensity.

Currently, researchers are intensively developing digital image segmentation methods to continuously increase the performance of the segmentation method [1][2][3]. The method that has received serious attention is the segmentation method based on the evolution of curves that can trace the boundaries of objects on the image to be separated. The Active Contour method, also known as Snakes [4], is the embryo of the curve evolution-based method. This method is quite efficient but sensitive to the initial conditions of the curve and difficult to apply to images containing separate objects. Osher and Sethian's

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proposed level set method [5] succeeded in improving the weaknesses of the Active Contour method. The evolutionary movement of the Level Set curve towards the object boundary is based on the gradient of the pixel intensity value that is on the object boundary. In contrast, not all object boundaries can be determined using a pixel intensity gradient.

Chan and Vese [6] proposed a Mumford-Shah [7] method, function to enhance the performance of the Level Set method. The method proposed can detect objects whose boundaries cannot be calculated using a pixel gradient. The proposed method by Chan and Vese became known as Chan-Vese method and continued to be developed and expanded into various kinds of segmentation for medical images. Maška et al. [8] carried out the segmentation process and shape tracking of cell movement using the Chan-Vese method. Before segmentation is carried out, the digital image is filtered first and then clustered. The proposed method can increase 9 % accuracy compared to the conventional Level Set method. Chen, Liu, and Zhu [9] proposed the self-adaptive Chan and Vese (SACV) level set method for segmenting the iris and pupil of the eye. The disturbance in the segmentation process due to the presence of eyelashes and eyelids can be overcome. The proposed method is accurate and robust against various kinds of noise. Rajalaxmi and Nirmala [10] improve the initialization performance of the Chan-Vese method by proposing the use of the Endo Fitting Curve to initialize calculations. The proposed method can reduce computation time and can provide segmentation results on Echocardiography images. Femina and Raajagopalan [11] combined a meta-heuristic algorithm called global pollination-based CAT swarm (GPCATS) with the Chan-Vese method. The purpose of using the GPCATS method is to avoid the level set curve getting stuck in an undesirable area because that area is a local minimum. The calculations show that the proposed method outperforms the active contour method in determining the boundaries of an object in an image.

As mentioned above, efforts to improve the performance of both the Level set and Chan-Vese methods are continuously being made. Beneš, Chalupecký, and Mikula [12] suggest using the phase-field method by directly applying the Allen-Cahn equation for segmentation. Kay and Tomasi [13] used the phase-field method for colour image segmentation with the Finite Element (FE) method discretization. The FE method is relatively difficult and requires a large matrix inversion. In the study, the inversion of the matrix was carried out iteratively with the multigrid method. Li and Kim [14,15,16] proposed replacing the calculation of the length of the curve in the Mumford-Shah function with the Allen Chan equation. An implicit splitting Finite Difference scheme then solved the equation that was formed. The equation for the linear system that was created was solved by using the Multigrid method. The proposed method for image segmentation is efficient and robust. Thasneem, Sathik, and Mehaboobathunnisa [17] applied the method developed by Li and Kim [14,15] for segmenting 3dimensional medical images. The images are the combination of hundreds of 2-dimensional medical images. The calculation results show that using the phase-field method can increase the accuracy of the calculation of 3-D image segmentation. Lee and Lee [18] For image segmentation, Allen Cahn's equation was modified with a Laplacian fractional. The segmentation results show that the Laplacian fractional accuracy outperforms the standard Allen Cahn equation.

An effort to speed up the computation time of the phasefield method was carried out by utilizing parallel Graphical Processing Units (GPU) programming. However, the effort was not used for image segmentation but for modelling the formation of alloy material. Zhu et al. [19] implemented a phase-field method using parallel GPU programming to simulate dendrite growth. As a result, computing time can be accelerated up to 56 times. Yang, Xu, and Liu [20] simulated the microstructural changes in the superalloy nickel solidification process. Lee and Chang [21] studied the effect of magnetic ordering on the spinodal decomposition of the Fe-Cr system.

Based on the description above, no other researchers have used parallel GPU programming for image segmentation using the phase-field method. Therefore, this paper proposes using the Phase Field method developed by Li and Kim [14] using the second-order Runge-Kutta method and parallel programming based on GPU to speed up computation time.

II. THEORY BACKGROUND

In this paper, the phase-field function $\phi(x, y)$ represents the segmenting curve *C* for a given normalized image f_0 . The phase-field function $\phi(x, y)$ is defined as:

$$\phi(x, y) = \begin{cases} > 0 & \text{if } (x, y) \in \text{inside } C \\ = 0 & \text{if } (x, y) \in C \\ < 0 & \text{if } (x, y) \in \text{outside } C \end{cases}$$
(1)

The range of phase-field value is $-1 \le \phi \le 1$, where $(\phi = 0)$ is equal to the segmenting curve *C*.

The evolution of the phase-field function is governed by the modified Allen-Cahn equation, which is derived by Li dan Kim [14,15]:

$$\frac{\partial\phi}{\partial t} = -\frac{\phi^3 - \phi}{\varepsilon^2} + \frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \lambda \Big((1 + \phi) (f_0 - c_1)^2 + (1 - \phi) (f_0 - c_2)^2 \Big)$$
(2)

$$c_1 = \frac{\int_{\Omega} f_0(x, y)(1+\phi)dxdy}{\int_{\Omega} f(1+\phi)dxdy} \quad \text{and} \quad c_2 = \frac{\int_{\Omega} f_0(x, y)(1-\phi)dxdy}{\int_{\Omega} f(1-\phi)dxdy}$$
(3)

The Ω is the image domain, ε is the gradient energy parameter, λ is the positive parameter, c_1 and c_2 are the averages of the pixel values f_0 in the regions ($\phi > 0$) and ($\phi <$ 0). It is assumed that the phase-field functions as timedependent variables. It can grow or shrink. Once the steadystate is reached, the zero level of the function ($\phi = 0$) becomes the curve that separates the segmented object from the background image.

The modified Allen Cahn, i.e., equation 1, is discretized using the finite difference method in the two-dimensional domain. Let $N_x \times N_y$ denotes the image resolution, *h* is the uniform mesh size, (i, j) is the pixel position index, Δt denotes the time step size, and *n* is the time step level. Then, the semi-algebraic equation is integrated using the secondorder Runge-Kutta [22] method as follow:

$$\phi^{n+1} = \phi^n + \frac{\Delta t}{2} (K_1 + K_2)$$
(3a)

$$K_{1} = -\frac{\left(\phi_{i,j}^{n}\right)^{3} - \phi_{i,j}^{n}}{\varepsilon^{2}} + \frac{\phi_{i+1,j}^{n} - 2\phi_{i,j}^{n} - \phi_{i-1,j}^{n}}{h^{2}} + \frac{\phi_{i,j+1}^{n} - 2\phi_{i,j}^{n} - \phi_{i,j-1}^{n}}{h^{2}} + \lambda\left(\left(1 + \phi_{i,j}^{n}\right)\left(f_{0} - c_{1}^{n}\right)^{2} + \left(1 - \phi_{i,j}^{n}\right)\left(f_{0} - c_{1}^{n}\right)^{2}\right)$$
(3b)

$$\phi^{n+1/2} = \phi^n + K_1 \Delta t \tag{3c}$$

$$K_{2} = -\frac{\left(\phi_{i,j}^{n+1/2}\right)^{3} - \phi_{i,j}^{n+1/2}}{\varepsilon^{2}} + \frac{\phi_{i+1,j}^{n+1/2} - 2\phi_{i,j}^{n+1/2} - \phi_{i-1,j}^{n+1/2}}{h^{2}} + \frac{\phi_{i,j+1}^{n+1/2} - 2\phi_{i,j}^{n+1/2} - \phi_{i,j-1}^{n+1/2}}{h^{2}} + \lambda\left(\left(1 + \phi_{i,j}^{n+1/2}\right)\left(f_{0} - c_{1}^{n+1/2}\right)^{2} + \left(1 - \phi_{i,j}^{n+1/2}\right)\left(f_{0} - c_{2}^{n+1/2}\right)^{2}\right)\right)$$
(3d)

III. PARALEL GPU IMPLEMENTATION

In this paper, the CUDA (Compute Unified Device Architecture), which NVIDIA creates, is used as the parallel computing platform. By using the CUDA platform, one can enable GPU for general purpose processing. From a programming standpoint, the GPU device makes use of the kernel to run a command n times in parallel on the GPU device. Several n-thread handle the execution. Threads which are the backbone of GPU parallelization, are organized into grids and blocks. That way of organizing the thread is useful for accessing many threads. The detailed information on thread organization can be found in Cheng et al. [23]. Suban, et.al [24] said the kernel is a C subprogram that is executed on the GPU device and is invoked by the host (CPU). The following is the working sequence interaction between the host (CPU) and device (GPU). The host sends the kernel and thread to the GPU asynchronously and waits for parallel execution in the GPU to complete before moving on to the next seed. The GPU similar algorithm for the phase-field segmentation process is described in Fig. 1. A solid box represents the general cooperation of CPU and GPU and the numerical solution of the phase-field function implemented on GPU.

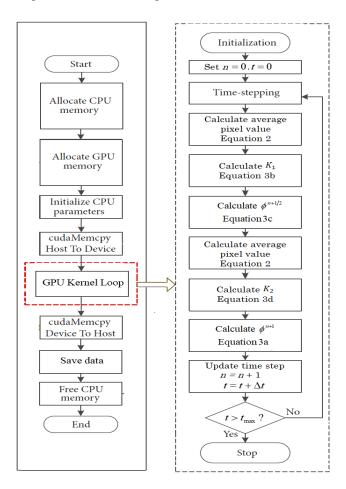


Fig. 1. Parallel GPU algorithm of the Phase Field method, adopted from [25].

IV. RESULT AND DISCUSSION

Our proposed method is tested using authentic grayscale medical images provided by Nanfang Hospital and General Hospital, Tianjin Medical University [26, 27] and images obtained from <u>https://github.com/edvardskrumins/-aneurysm/tree/master/images</u>. The real image f is normalized as

$$f_0 = \frac{f - f_{\min}}{f_{\max} - f_{\min}} \tag{4}$$

Where f_{\min} and f_{\max} are the maximum and minimum intensities of the real images. To achieve the value of the Phase Field function distributed smoothly across the interfacial region; therefore, the value of the gradient energy parameter ε is determined as follows:

$$\varepsilon = \frac{2h}{2\sqrt{2}\tanh^{-1}(0.9)} \tag{5}$$

The initial condition of the phase-field function is defined as follows:

$$\phi = \tanh\left(5(2f_0 - 1 - \phi_s)\right) \tag{6}$$

Where ϕ_s is the approximation value of the phase-field function of segmented objects, the mesh size h = 0.01, time step size $\Delta t = 2 \times 10^{-6}$, $\lambda = 10^{5}$ and final time = $200\Delta t$ are used for all calculations.

The Jaccard Index and Dice Similarity are used to evaluate the segmentation results [28]. Jaccard index is defined as:

$$J(A,B) = \frac{|A \cap B|}{|A \cup B|} \tag{7}$$

Furthermore, the Dice Similarity is defined as:

$$D(A,B) = \frac{2|A \cap B|}{|A| + |B|}$$
(8)

where A and B are the images to be compared.

In the first experiment, the segmentation results obtained using serial CPU dan parallel GPU programming are compared. The size of the images is 1024×1024 pixels. The value of the Jaccard index is J = 0.994, and the value of Dice Similarity D = 0.997. Fig. 2 depicts the segmentation results obtained using both programming methods.

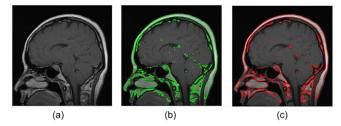


Fig. 2. Comparison of segmentation results using CPU and GPU programming. Original image (a), segmentation using serial CPU programming (b), and segmentation using parallel GPU Programming (c).

The results of the segmentation between both programming methods have an excellent coincidence.

For the second experiment, images with various resolution sizes are used to test the execution speed of CPU serial and parallel GPU programming. The size of images is 512×512 pixels, 1024×1024 pixels, 1792×1792 pixels, 2048×2048 pixels, and 3072×4096 pixels. Fig. 3.1 - Fig. 3.5 show the original image, the segmented contour, and the Phase Field's surface, using parallel GPU programming.

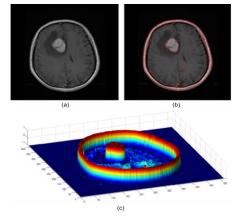
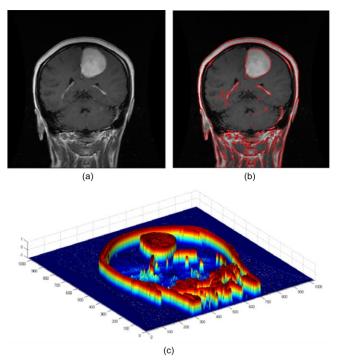
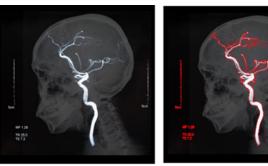


Fig. 3.1. The results of segmentation medical image sized 512×512 pixels, the original image (a), the contour of the segmentation result using the GPU (b), the the surface of phase-field (c).





(a)

(b)

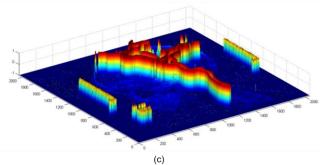


Fig. 3.2. The results of segmentation medical image sized 1024×1024 pixels, the original image (a), the contour of the segmentation result using the GPU (b), the surface of phase-field (c).

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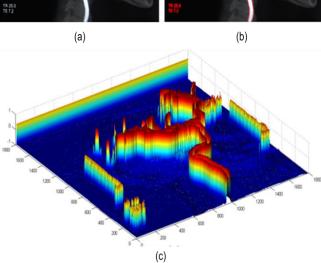
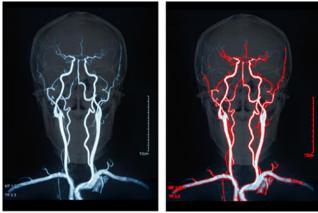


Fig. 3.4. The results of segmentation medical image sized 2048×2048 pixels, the original image (a), the contour of the segmentation result using the GPU (b), the surface of phase-field (c).



(a)

(b)

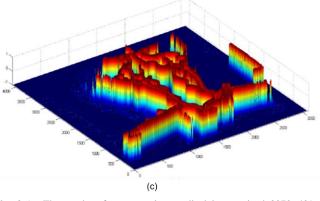


Fig. 3.5. The results of segmentation medical image sized 3072×4096 pixels, the original image (a), the contour of the segmentation result using the GPU (b), the surface of phase-field (c).

The execution time for the serial and parallel segmentation processes is shown in Table I. According to the data in Table I, parallel programming with GPU CUDA can significantly enhance the speed. Specifically, when the image resolution is 3072×4096 pixels, programming with GPU has a processing speed that is 45.72 times speedier

Fig. 3.3. The results of segmentation medical image sized 1792×1792 pixels, the original image (a), the contour of the segmentation result using the GPU (b), the surface of phase-field (c).

than serial programming with a CPU. Increasing image resolution tends to lengthen execution time, whether CPU or GPU, however, the speed-up also increases.

SPEED COMPARISON RESULTS							
Image	Image Time (ms)		Smood um				
resolution (pixels)	Serial CPU	Parallel GPU	Speed-up (× times)				
512×512	2662.33	143.42	18.56				
1024×1024	10931.37	318.72	34.30				
1792x1792	34439.03	765.73	44.98				
2048×2048	44667.74	998.58	44.73				
3072×4096	129365.55	2829.81	45.72				

TABLE I

Brain tumor segmentations are used as third experiments. The segmentation results are validated using the ground truth images of the tumor. Post-processing of the segmentation results is needed to obtain the tumor segmentation. In this work, the post-processing uses the bwareaopen command in Matlab to remove segmented objects other than the tumor. Fig. 4.1 - Fig. 4.2 shows the results of Meningioma tumor segmentation, and Fig. 5.1 -Fig. 5.2 shows the results of Pituitary tumor segmentation. Each image presents the original (without segmentation) and the results (with segmentation). The ground truth boundary and the segmented boundary are shown as well.

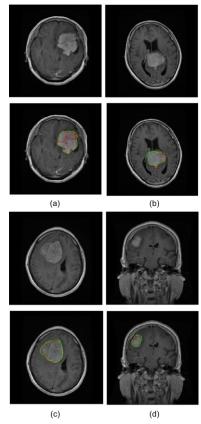


Fig. 4.1. Segmentation of Meningioma tumor, top row indicates original images, and the bottom row shows the results of segmentation for 3.png (a), 22.png (b), 75.png (c), 274.png (d). The Redline is a segmented boundary tumor, and the green line is the boundary of the ground truth of tumor images.

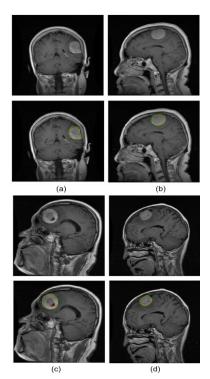


Fig. 4.2. Segmentation of Meningioma tumor, top row indicates original images and bottom row indicates the results of segmentation for 279.png (a), 521.png (b), 524.png (c), 690.png (d). The red line is a segmented boundary tumor, and the green line is the boundary of the ground truth of tumor images.

The results in Fig. 4.1 – Fig. 4.2 show that the Phase Field method can segment the Meningioma tumor in each medical image. The difference between the ground truth boundary and the segmented boundary is comparable.

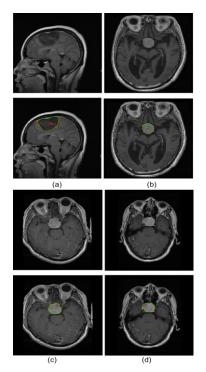


Fig. 5.1. Segmentation of Pituitary tumor, top row indicates original images and bottom row indicates the results of segmentation for 887.png (a), 922.png (b), 935.png (c), 995.png (d). The red line is a segmented boundary tumor, and the green line is the boundary of the ground truth of tumor images.

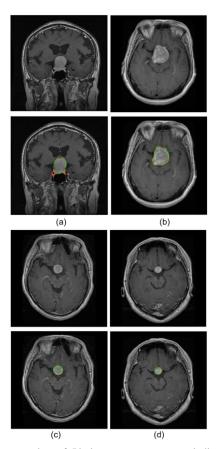


Fig. 5.2. Segmentation of Pituitary tumor, top row indicates original images and bottom row indicates the results of segmentation for 1039.png (a), 1357.png (b), 1428.png (c), 1454.png (d). The red line is the boundary of the segmented tumor, and the green line is the boundary of the ground truth of tumor images

In the case of segmenting the Pituitary tumor, the results in Fig. 5.1 – Fig. 5.2 proves that the Phase Filed method can segment the tumor. As can be seen, the difference between the ground truth boundary (green line) and the segmented boundary (red line) of the Pituitary tumor is relatively similar. Based on the results in Fig. 4.1 – Fig. 4.2 and Fig. 5.1 - 5.2, it is evident that the segmentation process using the Phase Field method for Meningioma tumor and Pituitary tumor have a good match with the ground truth boundary in the dataset. Furthermore, Table 2 and Table 3 show the qualitative evaluation of Meningioma and Pituitary tumor segmentation results using the Jaccard Index and Dice Similarity.

TABLE II QUALITATIVE EVALUATION OF SEGMENTATION RESULTS OF MENINGIOMA TUMOR

No	Testing Images	Jaccard Index	Dice Similarity
1	3.png	0.875	0.936
2	22.png	0.918	0.959
3	75.png	0.948	0.974
4	274.png	0.900	0.949
5	279.png	0.921	0.960
6	521.png	0.859	0.926
7	524.png	0.909	0.955
8	690.png	0.899	0.949

TABLE III QUALITATIVE EVALUATION OF SEGMENTATION RESULTS OF PITUITARY

No	Testing Images	Jaccard Index	Dice Similarity
1	0 0	0.919	0.960
1	887.png		
2	922.png	0.952	0.976
3	935.png	0.927	0.964
4	995.png	0.912	0.957
5	1039.png	0.889	0.948
6	1357.png	0.944	0.972
7	1428.png	0.936	0.936
8	1454.png	0.922	0.960

Based on Table II and Table III, the Jaccard Index and Dice Similarity are relatively high. The minimum value of the Jaccard Index in the case of the Meningioma tumor is 0.859, and the Pituitary tumor is 0.889. In terms of Dice Similarity, the minimum value in the case of the Meningioma tumor is 0.926 and the Pituitary tumor is 0.936. If the Jaccard Index and Dice Similarity value is high and closer to 1, the two images are highly similar. As the Jaccard Index and Dice Similarity achieved in each image is high; therefore, the results have high accuracy.

V. CONCLUSION

This paper proposes using the Phase Filed method using the second-order Ringe-Kutta method and parallels GPU programming for medical image segmentation. After comparing the segmentation of sample images taken from the benchmark dataset with the ground truth dataset, the Phase Field method has high accuracy. The high accuracy of the Phase Filed method is indicated by the Jaccard Index and Dice Similarity value, which is close to number one. The range of Jaccard Index values is 0.859 - 0.952, while the range of Dice Similarity values is 0.926 - 0.976. Furthermore, based on the experiments, when compared to serial programming with the CPU, GPU CUDA-based parallel programming can greatly reduce the elapsed time of the segmentation process. In this research, parallel programming with GPU CUDA accelerated 45.72 times than serial programming with the CPU.

Based on the research that has been done in this paper, several suggestions can be carried out in further research, such as adding advection terms to the model equation that can move the level curve faster and selecting the right criteria for the evaluation of segmentation results needs to be studied further.

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